

Contact

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Top Skills

Technical

Figma

Adobe XD

Adobe Illustrator

Adobe Photoshop

SolidWorks

AutoCad

Sketchup

HTML

Design

User research

Wireframing

Usability studies

Presentation

Prototyping

Collaboration

Communicative

Design critique + feedback

Strong presenter

Detail-oriented

Nilukshi Nonis

User Experience & Interaction Designer

S U M M A R Y

Interested in Human Centered Design Practices worldwide.

Constantly learning through experience.

Can seamlessly navigate between design tools, teams, and disciplines .

Looking for great adventures and a Wonderful place to work in!

E D U C A T I O N

Google / UX Design Certificate

Online

Completed a rigorous training designed for entry-level job readiness. 15 modules included topics like: UX research fundamentals, inclusive design, low-fidelity and high-fidelity prototypes, and tools like Figma and Adobe XD. Completed hands-on projects and developed a portfolio including 3 projects to receive the certificate.

University of Moratuwa / Bdes in Product Design

Katubedda, Sri Lanka

Graduated with first class in Industrial Design.

Nilukshi Nonis

EXPERIENCE

Product Designer Colombo Design Studio (December 2016- April 2019)

Research

Idea generation

Brainstorming

Design Sprint and scrum methodology

3D solidworks-modeling, Rendering,

3DPrototyping

Branding Products and Services

Usability testing Product Development

Visiting Lecturer University of Moratuwa

Advanced Computer Aided Design (April- June 2019)

Theory of Product Design (September- October 2017)

Interior Designer Hansteel Fabrico (March 2016- December 2016)

Technical Drafting

Creating marketing material

Planning, designing and furnishing residential kitchen spaces

Design and furnish commercial spaces

Design Intern Rainco Pvt Ltd (January 2015- April 2015)

User stories and user interviews

Persona development Wireframing and Prototyping

Storyboarding

Usability testing Product Development

UX Student Researcher Frog Design inc GSMA M-Agri Project (September 2014- October 2014)

User interviews

Persona development Wireframing and Prototyping

Idea generation

Brainstorming

Storyboarding

Usability testing Product Development