

Lab :- 04

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Aim: write a program to implement chat system between two computers.

Program:- chat.c (using switch-case)

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#ifdef WIN32
```

```
#include <windows.h>
```

```
#else
```

```
#include <unistd.h>
```

```
#endif
```

```
#include "rs232.h"
```

```
int main()
```

```
{
```

```
int cport-no = 0, bdate = 9600, input = 0; i, n;
```

```
char mode[] = { '8', 'N', '1', '0' }, str[512];
```

```
unsigned char buf[4096];
```

```
if (RS232-OpenComport (cport-no, bdate, mode))
```

```
{
```

```
printf("can not open comport");
```

```
return (0);
```

```
}
```

```
while(1)
```

```
{
```

```

printf (" Enter 0 : to receive Message \n");
printf (" Enter 1 : to send Message \n");
scanf ("%d", &input);
switch (input)
{

```

```

    case 0 :

```

```

        n = RS232-PollComport (cport-no, buf,
                                4096);

```

```

        if (n > 0)

```

```

        {

```

```

            buf[n] = 0;

```

```

            for (i=0; i<n; i++)

```

```

            {

```

```

                if (buf[i] < 32)

```

```

                    buf[i] = '.';

```

```

            }

```

```

        }

```

```

        printf (" Received Message: %s",

```

```

                (char *) buf);

```

```

    }
    break;

```

```

    case 1 :

```

```

        printf (" Enter a message to send: ");

```

```

        scanf ("%s", &str);

```

```

        RS232-cp1115 (cport-no, str);

```

```

        break;

```

```

    default :

```

```

        printf (" Enter a appropriate input \n");

```

```

        break;

```



```

    }
}

return 0;
}

```

program 2: chat using thread

```

#include <stdlib.h>
#include <stdio.h>
#include <pthread.h>
#ifdef _WIN32
#include <Windows.h>
#else
#include <unistd.h>
#endif
#include <semaphore.h>
#include "cs232.h"

sem_t x;

int i=0, n, cport_nr=0, bdate=9600;
char mode[] = {'8', 'N', '1', 0};
char str[1000],
unsigned char buf[4096],

void * tcsnsmHter()
{

```

```
while(1)
```

```
{
```

```
sem_wait(&x);
```

```
printf("User: ");
```

```
char ch; i=0;
```

```
while ((ch = getchar()) != '*')
```

```
{
```

```
str[i] = ch;
```

```
i++;
```

```
}
```

```
RS232_CPUTS (cport_nr, str);
```

```
sem_post(&x);
```

```
usleep(2000);
```

```
}
```

```
}
```

```
void * receiver()
```

```
{
```

```
while(1)
```

```
{
```

```
sem_wait(&x);
```

```
n = RS232_POLLCOMPORT (cport_nr, buf, 4096);
```

```
if (n > 0)
```

```
{
```

```
buf[n] = 0;
```

```
for (int i=0; i<n; i++)
```

```
{
```

```
if (buf[i] < 32)
```

```
{
```

```
if (buf[i] == 10)
```



```

        buf[i] = '\n';
    else
    {
        buf[i] = '.';
    }
}

printf(" User 2 : %.s\n", (char *) buf);
bzero(buf, 4096);

sleep(2000);
return 0;
}

```

```

int main()
{

```

```

    pthread_t send, rec;
    sem_init(&x, 0, 1);
    RS232 - OpenComport (cpport-no, bdate, mode);
    pthread_create(&rec, NULL, receiver, NULL);
    pthread_create(&send, NULL, transmitter, NULL);
    pthread_join(rec, NULL);
    pthread_join(send, NULL);

```

```

    return 0;
}

```

Lab : 05

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Aim :- write a program to implement stop and wait protocol.

Program: stopandwait.C

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#ifdef WIN32
```

```
#include <windows.h>
```

```
#else
```

```
#include <unistd.h>
```

```
#include <pthread.h>
```

```
#endif
```

```
#include "ss232.h"
```

```
int send = 1;
```

```
void *transmitter()
```

```
{
```

```
int i = 0, count = 0, buffer = 1000;
```

```
char mode[] = { 'S', 'N', 'I', '\0' }, temp[8];  
str[512];
```

```
while(1)
```

```
{
```

```
scanf("%s", str);
```

```
int l = 0;
```

```
for(i = 0; i < 512; i++)
```

```
{
```



```
if (str[i] == '\\0')  
    break;
```

```
}
```

```
int n = i+1;
```

```
int j=0;
```

```
while (send)
```

```
{
```

```
    send = 0;
```

```
    int xor-no = 0;
```

```
    int k=0;
```

```
    for (j; j < n; j++)
```

```
    {
```

```
        temp[k] = str[j];
```

```
        xor-no ^= str[j];
```

```
        k++;
```

```
        if (k == 7) { break; }
```

```
    }
```

```
    printf("%dss\n", xor-no);
```

```
    temp[k] = xor-no;
```

```
    printf("%s\n", temp);
```

```
    send = 0;
```

```
    while (send == 0) {
```

```
        printf("%d- ", send);
```

```
        RS232-CPU15 (port-no, temp);
```

```
        usleep(2000000);
```

```
    }
```

```
}
```

```
usleep (1000000);
```

```
{
```

```
}
```

```
void * receiver()
```

```
{
```

```
int i, n, cport-nr = 0, bdrate = 9600;
```

```
unsigned char buf[4096];
```

```
char mode[] = {'R', 'N', 'I', 'O'}
```

```
if (RS232-OpenComport (cport-nr, bdrate,  
mode) )
```

```
{
```

```
printf ("can not open comport \n"),
```

```
exit(0);
```

```
}
```

```
while (1)
```

```
{
```

```
n = RS232-Pollcomport (cport-nr, buf,  
4095);
```

```
if (n > 0)
```

```
{
```

```
buf[n] = 0;
```

```
for (i=0; i<n; i++)
```

```
{
```

```
if (buf[i] < 32)
```

```
{
```

```
buf[i] = ' ',
```

```
}
```

```
}
```



```
if ( buf[0] == '~' )
```

```
{
```

```
    send = 1;
```

```
}
```

```
else
```

```
{
```

```
    int i = 0, t = 0;
```

```
    for (i; i < n; i++)
```

```
{
```

```
        t = t ^ buf[i];
```

```
}
```

```
    if (t == 0)
```

```
{
```

```
        RS232_cputs ( cport_nr, "~" );
```

```
}
```

```
    else
```

```
{
```

```
        printf ("wrong data");
```

```
}
```

```
}
```

```
    printf ("received %i bytes : %s\n", n,
```

```
           (char *) buf );
```

```
    usleep (1000000);
```

```
}
```

```
}
```

```
int main()
```

pthread_t txns, receive,
pthread_create (&txns, NULL,
transmitter, NULL);
pthread_create (&receive, NULL,
receiver, NULL);
pthread_join (txns, NULL),
pthread_join (receive, NULL);

return 0;