

UNIVERSITY OF PETROLEUM & ENERGY STUDIES

SCHOOL OF COMPUTER SCIENCE

Department of Cybernetics

GRAPHICS AND ANIMATIONS TOOLS

LAB FILE

SESSION (2020-21)

Course: B.Tech with specialization in Open Source & Open Standards

Submitted to: Submitted by:

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VIVA 2

Google Drive Link

- 1. First of all you need an example photo for this part i'll be using a snowy mountain to make it look realistic
- 2. The Second Step you want is to create a new layer on the top of the previous image using the default setting
- 3. The next step will fill the foreground color to black of the layer which was added in the previous step
- 4. The next thing we have to do is to add some noise in the layer .This could be done by going to the **filter -> Noise ->HSV Noise**.Increase the **Dulling** to the max and change the value to max as well.
- 5. Next Thing is to apply blur filter on the layer . **GOTO Filter -> Blur -> Gaussian Blur.** Then the value of Size x and Size Y should be 1.
- 6. Go to Colors -> Levels -> set the input level values accordingly in order to give appearance of snowfall -> Click OK.
- 7. Change the mode from normal to screen.
- 8. In order to create heavy snowfall -> Create a new layer with the name Snow Effect 1 -> leave all of the default settings -> okay. Make sure background color is black and white.
- 9. Now, repeat steps 4-7.
- 10. Save the image.

