

```
#include<apue.h>
#include<fcntl.h>
char buf1[]="abcdefghij";
char buf2[]="ABCDEFGHJIJ";
int main(void)
{
    int fd;
    if((fd=creat("file.hole",FILE_MODE))<0)
        err_sys("creat error");
    if(write(fd,buf1,10)!=10)
        err_sys("buf1 writeerror");
    if(lseek(fd,16384,SEEK_SET)==-1)
        err_sys("lseek error");
    if(write(fd,buf2,10)!=10)
        err_sys("buf2 write error");
    exit(0);
}
```