

Flows

Proseminar Algorithmen auf Graphen

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Consider the following problem:

- production facility s

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- production facility s
- rail network through cities A, B, C, D, s

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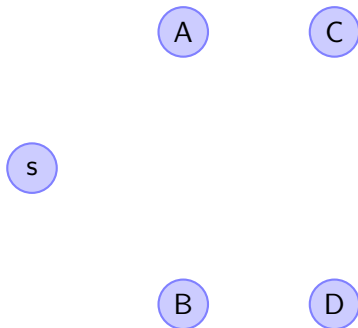
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s

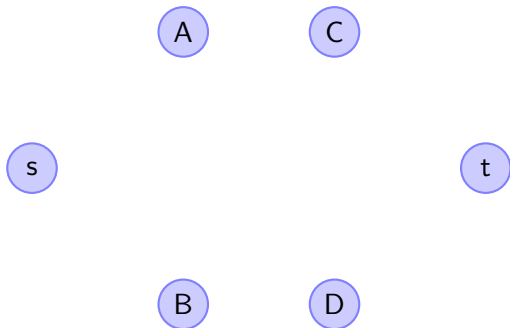
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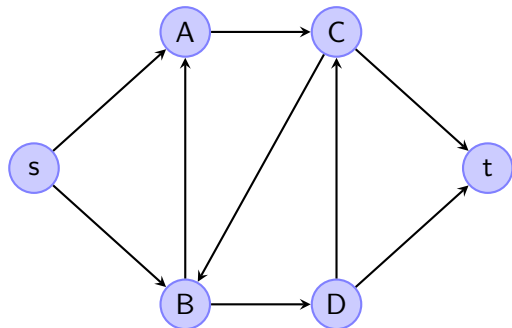
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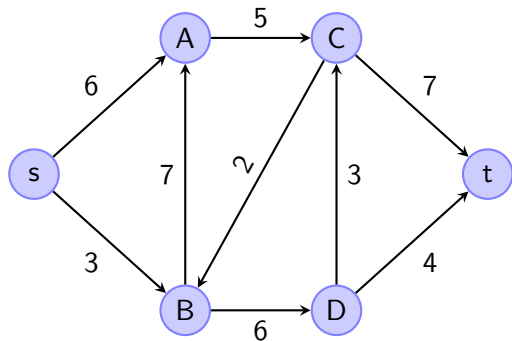
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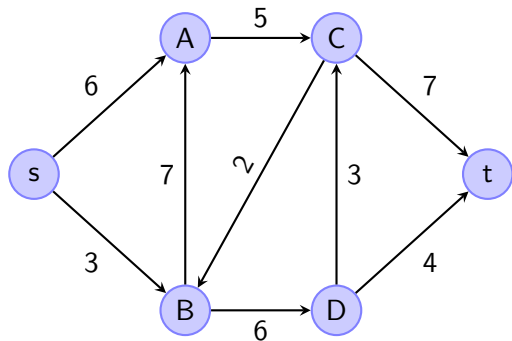
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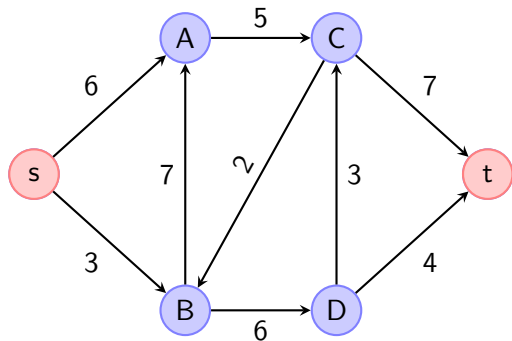
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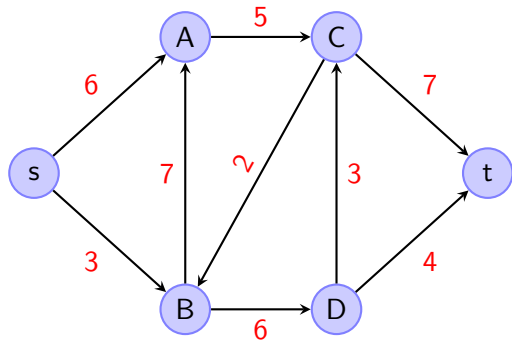
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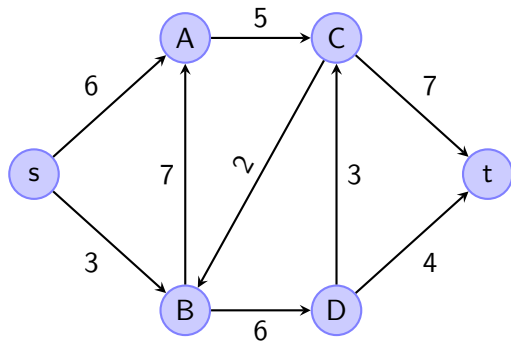
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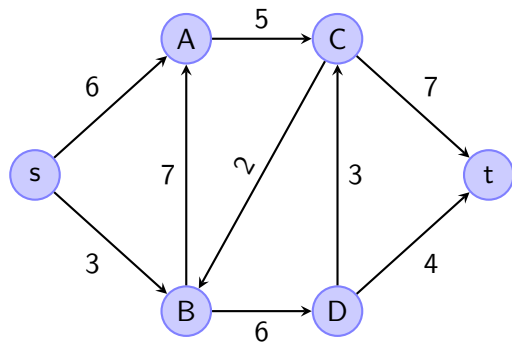


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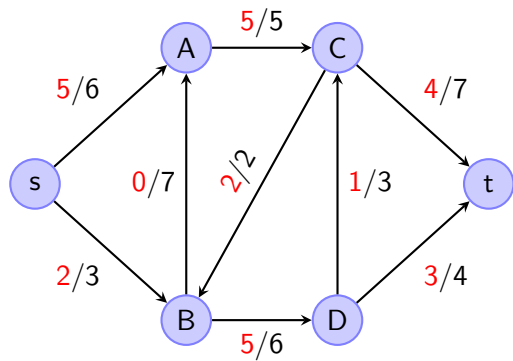
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- How many goods can be transported from s to t per day? (*maximum flow*)



Definition (Flow and Value of Flow)

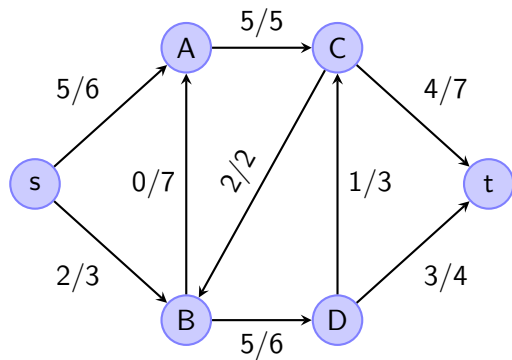


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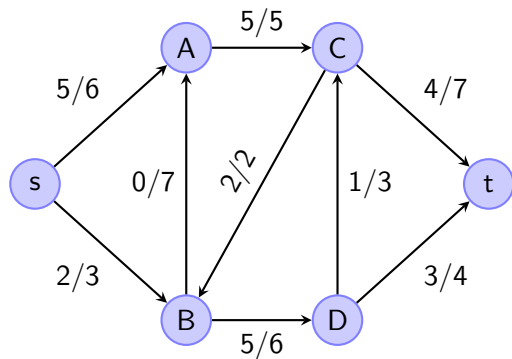
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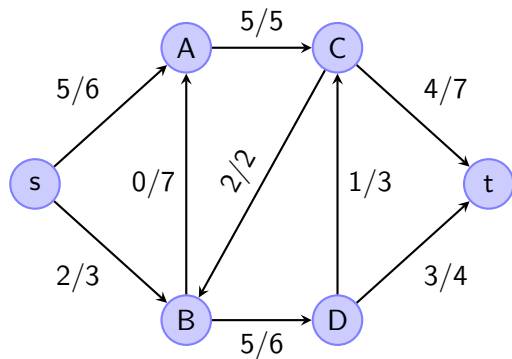
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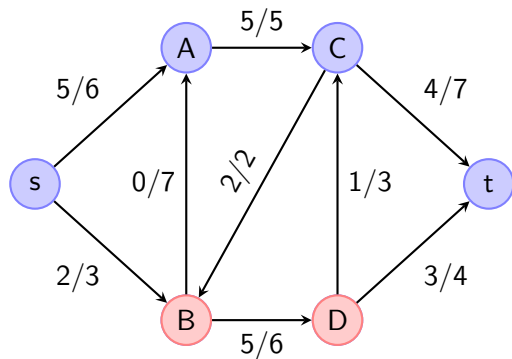
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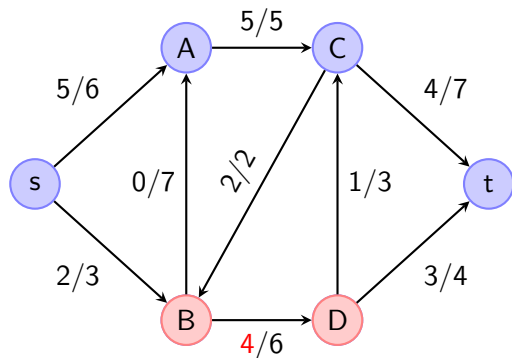
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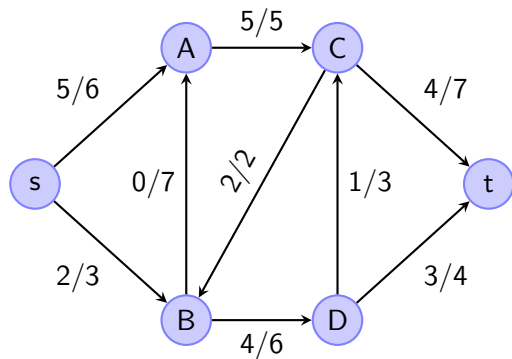
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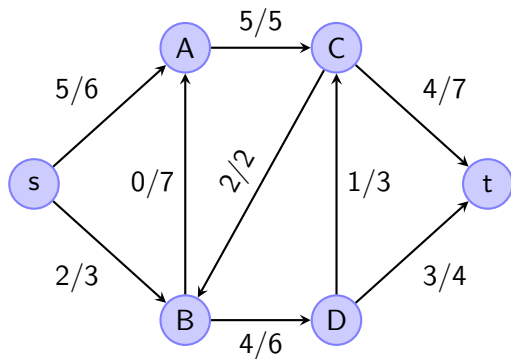
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$$\begin{aligned} |f| &= \sum_{v \in V} f(s, v) - \sum_{v \in V} f(v, s) \\ &= 5 + 2 - 0 = 7 \end{aligned}$$

Maximum-Flow Problem

Problem

*Given a flow network G with source s , sink t , and a capacity function c .
Find a flow f in G of maximum value.*

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- current in electrical network
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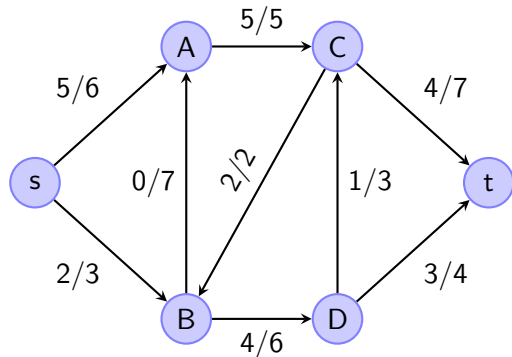
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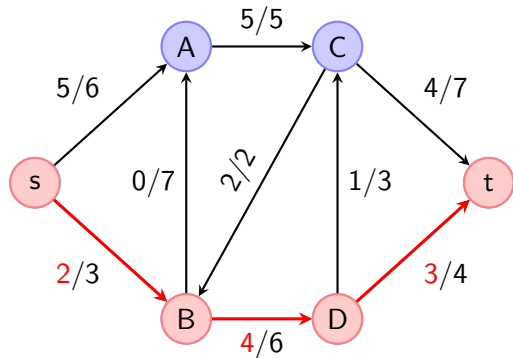
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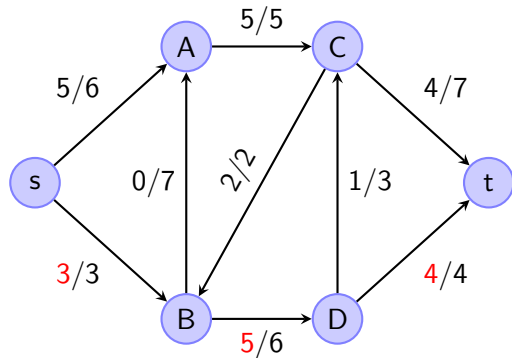
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Ford-Fulkerson Method

- method to solve the maximum-flow problem, i.e. find a maximum flow

Ford-Fulkerson Method

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Ford-Fulkerson Method

initialize flow f with 0

while there exists an **augmenting path** p in the **residual network** G_f **do**

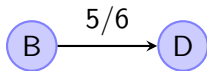
 augment flow f along p

end while

return f

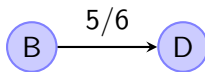
Residual Networks

edge in flow
network G

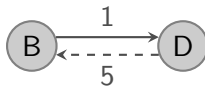


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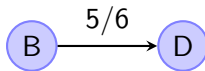


edge in residual
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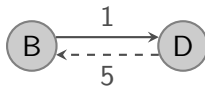


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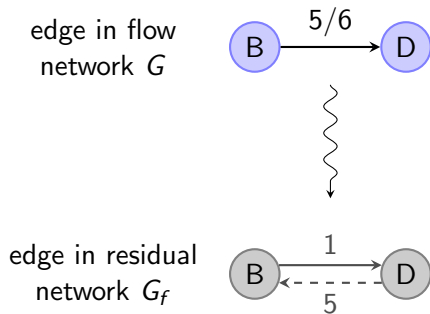


Definition (Residual Network)

the **residual capacity** c_f is given by

$$c_f(u, v) = \begin{cases} c(u, v) - f(u, v) & \text{if } (u, v) \in E \\ f(v, u) & \text{if } (v, u) \in E \\ 0 & \text{otherwise} \end{cases}$$

Residual Networks



Definition (Residual Network)

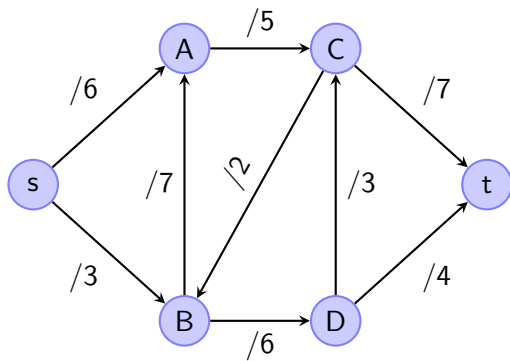
A **residual network** of G induced by f is $G_f = (V, E_f)$ with

$$E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\},$$

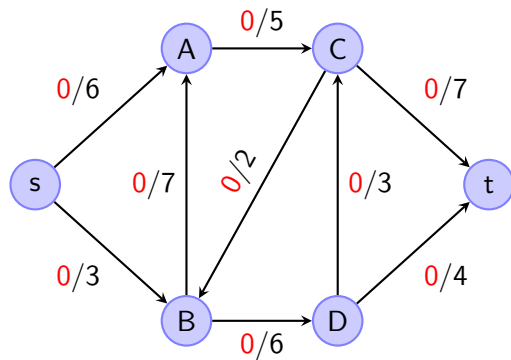
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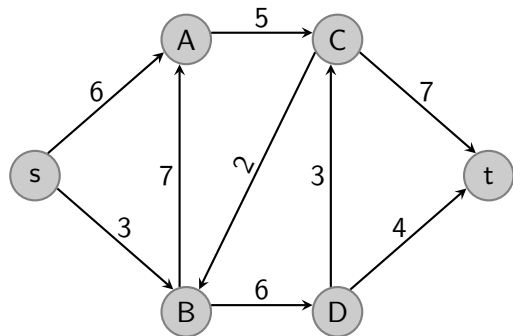
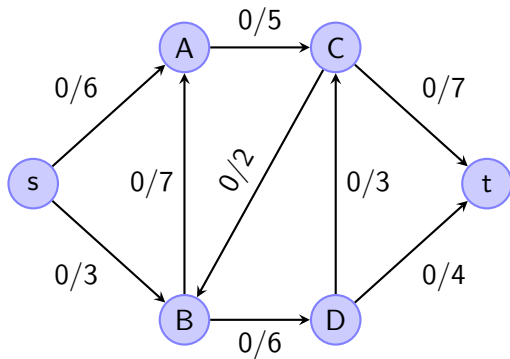
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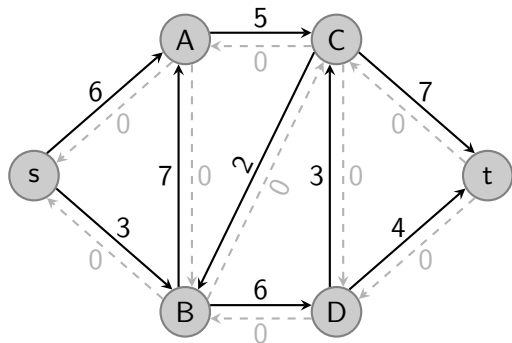
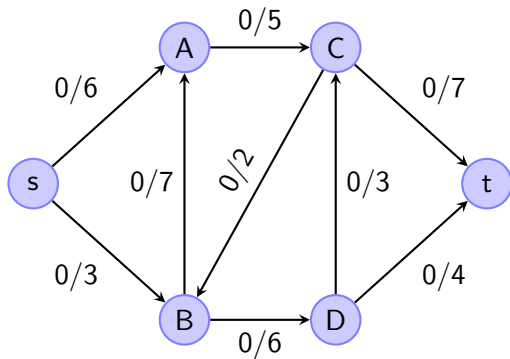
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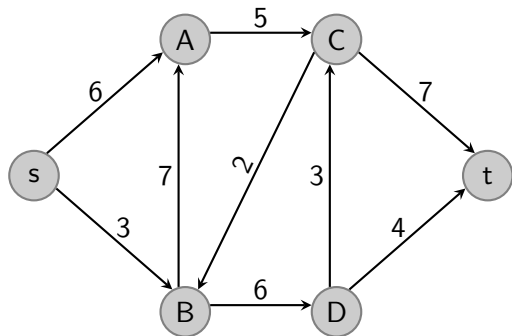
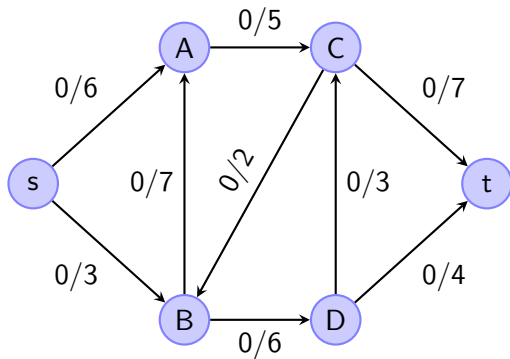
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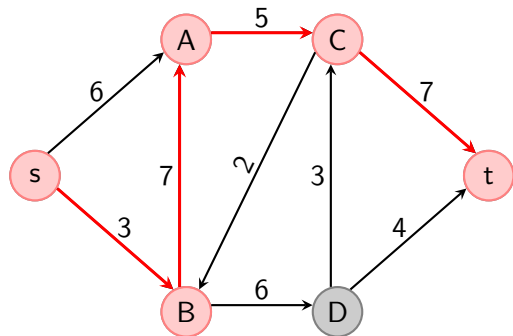
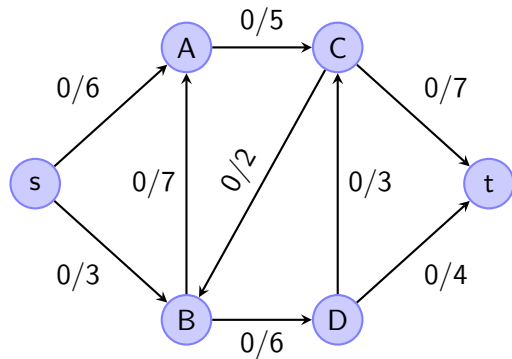
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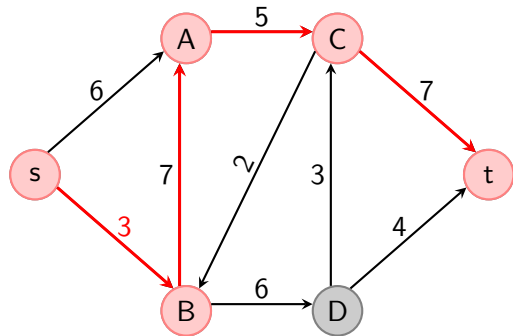
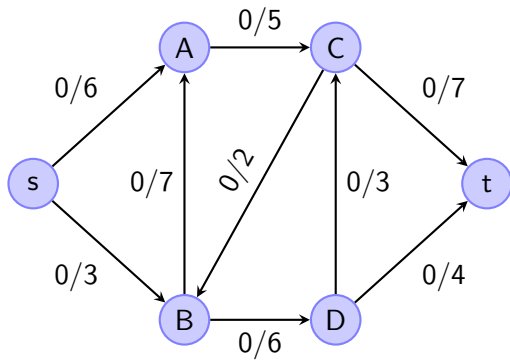
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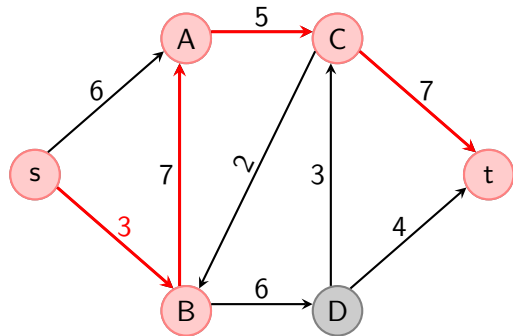
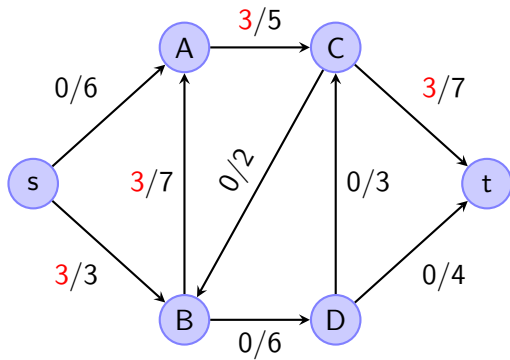
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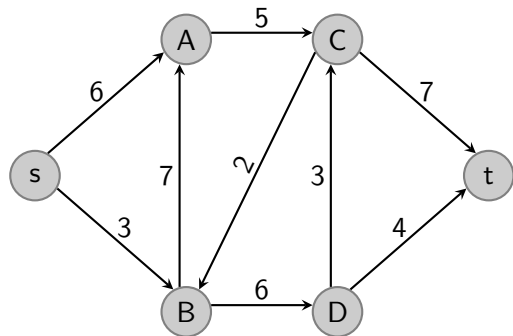
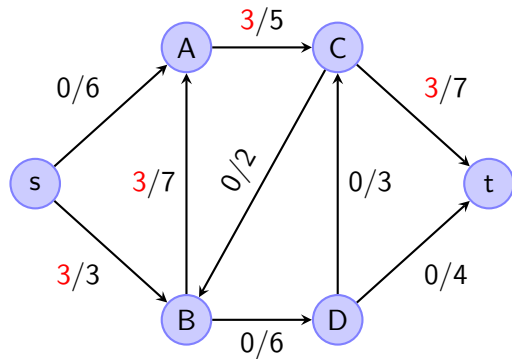
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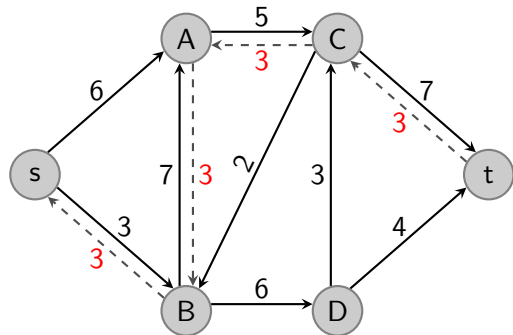
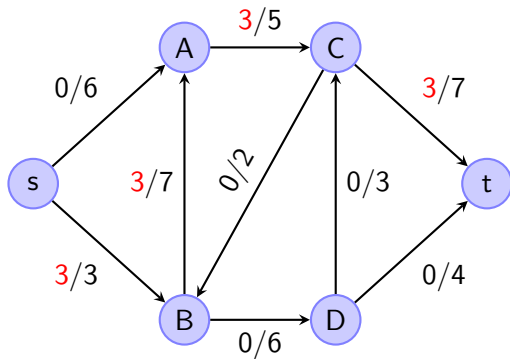
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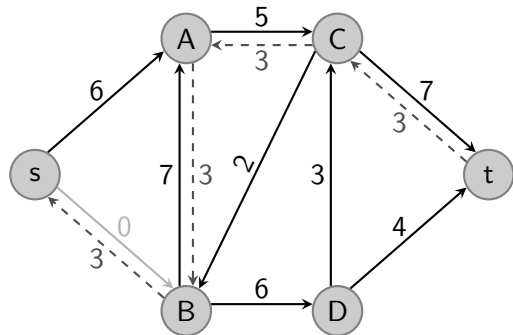
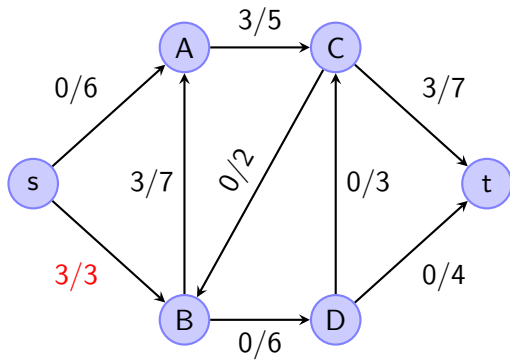
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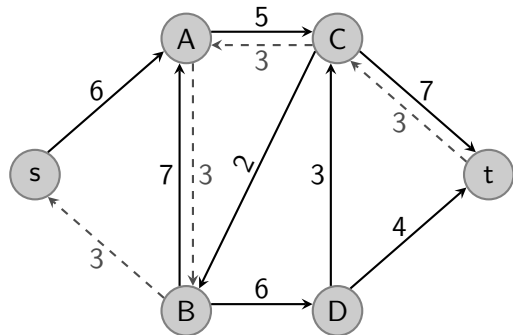
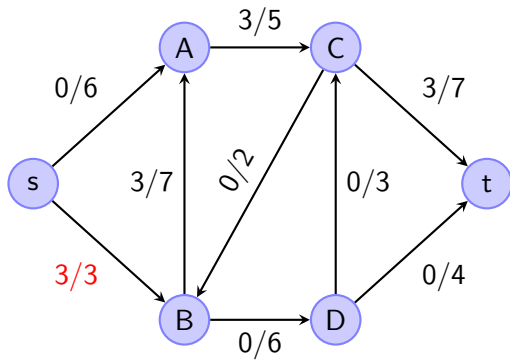
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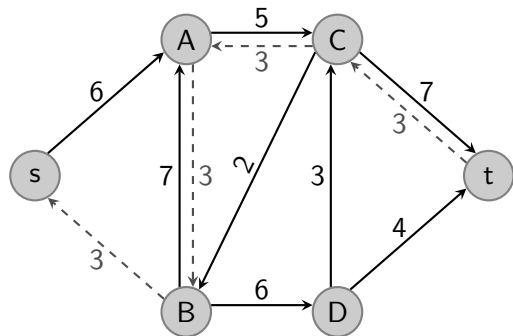
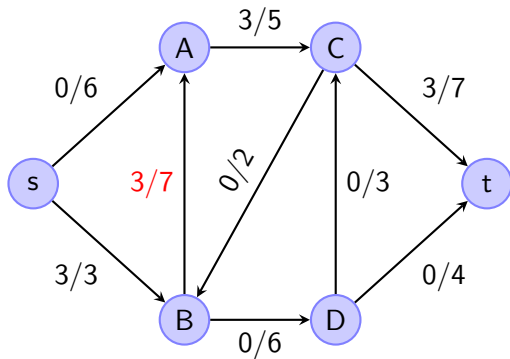
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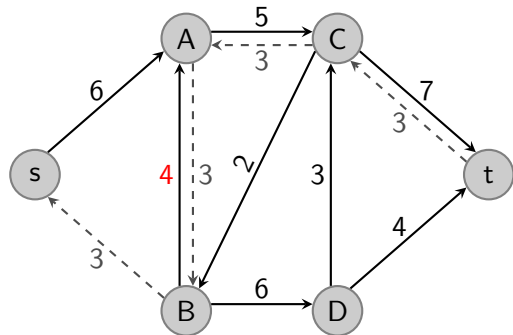
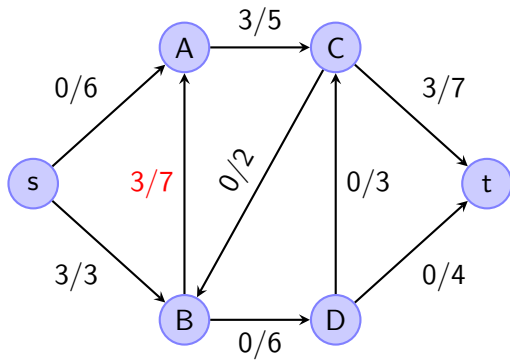
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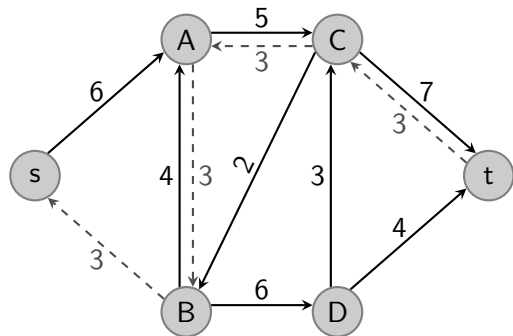
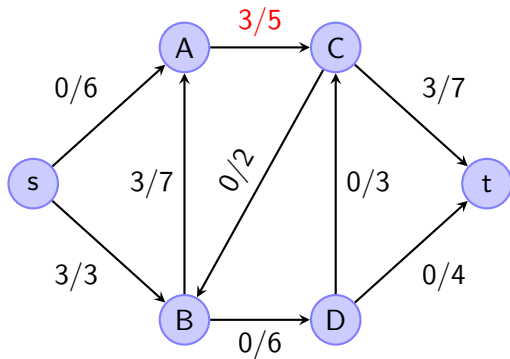
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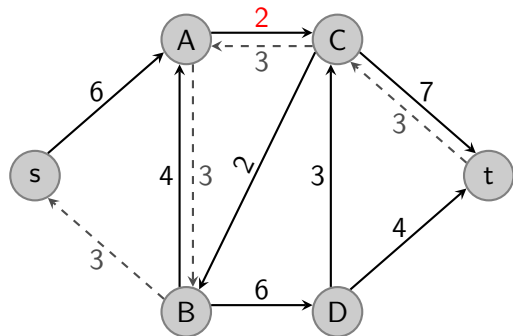
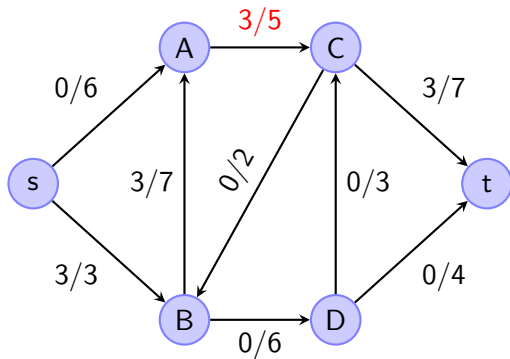
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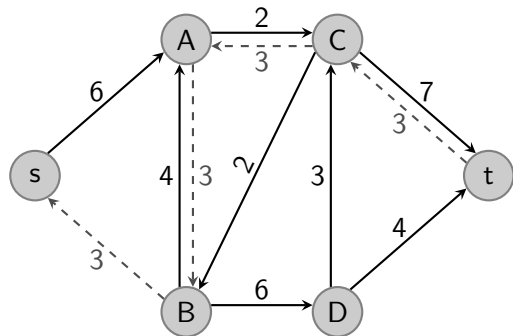
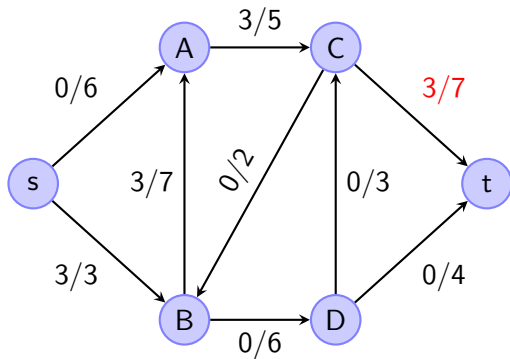
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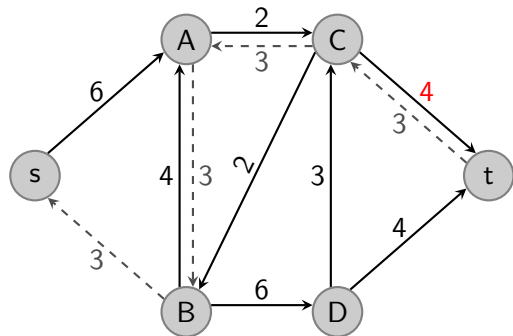
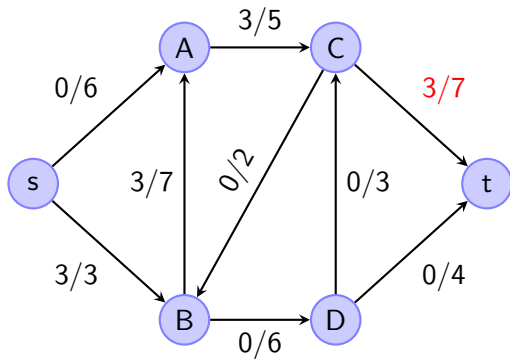
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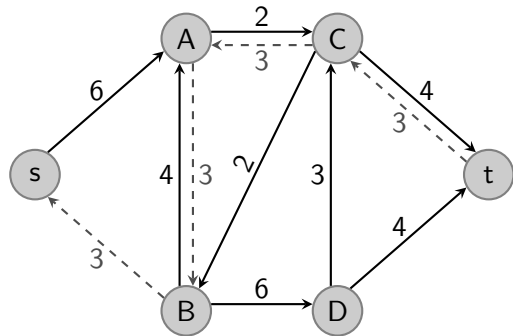
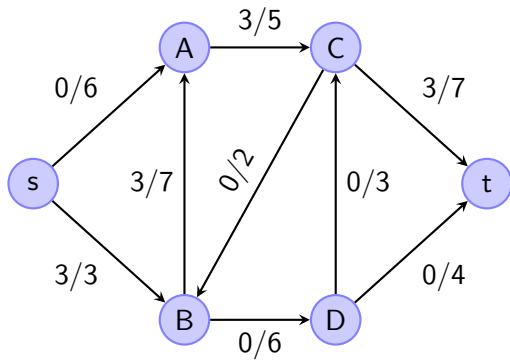
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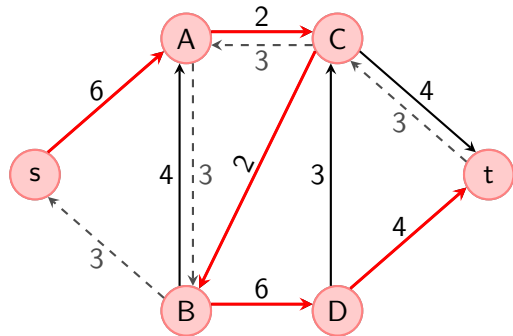
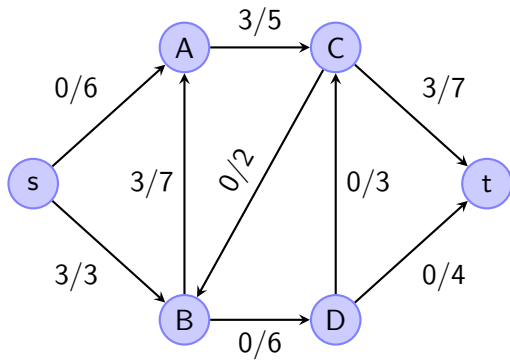
Demonstration of Ford-Fulkerson Method



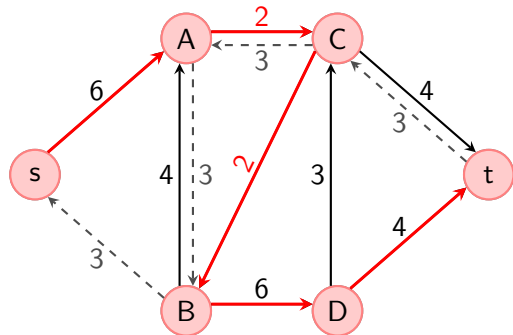
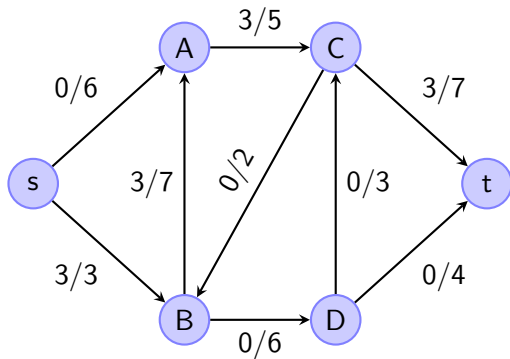
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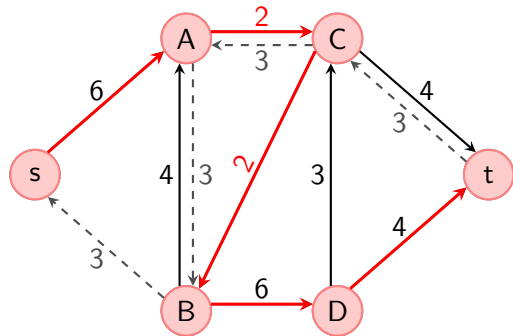
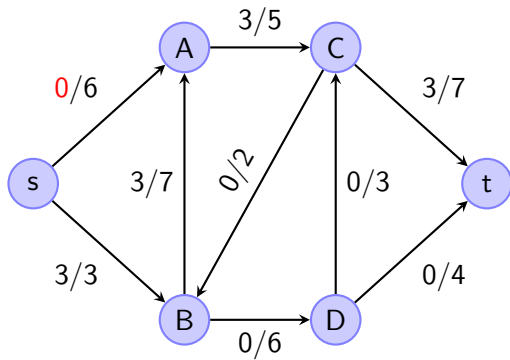
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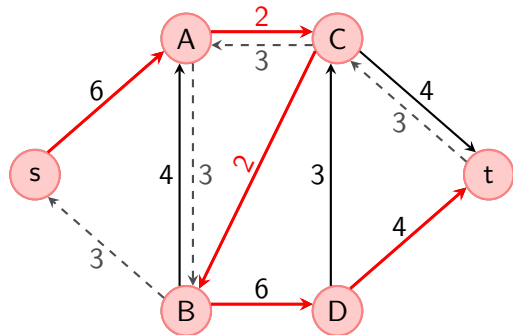
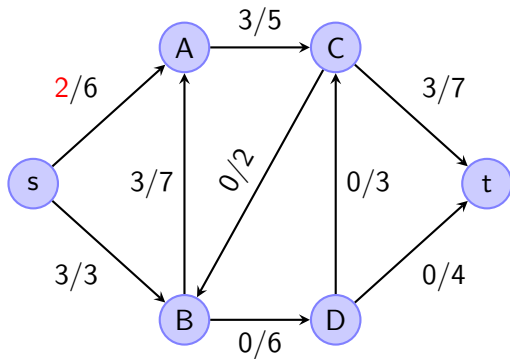
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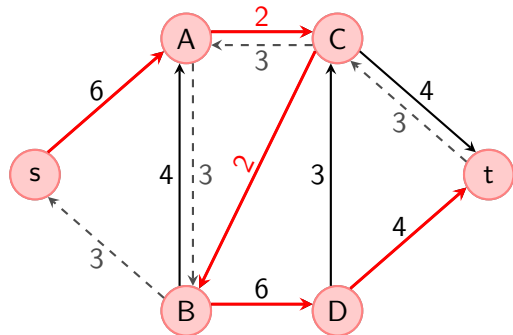
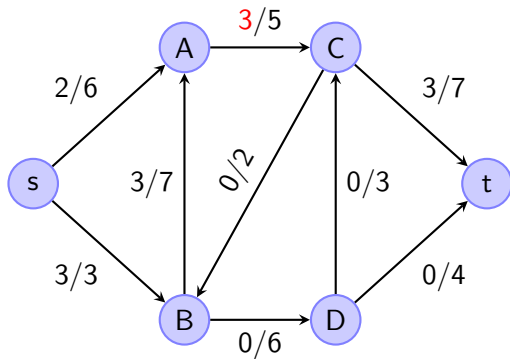
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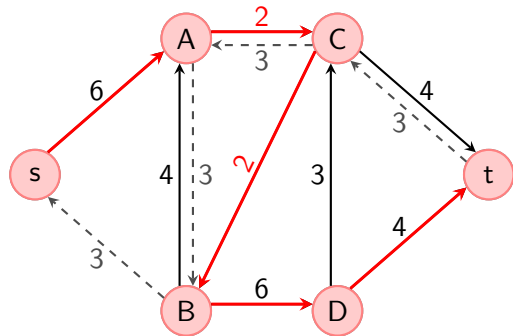
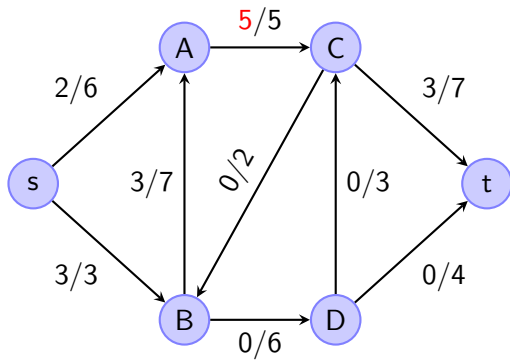
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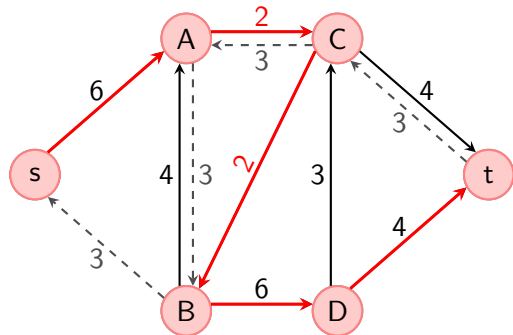
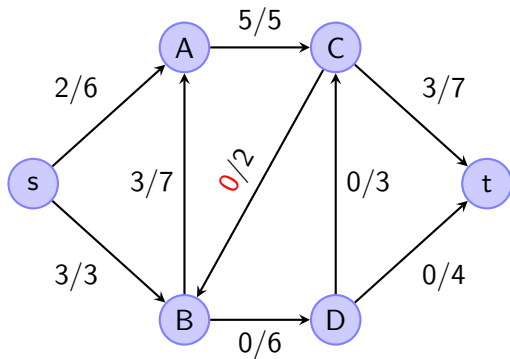
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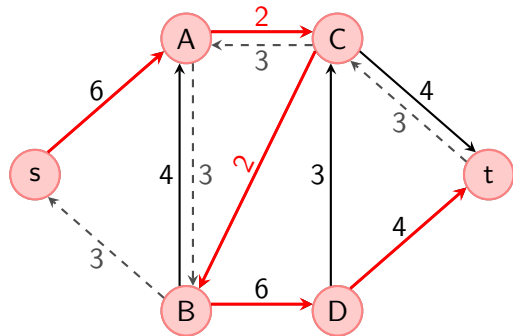
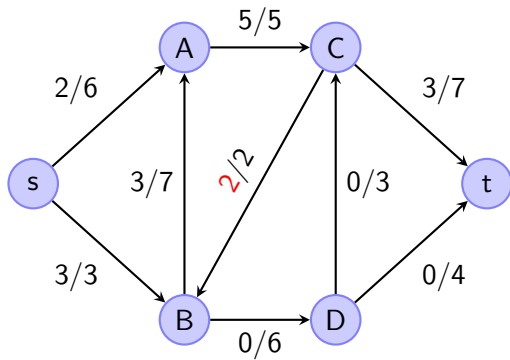
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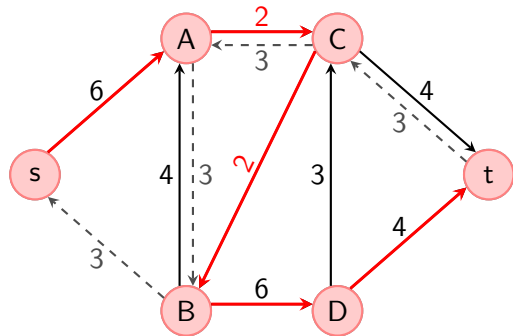
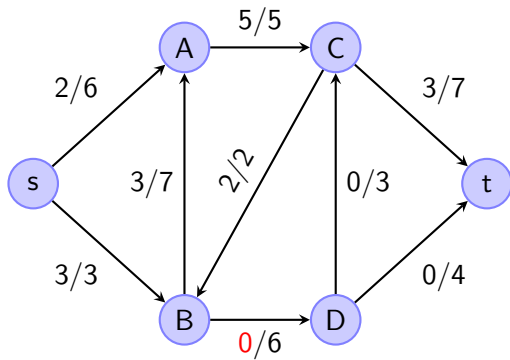
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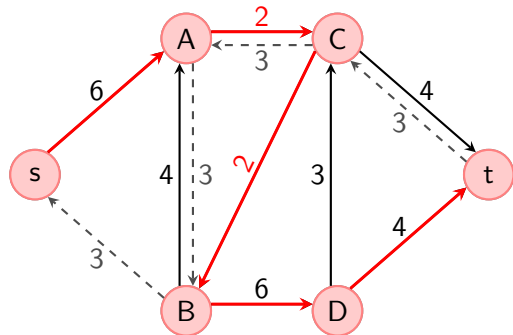
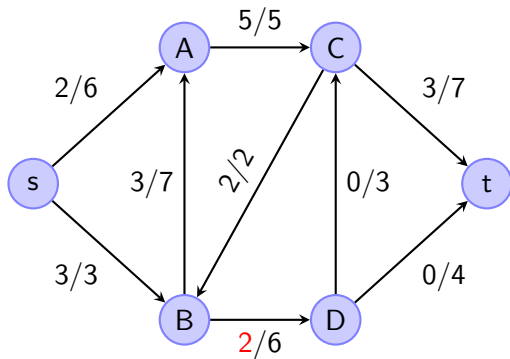
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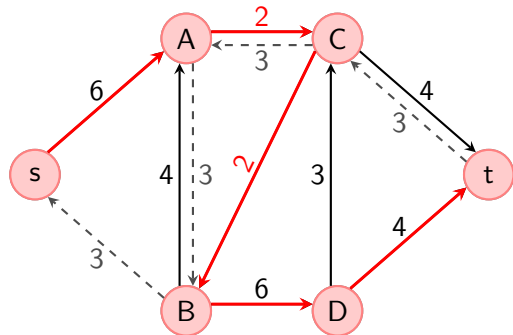
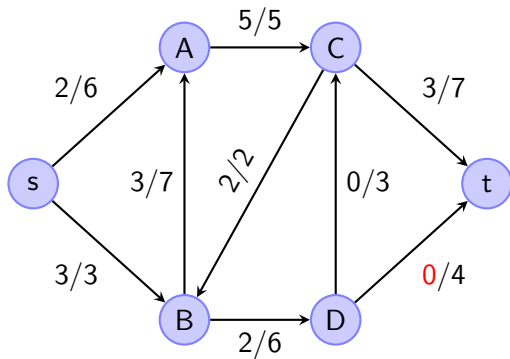
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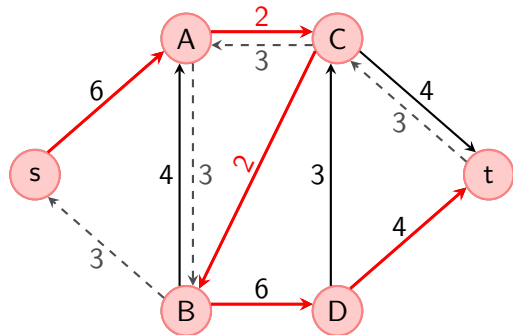
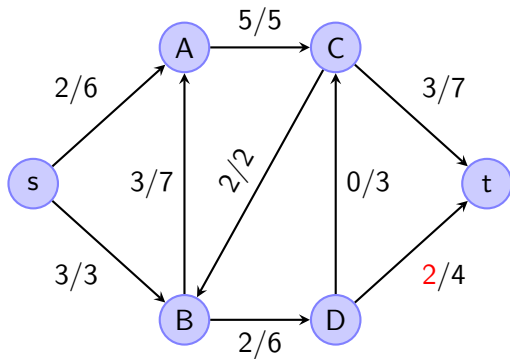
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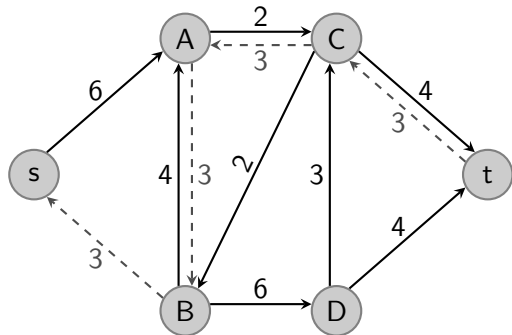
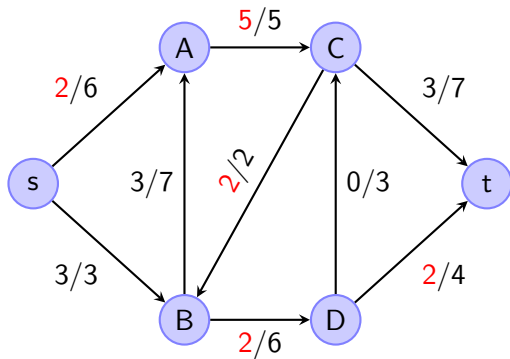
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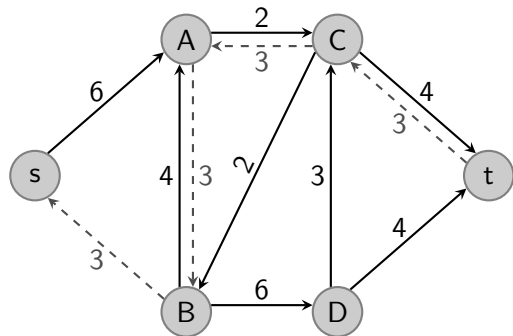
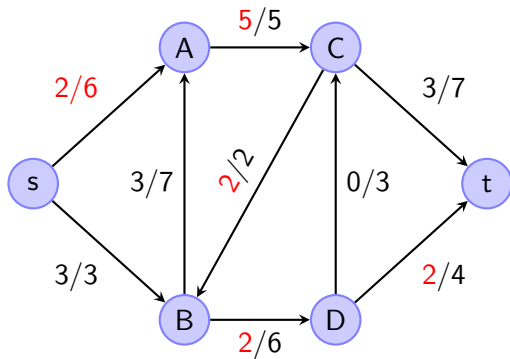
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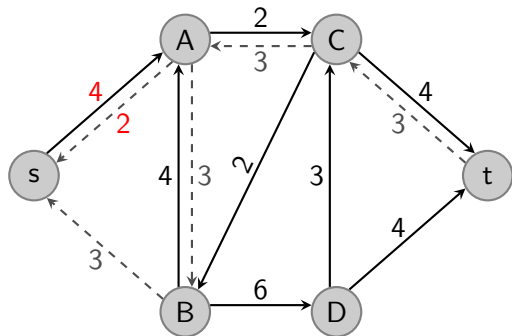
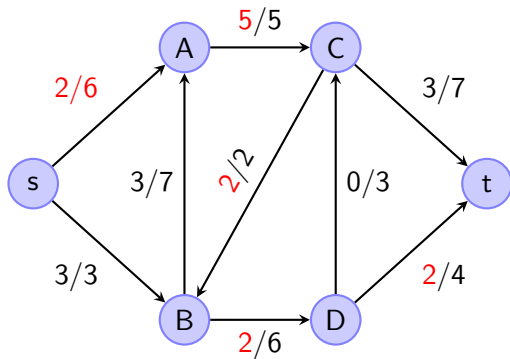
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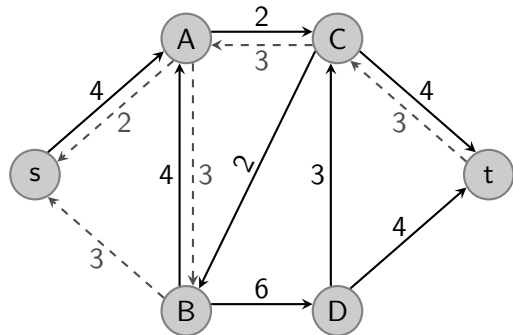
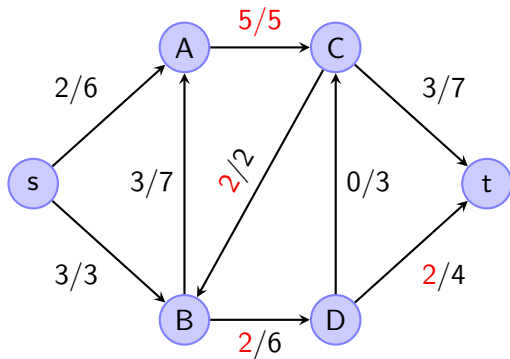
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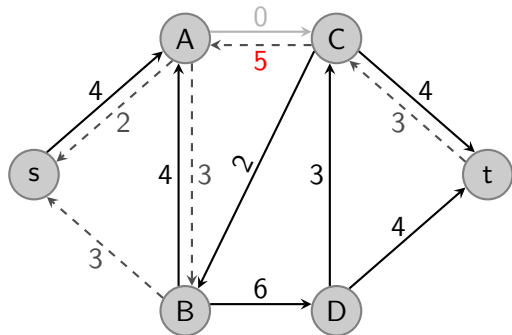
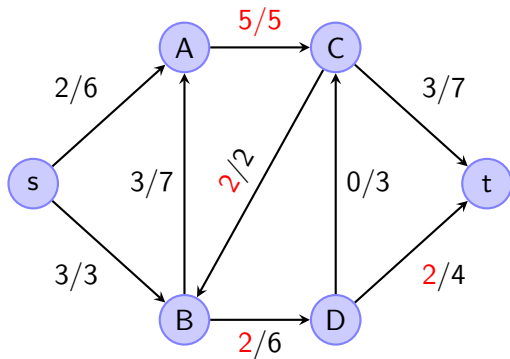
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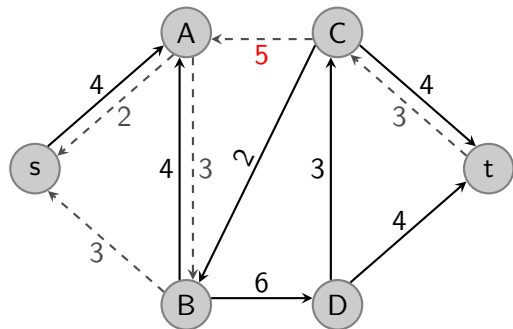
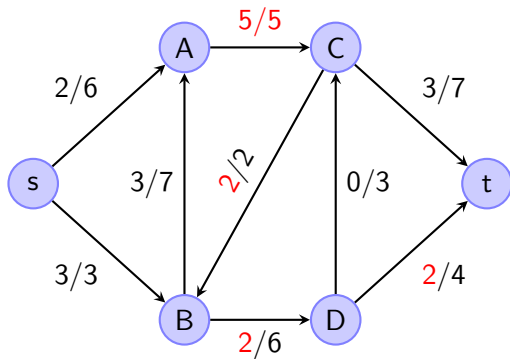
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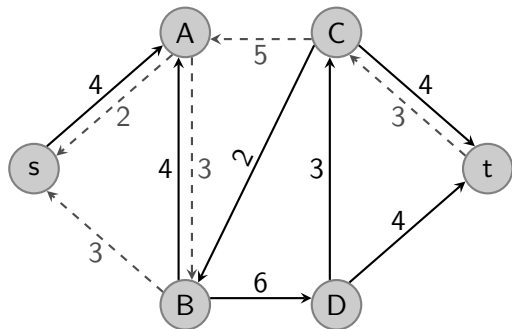
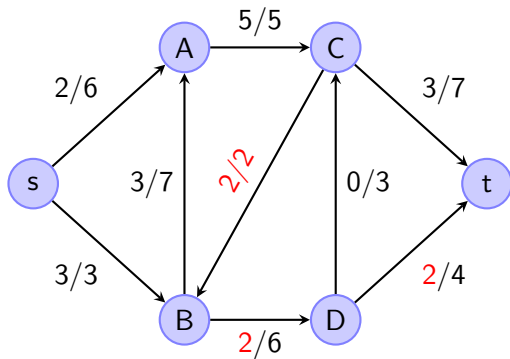
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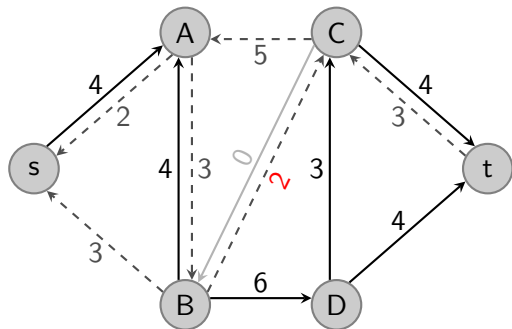
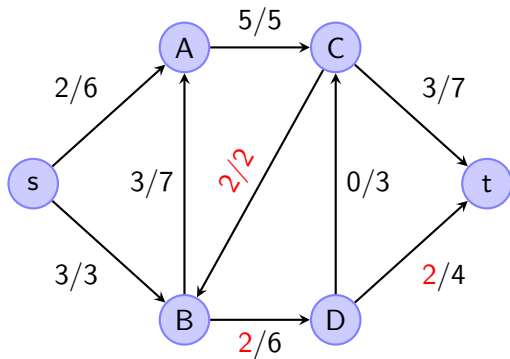
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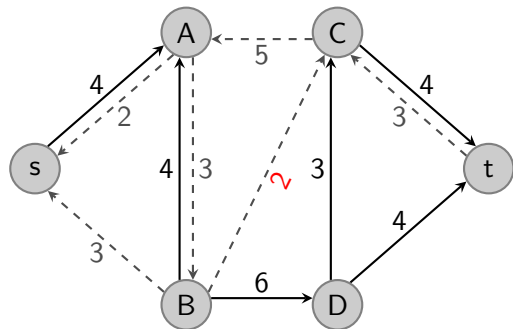
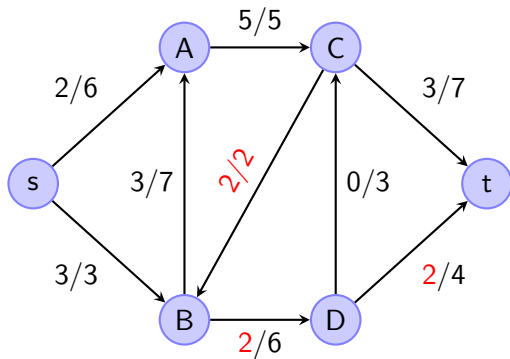
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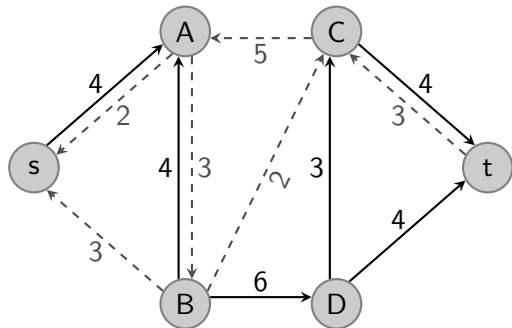
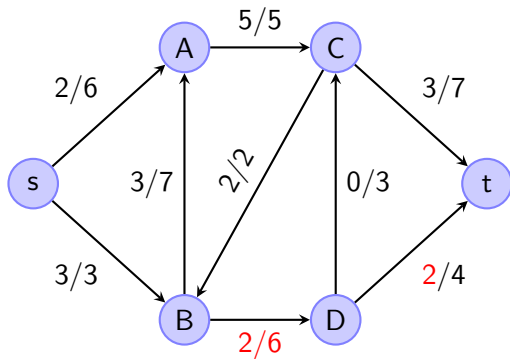
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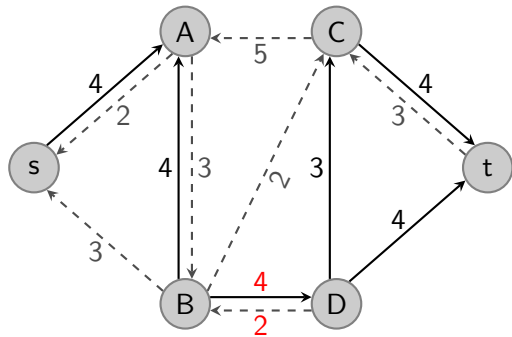
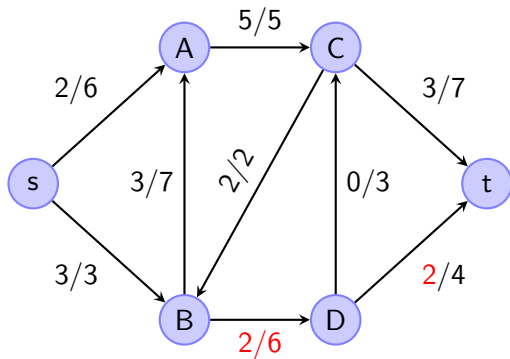
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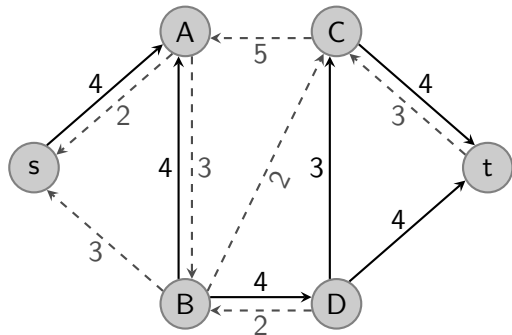
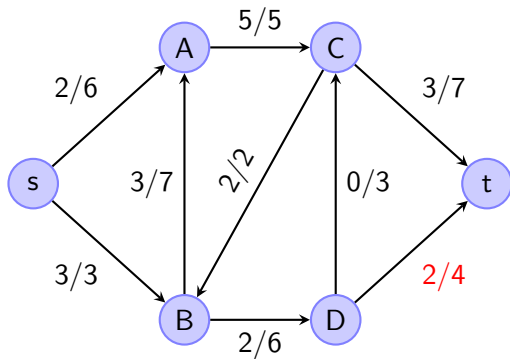
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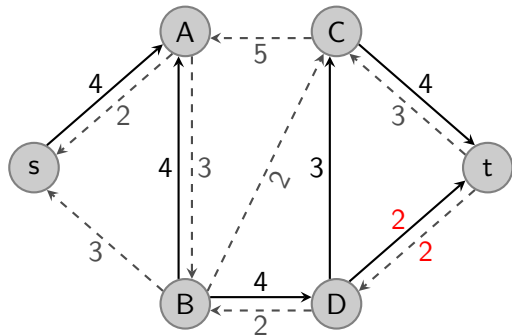
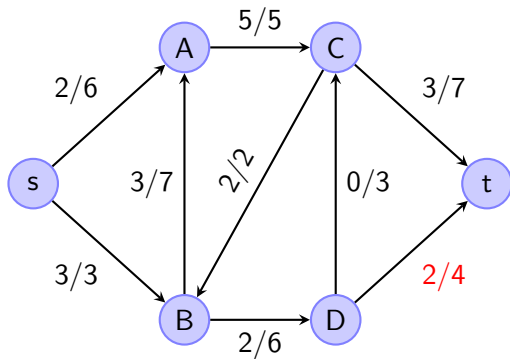
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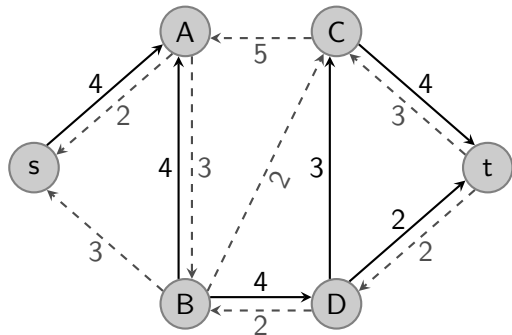
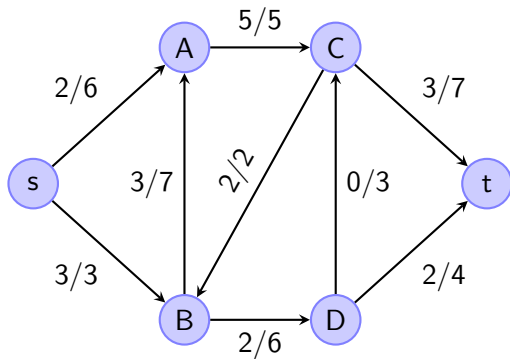
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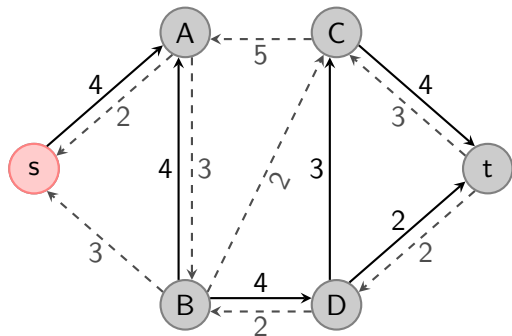
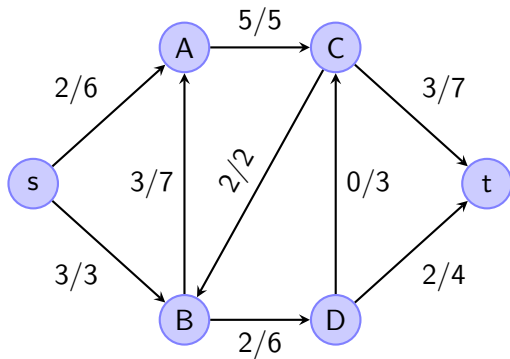
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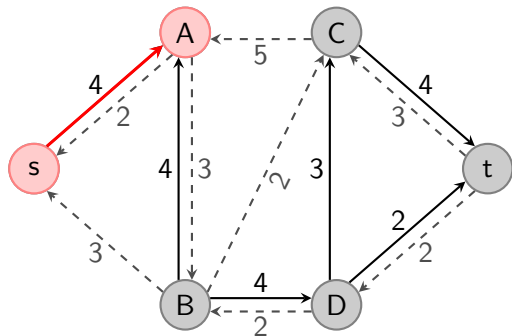
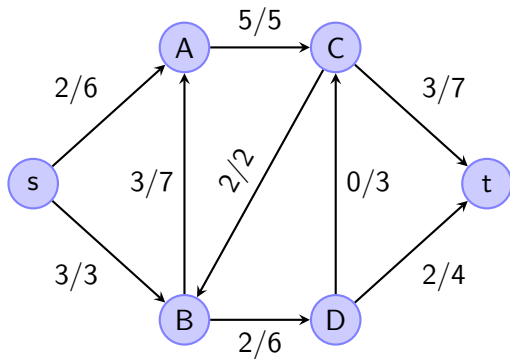
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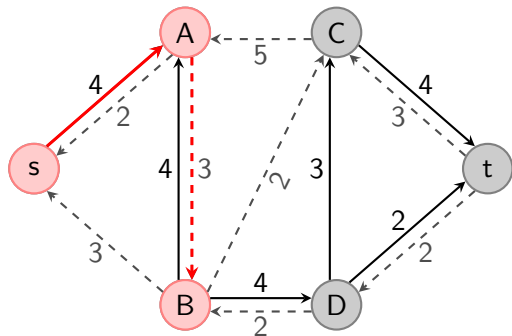
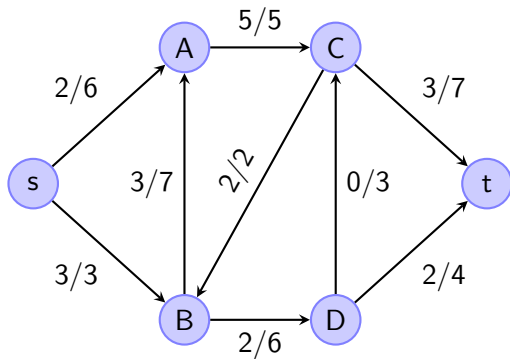
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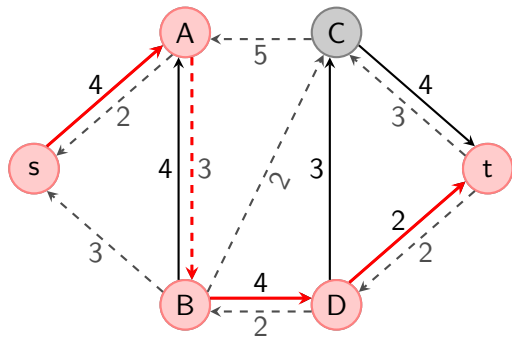
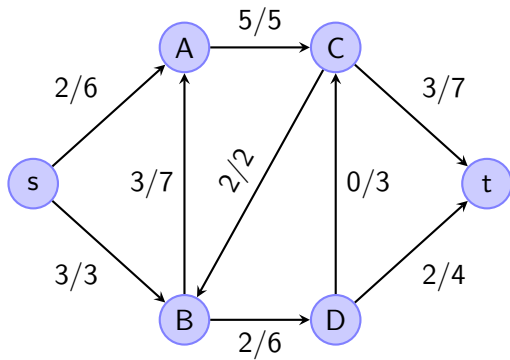
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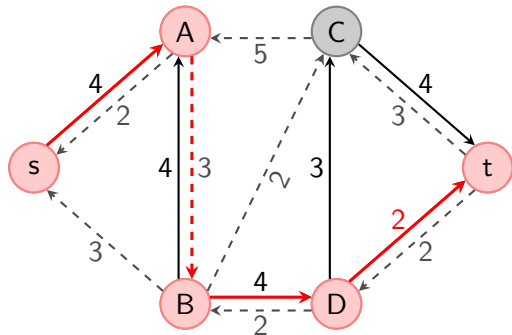
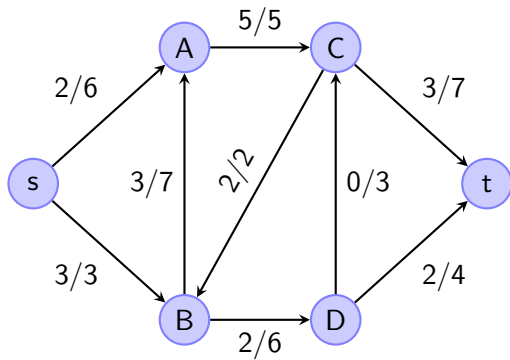
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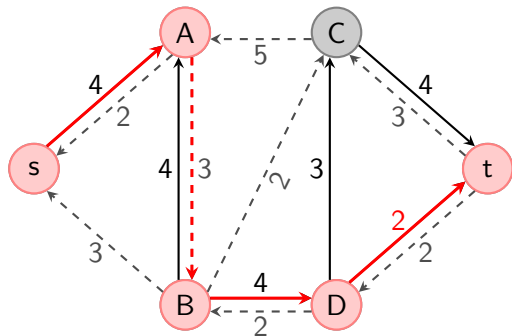
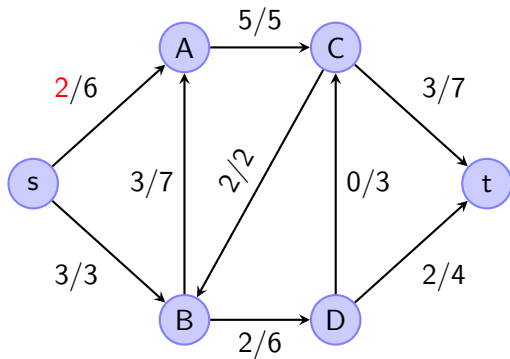
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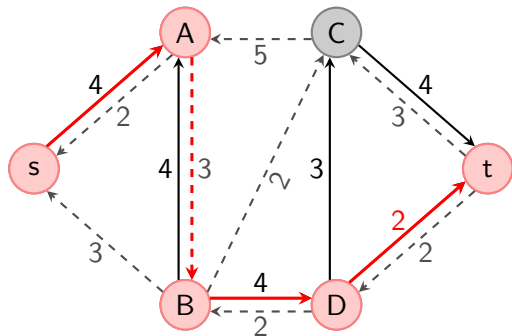
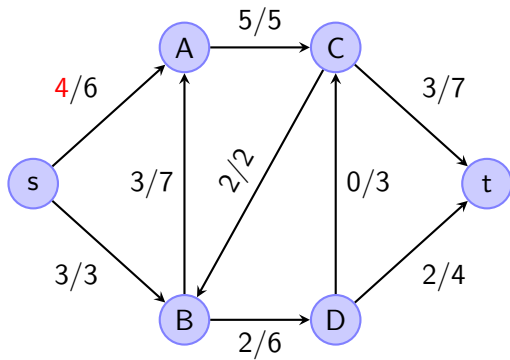
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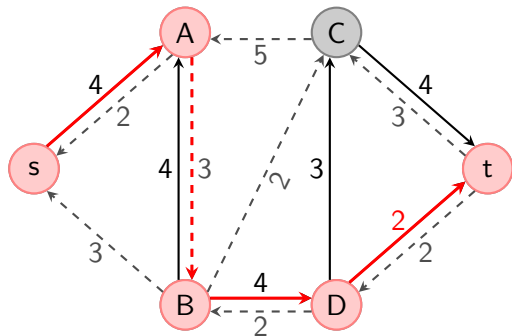
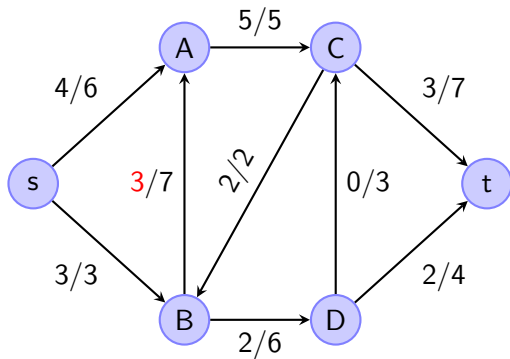
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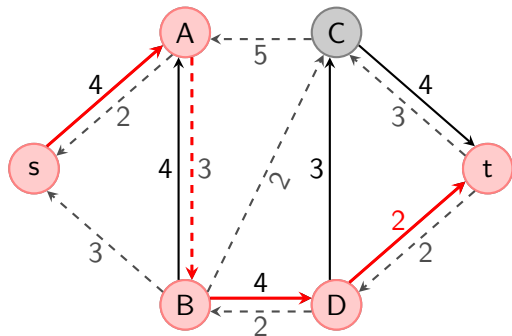
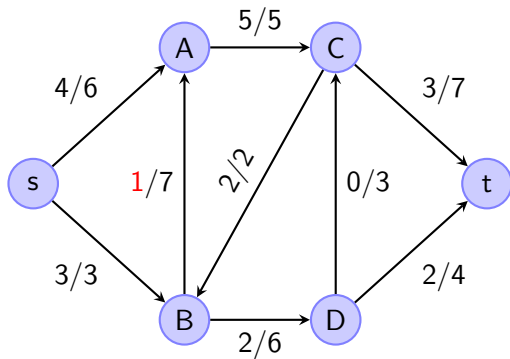
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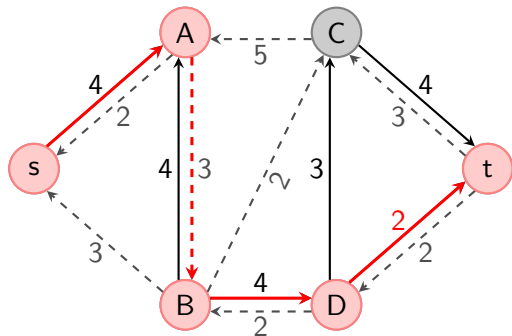
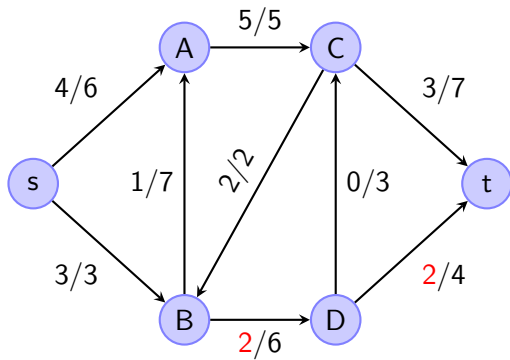
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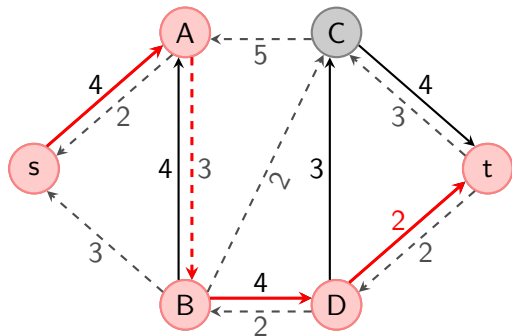
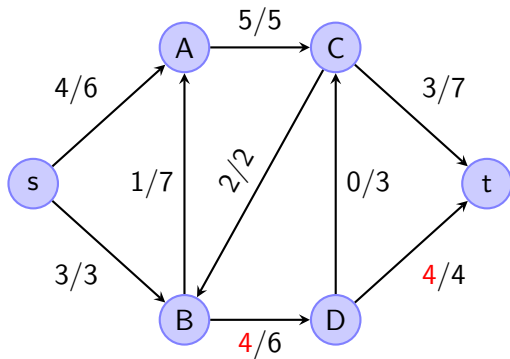
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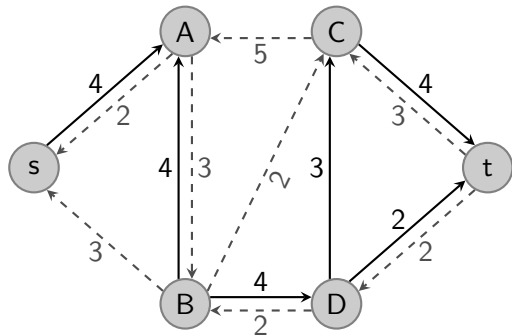
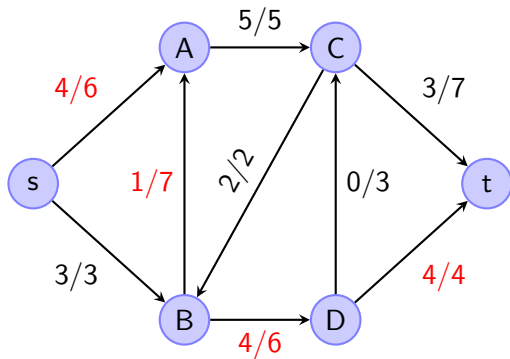
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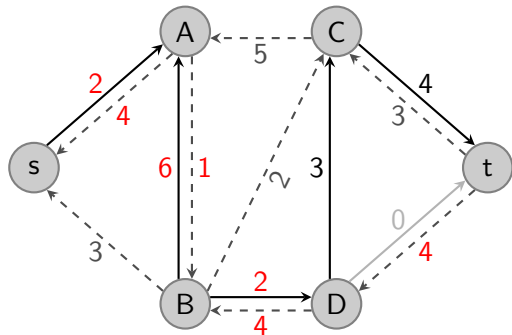
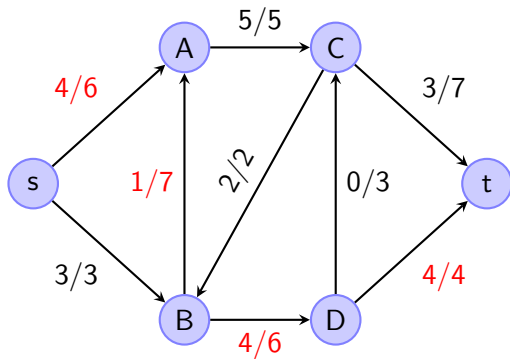
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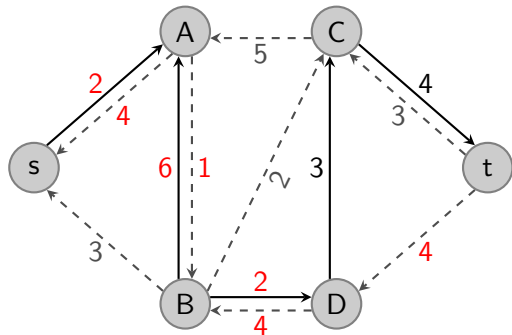
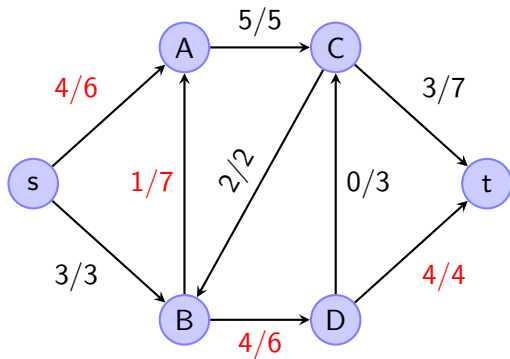
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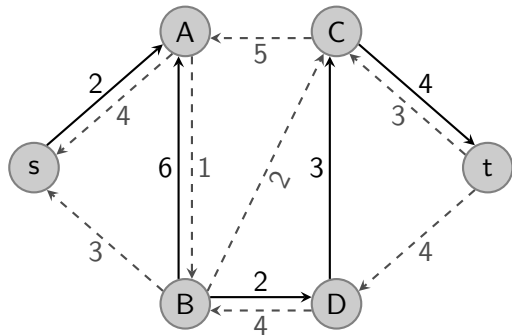
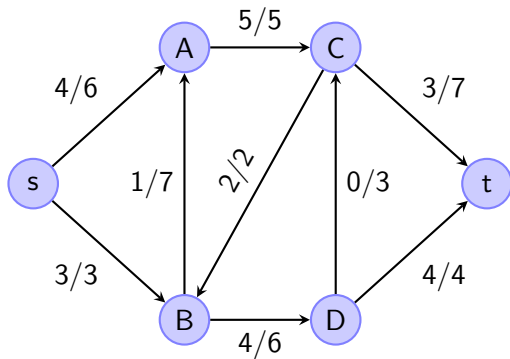
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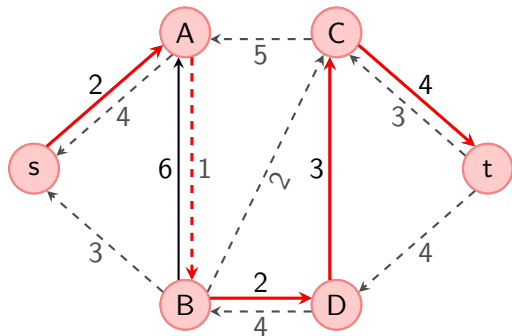
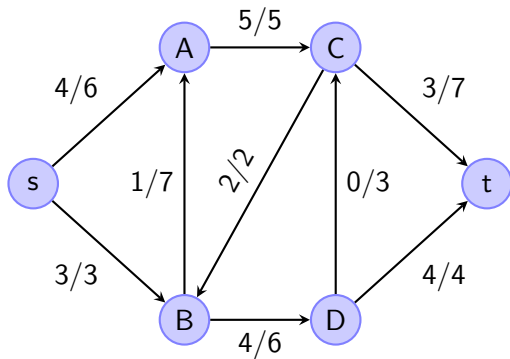
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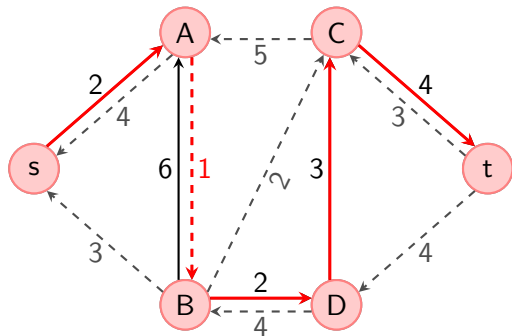
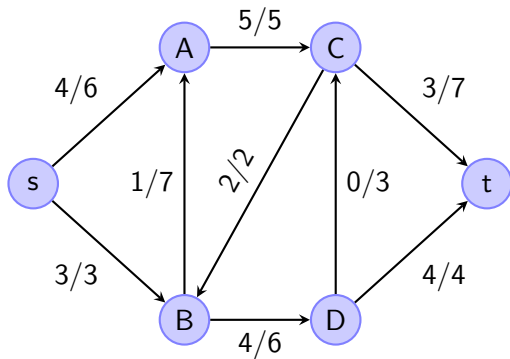
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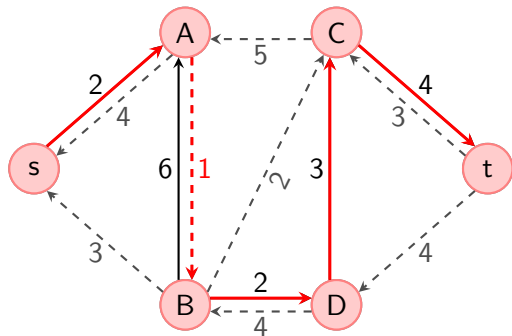
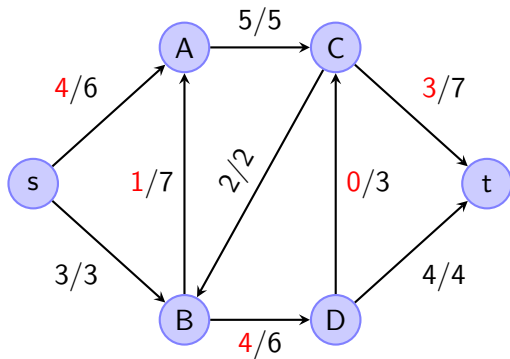
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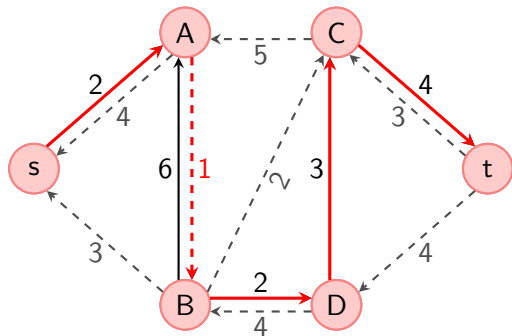
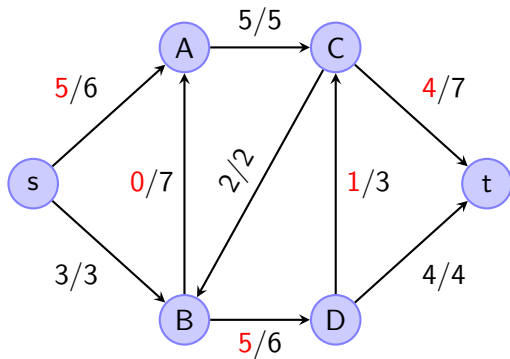
Demonstration of Ford-Fulkerson Method



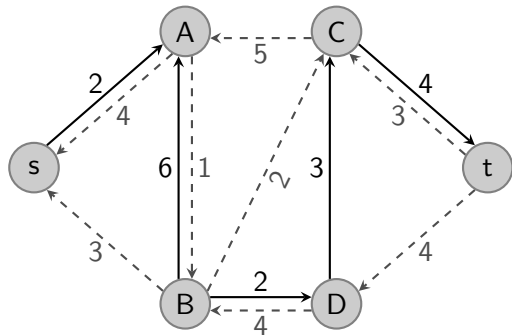
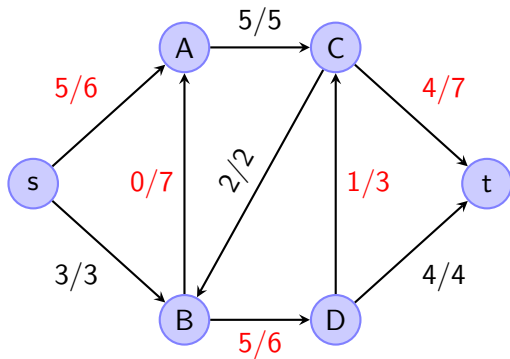
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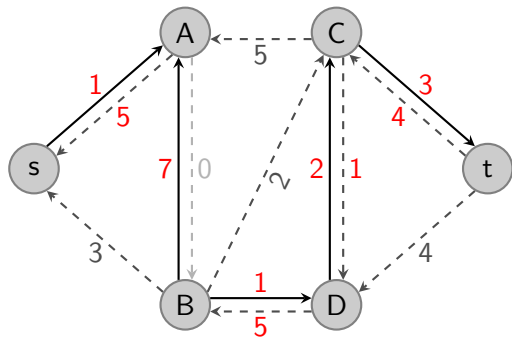
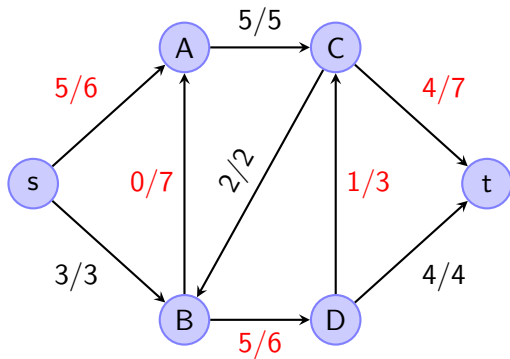
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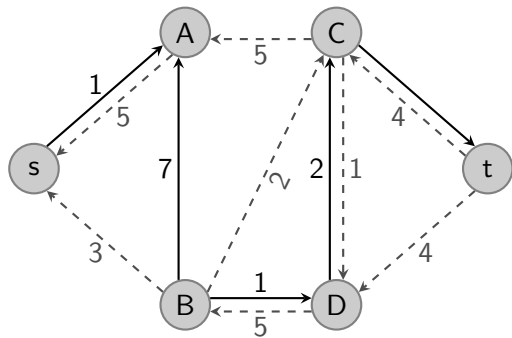
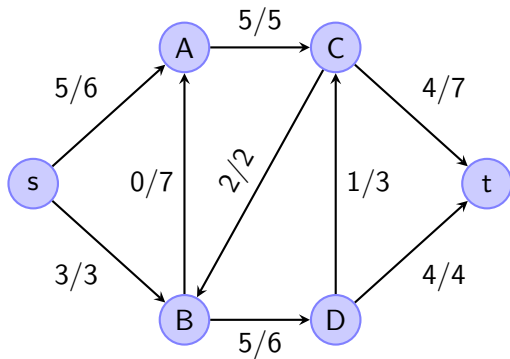
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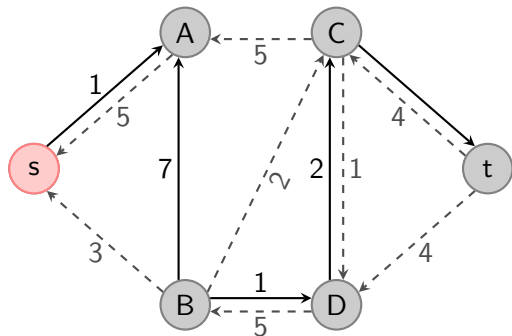
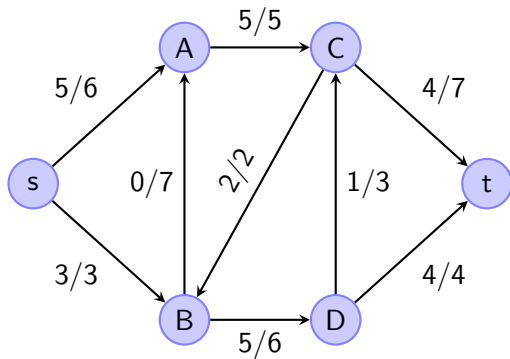
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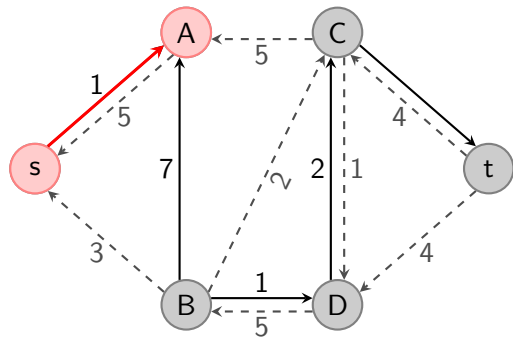
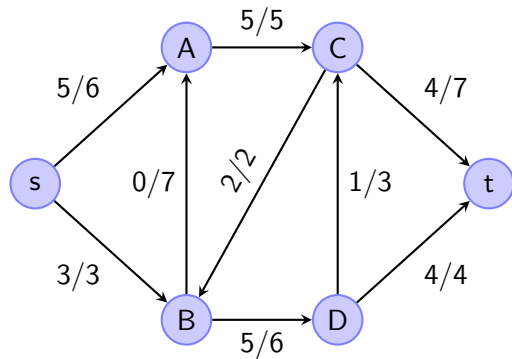
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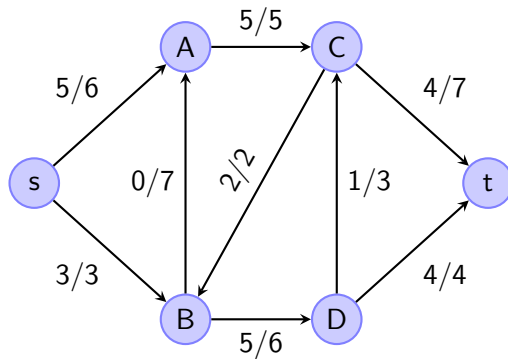


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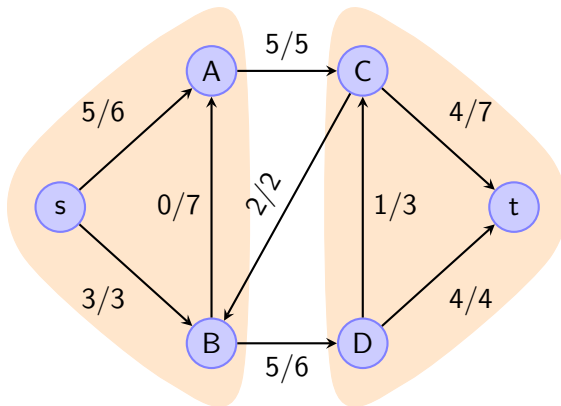
Correctness of Ford-Fulkerson Method

value of flow:
 $8 = 5 + 3$



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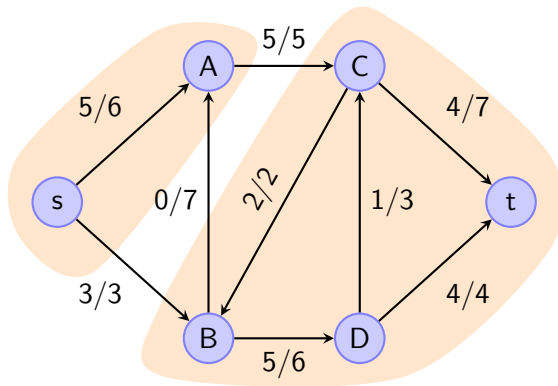


net flow across cut: $8 = 5 - 2 + 5$

capacity of cut: $11 = 5 + 6$

Correctness of Ford-Fulkerson Method

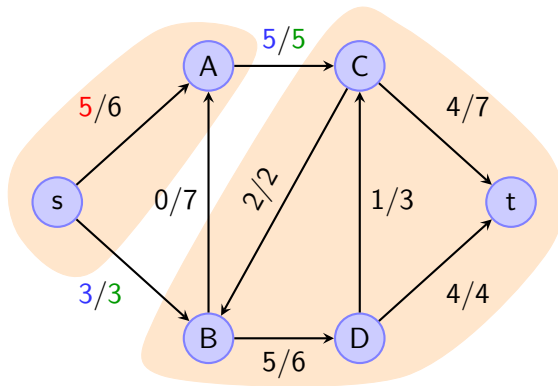
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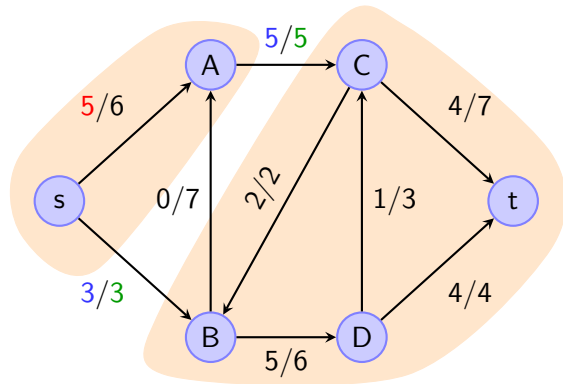
capacity of cut: $8 = 5 + 3$

Partial Correctness

Max-Flow Min-Cut Theorem

For a flow f in $G = (V, E)$ the following conditions are equivalent

- 1 f is a maximum flow
- 2 there is no augmenting path in G_f
- 3 the value of flow equals capacity of some cut of G



value of flow: $8 = 5 + 3$

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Partial Correctness and Termination

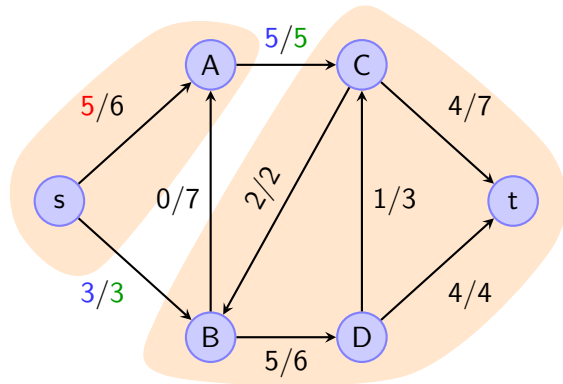
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Termination:

in each iteration the flow is increased by at least one unit



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net flow across cut: $8 = 5 + 3$

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Time Complexity

- method to find augmenting paths unspecified in Ford-Fulkerson Method

Time Complexity

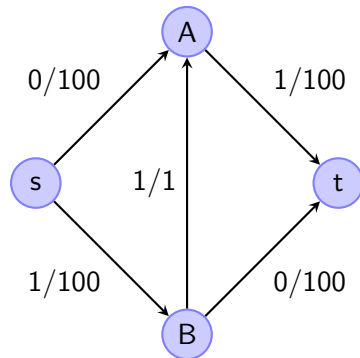
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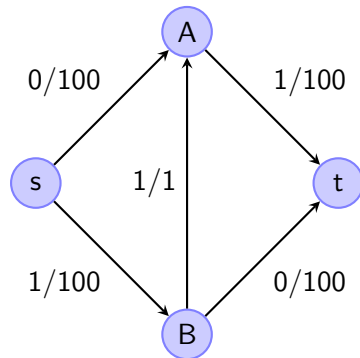
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 - initializing and updating residual network takes $O(|E|)$ time as well
 - maximum number of iterations: **value of flow $|f|$**
- ⇒ $|f|$ iterations of $O(|E|)$ yields $O(|f| \cdot |E|)$ in total



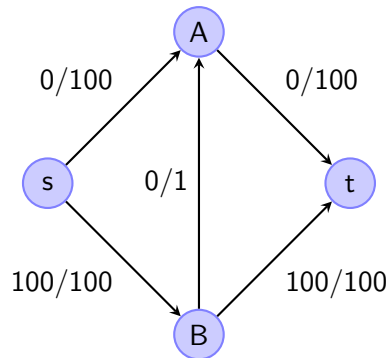
Optimizing Ford-Fulkerson Method

Idea: vary method of finding augmenting paths by

- doing Breadth-First Search (BFS)
- choosing paths of high bottle neck value first
- using so-called level graph to find shortest augmenting paths

Edmonds-Karp Algorithm

- use BFS to find augmenting paths
- shortest-path distance increases monotonically with flow augmentation
- maximum number of iterations: $O(VE)$
 - maximum number of augmenting paths of same length: $|E|$
 - maximum length of any path: $|V|$
- in total: $O(VE^2)$ which is independent of maximum flow value



Capacity Scaling

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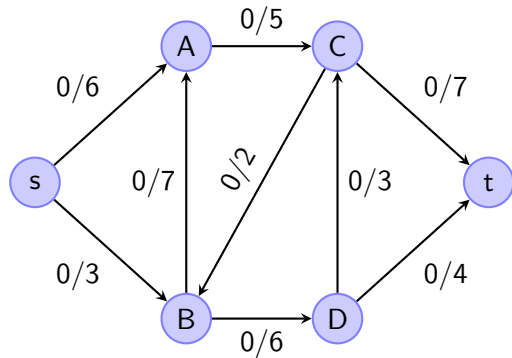
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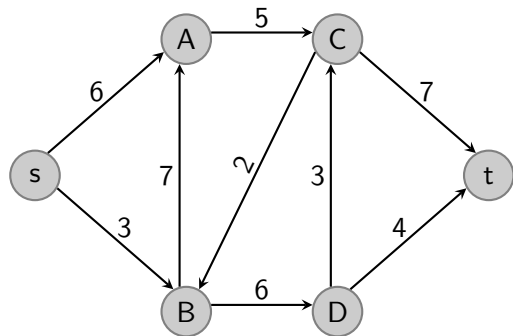
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Capacity Scaling

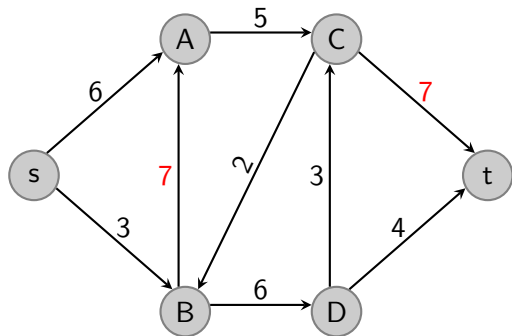
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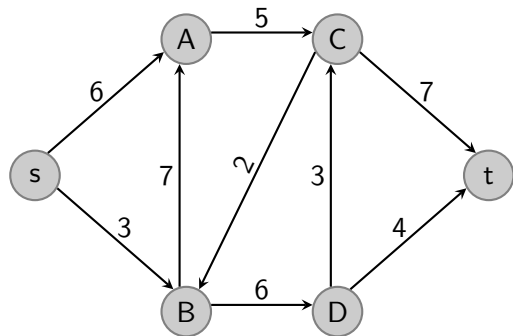


$$C_{max} = 7$$

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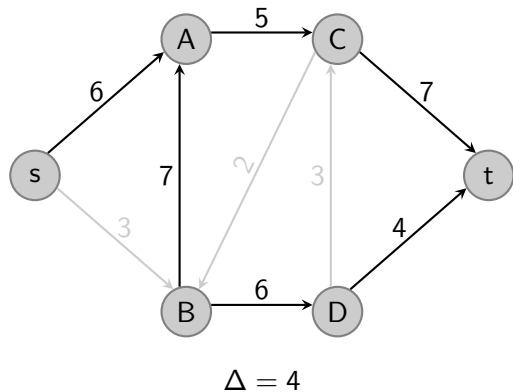


$$\Delta = 4 = 2^2 \leq C_{max} < 2^3$$

$$C_{max} = 7$$

Capacity Scaling

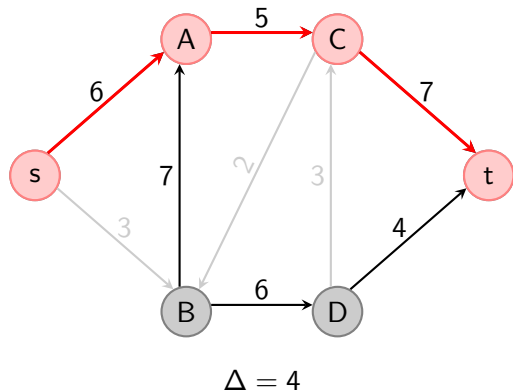
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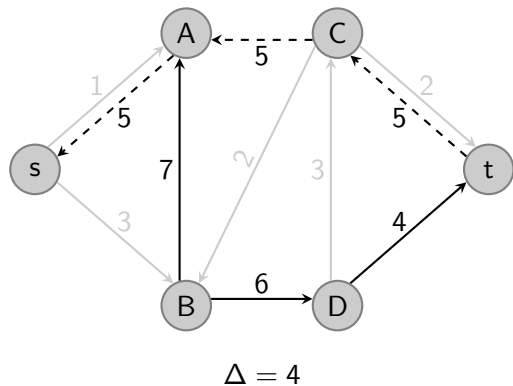


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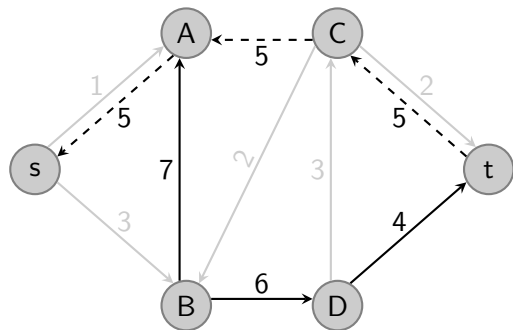
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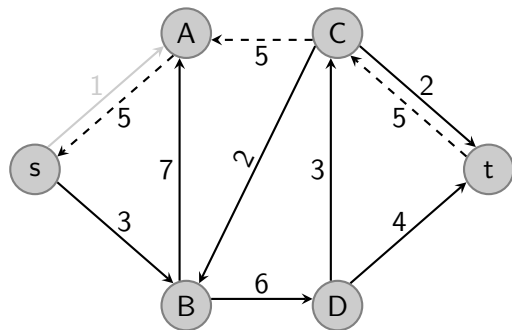


$$\Delta = 2 = 4/2$$

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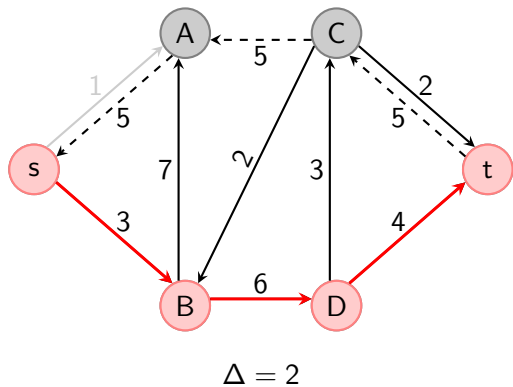


$\Delta = 2$

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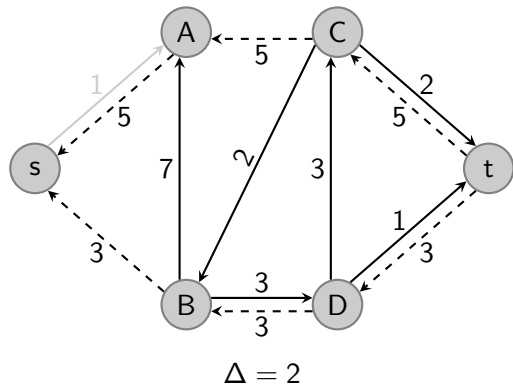
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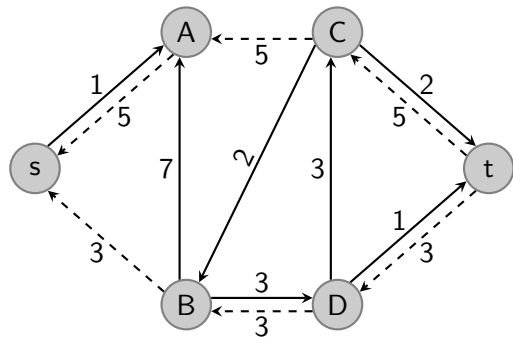
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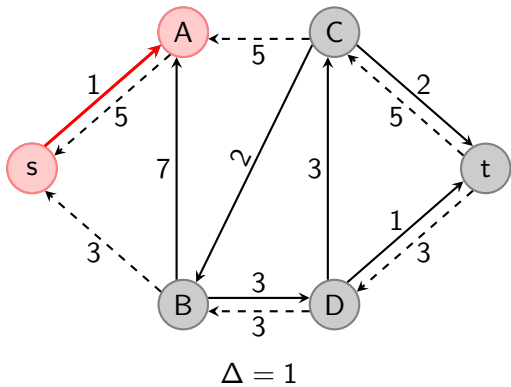


$$\Delta = 1 = 2/2$$

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Time Complexity of Capacity Scaling

Ford-Fulkerson Method (with BFS) / Edmonds-Karp Algorithm

- 1: $C_{max} \leftarrow \text{max capacity edge}; \Delta \leftarrow 2^{\lfloor \log_2(C_{max}) \rfloor}$
- 2: initialize flow f with 0
- 3: **while** $\Delta \geq 1$ **do** $O(\log(C_{max}))$ iterations
- 4: $G_f(\Delta) \leftarrow$ residual graph with edges of capacity $\geq \Delta$
- 5: **while** there exists an augmenting path p in $G_f(\Delta)$ **do**
- 6: augment flow f along p and update $G_f(\Delta)$
- 7: **end while**
- 8: $\Delta \leftarrow \Delta/2$
- 9: **end while**
- 10: **return** f

DFS: $O(E^2 \log(C_{max}))$ BFS: $O(EV \log(C_{max}))$

Dinic's Algorithm

- uses shortest augmenting paths (like Edmonds-Karp Algorithm)
- find augmenting flows in level graph created from BFS
- time complexity: $O(V^2E)$

Dinic's Algorithm

```
initialize flow  $f$  with 0
while there exists an s-t-path in the residual network  $G_f$  do
     $G_L \leftarrow$  level graph from BFS on  $G_f$ 
    find blocking flow  $f'$  in  $G_L$  by DFS
    augment flow  $f$  by  $f'$ 
end while
return  $f$ 
```

Definition (Level Graph)

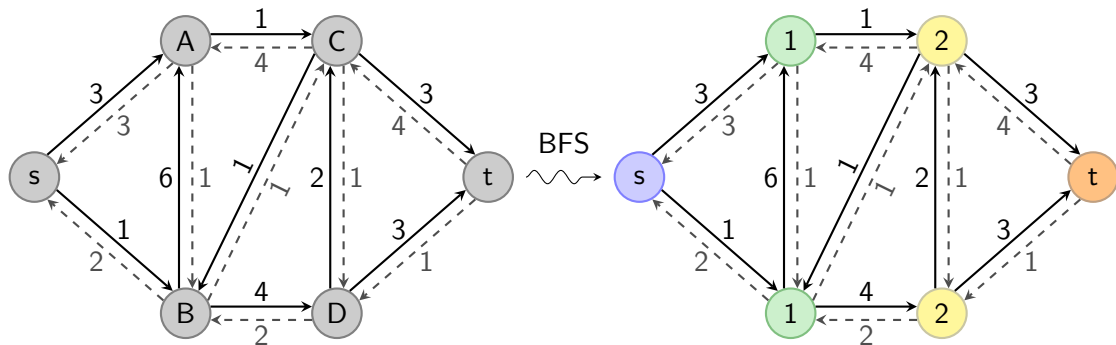
The **level graph** of a residual network $G_f = (V, E_f)$ is a graph $G_L = (V, E_L)$ with

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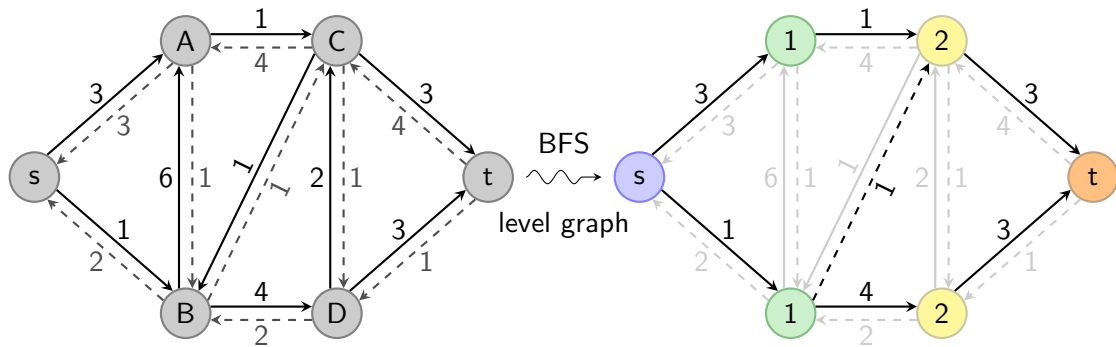
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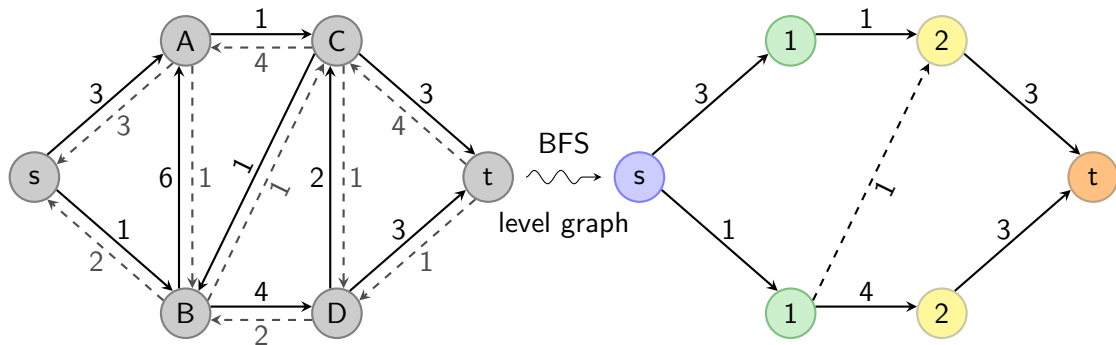
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Dinic's Algorithm

initialize flow f with 0

while there exists an s-t-path in G_f **do** $O(V)$

$G_L \leftarrow$ **level graph** from BFS on G_f

 find **blocking flow** f' in G_L by DFS

 augment flow f by f'

end while

return f

- each iteration increases s-t distance by 1, so only $O(V)$ blocking flows

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- every augmenting path in G_L saturates one edge, reverse edge not part of level graph, so $O(E)$ iterations

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\Rightarrow time complexity of $O(V(E + EV)) = O(V^2E)$

Algorithms & Time Complexity (Summary)

Algorithm	Time Complexity	Comment
Ford-Fulkerson Method	$O(f E)$	using DFS
Edmonds-Karp	$O(VE^2)$	Ford-Fulkerson + BFS
Capacity Scaling + DFS	$O(E^2 \log(C_{\max}))$	lower capacity bound Δ
Capacity Scaling + BFS	$O(EV \log(C_{\max}))$	lower capacity bound Δ
Dinic's Algorithm	$O(V^2E)$	level graph + DFS
Modification of Dinic's	$O(V^3)$	new approach to find blocking flows

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