

3. Name of the Student: *

4. In a two pass assembler, adding literals to literal table and address resolution of local symbols are done using?

(1 Point)

- ☒ Both by first pass
- ☐ First pass and second respectively
- ☐ Second pass and first respectively
- ☐ Both by second pass

5. An imperative statement

(1 Point)

- ☒ Indicates an action to be performed during execution of assembled program
- ☐ Reserves areas of memory and associates names with them
- ☐ Indicates an action to be performed during optimization
- ☐ None of the above

6. TII stands for

(1 Point)

- ☐ Table of instructions information
- ☐ Table of incomplete information
- ☒ Table of incomplete instructions
- ☐ Translation of incomplete instructions

7. Instructions which won't appear in the object program are called as _____

(1 Point)

- ☐ Redundant instructions
- ☒ Assembler directives
- ☐ Exceptions
- ☐ Comments

8. Assembler is machine dependent, because of _____
(1 Point)

- ☐ Pseudo operation table (POT)
- ☒ Mnemonics operation table (MOT)
- ☐ Argument list array (ALA)
- ☐ All of the above

9. Backpatching is used in
(1 Point)

- ☒ one pass assembler
- ☐ two pass assembler
- ☐ pass 1 of two pass assembler
- ☐ pass 2 of two pass assembler

10. Suppose there are 2 pools in a source assembly language program, and a literal '=1' appears in both pools, the literal gets the -----location counter

*

(1 Point)

- ☐ same
- ☒ different
- ☐ none

11. Which are the data structure is used in pass 1 of 2 pass assembler

- a) Mnemonic table
- (b) Listing table
- (c) Symbol table
- (d) IC

(1 Point)

- ☐ only a
- ☐ a and b
- ☒ a and c
- ☐ a and d

12. Suppose A EQU B, then ----- *

(1 Point)

- ☒ A gets the address of B
- ☐ B gets the address of A
- ☐ None of the above

13. "Use of undefined symbol in a statement", this error is flagged ----- in Pass1 of assembler *

(1 Point)

- ☐ in front of the statement
- ☒ at the end

14. Which assembler directive is used to set the next instruction address

- a) EQU
- b) ORIGIN
- c) LTORG
- d) END

(1 Point)

- ☐ Only (a)

☒ Only (b)

☐ Both (a) & (b)

☐ (c)

☐ Both (c) & (d)

15. For a given hypothetical code, what is the LC value of line no. 6
line no.

```
Start 0 -----1
A DC '10'-----2
B DS 10-----3
ADD AREG, ='5'-----4
LTORG-----5
PRINT A-----6
STOP-----7
END
```

(1 Point)

☐ 11

☐ 12

☒ 13

☐ 14

16. Generation of symbol table is the task of
(1 Point)

☐ analysis phase

☒ synthesis phase

☐ assembly phase

☐ specification phase

17. For following assembly statement which IC format is suitable?
MOVER ARG, A+5
(1 Point)

- ☐ Variant-I
- ☐ Variant-II
- ☒ Both Variant-I & Variant-II
- ☐ None

18. Where can be literal defined?

(1 Point)

- ☐ in between using AD
- ☐ Using AD
- ☒ using AD and after END
- ☐ only after END

19. Identify the error in the given code written in hypothetical language for error reporting,

START 100

A DS 10

B DC '5'

MOVER AREG, A

MOVEM AREG, B

ADD BREG, B

STOP

A DC '9'

END

(1 Point)

- ☐ invalid opcode
- ☒ duplicate definition
- ☐ undefined symbol
- ☐ none

20. What is the intermediate code for the following assembly statement using variant 2

```
START 0
ADD  AREG, ='5'
LOOP MOVEM AREG, A
```

(1 Point)

- ☐ (AD,03) (C,0), (IS,01) (1) (L,01), (IS,05) (1) (S,01)
- ☐ (AD,03) (C,0), (IS,01) (1) (L,01), (IS,05) (1) (S,02)
- ☐ (AD,03) (C,0), (IS,01) AREG, ='5', (IS,05) AREG,A
- ☒ (AD,01) (C,0), (IS,01) AREG, ='5', (IS,05) AREG,A

21. Assembler is machine dependent, because of _____?
(1 Point)

- ☐ Pseudo operation table (POT)
- ☒ Mnemonics operation table (MOT)
- ☐ Both (A) & (B)
- ☐ Argument list array (ALA)

22. A macro is a unit of specification for _____ through expansion
(1 Point) *

- ☒ Program generation
- ☐ program writing
- ☐ Program Interpretation

23. Macro definition is enclosed between a _____ statement and a _____ statement.
(1 Point) *

- ☐ MACRO and END

☒ MACRO and MEND

☐ MICRO and MEND

24. The data structure used to handle nested macro calls _____ *
(1 Point)

☒ Stack

☐ Queue,

☐ List

25. During Macro expansion Phase the argument list array(ALA) holds the mapping between *
(1 Point)

☐ Numerical Representation and dummy Parameters

☒ Dummy parameters and Actual Parametets

☐ Numerical Representation and Actual Parameters

26. Conditional Expansion of Macro is supported with the help of _____ and _____ *

(1 Point)

☐ AIF AGG

☐ AFF LOOP

☒ AIF AGO

☐ AIF NOP

27. Keyword parameters are mentioned with _____ symbol before the parameter name *
(1 Point)

☒ =

☐ +☐ #☐ *

28. _____ Expansion implies replacement of a character string by another character string during program generation. *

(1 Point)

☐ Semantic☒ Lexical☐ Both☐ None

29. While handling Macro definitions inside the Macro Definition the inner macro is defined only when _____ *

(1 Point)

☐ Inner macro is called☐ Outer macro defined☒ Outer macro is called

30. Sequencing Symbols within Macro definition are defined with _____ syntax *

(1 Point)

☒ .<ordinary String>☐ #<ordinary String☐ =<ordinary String>☐ <ordinary String>.

31. Two types of expansion time variable are _____ and _____

*

(1 Point)

- ☐ INTERN and EXTERN
- ☒ Local and Global
- ☐ ENTRY AND PUBLIC

32. The table/Data Structure which holds the definitions of macro in a slightly modified form is called _____

*

(1 Point)

- ☐ Macro Name Table
- ☒ Macro Definition Table
- ☐ Macro Nested Table.
- ☐ None

33. A macro definition consists of _____

*

(1 Point)

- ☐ One or more model statements
- ☐ Macro pre-processor statements
- ☐ A macro prototype statement
- ☒ All of the above

34. The lexical analyzer reads the stream of characters from the source program and groups the characters into meaningful sequences called ----- *

(1 Point)

- ☐ token

☒ lexemes

☐ pattern

☐ word

35. ----- is considered in syntax analysis phase of compiler *
(1 Point)

☐ Regular expression

☒ Grammar

☐ Both a) and b)

☐ None of above

36. Three address code is used in ----- phase of compiler *
(1 Point)

☐ lexical analysis

☒ intermediate code generator

☐ semantic analysis

☐ none of the above

37. Execution time of compiler is ----- that of interpreter *
(1 Point)

☐ greater than

☒ less than

☐ same as

38. C, C++ languages have ----- *
(1 Point)

☐ interpreter

☒ compiler

39. Errors are shown at the end in ----- *
(1 Point)

- ☒ compiler
- ☐ interpreter
- ☐ Both a) and b)

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