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Project Name: Wrapper_Classes

```
public class Boxing_UnBoxing {
    public static void main(String[] args) {
        int a = 50;
        Integer a2 = new Integer(a);// Boxing
        Integer a3 = 10;
        System.out.println(a2 + " " + a3);

        // UnBoxing
        Integer obj = new Integer(50);
        int x = obj;
        System.out.println(x);
}
```

```
public class StringDemo {
      public static void main(String[] args) {
             // TODO Auto-generated method stub
             String str1 = "Hello";
             String str2 = "world";
             // Compare To String
             if (str1.compareTo(str2) < 0) {</pre>
                    System.out.println("two string are equal");
             } else {
                    System.out.println("Two string are not equal");
             }
             // concat
             String result = str1 + " " + str2;
             System.out.println(result);
             // string length
             System.out.println("the length of string:" + str1.length());
             for (int i = str1.length() - 1; i >= 0; i--) {
                    System.out.println(str1.charAt(i));
```

```
//
}
}
```

```
public class WrapperClasses {
      int a;
      WrapperClasses()
            System.out.println("This a Wrapper class");
            }
      WrapperClasses(int num){
            this();
            this.a=num;
            }
      public int getA() {
            return a;
      public static void main(String[] args) {
            // TODO Auto-generated method stub
            WrapperClasses obj=new WrapperClasses(50);
            System.out.println(obj.getClass());
      }
}
```

Output:

```
This a Wrapper class class WrapperClasses
```