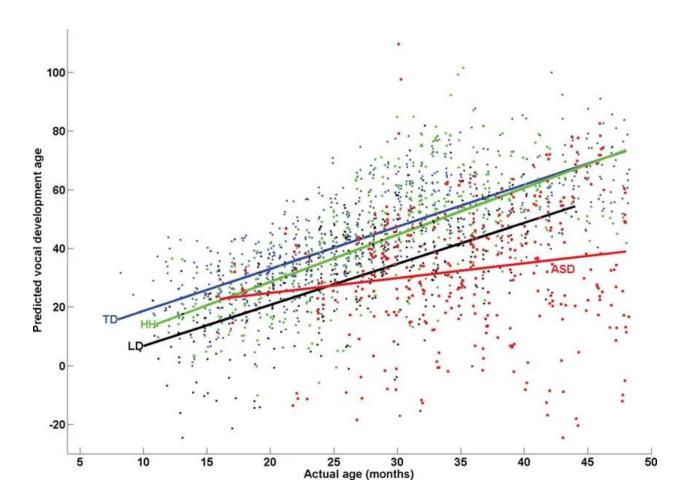
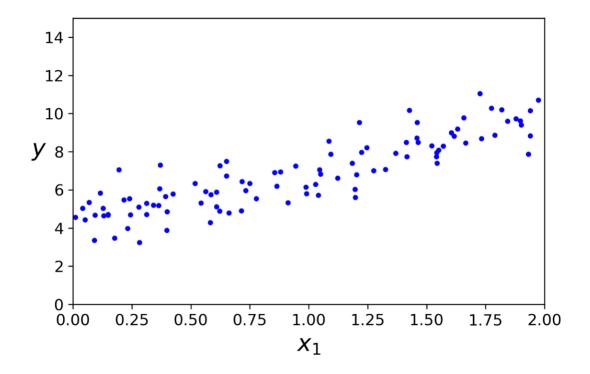
4. Training Models



Linear Regression:

Types:

- Direct "Closed-Form" Equation
- Gradient Descent Variations:
 - Batch Gradient Descent
 - o Mini-batch Gradient Descent
 - Stochastic Gradient Descent



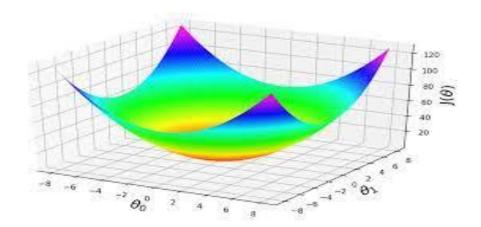
Model Equation:

• **General Form**: $y=\theta 0+\theta 1x1+\theta 2x2+\cdots+\theta nxny=\vartheta 0+\vartheta 1x1+\vartheta 2x2+\cdots+\vartheta nxn$

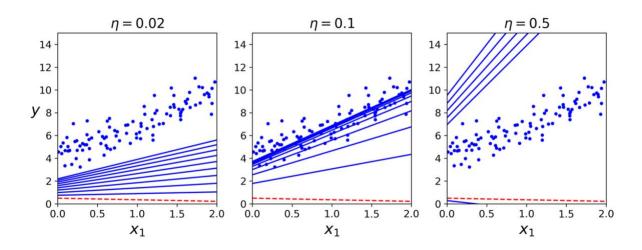
Training Approach:

- 1. **Objective**: Set parameters to best fit the training set. Find $\theta\vartheta$ that minimizes the Root Mean Square Error (RMSE).
- 2. **MSE Cost Function**: $MSE(X,h\theta)=1m\sum(\theta Tx(i)-y(i))2MSE(X,h\theta)=m1\sum(\theta Tx(i)-y(i))2$
- 3. Solution Methods:
 - Normal Equation: $\theta = (XTX) 1XTy\vartheta = (XTX) 1XTy$
 - o Singular Value Decomposition (SVD): More efficient computational approach.

Gradient Descent:

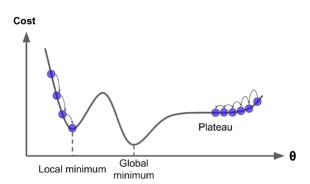


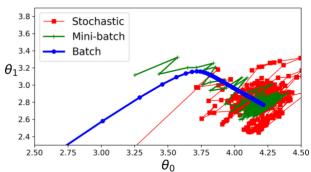
- **Basic Idea**: Iteratively tweak parameters to minimize the cost function, analogous to descending a mountain in the steepest direction. The height is the RMSE
- Parameter Initialization: Begin with random values (random initialization).
- **Learning Rate**: Crucial hyperparameter determining the size of each step. Too small leads to slow convergence, too large can overshoot the minimum.



Types of Gradient Descent:

- 1. Batch Gradient Descent: Uses the entire training set, can be slow on large datasets.
- 2. **Stochastic Gradient Descent (SGD)**: Uses random instances; faster but less precise. Because it's random, never stops, hence the use of simulated annealing for stopping.
- 3. **Mini-batch Gradient Descent**: Uses small random sets of instances; balances speed and precision.

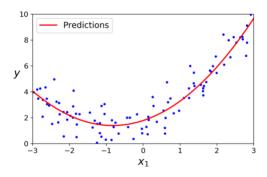




Algorithm	Large m	Out-of-core support	Large <i>n</i>	Hyperparams	Scaling required	Scikit-Learn
Normal Equation	Fast	No	Slow	0	No	N/A
SVD	Fast	No	Slow	0	No	LinearRegression
Batch GD	Slow	No	Fast	2	Yes	SGDRegressor
Stochastic GD	Fast	Yes	Fast	≥2	Yes	SGDRegressor
Mini-batch GD	Fast	Yes	Fast	≥2	Yes	SGDRegressor

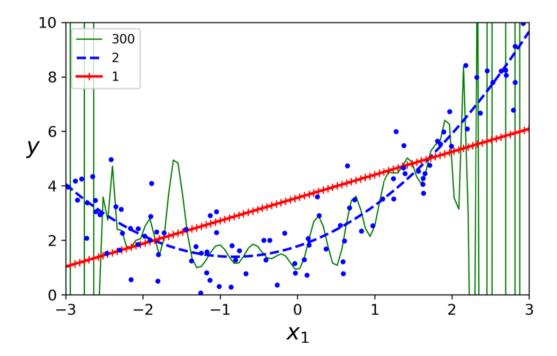
Polynomial Regression:

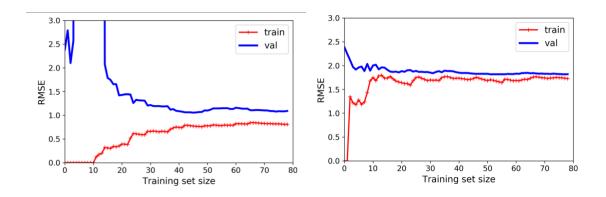
• **Concept**: Models relationships that are not linear by using polynomial features.



Learning Curves:

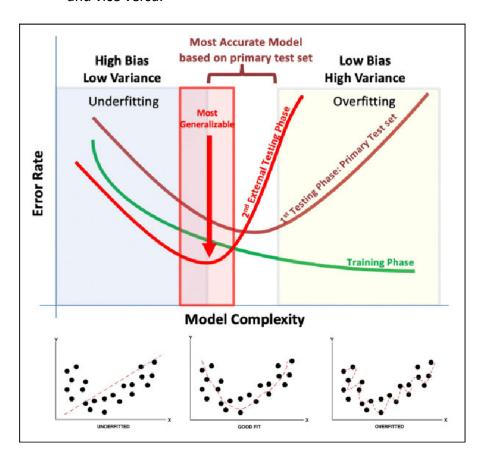
- Interpretation: Used to determine if a model is overfitting or underfitting.
- Overfitting: Model performs well on training data but poorly on validation data.
- Underfitting: Poor performance on both training and validation data.





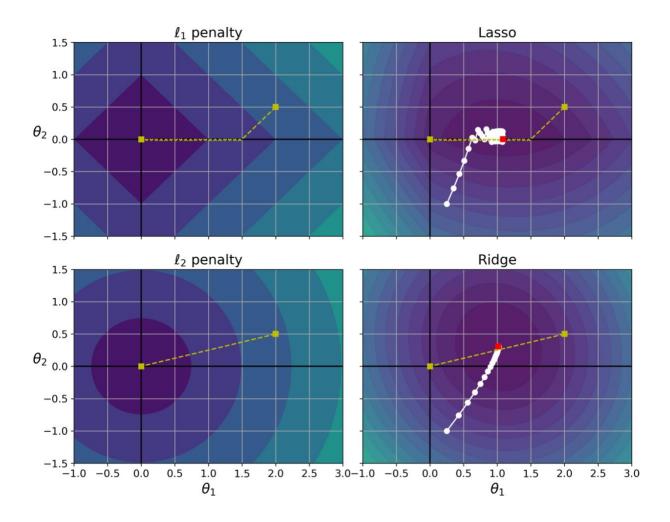
The Bias/Variance Trade-off:

- Bias: Error due to wrong assumptions, like assuming linearity in a non-linear context.
- Variance: Error due to the model's excessive sensitivity to small variations in training data.
- Irreducible Error: Due to noisiness in the data itself.
- **Complexity Trade-off**: Increasing model complexity increases variance and reduces bias, and vice versa.



Regularization of Linear Models:

- **Purpose**: To prevent overfitting by constraining the model.
- Types:
 - Ridge Regression: Adds penalty equivalent to the square of the magnitude of coefficients.
 - Lasso Regression: Adds penalty equivalent to the absolute value of the magnitude of coefficients. Can completely eliminate some features' weights.
 - o **Elastic Net**: Combines penalties of Ridge and Lasso.



Logistic Regression

• **Concept**: Estimates the probability of an instance belonging to a particular class using the logistic function.

$$\hat{p} = h_{\boldsymbol{\theta}}(\mathbf{x}) = \sigma(\mathbf{x}^{\mathsf{T}}\boldsymbol{\theta})$$

- Model Equation:
- Logistic Function:

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$$c(\mathbf{\theta}) = \begin{cases} -\log(\hat{p}) & \text{if } y = 1\\ -\log(1 - \hat{p}) & \text{if } y = 0 \end{cases}$$

Training and Cost Function:

$$J(\mathbf{\theta}) = -\frac{1}{m} \sum_{i=1}^{m} \left[y^{(i)} log(\hat{p}^{(i)}) + \left(1 - y^{(i)}\right) log\left(1 - \hat{p}^{(i)}\right) \right]$$

Key Differences from Linear Regression:

- Output Range: Probability values between 0 and 1 for Logistic Regression vs. unbounded continuous values for Linear Regression.
- **Objective Function**: Minimization of log loss for Logistic Regression vs. minimization of squared residuals for Linear Regression.
- **Nature of Prediction**: Suitable for binary classification tasks vs. predicting quantitative outputs.

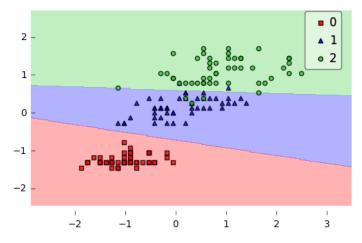
Decision Boundaries in Logistic Regression:

• **Concept**: Determines the threshold where the probability of a class switches from one category to another.

Softmax Regression:

- **Application**: Extends Logistic Regression to multiple classes without needing multiple binary classifiers.
- **Score Calculation**: Computes a score for each class, then applies the softmax function to these scores to estimate probabilities.
- **Training**: Uses cross entropy as the cost function to measure the model's performance.





Cross Entropy in Classification:

- **Role**: Measures how well the predicted probability distribution of class labels matches the actual distribution.
- **Computation**: Sum of the negative log of predicted probabilities, weighted by the actual distribution.

Machine Learning Notes by Nil Monfort