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\ensuremath{//} C program for the above approach
#include <stdio.h>
#include <string.h>
#define MAX 100
// Function to reverse the file content
void reverseContent(char* x)
{
    // Opening the path entered by user
    FILE* fp = fopen(x, "a+");
    // If file is not found then return
    if (fp == NULL) {
        printf("Unable to open file\n");
       return;
    }
    // To store the content
    char buf[100];
    int a[MAX], s = 0, c = 0, 1;
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// Explicitly inserting a newline
// at the end, so that o/p doesn't
// get effected.
fprintf(fp, " \n");
rewind(fp);
// Adding current length so far +
// previous length of a line in
// array such that we have starting
// indices of upcoming lines
while (!feof(fp)) {
    fgets(buf, sizeof(buf), fp);
    1 = strlen(buf);
    a = s += 1;
}
// Move the pointer back to 0th index
rewind(fp);
c -= 1;
// Print the contents
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while (c >= 0) {
       fseek(fp, a, 0);
       fgets(buf, sizeof(buf), fp);
       printf("%s", buf);
      c--;
   }
   return;
}
// Driver Code
int main()
   // File name in the directory
    char x[] = "file1.txt";
   // Function Call to reverse the
   // File Content
   reverseContent(x);
   return 0;
}
```