University of Petroleum and Energy Studies

School of Computer Science

Department of Cybernetics

UPES
UNIVERSITY WITH A PURPOSE

Graphics & Animation Tools

LAB FILE

(Session: 2020-2021)

Course: B. Tech with Specialization in Open Source and Open Standards

Batch: 2017-2021

Semester: VIIth

Submitted To: -
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Assignment

Aim: Design of Mobile Phone using GIMP

Steps followed -

1. In this we will take a screen of size 930*1320 pixel.

2. On this we will firstly add background.

3. Then we will create battery sign with a rectangle in new layer and then give color and exclude the part we want to show .

4. Then to show home button we will take a rectangle and colour it black. On that we will add main button.

5. Now we will take text box to display time and date.

6. We will also add widgets to our app.

7. Now our phone using GIMP is ready.