

## TC3048.1 Diseño de Compiladores



**Tecnológico  
de Monterrey**

**EMIL**

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## Project Description

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### Project Description

#### **Purpose and Scope**

EMIL is an R-like language which has built in mathematical expressions for the simplification of statistical problems.

#### **Requirement Analysis and Main Test Case Description**

##### **Requirements**

<b>R1</b>	Assignments
<b>R2</b>	Conditions
<b>R3</b>	Cycles
<b>R4</b>	Read and write
<b>R5</b>	Arithmetics, logical and relational
<b>R6</b>	Modules
<b>R7</b>	Arrays and Matrices

##### **Use Cases**

<b>UC1</b>	
<b>UC2</b>	

#### **General Process Description**

<b>Date</b>	<b>Description</b>	<b>Commit</b>
31/10/23	Initial commit, lexer and parser init.	<a href="#">Init</a>
01/11/23	Grammar functional Expression quads generated Term quads generated Relational quads generated	<a href="#">Grammar</a> <a href="#">E Quads</a> <a href="#">T Quads</a> <a href="#">R Quads</a>
07/11/23	Symbols Table created Constant Directory created	<a href="#">Symbol Table</a> <a href="#">Cte. Dir.</a>
08/11/23	Symbols Table functional Semantic checks	<a href="#">Commit</a>
14/11/23	Conditional quads generated Cyclical quads generated	<a href="#">If-else Quad</a> <a href="#">While Quad</a>
16/11/23	Variable address incorporated	<a href="#">Commit</a>

17/11/23	Function declaration quads created	<a href="#">Funcdecl Quad</a>
18/11/23	Function declarations quads functional	<a href="#">Funcdecl Quad</a>
19/11/23	Function call quads functional	<a href="#">Funcall Quad</a>
21/11/23	VM Created	<a href="#">VM Init</a>
22/11/23	VM - GOTO ERA SUM	<a href="#">Commit</a>

## Personal Reflection

## Language Description

**Language Name**  
EMIL

### Generic description of the main language characteristics

EMIL is an R-like language which has built in mathematical expressions for the simplification of statistical problems.

### List of possible errors

- **Compilation Errors**
  - ERROR - Cannot use functions as variables
  - ERROR - Variable no declarada
  - ERROR - Variable already declared
  - ERROR - Cannot name a function after a variable
  - ERROR - Non-Void Functions must have a return
  - ERROR - Función no declarada
  - ERROR - Too many arguments
  - ERROR - Argument mismatch
  - ERROR - Not a boolean expression
  - ERROR - Not a boolean expression
- **Execution Errors**

## Compiler Description

### Computational Equipment, language and special utility

EMIL was developed in a Windows 10 computer. The lexer and parser were developed using Python, with the help of SLY. I chose SLY for its easy readability and its help with grammar.

### Lexical Analysis Tokens

TOKEN	REGEX
CTE_FLT	<code>r' -?\d+\.\d+'</code>
CTE_NUM	<code>r' -?\d+'</code>
CTE_STR	<code>r' \"[^\"]*\n\"'</code>

ID	<code>r'[a-z][a-z0-9_]*'</code>
SEMICLN	<code>r'\;'</code>
COLON	<code>r'\:'</code>
SUM	<code>r'\+'</code>
SUB	<code>r'\-'</code>
MULT	<code>r'\*'</code>
DIV	<code>r'\/'</code>
EQUAL_TO	<code>r'=='</code>
LESS_OR_EQ_THAN	<code>r'&lt;='</code>
MORE_OR_EQ_THAN	<code>r'&gt;='</code>
ASS	<code>r'='</code>
DIFFERENT_TO	<code>r'&lt;&gt;'</code>
LESS_THAN	<code>r'&lt;'</code>
MORE_THAN	<code>r'&gt;'</code>
COMMA	<code>r','</code>
LPAREN	<code>r'\('</code>
RPAREN	<code>r'\)'</code>
LSQUARE	<code>r'\['</code>
RSQUARE	<code>r'\]'</code>
LCURLY	<code>r'\{'</code>
RCURLY	<code>r'\}'</code>
VAR	<code>r'VAR'</code>
MAIN	<code>ID['main']</code>
PROGRAM	<code>ID['program']</code>
INT	<code>ID['int']</code>
CHAR	<code>ID['char']</code>
FLOAT	<code>ID['float']</code>

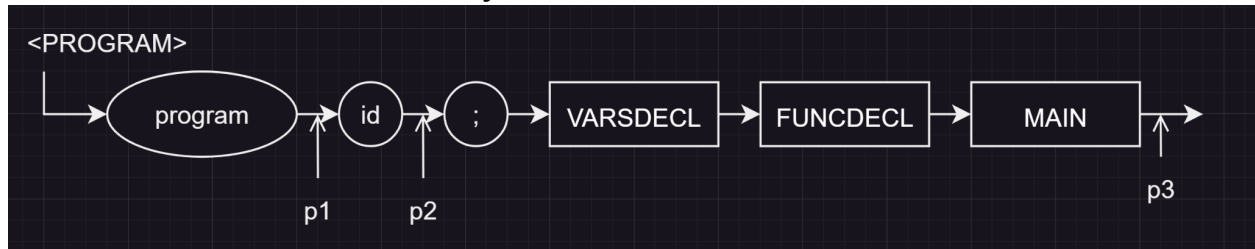
BOOL	ID['bool']
READ	ID['read']
WRITE	ID['write']
IF	ID['if']
ELSE	ID['else']
WHILE	ID['while']
FUNC	ID['func']
TRUE	ID['true']
FALSE	ID['false']
AND	ID['and']
OR	ID['or']
END	ID['end']
RETURN	ID['return']
VOID	ID['void']

### Syntactical Analysis

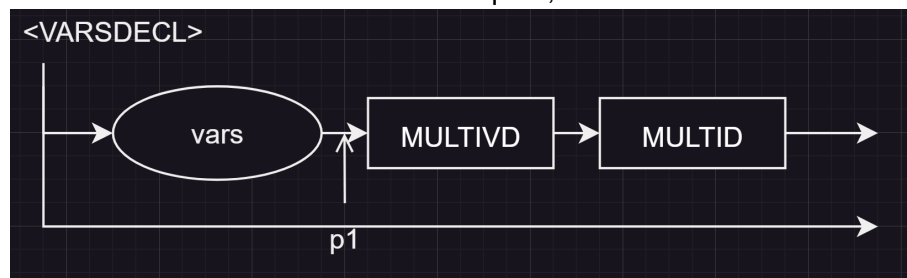
<b>PROGRAM</b>	program id semicolon VARSDECL FUNCDECL MAIN
<b>VARSDECL</b>	vars MULTIVD MULTID   $\epsilon$
<b>MULTIVD</b>	TIPO colon id ARR MULTID semicln MULTIVD   $\epsilon$
<b>MULTID</b>	comma id ARR multid   $\epsilon$
<b>TIPO</b>	int   float   char   bool
<b>ARR</b>	lsquare EXP rsquare   $\epsilon$
<b>FUNCDECL</b>	Func TIPOFUNC id lparen PARAM rparen lcurly VARSDECL STMT FUNCDECL   $\epsilon$
<b>TIPOFUNC</b>	TIPO   void
<b>PARAM</b>	TIPO colon id MULTIPARAM   $\epsilon$
<b>MULTIPARAM</b>	comma PARAM   $\epsilon$
<b>MAIN</b>	main lparen rparen STMT

<b>STMNT</b>	ASS_STMNT STMNT   FUNC_STMNT STMNT   RET_STMNT STMNT   READ_STMNT STMNT   WRITE_STMNT STMNT   IF_STMNT STMNT   WHILE_STMNT STMNT   $\epsilon$
<b>ASS_STMNT</b>	id ARR ass LOGIC semicln   id ARR ass FUNC_STMNT semicln
<b>FUNC_STMNT</b>	id lparen ARG rparen semicln
<b>ARG</b>	LOGIC MULTIARG   $\epsilon$
<b>MULTIARG</b>	comma ARG MULTIARG   $\epsilon$
<b>RET_STMNT</b>	return lparen LOGIC rparen semicln
<b>READ_STMNT</b>	read lparen LOGIC MULTIO rparen semicln
<b>WRITE_STMNT</b>	write lparen LOGIC MULTIO rparen semicln
<b>MULTIO</b>	comma LOGIC MULTIO   $\epsilon$
<b>LOGIC</b>	REL   REL and LOGIC   REL or LOGIC
<b>REL</b>	EXP   EXP RELOP REL
<b>RELOP</b>	more_than   less_than   more_or_eq_than   less_or_eq_than   different_to   equal_to
<b>EXP</b>	TERM   TERM sum EXP   TERM sub EXP
<b>TERM</b>	FACTOR   FACTOR mult TERM   FACTOR div TERM
<b>FACTOR</b>	id   id lparen LOGIC MULTIEXP rparen   cte_num   cteflt   cte_str   true   false
<b>MULTIEXP</b>	comma LOGIC MULTIEXP   $\epsilon$
<b>IF_STMNT</b>	if lparen LOGIC rparen STMNT ELSE_STMNT end
<b>ELSE_STMNT</b>	else STMNT   $\epsilon$
<b>WHILE_STMNT</b>	while lparen LOGIC rparen STMNT end

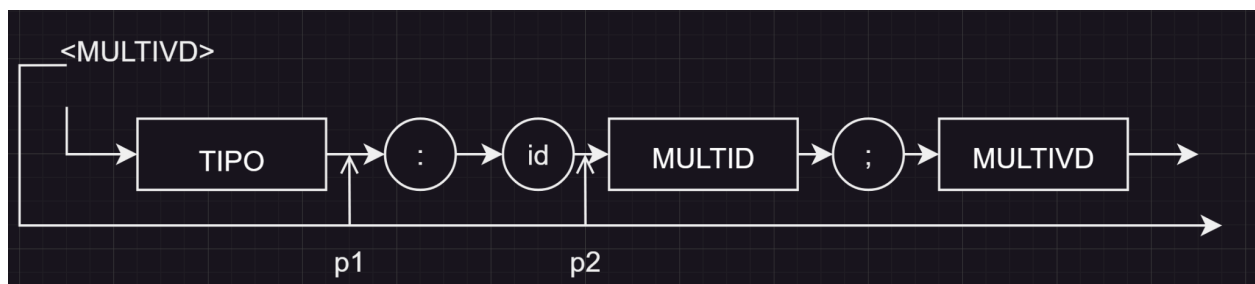
## Intermediate Code and Semantic Analysis



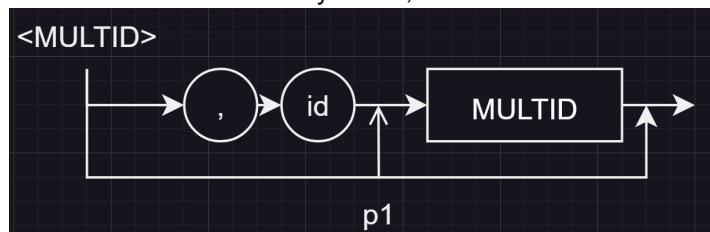
- P1 → Create Function Directory, create first quad GOTO Main
- P2 → Add program's name into the FuncDir and save it to a variable
  - P3 → Generate last quad, ENDPROG



- P1 → Create VarDir for the current scope

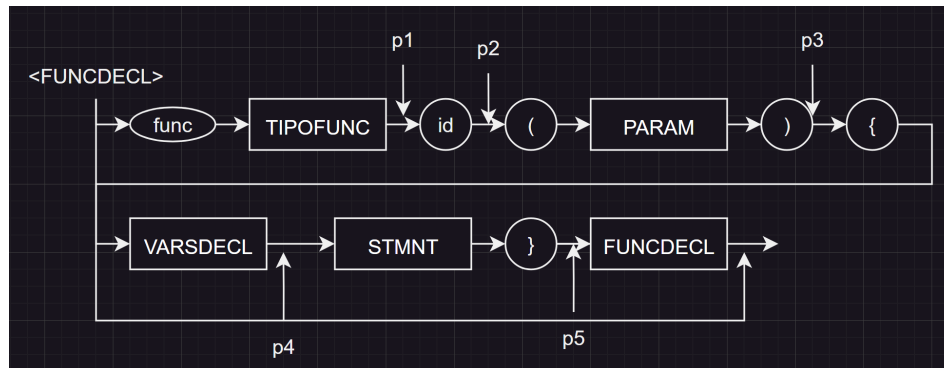
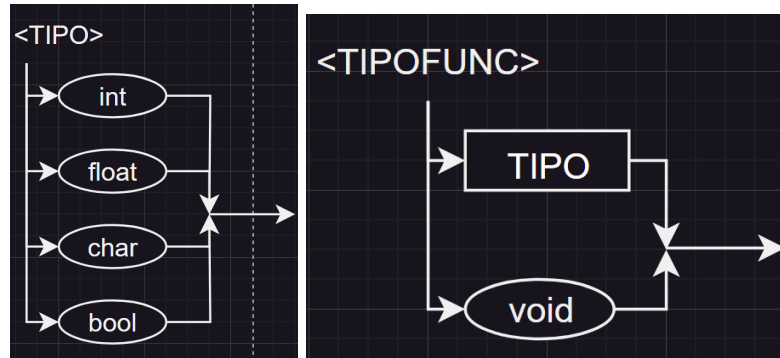


- P1 → Assign type to currType
- P2 → Check if ID already exists, insert ID into VarDir with its type

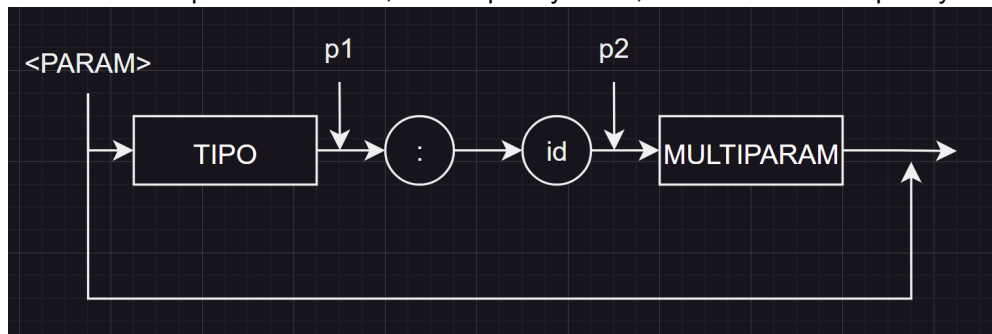


- P1 → Check if ID already exists, insert ID into VarDir with its type

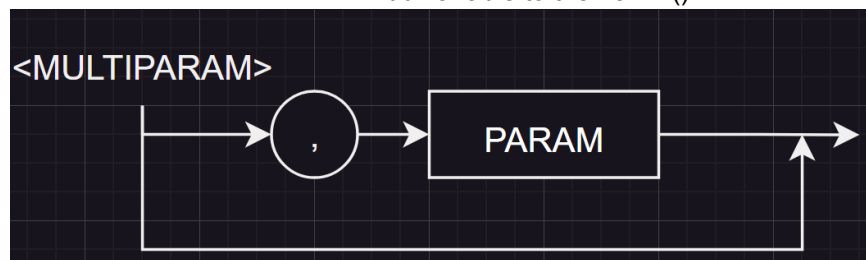


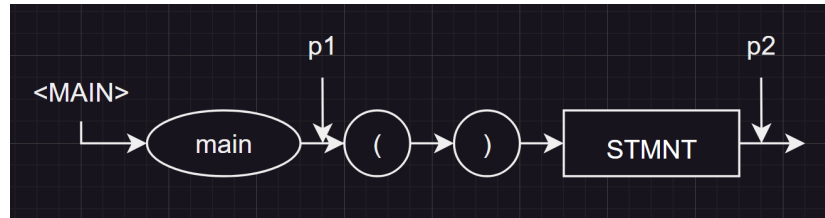


- P1 → Assign type to funcType
- P2 → Check if the ID hasn't been previously declared
  - P3 → Set parameter count
  - P4 → Set variable count, set quadruple count
- P5 → Reset parameter count, set temporary count, reset local and temporary variables

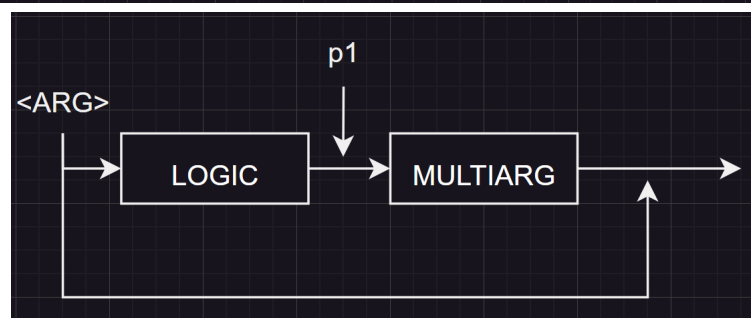
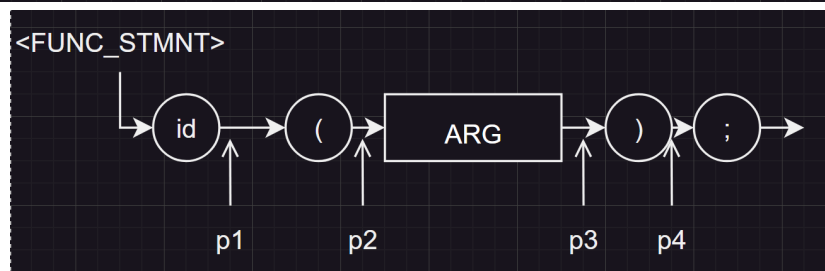
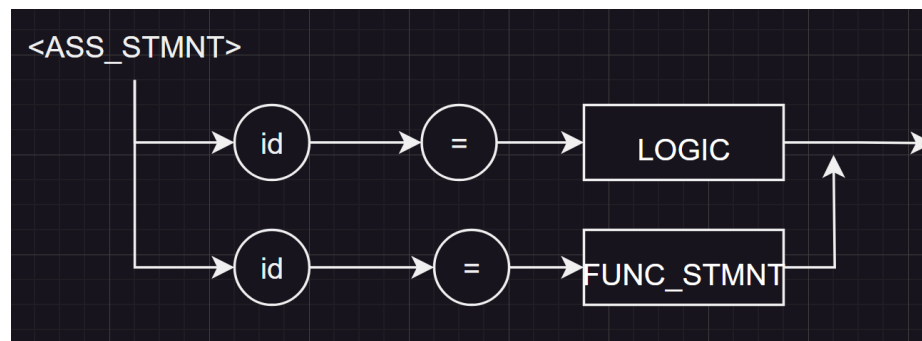
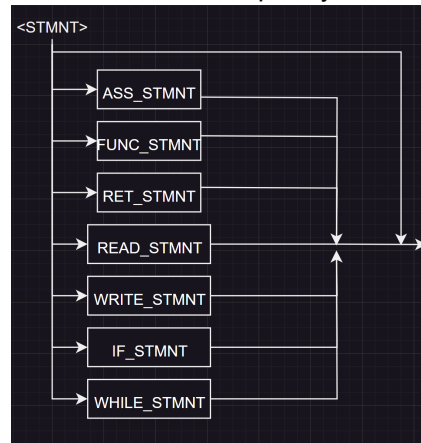


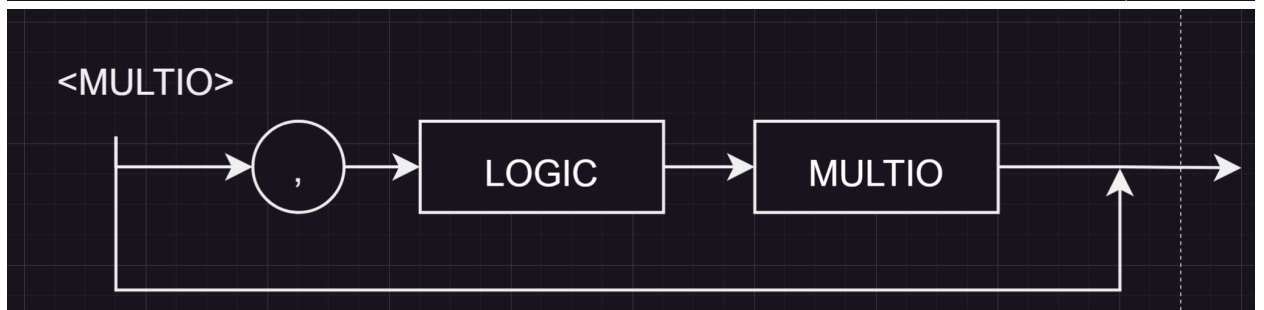
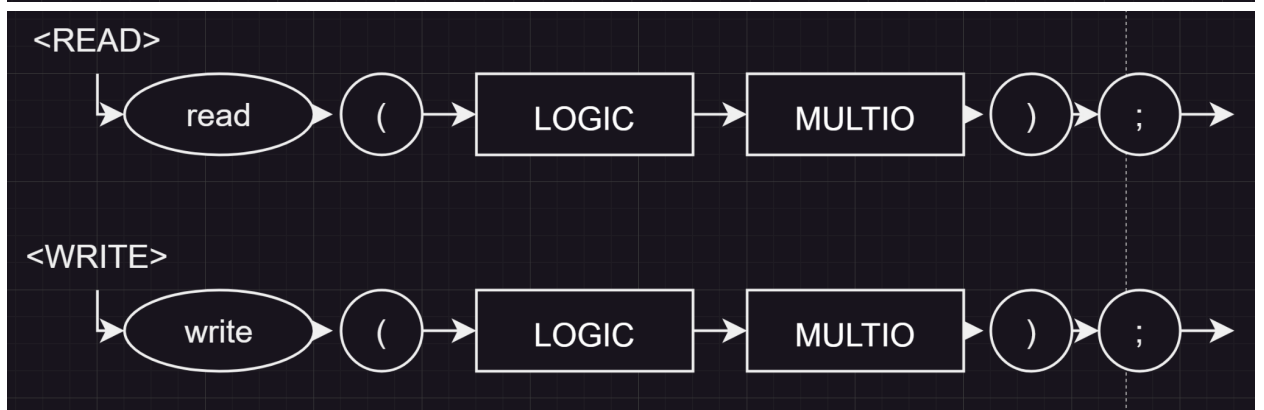
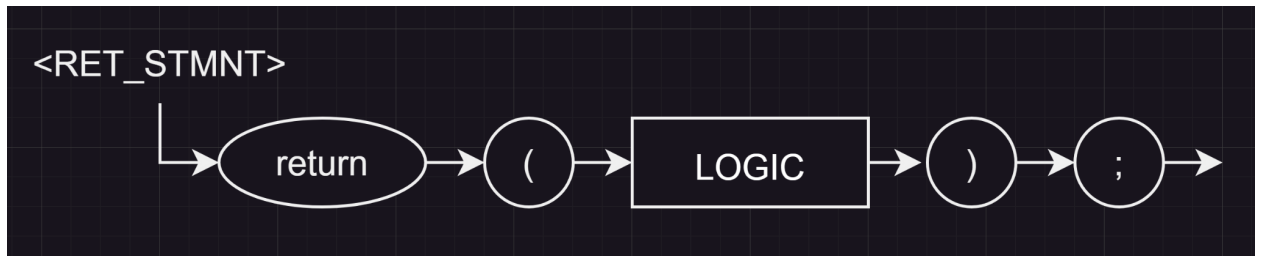
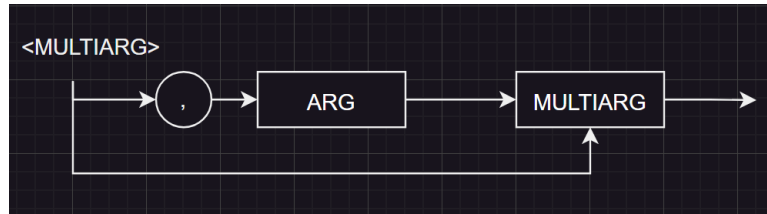
- P1 → Save parameter type to currType
- P2 → Add variable to the VarDir()

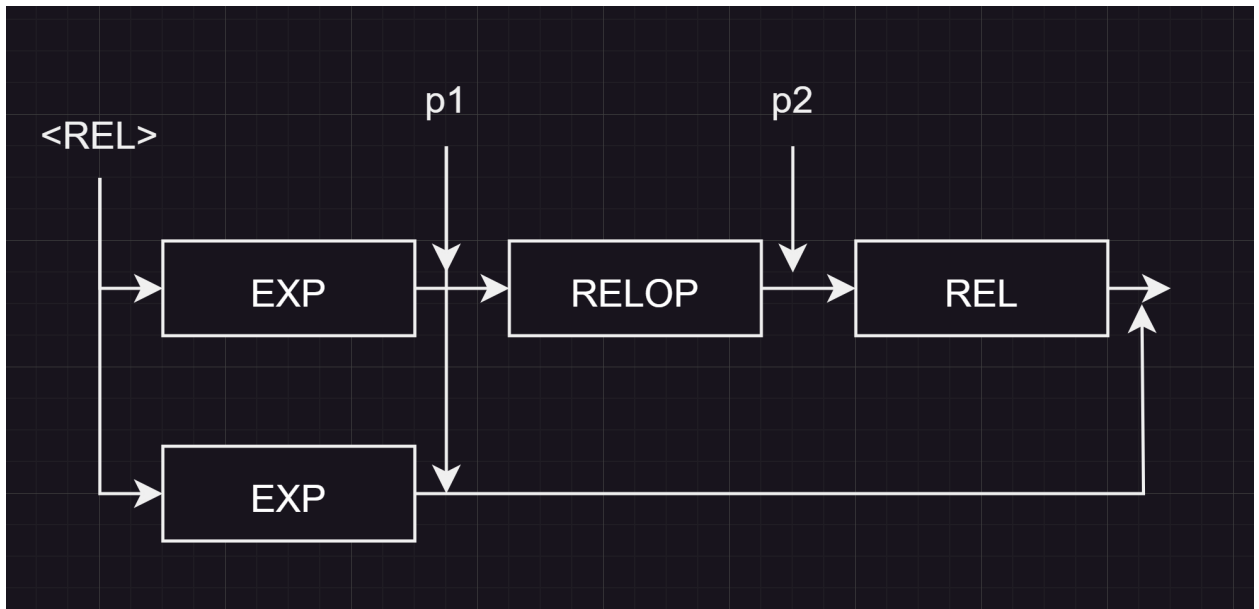
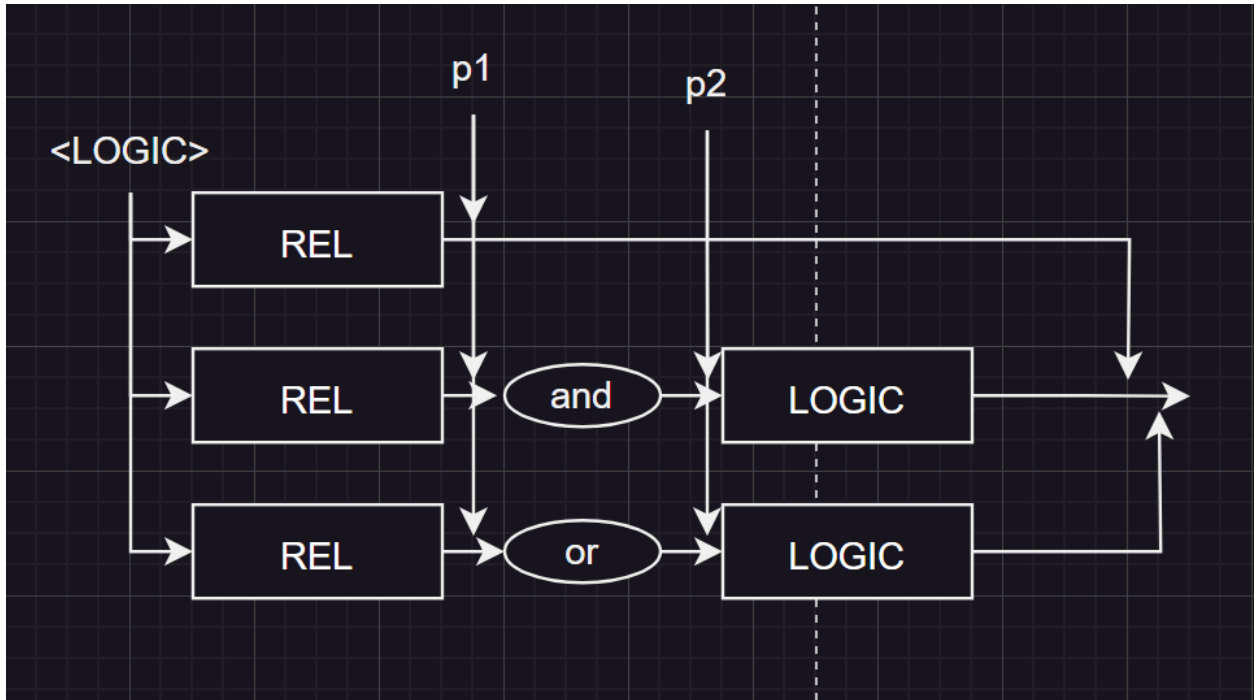


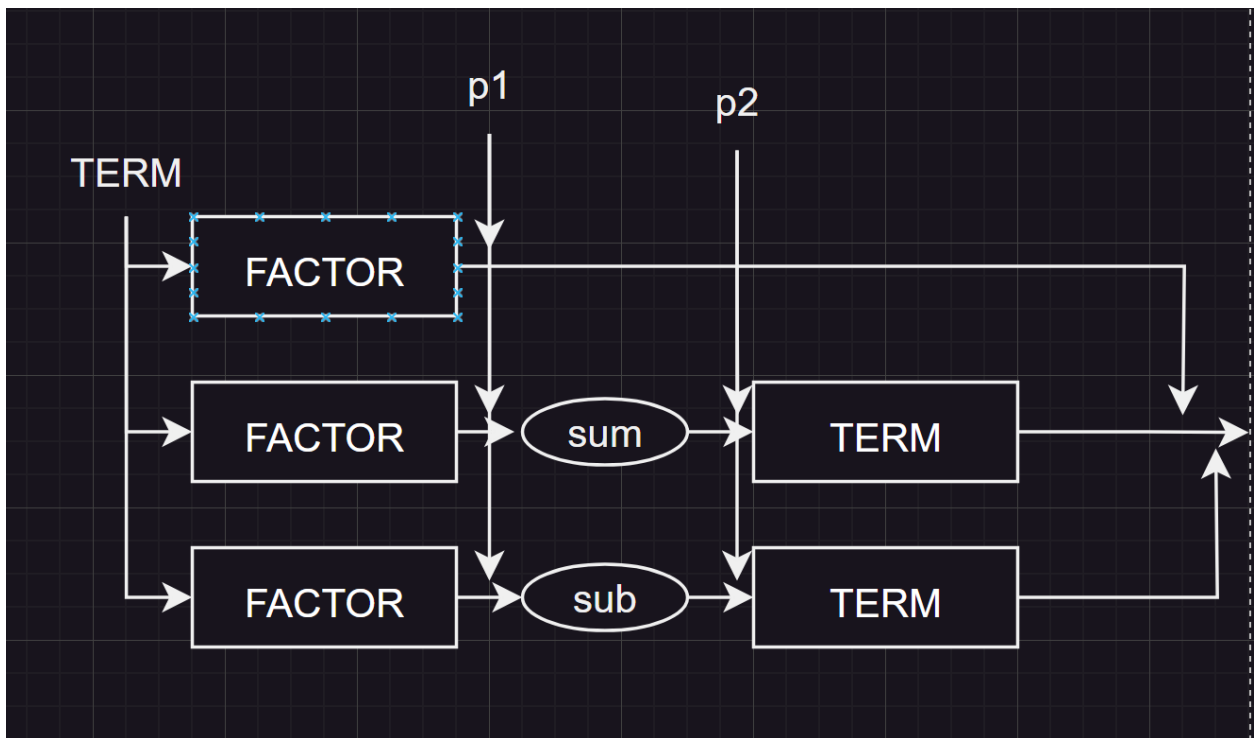
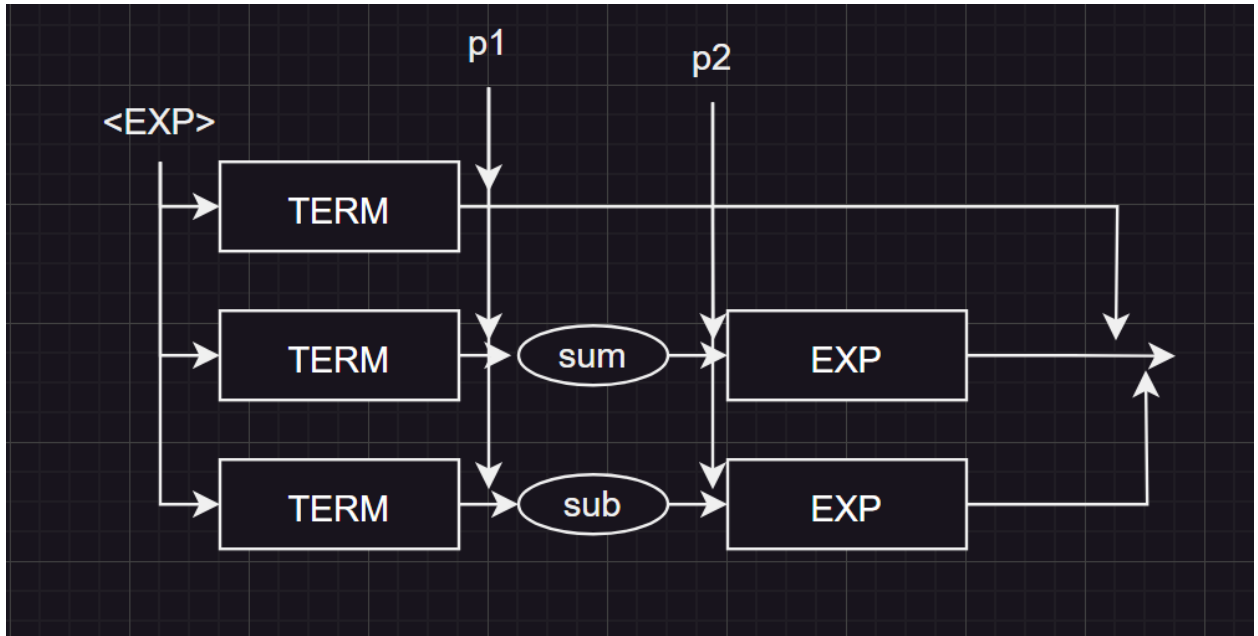


- P1 → Save scopeName as main, generate VarDir for this scope, append quadruple address to the first GOTO
- P2 → Set temporary variables









#### Semantic Considerations

L.Op	R.Op	+	-	*	/	>	<	<=	>=	<>	==	AND	OR	=
INT	INT	INT	INT	INT	INT	B	B	B	B	B	B	ERR	ERR	INT
INT	FLT	FLT	FLT	FLT	FLT	B	B	B	B	B	B	ERR	ERR	FLT
INT	CHAR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR

INT	BOOL	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
FLT	INT	ERR	ERR	ERR	ERR	B	B	B	B	B	B	ERR	ERR	FLT
FLT	FLT	ERR	ERR	ERR	ERR	B	B	B	B	B	B	ERR	ERR	FLT
FLT	CHAR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
FLT	BOOL	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
CHAR	INT	CHR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
CHAR	FLT	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
CHAR	CHAR	CHR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	CHR
CHAR	BOOL	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
BOOL	INT	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
BOOL	FLT	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
BOOL	CHAR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	ERR	ERR	ERR
BOOL	BOOL	ERR	ERR	ERR	ERR	ERR	ERR	ERR	ERR	B	B	B	B	B

## Memory Management

### Function Directory

Function Directory								
Name	Ret. Type	Var. Count	Param. Count	Params	Temp. Var. C	Address	Quad	Var
: string	: string	: array	: int	: array	: int	: int	: int	: pointer

- Name → Function's name
- Return Type → Type of function's return
- Variable Count → Count of total variables (Parameter count + Temporary Variable Count + Variables)
- Parameter Count → Count of parameters
- Parameters → List of parameters
- Temporary Variable Counter → Count of temporary variables generated in the quadruples
- Address → Memory address for the return
- Quad → Quadruple address
- Var → pointer to the variable table

### Variable Table

Variable Table		
Name	Address	Type
: string	: int	: string

- Name → Variable name
- Address → Memory address for the variable
- Type → Variable type

### Constant Table

Constants Table		
Value	Address	Type
: string	: int	: string

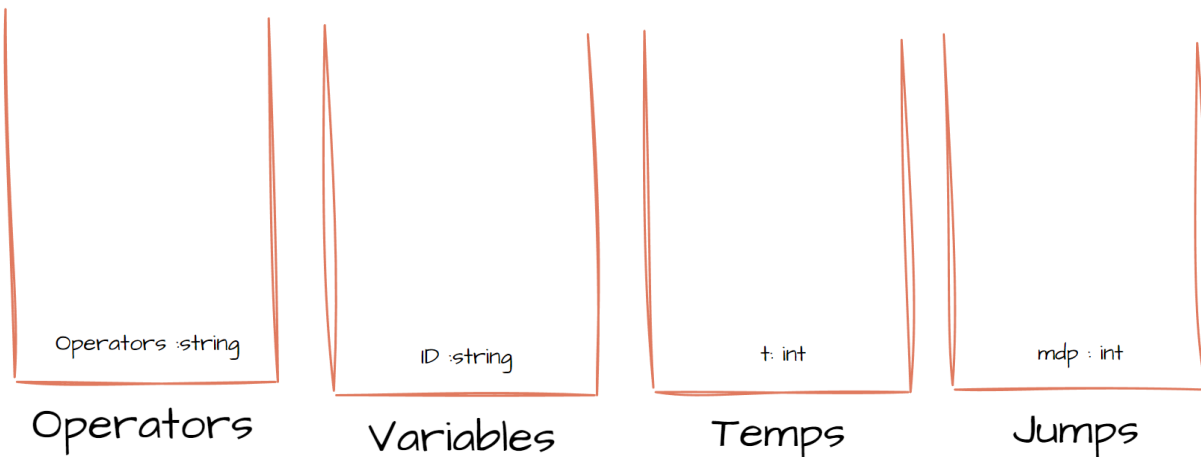
- Value → Variable's name
- Address → Variable's type
- Type → Variable's type

### Operators

### Variables

### Temporary Variables

### Jumps



### Quadruples

Quadruples			
Left Operator	Right Operator	Operand	Result

: int, : string, :bool	: int, : string, :bool	: string	: int
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### Memory Management

	Local	Global	Temporary	Constant
INT	0-999	4000-4999	8000-8999	12000-12999
FLOAT	1000-1999	5000-5999	9000-9999	13000-13999
CHAR	2000-2999	6000-6999	10000-10999	14000-14999
BOOL	3000-3999	7000-7999	11000-11999	15000-15999

### Virtual Machine Description

### PRUEBAS DEL FUNCIONAMIENTO DEL LENGUAJE :

### DOCUMENTACIÓN DEL CÓDIGO DEL PROYECTO:

### User's Guide

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