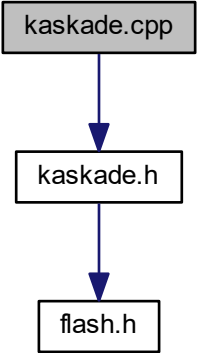


kaskade.cpp



```
graph TD; A[kaskade.cpp] --> B[kaskade.h]; B --> C[flash.h];
```

kaskade.h

flash.h