# Exercise TI-02

January 5, 2023

```
[]: import sisl
import numpy as np
import matplotlib.pyplot as plt
from matplotlib.collections import LineCollection
%matplotlib inline
```

## 1 Spin Texture

In this exercise, we learn how to calculate and plot spin-textures using sisl and SIESTA, using buckled hexagonal bismuthene as an example.

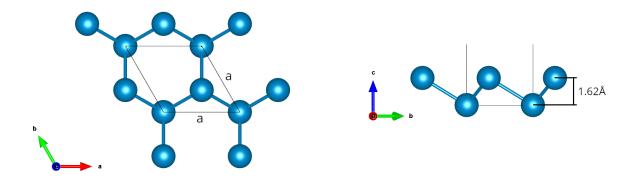
### 1.1 Exercise Overview

- 1. Create bismuthene geometry.
- 2. Generate SIESTA Hamiltonian.
- 3. Calculate the band structure.
- 4. Calculate the spin texture.

### 1.2 Exercise

1. Create the geometry in sisl and save it. For this exercise, we model bismuthene in a buckled hexagonal phase. This crystal structure is similar to graphene, with two atoms per unit cell. However, the two sublattices form two parallel planes, separated by the buckling height h. We use an in-plane lattice constant a of 4.60Å and buckling height h of 1.62Å. The lattice constant for the orthogonal direction c can be large, e.g. 40Å.

Top view Side View



```
[]: # Define lattice vectors and atomic positions or use sisl.geom.honeycomb
# geom = sisl.Geometry(atomic_positions, lattice_vectors, atomic_species)
# geom = sisl.geom.honeycomb(bond, atoms)
geom.write('STRUC.fdf')
```

2. Generate SIESTA Hamiltonian A sample input file for SIESTA can be found in the siesta\_work folder. We refer to the manual (/Docs/siesta.pdf) for the description of input parameters. The SIESTA Hamiltonian is required to compute the spin texture. SIESTA will store it if the flag CDF. Save, SaveHS, or TS. HS. Save is set to true in the input file.

```
siesta Bi2D_BHex.fdf > Bi2D_BHex.out
```

We can check the output file to ensure that the calculation converged and no errors occurred.

Notes: SIESTA produces different output files depending on which flag was used to write the Hamiltonian. The SystemLabel. HSX file (create with SaveHS True) does not contain all the information needed for the following steps. For this, we have to include in the work folder the files: - SystemLabel.ORB\_INDX for information on the Basis and auxiliary supercell, - SystemLabel.EIG for the Fermi level, - SystemLabel.XV or fdf-file for the geometry.

**3 Bandstructure** We now use sis1 to calculate the band structure along the M-Γ-K-M path, reading the SIESTA Hamiltonian (Bi2D BHex.nc, Bi2D BHex.HSX or Bi2D BHex.TSHS).

Notes: - seeK-path can be used to find the k-point path in the Brillouin Zone. - sisl can save the geometry in different file formats, the xsf format can be read by seeK-path - seeK-path uses a standardized unit cell. The displayed k-points refer to the reciprocal cell corresponding to this standardized cell, not to the original one.

```
[]: # Read the Hamiltonian from siesta output and create sisl.BandStructure
    # sile = sisl.get_sile('path/to/*.fdf')
    # H = ...
# EFermi = ...
# kpath = sisl.BandStructure(...)
```

```
[]:  # Calculate the bands # bands = ...
```

```
[]: # Plot the band structure
# Feel free to re-use code from previous exercises
```

**4 Spin Texture** The spin moment of a state  $\psi$  is given by the expectation value of the angular momentum operator  $\langle \psi | \vec{\mathcal{S}} | \psi \rangle$ . It is a three-dimensional vector and we can express its components in terms of the Pauli matrices  $\sigma_x$ ,  $\sigma_y$ ,  $\sigma_z$ , and the overlap matrix **S** as

$$S_x = \langle \psi | \sigma_x \mathbf{S} | \psi \rangle \tag{1}$$

$$\mathcal{S}_{y} = \langle \psi | \sigma_{y} \mathbf{S} | \psi \rangle \tag{2}$$

$$\mathcal{S}_z = \langle \psi | \sigma_z \mathbf{S} | \psi \rangle. \tag{3}$$

In a periodic system, we define the band structure as the dispersion of the eigenenergies in reciprocal space. Analogously, we define the spin texture as the dispersion of the spin moments of the eigenstates.

To calculate the spin texture along a path in reciprocal space we need to:

1. Calculate the eigenstates for a k-point

We use the eigenstate routine of our sisl.Hamiltonian to calculate all eigenstates at the given k-point. The routine returns an EigenstateElectron object, which contains all the eigenvectors and eigenvalues. This object also holds routines that enable the calculation of (projected) density of states, spin moments.

```
H = sisl.Hamiltonian(...)
eigs = H.eigenstate(k=[...])
```

2. Calculate the spin moments of the eigenstates

The spin moments of the eigenstates can be calculated with the spin moment routine.

• All eigenstates at once:

```
eigs.spin_moment()
```

• A single state

```
eigs[i].spin_moment()
```

3. Calculate the spin texture

To calculate the full spin texture we loop over all k-points and repeatedly perform steps 1 and 2.

```
kpath = sisl.BandStructure(H, ...)
for ik, k in enumerate(kpath):
    # Perform steps 1 and 2
    ...
```

In exercise 2 we will explore alternative solutions to this problem.

```
[]:  # Calculate the spin moments for all eigenstates along the k-path. #
```

A convenient way to visualize the spin texture is by coloring the bands according to the spin moment. The template below can be used to plot the spin texture.

For reference on how to create multi-colored lines refer to the matplotlib documentation.

```
[]: def plot_spin_texture(kpath, bands, spin_moments):
         lk = kpath.lineark()
         xtick, xtick_label = kpath.lineartick()
         nk, nbands = bands.shape
         # Create a figure with three subplot one for each component of the spin_{\sqcup}
      \rightarrowmoment
         fig, axes = plt.subplots(1, 3, figsize=(8, 4.5), dpi=300, sharex=True, __
      ⇒sharey=True)
         # Set the range of z-values, which will determine the color.
         norm = plt.Normalize(-1, 1)
         # Iterate over the spin components
         for icomp, component in enumerate(['\$\_x\$', '\$\_y\$', '\$\_z\$']):
             # Iterate over all bands
             for ibnd in range(nbands):
                 # It is not possible to change the color of a line directly, so well
      ⇔create small
                 # line segements from one point on the x-axis to the next. These_
      ⇔segments can
                 # then be colored individually.
                 points = np.array([lk, bands[:, ibnd]]).T.reshape(-1, 1, 2)
                 segments = np.concatenate([points[:-1], points[1:]], axis=1)
                 # Create a collection of the segments and specify a map that
      \hookrightarrow assigns colors
                 # to the segments according to the z-value
                 lc = LineCollection(segments, cmap='coolwarm', norm=norm)
                 # Set the z-values
                 lc.set_array(spin_moments[:, ibnd, icomp])
                 lc.set_linewidth(3)
                 # Add the LineCollection to the subplot
                 line = axes[icomp].add_collection(lc)
             axes[icomp].set_title(component)
```

```
# All subplots share the same axis settings, so we can just adjust them__
conce
ymin, ymax = (-2, 2)
axes[0].set_xlim(min(lk), max(lk))
axes[0].set_ylim(ymin, ymax)
axes[0].set_ylabel('Eigenspectrum [eV]')
axes[0].xaxis.set_ticks(xtick)
axes[0].set_xticklabels(xtick_label)

for axis in axes:
    for tick in xtick:
        axis.plot([tick, tick], [ymin, ymax], 'k', linewidth=0.5)

# Add a colorbar to the plot
fig.colorbar(line, ax=axes.ravel().tolist())
plt.show()
```

```
[]:  # Use the function above to plot the spin-texture  # plot_spin_texture(...)
```

### 1.3 Exercise:

- 1. Note that every band is two-fold degenerate. How can we separately visualize the two degenerate bands?
  - What is the difference in spin textures of the two degenerate bands?
  - Why?

*Hint*: In which order are the bands are stored?

- 2. There is a very compact way to calculate the spin texture and band-structure eigenvalues in one call
  - when calling a method on a sisl.BrillouinZone object it allows for *more* keyword arguments, see here under Multiple quantities
  - the computationally expensive part is calculating the eigenstates (values and vectors). So doing this once is preferred (especially for large structures). How can they be wrap them in one command?
- 3. Sometimes it can be helpful to visualize the spin texture as arrows, paricularly if the spin moments are locked into one plane.
  - a. Create a path in k space, or a grid and calculate the eigenvalues and spin moments
  - b. Select one (or few bands)
  - c. Complete the code snippet below and use it to plot the spin moments as arrow.

```
[]: #

[]: # The results obtained with the compact form can be compared to the onces above: # np.allclose(spin_moments1, spin_moments2)
```

#### Exercise 3

```
[]: # # Create a path in k space
     # kpath = sisl.BandStructure.param_circle(....)
     # # OR a grid
     # kpath = sisl.MonkhorstPack(...)
     # # OR find way to create BrillouinZone objects in the documentation
     # kpath = \dots
[]: # Calculate bands and spin moments
     # ...
[]: # Select a subset
[]: def plot_spin_arrows(k_cart, bands, moments, lines=True):
         # Set up a plot with multiple suplots according to how many bands there are
         nbnds = bands.shape[1]
         nrows = int(np.sqrt(nbnds))
         ncols = (nbnds + nrows - 1) // nrows
         fig, axes = plt.subplots(nrows, ncols, figsize=(5*ncols, 5*nrows),
                                     sharex=True, sharey=True)
         # If there is just one row, matplotlib will return a 1D array.
         # For compatibility we make is two-dimensional
         if nrows == 1:
             axes = axes.reshape(1,-1)
         # Iterate over all bands
         for ibnd in range(nbnds):
             # Select a subplot
             row = ibnd // ncols
             col = ibnd % ncols
             # Add the average energy as a title to the current suplot
             axes[row,col].set_title(f'$\langle E \\rangle$={np.mean(bands[:,ibnd]):.
      ⇒3f} eV', fontsize=18)
             # (1) Plot the path as a line
             if lines:
                 axes[row,col].plot(
                     <<k_x>>, <<k_y>>,
                     color='black', linewidth=1)
```

```
# (2) Indicate the out-of-plane moment as dots with varying point size
            Additionally we use color to mark wether the moment point into or
out of the plane
      def color(x):
           c = np.empty_like(x, dtype=object)
           c[np.where(x < 0)] = "tab:blue"
           c[np.where(x == 0)] = "black"
           c[np.where(0 < x)] = "tab:red"
           return c
      axes[row,col].scatter(
           <<k_x>>>, <<k_y>>>,
           s = << |S_z| >> *100, \# point size
           c=color(<<S_z>>),
           label="($S_x$,$S_y$) [arb. units]"
       # (3) Indicate the in-plane moments as arrows
      axes[row,col].quiver(
           <<k_x>>, <<k_y>>,
           <<s x>>, <<s y>>,
          pivot='tail',
           scale=4,
           color="tab:orange"
  # All subplots share the same axis settings, so we can just them once
  # Change the range of the axes
  axrange = (1.1*np.min(k_cart), 1.1*np.max(k_cart))
  axes[0,0].set(xlim=axrange, ylim=axrange)
  # Set the aspect ratio to 1
  for ax in axes.ravel():
      ax.set(aspect=1)
  # Set common x and y-axis labels
  fig.supxlabel('$k_x$ [1/Å]', fontsize=18)
  fig.supylabel('$k_y$ [1/Å]', fontsize=18)
  plt.show()
```

### 1.4 Learned methods

- Calculating the eigenstates of a Hamiltonian
- Evaluating spin moments of eigenstates
- Computing the spin texture
- Visualizing spin textures as color in a band structure plot
- Calculating quantities along a path in k space efficiently

[]:[