

Version 2.0

LISP on T_EX

User's Guide

```
\lispinterp {  
  (\print  
    ((\lambda (\x)  
      (\list \x (\list (\quote \quote) \x)))  
    (\quote  
      (\lambda (\x)  
        (\list \x (\list (\quote \quote) \x))))))  
}
```

```
((\lambda (\x) (\list \x (\list (\quote \quote) \x))) (\quote (\lambda (\x) (\list \x (\list (\quote  
\quote) \x)))))
```

hogehoge

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<https://bitbucket.org/hak7a3/lisp-on-tex>

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1 Introduction

LISP on T_EX is a L^AT_EX class to run LISP programs in a document. All of it is written with T_EX macros, so we do not need a special T_EX engine, `\write18`, and external language systems. LISP on T_EX works if you put its all style files to your `texmf` tree.

1.1 Getting Started

In order to use LISP on T_EX, you should load `lisp-on-tex` package: write

```
\usepackage{lisp-on-tex}
```

on your document's preamble. Then, you can execute LISP codes by `\lispinterp`. For example, the code

```
\lispinterp {
  % define \succ function.
  (\define (\succ \n) (\+ \n :1))
  % call \succ and print the result.
  (\texprint (\succ :42))
}
```

outputs “43”. As you can see in the example, you can use `%` as starting comment. The `\lispinterp` is not `\longed`, so you CANNOT include empty lines into a LISP on T_EX's program.

1.2 Class Options

LISP on T_EX has options for garbage collection (GC). If you want to use GC, use `markGC` option. You can also assign heap size by `GCopt={heapsize=n}` where *n* is an integer. The default heap size is 32768. For example, the code

```
\usepackage[markGC, GCopt={heapsize=40000}]{lisp-on-tex}
```

means LISP on T_EX uses GC and the heap size is 40000.

2 Objects

We define LISP on T_EX's objects by using a grammatical notation like the T_EXbook. In this section, $\langle \text{foo} \rangle$ is a non terminal symbol, **bar** is a terminal symbol, \longrightarrow means “is defined to be,” and $|$ means “or”. The operator $*$ is Kleene star, and $+$ is Kleene plus.

2.1 Integers

An integer is $\langle \text{integer} \rangle$:

$$\langle \text{integer} \rangle \longrightarrow : \langle \text{T}_{\text{E}}\text{X's number} \rangle$$

where $\langle \text{T}_{\text{E}}\text{X's number} \rangle$ is $\langle \text{number} \rangle$ in the T_EXbook. For example, `:-42` means -42 , `:"BEEF` means 48879, and `:'\@` means 64.

2.2 Strings

An string is an T_EX's $\langle \text{balanced tokens} \rangle$ surrounded by `'`:

$$\langle \text{string} \rangle \longrightarrow ' \langle \text{balanced tokens} \rangle '$$

If you want to include `'`, you should use brace; the code `'{'\quoted \TeX{} tokens{'}'}` means “quoted T_EX tokens”. In ordinary Lisp interpretation, `'` is used for abbreviation of `quote`. In contrast, LISP on T_EX does not support it.

2.3 CONS cells and nil

A CONS cell is $\langle \text{cons cell} \rangle$ and the value nil is $\langle \text{nil} \rangle$:

$$\begin{aligned}\langle \text{cons cell} \rangle &\longrightarrow \langle \text{proper list} \rangle \mid \langle \text{improper list} \rangle \\ \langle \text{proper list} \rangle &\longrightarrow ((\langle \text{object} \rangle +) \\ \langle \text{improper list} \rangle &\longrightarrow ((\langle \text{object} \rangle + . \langle \text{object} \rangle +) \\ \langle \text{nil} \rangle &\longrightarrow ()\end{aligned}$$

where $\langle \text{object} \rangle$ is a LISP on T_EX's object.

2.4 Symbols

In LISP on T_EX, a symbol is a control sequence. For example, `\somecs` is a symbol.

2.5 Booleans

A boolean is $\langle \text{bool} \rangle$;

$$\langle \text{bool} \rangle \longrightarrow /t \mid /f$$

The term `/t` means true, and `/f` means false.

2.6 Reserved Forms