

CS 420 – Advanced Programming Languages

Assignment 2 – Functional Programming in Haskell – 100 points

The primary goal of this assignment is to help you familiarize with **Functional Programming** paradigms. You will learn to:

- ☐ use simple function definitions.
- ☐ Pattern Matching in Haskell
- ☐ Recursion in Haskell
- ☐ Folds in Haskell
- ☐ Lazy evaluation in Haskell

The assignment has 19 questions and comes in 3 parts with increasing order of difficulty.

Part A: Simple functions in Haskell

For the following problems you are use any Prelude library function on integers but only the following prelude library functions on lists:

length
(++)
(=)

However, you may use the definitions you write to solve the subsequent problems.

Write a Haskell definition called,

1. **sumList** to compute Sum the elements of a list

```
sumList :: [Int] -> Int
```

2. **digitsOfInt** – to return `[]` if `n` is not positive, and otherwise returns the list of digits of `n` in the order in which they appear

```
digitsOfInt :: Int -> [Int]
```

3. **digits** - returns the list of digits of `n`

```
digits :: Int -> [Int]
```

4. **additivePersistence** – Explanation can be found in the link:
<http://mathworld.wolfram.com/AdditivePersistence.html>

```
additivePersistence :: Int -> Int
```

5. **digitalRoot** - is the digit obtained at the end of the sequence computing the additive Persistence.

```
digitalRoot :: Int -> Int
```

6. **ListReverse** – to reverse a list.

```
listReverse :: [a] -> [a]
```

7. **Palindrome** – check if the provided list is a palindrome.

```
palindrome :: String -> Bool
```

8. **rootList** – returns the digitalroot of all elements in a list.

```
rootList :: [Int] -> [Int]
```

Once again, the above functions should be implemented without using the prelude library functions. You are allowed to write helper functions for your functions (if need be).

Part B: Intermediate functions in Haskell

9. Without using any built-in functions, write a **tail-recursive** function.

```
assoc :: Int -> String -> [(String, Int)] -> Int
```

such that `assoc def key [(k1,v1), (k2,v2), (k3,v3);...]`

searches the list for the first i such that $k_i = \text{key}$. If such a k_i is found, then v_i is returned. Otherwise, if no such k_i exists in the list, the default value `def` is returned.

Once you have implemented the function, you should get the following behavior:

```
ghci> assoc 0 "william" [("ranjit", 85), ("william",23), ("moose",44)]
23

ghci> assoc 0 "bob" [("ranjit",85), ("william",23), ("moose",44)]
0
```

10. Use the library function *elem* to write a function called `removeDuplicates` to obtain a function of type. Your function should be **tail-recursive**.

```
removeDuplicates :: [Int] -> [Int]
```

such that `removeDuplicates xs` returns the list of elements of `xs` with the duplicates, i.e. second, third, etc. occurrences, removed, and where the remaining elements appear in the same order as in `xs`.

Once you have implemented the function, you should get the following behavior:

```
ghci> removeDuplicates [1,6,2,4,12,2,13,12,6,9,13]
[1,6,2,4,12,13,9]
```

11. Without using any built-in functions, write a **tail-recursive** function:

```
wwhile :: (a -> (Bool, a)) -> a -> a
```

such that `wwhile f x` returns `x'` where there exist values `v_0,...,v_n` such that

- ☐ `x` is equal to `v_0`
- ☐ `x'` is equal to `v_n`
- ☐ for each `i` between `0` and `n-2`, we have `f v_i` equals `(true, v_{i+1})`
- ☐ `f v_{n-1}` equals `(false, v_n)`.

Once you have implemented the function, you should get the following behavior:

```
ghci> let f x = let xx = x * x * x in (xx < 100, xx) in while f 2
512
```

12. Without using any built-in functions,

`fixpointL :: (Int -> Int) -> Int -> [Int]`

The expression `fixpointL f x0` should return the list `[x_0, x_1, x_2, x_3, ..., x_n]` where

- $x = x_0$
- $f\ x_0 = x_1, f\ x_1 = x_2, f\ x_2 = x_3, \dots, f\ x_n = x_{n+1}$
- $x_n = x_{n+1}$

When you are done, you should see the following behavior:

```
>>> fixpointL collatz 1
[1]
>>> fixpointL collatz 2
[2,1]
>>> fixpointL collatz 3
[3,10,5,16,8,4,2,1]
>>> fixpointL collatz 4
[4,2,1]
>>> fixpointL collatz 5
[5,16,8,4,2,1]
```

13. Without using any built-in functions, write a definition called `fixpointW` to obtain a function

`fixpointW :: (Int -> Int) -> Int -> Int`

such that `fixpointW f x` returns the last element of the list returned by `fixpointL f x`.

Once you have implemented the function, you should get the following behavior:

```
ghci> fixpointW collatz 1
1
ghci> fixpointW collatz 2
1
ghci> fixpointW collatz 3
1
ghci> fixpointW collatz 4
1
ghci> fixpointW collatz 5
1
```

Part C: Advanced functions in Haskell using Folds and Lazy Evaluation

14. Write a function called `sqsum`, which uses `fold` to get a function

```
sqsum :: [Int] -> Int
```

such that `sqsum [x1,...,xn]` returns the integer $x1^2 + \dots + xn^2$

Once you have implemented the function, you should get the following behavior:

```
ghci> sqsum []
0

ghci> sqsum [1, 2, 3, 4]
30

ghci> sqsum [(-1), (-2), (-3), (-4)]
30
```

15. Write a function called `pipe` which uses `fold` to get a function

```
pipe :: [(a -> a)] -> (a -> a)
```

such that `pipe [f1,...,fn] x` (where `f1,...,fn` are functions!) should return `f1(f2(...(fn x)))`.

Once you have implemented the function, you should get the following behavior:

```
ghci> pipe [] 3
3

ghci> pipe [(\x -> x+x), (\x -> x + 3)] 3
12

ghci> pipe [(\x -> x * 4), (\x -> x + x)] 3
24
```

16. Write a function for `sepConcat`, which uses `fold` to get a function

```
sepConcat :: String -> [String] -> String
```

Intuitively, the call `sepConcat sep [s1,...,sn]` where

- `sep` is a string to be used as a separator, and
- `[s1,...,sn]` is a list of strings

should behave as follows:

- `sepConcat sep []` should return the empty string `""`,
- `sepConcat sep [s]` should return just the string `s`,
- otherwise (if there is more than one string) the output should be the string `s1 ++ sep ++ s2 ++ ... ++ sep ++ sn`.

Once done, you should get the following behavior:

```
ghci> sepConcat ", " ["foo", "bar", "baz"]
"foo, bar, baz"

ghci> sepConcat "----" []
""

ghci> sepConcat "" ["a", "b", "c", "d", "e"]
"abcde"

ghci> sepConcat "X" ["hello"]
"hello"
```

17. Write a function for `stringOfList`

```
stringOfList :: (a -> String) -> [a] -> String
```

such that `stringOfList f [x1,...,xn]` should return the string `"[" ++ (f x1) ++ ", " ++ ... ++ (f xn) ++ "]"`

Hint: This function can be implemented on one line, **without using any recursion** by calling `map` and `sepConcat` with appropriate inputs.

You should get the following behavior:

```
ghci> stringOfList show [1, 2, 3, 4, 5, 6]
"[1, 2, 3, 4, 5, 6]"

ghci> stringOfList (\x -> x) ["foo"]
"[foo]"

ghci> stringOfList (stringOfList show) [[1, 2, 3], [4, 5], [6], []]
"[[1, 2, 3], [4, 5], [6], []]"
```

18. Write functions called `clone`, `padZero` and `removeZero`

```
clone :: a -> Int -> [a]
```

such that `clone x n` returns a list of `n` copies of the value `x`. If the integer `n` is 0 or negative, then `clone` should return the empty list. You should get the following behavior:

```
ghci> clone 3 5
[3, 3, 3, 3, 3]

ghci> clone "foo" 2
["foo", "foo"]
```

Use `clone` to write a function,

```
padZero :: [Int] -> [Int] -> ([Int], [Int])
```

which takes two lists: `[x1,...,xn]` `[y1,...,ym]` and adds zeros in front of the *shorter* list to make the list lengths equal. Your implementation should **not** be recursive.

You should get the following behavior:

```
ghci> padZero [9, 9] [1, 0, 0, 2]
([0, 0, 9, 9], [1, 0, 0, 2])

ghci> padZero [1, 0, 0, 2] [9, 9]
([1, 0, 0, 2], [0, 0, 9, 9])
```

Next, write a function

```
removeZero :: [Int] -> [Int]
```

that takes a list and removes a prefix of leading zeros, yielding the following behavior:

```
ghci> removeZero [0, 0, 0, 1, 0, 0, 2]
[1, 0, 0, 2]

ghci> removeZero [9, 9]
[9, 9]

ghci> removeZero [0, 0, 0, 0]
[]
```

19. BigInt - The Haskell type Int only contains values up to a certain size. So let's create a new type called BigInt to hold larger numbers.

Let us use the list [d1, d2, ..., dn], where each di is between 0 and 9, to represent the (positive) **big-integer** d1d2...dn.

type BigInt = [Int]

For example, [9, 9, 9, 9, 9, 9, 9, 9, 8] represents the big-integer 9999999998.

Fill out the implementation for

```
bigAdd :: BigInt -> BigInt -> BigInt
```

so that it takes two integer lists, where each integer is between 0 and 9 and returns the list corresponding to the addition of the two big-integers.

You should get the following behavior:

```
ghci> bigAdd [9, 9] [1, 0, 0, 2]
[1, 1, 0, 1]

ghci> bigAdd [9, 9, 9, 9] [9, 9, 9]
[1, 0, 9, 9, 8]
```

Next you will write functions to multiply two big integers. First write a function

```
mulByDigit :: Int -> BigInt -> BigInt
```

which takes an integer digit and a big integer, and returns the big integer list which is the result of multiplying the big integer with the digit. You should get the following behavior:

```
ghci> mulByDigit 9 [9,9,9,9]
[8,9,9,9,1]
```

Now, using mulByDigit, fill in the implementation of

```
bigMul :: BigInt -> BigInt -> BigInt
```

Once you are done, you should get the following behavior

```
ghci> bigMul [9,9,9,9] [9,9,9,9]
[9,9,9,8,0,0,0,1]

ghci> bigMul [9,9,9,9,9] [9,9,9,9,9]
[9,9,9,9,8,0,0,0,0,1]
```