

Raghav Sharma + Nilesh Jain

We worked on this project together using CodeTogether which is a program that allows us to both write on the project at the same time. About 80% of the project was done together. In the 20% we spent on our own Nilesh spent some time on his own to start the project, worked on acquiring images, using photoshop to edit them for editing the GUI, adding buttons, making different scenes, etc. and a little bit of test cases while Raghav spent some time on his own to implement the game logic, create the test cases and implement the AI in the game and fixed the 'Game Blocking' problem.

Other than that, both of us worked together at the same time on the rest of the project. We collaborated ideas so we would end up with a working product. We took turns as one of us would code and the other would actively give their inputs on issues/bugs/confusion that the other had. We swapped between roles an even amount of times. Almost every method, if not all methods in the project were worked on by both of us.

We took careful measures on how to submit the project if we could not figure out the Blocking problem, but in the end, Raghav found a way to solve it and we were able to finish the project in time.