Dharmsinh Desai University, Nadiad Faculty of Technology



Computer Engineering Department B.Tech - Semester - VI

Subject :- Web Services Development

Project Title: Invoice Generator

Guided By:- Prof. Prashant M. Jadav / Prof. Ankit P. Vaishnav

NILKANTH SATISHBHAI PATEL (CE099) [20CEUOS051]

Dharmsinh Desai University, Nadiad Department of Computer Engineering Faculty of Technology



This is to certify that the project work carried out in the subject of

Web Services Development

Is the bonafide work of

NILKANTH SATISHBHAI PATEL (CE099) [20CEUOS051]

Of B.Tech. Semester-VI Computer Engineering during the academic Year 2022-2023

Prof. Ankit P. Vaishnav Associate Professor

Computer Engg. Department Faculty of Technology D.D.U., Nadiad Dr. C. K. Bhensdadia Professor and HoD,

Computer Engg. Department Faculty of Technology D.D.U.,Nadiad

> Abstracts :-

The main objective of the project is to perform CRUD operations on users of invoice management users. Which are cashier and admin. Admin can add other admin and cashier. Simple Invoice generator also added to the project.

> Introduction :-

Invoice generation is the process which is done by cashier.

This is about manage Items and Manage user's information.

That user may be an admin or a cashier. Many applications have their own unique features, storage, organization, and sharing capabilities. In this app admin can manage user's and cashiers can generate invoice.

> Technology Used :-

- Html
- Css
- .NET Framework
- EF Core
- Dot net core mvc
- Mssql

> Tools Used :-

- Visual Studio 2019
- MsSql Management Studio
- Google Chrome

System Requirement Specification (SRS):-

Users Of the Application :-

1.) Admin

Functional Requirements:-

R1: Manage Items

R2: Manage Users

R3: Generate Invoice

R.1: Manage Items

R.1.1:- Insert Item

<u>Description</u>: - Only admin is able to add item in system. Cashier or any other user don't have the authority to add, delete or update item.

<u>Input</u>:- Id, Item name, Item quantity, Item price.

Output:- Data will be successfully stored in database.

R.1.2 :- Update Item

<u>Description</u>: - Only admin is able to update item in system. Cashier or any other user don't have the authority to add, delete or update item. But here input Id has to be same as original.

<u>Input</u>:- Id, Item name, Item quantity, Item price.

Output: Data will be successfully updated in database.

R.1.3:- Delete Item

<u>Description</u>: - Only admin is able to remove item in system. Cashier or any other user don't have the authority to add, delete or update item.

<u>Input</u>:- Item Id.

Output:- Data will be successfully removed from database.

R.2: Manage Users

R.2.1: Insert Cashier

<u>Description</u>: - Only admin is able to add cashier or new admin in system.

<u>Input</u>:- Id, name, role.

Output:- User will be successfully stored in database.

R.2.2: - Update User Info

<u>Description</u>: - Only admin is able to update user's details in system.

<u>Input</u>:- Id, name, role.

Output:- Data will be successfully updated in database.

R.2.3:- Delete User

<u>Description</u>: - Only admin is able to remove specific user in system. It could be an admin or cashier.

<u>Input</u>:- User Id.

Output: Data will be successfully removed from database.

R.3: Generate Invoice

<u>Description</u>: - This job is done by cashier. Items will be fetched from database and then cashier can manage invoice of user.

<u>Input</u>:- Name, Phone No, Item, Quantity, Price.

Output:- Total amount of bill will be returned.

➤ Models/Contracts :-

1. For Items:

```
[ServiceContract]
public interface IService1
{
    [OperationContract]
    IEnumerable<Item> GetItems();
    [OperationContract]
    void InsertItem(Item iobj);
    [OperationContract]
    void UpdateItem(Item iobj);
    [OperationContract]
    void DeleteItem(int id);
}
[DataContract]
public class Item
{
    [DataMember]
    [Key]
    [Required]
    public int iid { get; set; }
    [DataMember]
    [Required]
    public string iName { get; set; }
    [DataMember]
    [Required]
    public int iQuantity { get; set; }
    [DataMember]
    [Required]
    public string iPrice { get; set; }
}
```

2. For Users:

```
[ServiceContract]
 public interface ICashierService1
 {
     [OperationContract]
     IEnumerable<Cashier> GetCashiers();
     [OperationContract]
     void InsertCashier(Cashier cobj);
     [OperationContract]
     void UpdateCashier(Cashier cobj);
     [OperationContract]
     void DeleteCashier(int id);
}
 [DataContract]
 public class Cashier
      [DataMember]
     [Key]
     [Required]
     public int cid { get; set; }
     [DataMember]
      [Required]
     public string cName { get; set; }
     [DataMember]
     [Required]
     public string cRole { get; set; }
}
```

> Implementation :-

• Function to insert item:

```
It will help to add new item in the system.

public void InsertItem(Item iobj)
```

• Function to update item:

```
It will help to update existing item in the system. public void UpdateItem(Item iobj)
```

• Function to delete item:

```
It will help to delete existing item in the system.

public void DeleteItem(int id)
```

• Function to get items:

It is used to see the list of all existing items in the system.

```
public IEnumerable<Item> GetItems()
```

• Function to insert user:

```
It will help to add new user in the system.
public void InsertCashier(Cashier cobj)
```

• Function to update user:

It will help to update existing user details in the system. public void UpdateCashier(Cashier cobj)

• Function to delete user:

It will help to delete existing user from the system.

public void DeleteCashier(int id)

• Function to get users:

It is used to see the list of all existing users in the system.

```
public IEnumerable<Cashier> GetCashiers()
```

> Testing :-

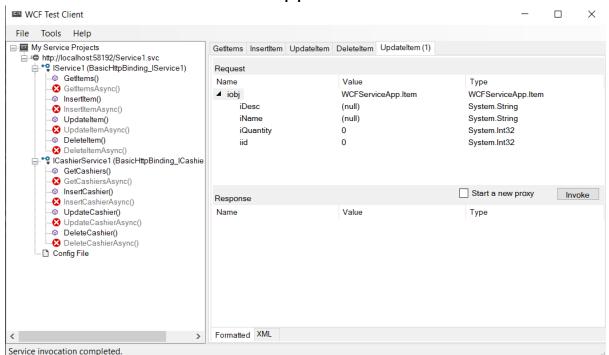
For testing the our application, a mixed approach integration testing and regression testing is used.

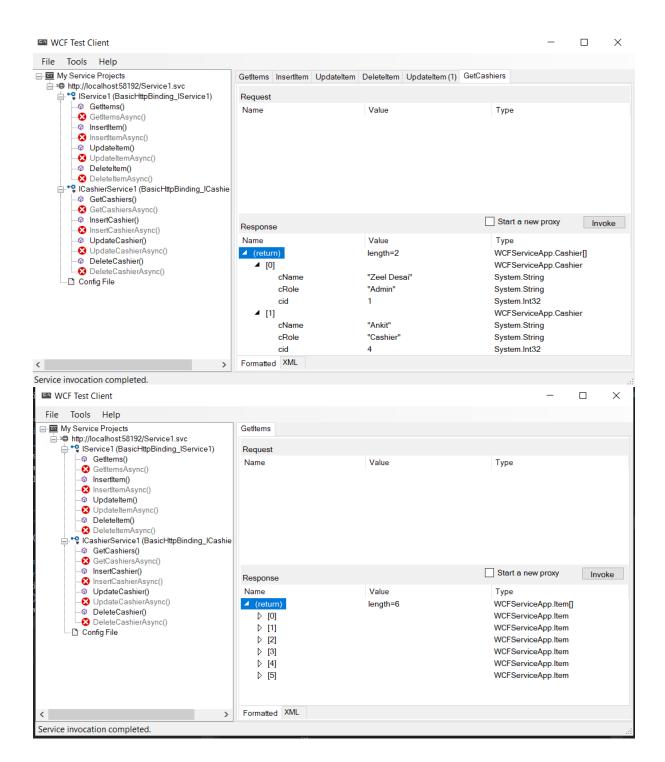
- <u>Integration testing</u>: each main part of application is tested after each small small function is tested first and then combine them and test that main part.
- Regression testing: After main part of application is created, added them in the whole system, and then test the whole system that make sure the whole system is work fine after adding some main part.

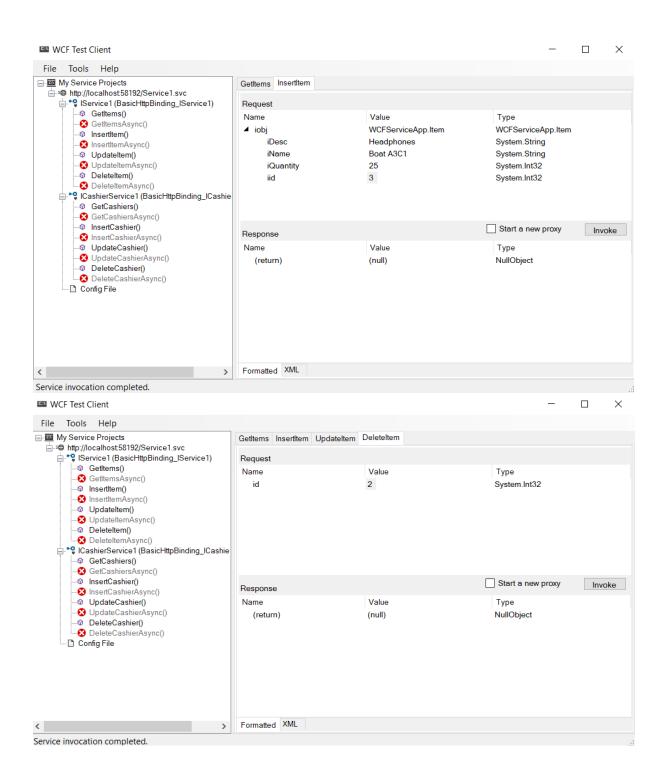
Manual Testing: - Manual testing is used to find and fix the bug in our application.

> Screenshots :-

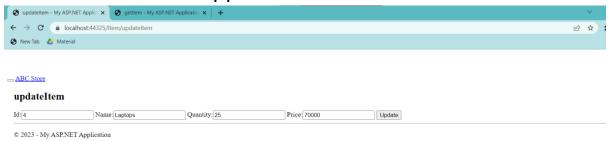
Screenshots of WebServiceApp:

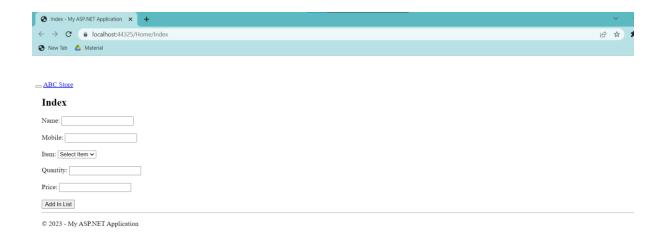






Screenshots of WebApp:







_ABC Store

getCashier



 $\ \, {\mathbb G}$ 2023 - My ASP. NET Application



© 2023 - My ASP.NET Application





__ABC Store

updateCashier



© 2023 - My ASP.NET Application



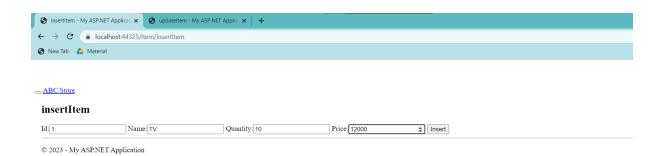
__ABC Store

getItem

Id	Name	Quantity	Price
4	Laptops	25	60000
6	Pen Box	60	100
7	Penci Box	20	60
8	Speaker	10	2240
9	AC	15	22000
10	Speaker Pair	45	3000

Insert Update Delete

 $\ \, {\mathbb C}$ 2023 - My ASP. NET Application





© 2023 - My ASP.NET Application

> Conclusion :-

The functionality are implemented in system after understanding all the thing .

Functionalities that are successfully added into the application are:

User functionality:-

- 1. Add user
- 2. View all users
- 3. Update user
- 4. Delete user

(All Same functionalities are used for items)

> Limitation and Future Extension :-

<u>Limitation</u>: This is application is not accurate as per today's invoice management. It requires lot more functionalities to be implemented. This is the simplest version invoice generator. But for learning purpose of WCF with EF core I can came up with this much for now.

<u>Future Extension</u>: - I will upgrade this app to more user friendly. I will work on better data management of items and users. Also authentication and authorization will be implemented soon.