Tutorial

June 18, 2021

Definition 0.1. A Lattice is a Poset where every x, y in it have a LUB and a GLB. The GLB of x, y is denoted by $x \lor y$ (join) and the LUB by $x \land y$ (meet). (We will deal with locally finite posets.)

Example: Consider the poset $L = \{S | S \subseteq [n]\}$. Check it is a lattice. (For $S, T \in L$ we have $S \wedge T = S \cap T$ and $S \vee T = S \cup T$.)

A obvious observation is $x \lor y \ge x, y \ge x \land y$

Clearly we can extent the relation \land , \lor to multiple variables and which will essentially follow all "boolean relations".

Basically if x, y lies in different chain then $x \wedge y$ is the place where the chains get separated and $x \vee y$ is the place where the chains reunite again. Using this can you construct a poset L which have one of these following properties:

- 1. there exist x, y s.t. $x \land y$ or $x \lor y$ does not exists
- 2. there exist x, y s.t. there are multiple $x \land y$ or $x \lor y$.

Clearly in any of these above cases it won't be a lattice.

Now can we say any relation between the existence of $x \land y$ and $x \lor y$?

Claim. If for a finite poset L every element x, y has a GLB (or LUB respectively) and bounded above then it is a lattice

Fix x, y in L. Let B be the set of all upper bounds of x, yNow B is finite. you can find a GLB of B which will lie inside B and that will be LUB of x, y Now we will relate the mobious inversion with lattice in the following theorem:

Proposition 0.1. For a Lattice L if all elements of L is bounded above by $\hat{1}$ and bounded below by $\hat{0}$ then for any a in L then

$$\mu(\hat{0},\hat{1}) = -\sum_{x,x \wedge a = \hat{0}} \mu(x,\hat{1})$$

We will not going to prove this theorem but will discuss the importance.

This basically shows that we can reduce the problem $\mu(\hat{0}, \hat{1})$ by computing all $\mu(x, \hat{1})$ where x and a lies in different chains separated from the origin 0. (Clearly choosing $a = \hat{1}$ is meaningless) So the interval length reduces but number of sub problems increases. So if we choose a close to 1 then there will be lesser number pf such xs and we can efficiently compute $\mu(\hat{0}, \hat{1})$

Solution of quiz 2 last problem:

Set a bijection to paths which don't cross the x = y line on the plane.

Draw a $n \times n$ grid. And put dots at positions (π_i, i) .

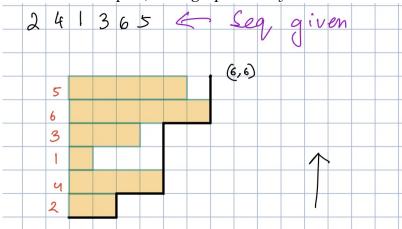
Pick out $pi_1 = i_1$, the next number bigger than pi_1 is i_2 , the number bigger than that i_3 and so on.

So we get $i_1 < i_2 < i_3, ...$

In between i_1 and i_2 all numbers you see must be less than i_1 .

Between i_2 and i_3 they are all less than i_2 . Start at $(i_1, 1)$. As you go from $(i_1, 1)$ to (i_2, j) , go up on seeing the next number only if all numbers less than that have already occured before it. This ensures you don't cross y = x

Here is an example (in the graph the x, y co ordinates have been swapped).





Now here is a problem related to prbaility. This is from Nilava's note, you can find the solution there or you can ask me for that.