

When an Image Tells a Story: The Role of Visual and Semantic Information for Generating Paragraph Descriptions

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Describing images with longer sequences



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People are standing on the grass behind a concrete patch that looks like it was just set. There are two orange cones in front of the concrete and yellow tape surrounding it. There are three people in yellow vests and white hard hats. There are some people sitting on a bench next to them.

¹Krause, J., Johnson, J., Krishna, R., & Fei-Fei, L. (2017). A Hierarchical Approach for Generating Descriptive Image Paragraphs. In Computer Vision and Pattern Recognition (CVPR).

Two Sources of Important Information for IP

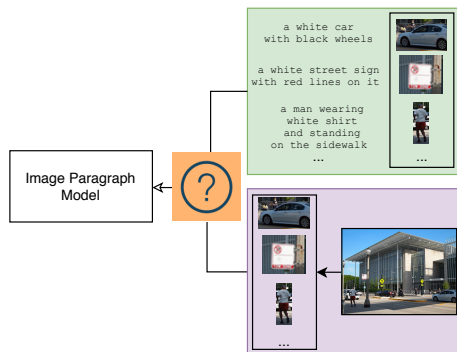


- ① visual features of perceived objects (*what* to refer to)
- ② background knowledge and communicative intent (*when* and *how* to refer)

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Our paper

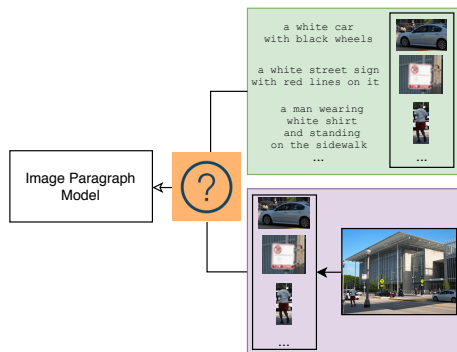
How to improve both *accuracy* and *diversity* of generated image paragraphs?



- **model input:**
unimodal (visual / textual)
vs. multimodal

Our paper

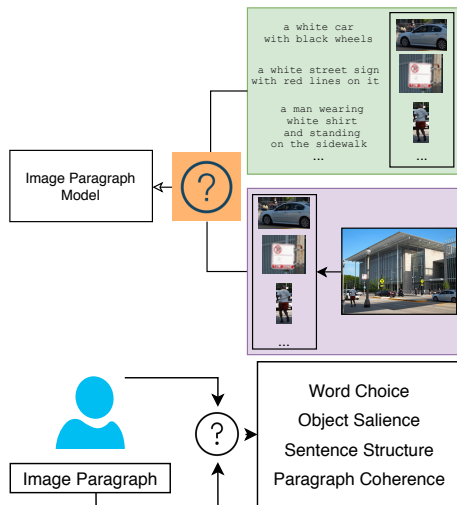
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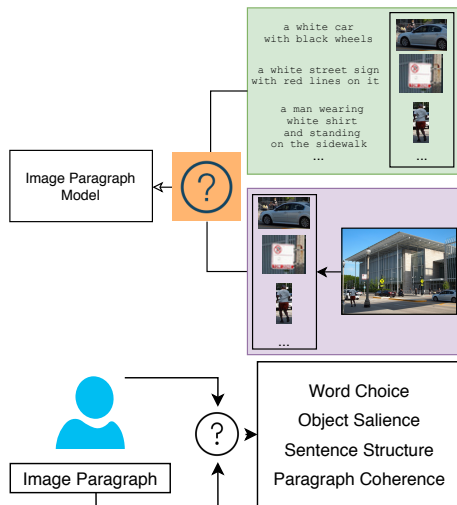
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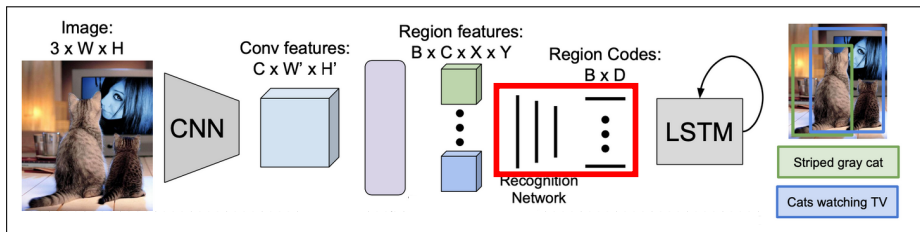


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- **information fusion:**
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- **paragraph evaluation:**
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- **human evaluation:**
accuracy and diversity of
generated paragraphs

Unimodal Features: Vision, Language

We use pre-trained **DenseCap**² model to extract both visual (V) and language (L) features for each image:

- 1 $V \in \mathbb{R}^{M \times D}$: the output of the recognition network (two fully connected layers, within the red box)



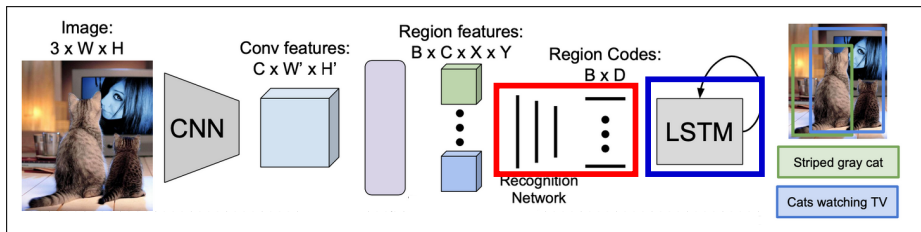
Notations: $M = 50$, $D = 4096$, $H = 512$.

²Johnson, J., Karpathy, A., & Fei-Fei, L. (2016). DenseCap: Fully Convolutional Localization Networks for Dense Captioning. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition.

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- 2 $L \in \mathbb{R}^{M \times H}$: the sequence of *hidden states* used to generate the region descriptions (within the blue box)



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Multimodal Features: Vision **and** Language

Mapping Visual Features

Mapping Sentence LSTM
last hidden state

$$mult_t = [W_m^V V_t \oplus W_m^L L_t \oplus W_h h_{t-1}^\delta]$$

Mapping Language Features

The diagram illustrates the construction of a multimodal feature vector $mult_t$. It consists of three components combined via element-wise addition (\oplus):

- Visual Features:** $W_m^V V_t$ (highlighted with a red box), where W_m^V is the mapping weight and V_t is the visual input at time t . An arrow from "Mapping Visual Features" points to this term.
- Language Features:** $W_m^L L_t$ (highlighted with a blue box), where W_m^L is the mapping weight and L_t is the language input at time t . An arrow from "Mapping Language Features" points to this term.
- Sentence LSTM State:** $W_h h_{t-1}^\delta$ (highlighted with a green box), where W_h is the mapping weight and h_{t-1}^δ is the last hidden state of the sentence LSTM. An arrow from "Mapping Sentence LSTM last hidden state" points to this term.

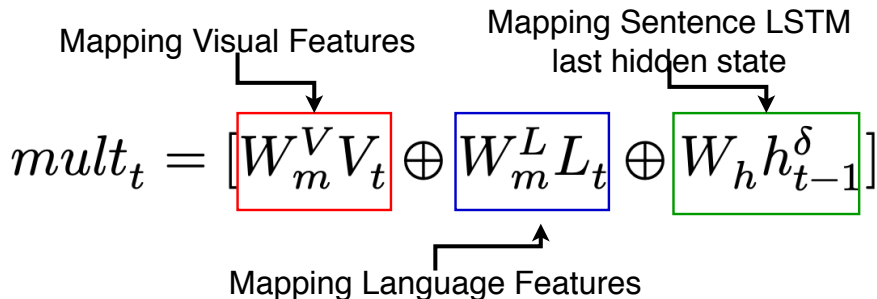
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Mapping Language Features



Note: passing multimodal features through a linear layer $FC(mult_t)$ did not affect the automatic metric scores.

Information Fusion: Max-Pooling

For uni-modal experiments, we use max-pooling on either mapped visual features $x = W_m^V V_t$ or mapped language features $x = W_m^L L_t$:

$$x_s^\zeta = \max_{i=1}^M(x) \quad (1)$$

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For multimodal experiments, we concatenate max-pooled vectors of both modalities:

$$x_s^\zeta = [\max_{i=1}^M(W_m^L L_t) \oplus \max_{i=1}^M(W_m^V V_t)] \quad (2)$$

Information Fusion: Late Attention

We apply **additive****concat** attention on either unimodal or multimodal features (F_t):

$$\alpha_t^{mult} = softmax(W_a^A tanh(F_t \oplus W_h h_{t-1}^\delta)) \quad (3)$$

$$f_t = [\alpha_t^{mult} \odot F_t] \quad (4)$$

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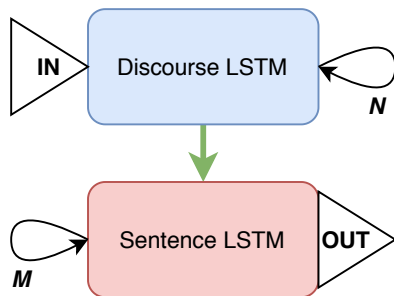
$$f_t = [\alpha_t^{mult} \odot F_t] \quad (6)$$

Note: Although some work on multimodal machine translation has shown that early attention improves quality of text generations^{4,5}, using **modality-dependent** / **early** attention (unique W_a^A and, therefore, unique α_t^{mult} for each modality) provided us with worse automatic metric scores.

⁴Ozan Caglayan, Pranava Madhyastha, Lucia Specia, & Loïc Barrault. (2019). Probing the Need for Visual Context in Multimodal Machine Translation

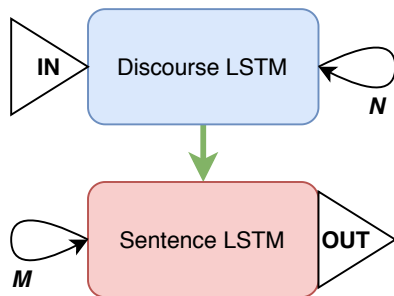
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Image Paragraph Model



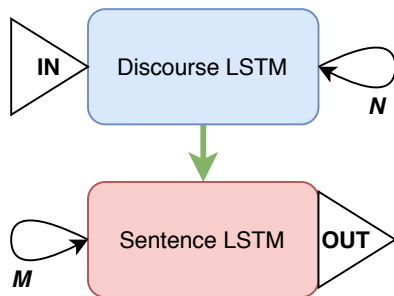
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- **IN**: visual / language / multimodal features
- **Discourse LSTM** produces topics for each sentence $n_t \in N$
- **Sentence LSTM** uses each topic to generate the corresponding sentence
- The model is trained on pairs of images and paragraphs from the Stanford Image Paragraph Dataset

Results: automatic metrics, accuracy

Model Input	Type	WMD	CIDEr	METEOR	BLEU-1	BLEU-2	BLEU-3	BLEU-4
IMG	+MAX	7.48	25.66	11.20	24.51	13.67	7.96	4.51
LNG	+MAX	7.19	22.27	10.81	23.20	12.69	7.34	4.19
IMG+LNG	+MAX	7.61	26.38	11.30	25.10	13.88	8.11	4.61
IMG	+ATT	7.47	26.01	11.26	24.88	13.99	8.13	4.67
LNG	+ATT	7.20	22.11	10.82	23.20	12.55	7.16	3.97
IMG+LNG	+ATT	7.54	26.04	11.28	24.96	13.82	8.04	4.60

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- 1 using multimodal features seems to improve the quality of generated paragraphs
- 2 max-pooling performs overall better for multimodal features

Results: automatic metrics, diversity

Model Input	Type	mBLEU	self-CIDEr
IMG	+MAX	50.63	76.43
LNG	+MAX	52.24	75.59
IMG+LNG	+MAX	52.09	76.46
IMG	+ATT	51.82	75.51
LNG	+ATT	50.93	76.41
IMG+LNG	+ATT	47.42	78.39
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- 1 multimodal features along with attention improve the overall diversity of generated paragraphs
- 2 the best performing model is still quite far from the scores for ground-truth paragraphs

Results: human evaluation

Input	Type	WC	OS	SS	PC	Mean
IMG	+MAX	31.58	38.24	59.57	37.87	41.81
LNG	+MAX	29.64	36.43	56.43	36.95	39.86
IMG+LNG	+MAX	34.20	38.72	57.85	37.06	41.95
Mean	+MAX	31.80	37.79	57.95	37.29	-
IMG	+ATT	36.91	45.10	69.34	32.27	45.90
LNG	+ATT	37.06	46.78	72.95	40.88	49.41
IMG+LNG	+ATT	33.81	37.67	45.37	34.71	37.89
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- 4 attention seems to affect semantic information more than visual features

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- How would using different decoding strategies (sampling, Nucleus sampling, etc.) affect the quality of paragraphs?
- Our goal is to investigate the generation of task-dependent paragraphs (more structured and ordered)

We thank you for your attention!
All code is available at the [github link]