

NodeVisitor

```
classDiagram
    class NodeVisitor {
    }
    class UnaryOpNodeChanger {
        + unaryNodeMap
        + __init__()
        + visit_BinaryOp()
        + visit_FuncCall()
    }
    NodeVisitor <|-- UnaryOpNodeChanger
```

The diagram shows a class hierarchy. At the top is the 'NodeVisitor' class, represented by a rectangle divided into three horizontal sections. Below it is the 'UnaryOpNodeChanger' class, represented by a rectangle divided into three horizontal sections. A blue arrow with an open triangular head points from the 'UnaryOpNodeChanger' class up to the 'NodeVisitor' class, indicating that 'UnaryOpNodeChanger' inherits from 'NodeVisitor'.

UnaryOpNodeChanger

+ unaryNodeMap

+ __init__()

+ visit_BinaryOp()

+ visit_FuncCall()