

**Hi-res profile photo:**



Preferred Name: Nima Motieifrd

Program Taken: iOS Development

Project Name: Real Time Messenger

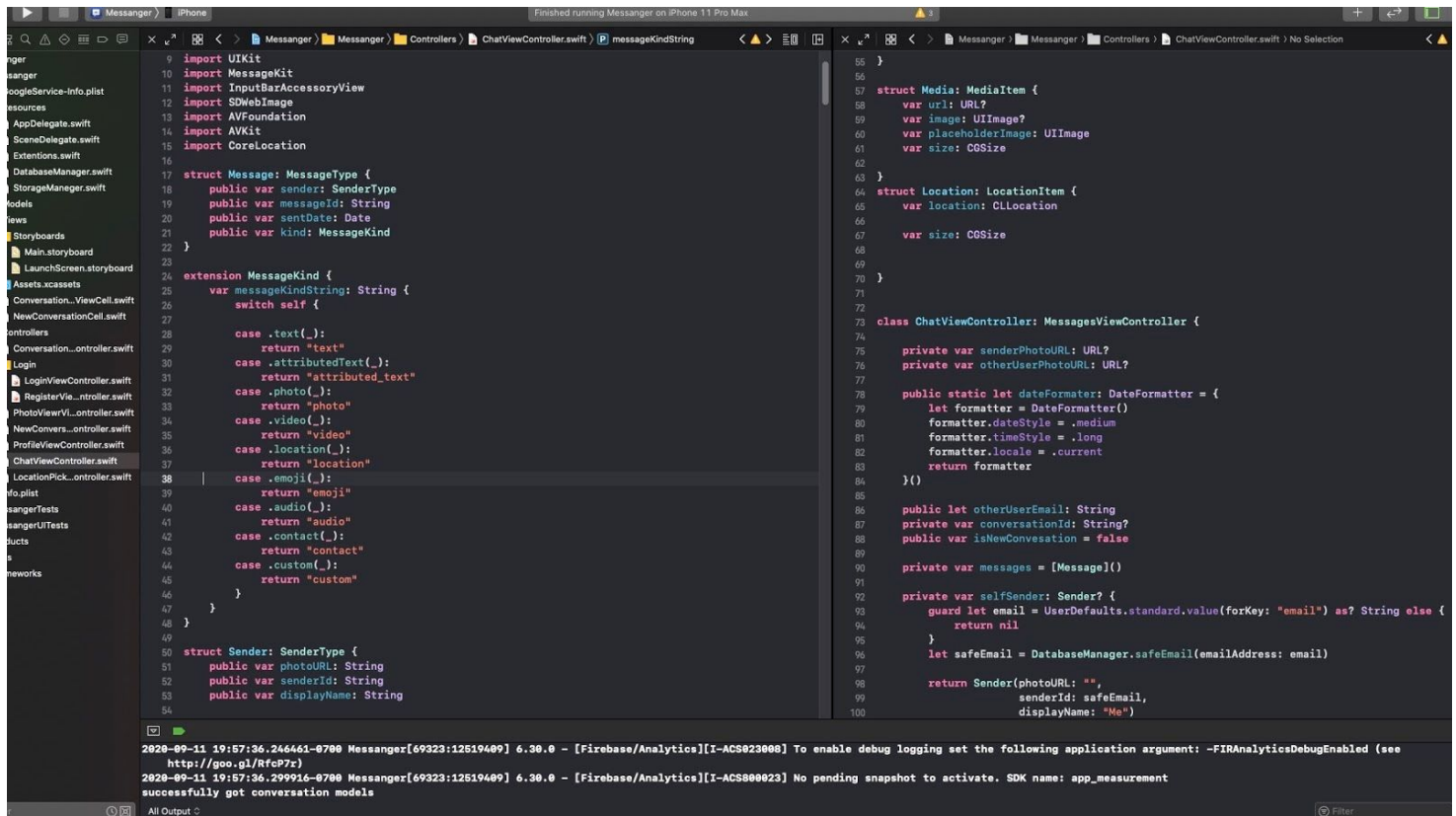
**Brief summary:**

The main goal for this project was to develop a real-time Messenger application using all the information provided by the instructor during the 5 week-long course. The project includes more than 10 different swift files which are each responsible for a specific section of the app. one of the most essential files is the “DatabaseManager.swift” which connects the app to the Firebase database where all the authentication is being handled. This application was designed and developed similar to many popular chat applications such as Facebook and WhatsApp.

**Features:**

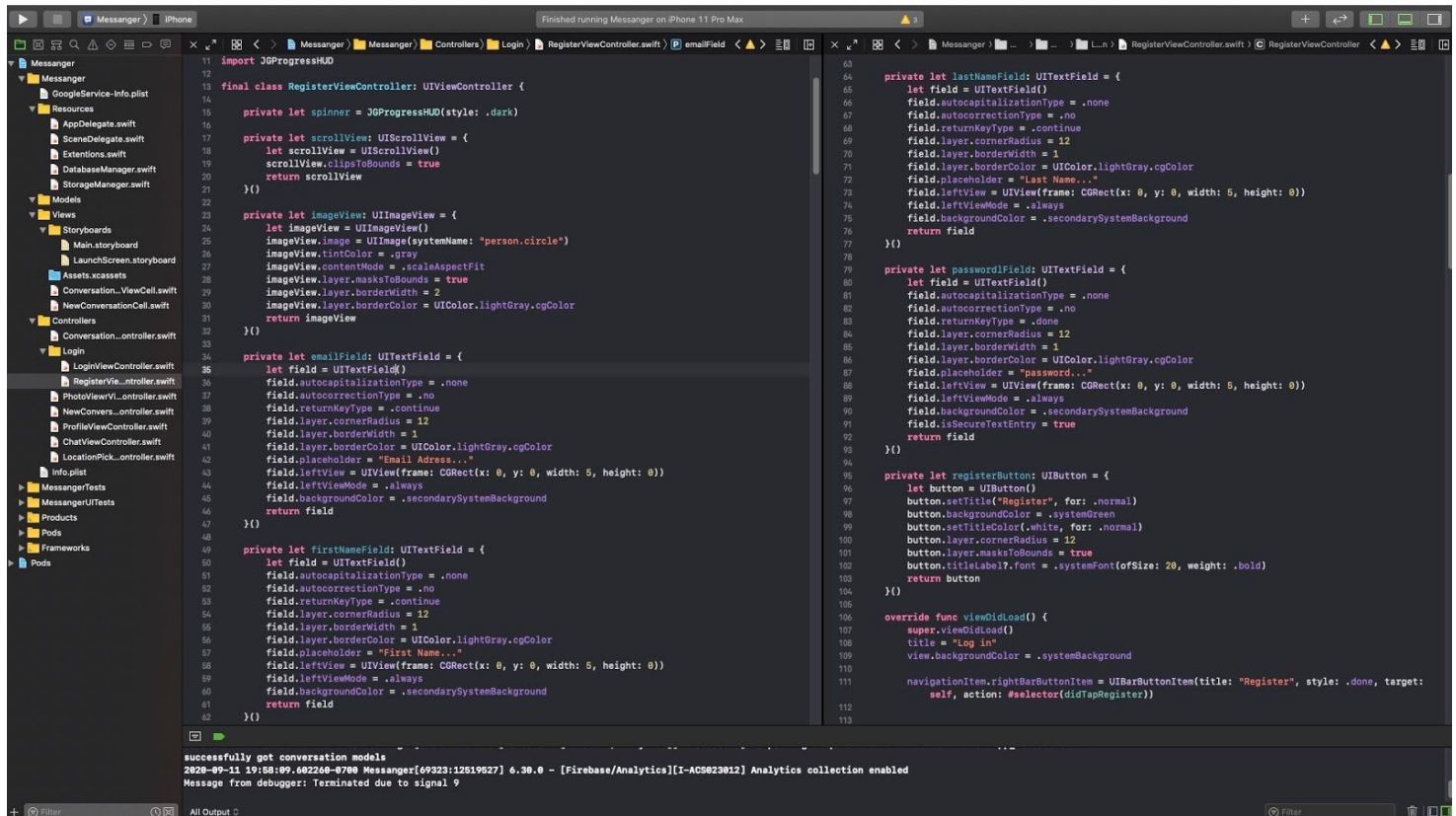
- Text messages
- Picture and video messages
- Email/pass registration and login
- Deleting messages
- Search for other users

## ChatViewController.swift



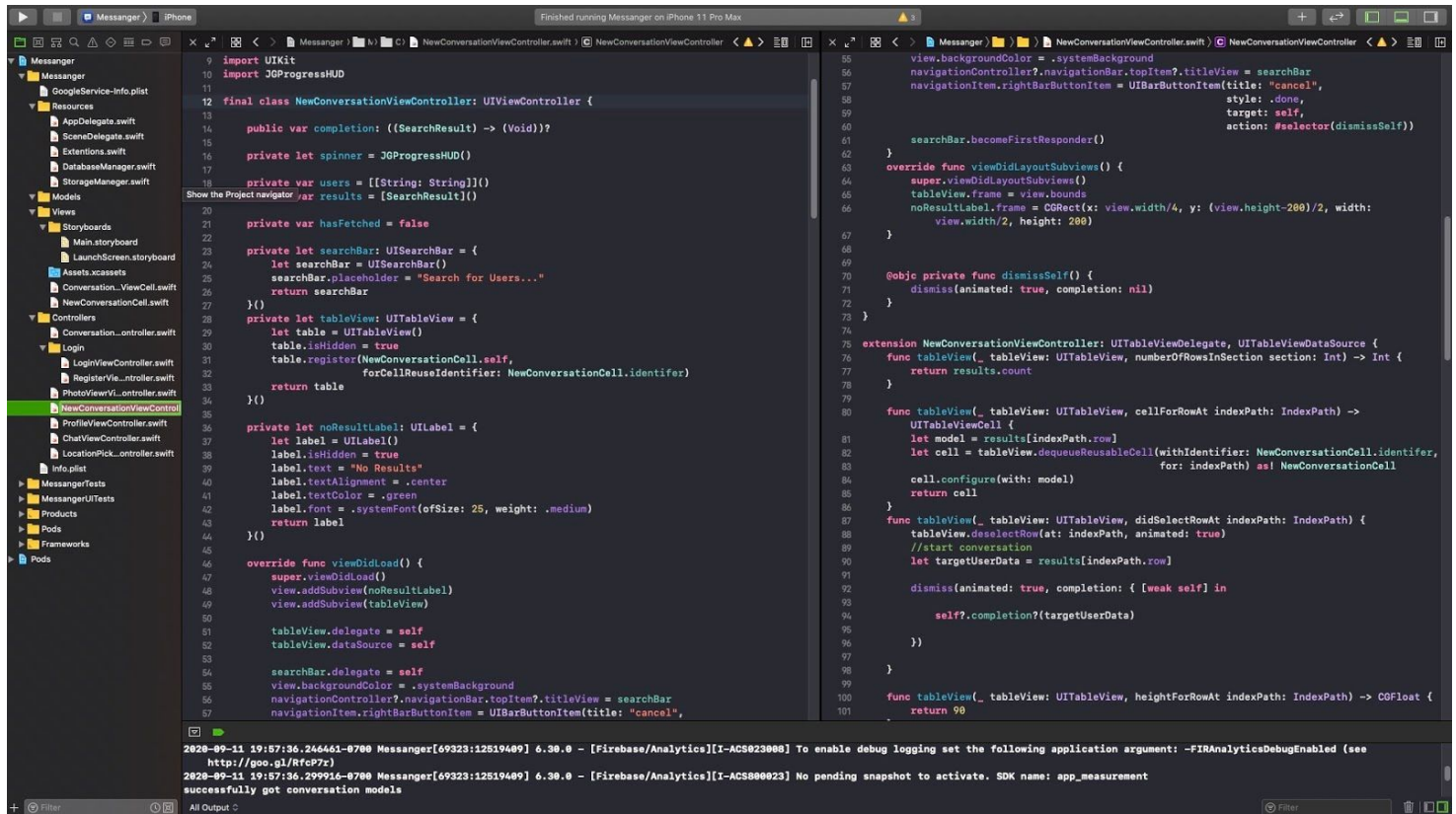
This swift file is responsible for displaying all the messages, the senders and receivers name on the Chat View.

## RegisterViewController.swift



The Register View Controller subclasses the UIViewController and is responsible for registering a user into the database.

## NewConversationViewController.swift



This section of the code is responsible for searching for users in the database by matching the given username to the existing one in the firebase.

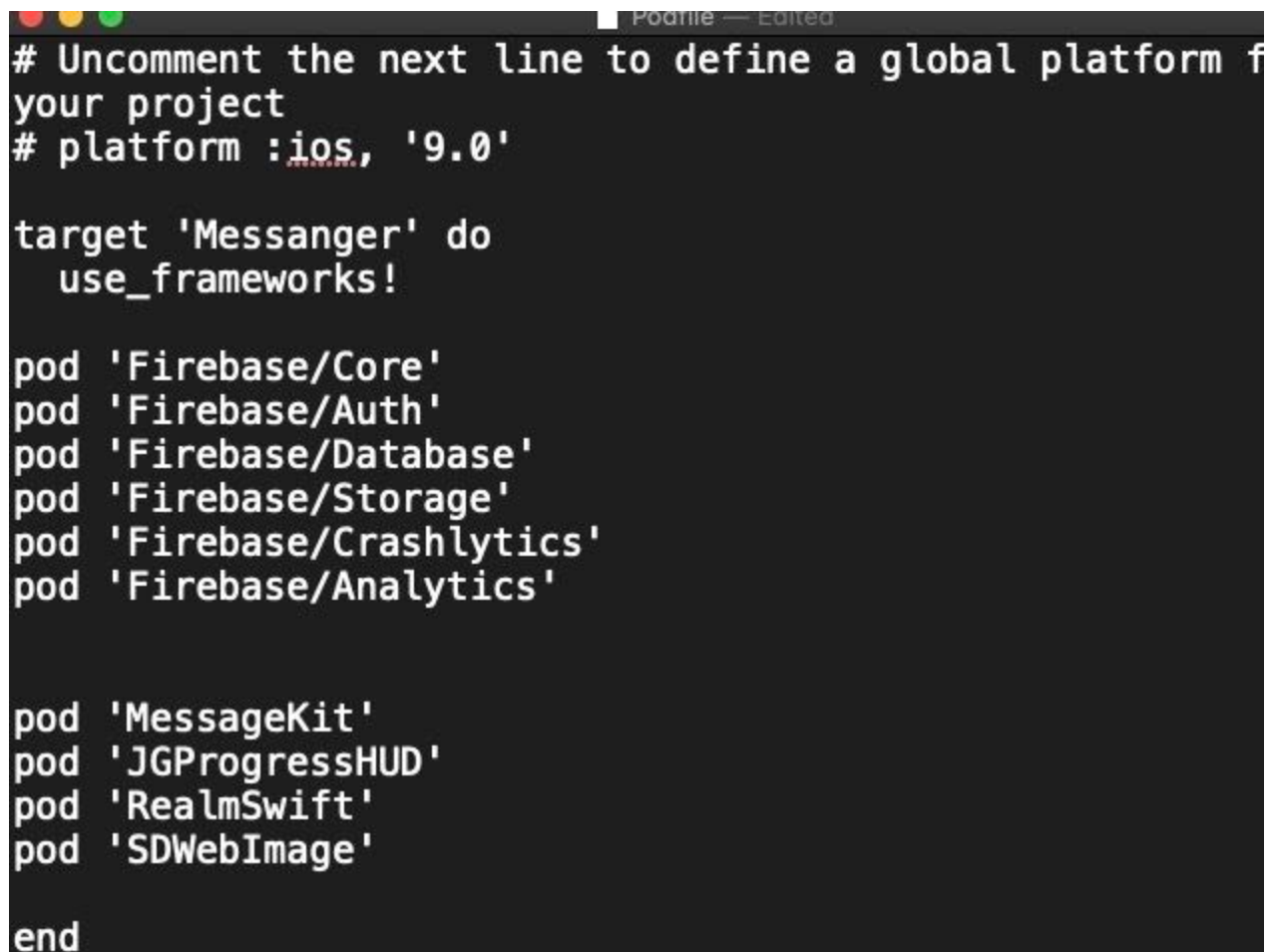
## DataBaseMannager.swift

```
12 import CoreLocation
13
14 final class DatabaseManager {
15
16     static let shared = DatabaseManager()
17
18     private let database = Database.database().reference()
19
20     static func safeEmail(emailAddress: String) -> String {
21         var safeEmail = emailAddress.replacingOccurrences(of: ".", with: "-")
22         safeEmail = safeEmail.replacingOccurrences(of: "@", with: "-")
23         return safeEmail
24     }
25 }
26
27 extension DatabaseManager {
28
29     public func getDataFor(path: String, completion: @escaping (Result<Any, Error>) -> Void) {
30         database.child("\(path)").observeSingleEvent(of: .value) { snapshot in
31             guard let value = snapshot.value else {
32                 completion(.failure(DatabaseError.failedToFetch))
33                 return
34             }
35             completion(.success(value))
36         }
37     }
38 }
39
40 // Mark :- Account Managment
41
42 extension DatabaseManager{
43
44     public func userExists(with email: String,
45                             completion: @escaping ((Bool) -> Void)) {
46
47         let safeEmail = DatabaseManager.safeEmail(emailAddress: email)
48         database.child(safeEmail).observeSingleEvent(of: .value, with: { snapshot in
49             guard snapshot.value as? [String: Any] != nil else {
50                 completion(false)
51                 return
52             }
53             completion(true)
54         })
55     }
56 }
57
58
59
60
61 //insert new user to database
62 public func insertUser(with user: ChatAppUser, completion: @escaping (Bool)
63     -> Void) {
64     database.child(user.safeEmail).setValue([
65         "first_name": user.firstName,
66         "last_name": user.lastName
67     ], withCompletionBlock: { [weak self] error, _ in
68
69         guard let strongSelf = self else {
70             return
71         }
72
73         guard error == nil else {
74             print("failed to write to database")
75             completion(false)
76             return
77         }
78
79         strongSelf.database.child("users").observeSingleEvent(of: .value) { snapshot in
80             if var usersCollection = snapshot.value as? [[String: String]] {
81                 //append to user dictenary
82                 let newElement = [
83                     "name": user.firstName + " " + user.lastName,
84                     "email": user.safeEmail
85                 ]
86                 usersCollection.append(newElement)
87
88                 strongSelf.database.child("users").setValue(usersCollection,
89                     withCompletionBlock: { error, _ in
90                         guard error == nil else {
91                             completion(false)
92                             return
93                         }
94
95                         completion(true)
96                     })
97             } else {
98                 //creat the array
99                 let newCollection: [[String: String]] = [
100                     [
101                         "name": user.firstName + " " + user.lastName,
102                         "email": user.safeEmail
103                     ]
104                 ]
105
106                 strongSelf.database.child("users").setValue(newCollection,
107                     withCompletionBlock: { error, _ in
108                         guard error == nil else {
109                             completion(false)
110                             return
111                         }
112                         completion(true)
113                     })
114             }
115         }
116     }
117 }
```

The DatabaseManager.swift is responsible for communicating with the database in order to do pretty much anything in the app such as creating/deleting an account, updating conversation entries and fetching the existing conversations for the users.



## Pod File

A screenshot of a code editor window titled "Podfile — Edited". The editor has a dark background with white text. The code is a Podfile for an iOS project. It starts with a comment: "# Uncomment the next line to define a global platform for your project". Below this is a line "# platform :ios, '9.0'" with a red squiggly line under "ios". Then there is a "target 'Messenger' do" block containing "use\_frameworks!". This is followed by a list of pod dependencies: "pod 'Firebase/Core'", "pod 'Firebase/Auth'", "pod 'Firebase/Database'", "pod 'Firebase/Storage'", "pod 'Firebase/Crashlytics'", and "pod 'Firebase/Analytics'". After a blank line, there are four more pods: "pod 'MessageKit'", "pod 'JGProgressHUD'", "pod 'RealmSwift'", and "pod 'SDWebImage'". The file ends with "end".

```
# Uncomment the next line to define a global platform for
your project
# platform :ios, '9.0'

target 'Messenger' do
  use_frameworks!

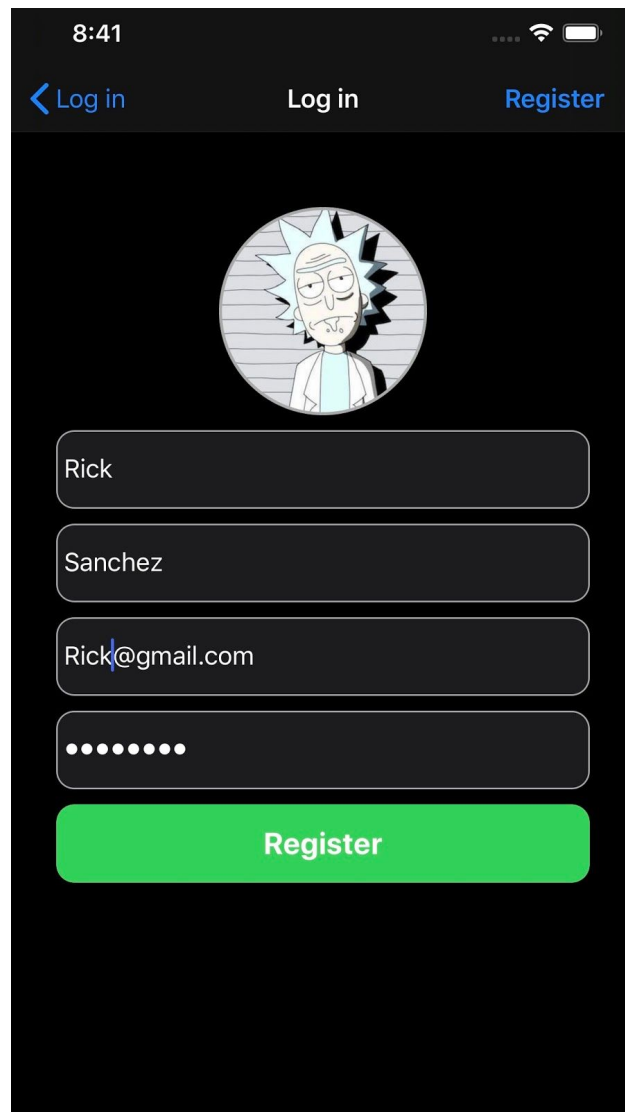
  pod 'Firebase/Core'
  pod 'Firebase/Auth'
  pod 'Firebase/Database'
  pod 'Firebase/Storage'
  pod 'Firebase/Crashlytics'
  pod 'Firebase/Analytics'

  pod 'MessageKit'
  pod 'JGProgressHUD'
  pod 'RealmSwift'
  pod 'SDWebImage'

end
```

All the essential pods for this project are listed in the podFile.


## Register View



A mobile app registration screen in dark mode. The background is black. At the top, the status bar shows the time 8:41, signal strength, Wi-Fi, and battery icons. Below the status bar is a navigation bar with three items: a blue back arrow followed by 'Log in', the text 'Log in' in white, and 'Register' in blue. The main content area features a circular profile picture of Rick Sanchez. Below the profile picture are four text input fields: the first contains 'Rick', the second 'Sanchez', the third 'Rick@gmail.com' with a blue cursor, and the fourth contains seven white dots for a password. At the bottom is a large green button with the text 'Register' in white.

8:41

< Log in Log in Register



Rick

Sanchez

Rick@gmail.com

•••••••


Register

Sample of the registration view in dark mod



## Profile View

# Profile



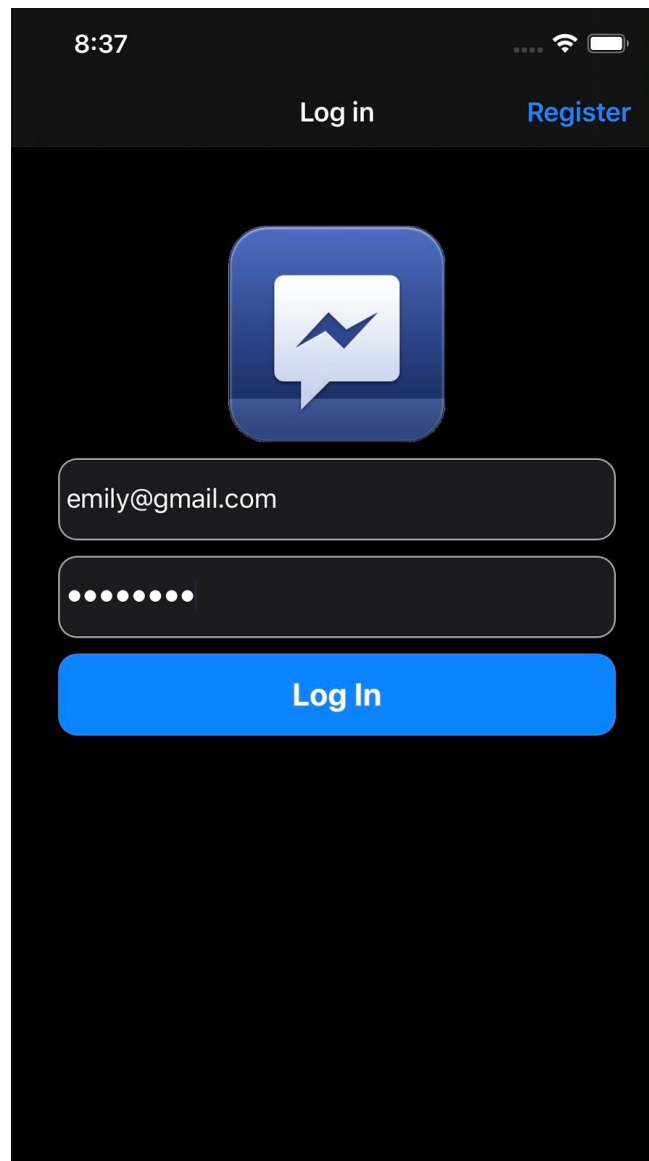
Name: nima motie

Email: nima@gmail.com

[Log out](#)

Sample of the profile TableView


## Login View



A mobile app login screen with a dark background. At the top, the status bar shows the time 8:37, signal strength, Wi-Fi, and battery. Below the status bar is a navigation bar with 'Log in' and 'Register' links. The main content area features a blue app icon with a white speech bubble and a blue line graph. Below the icon are two input fields: the first contains the email 'emily@gmail.com' and the second contains masked characters '.....'. A blue 'Log In' button is positioned below the input fields.

8:37

Log in Register



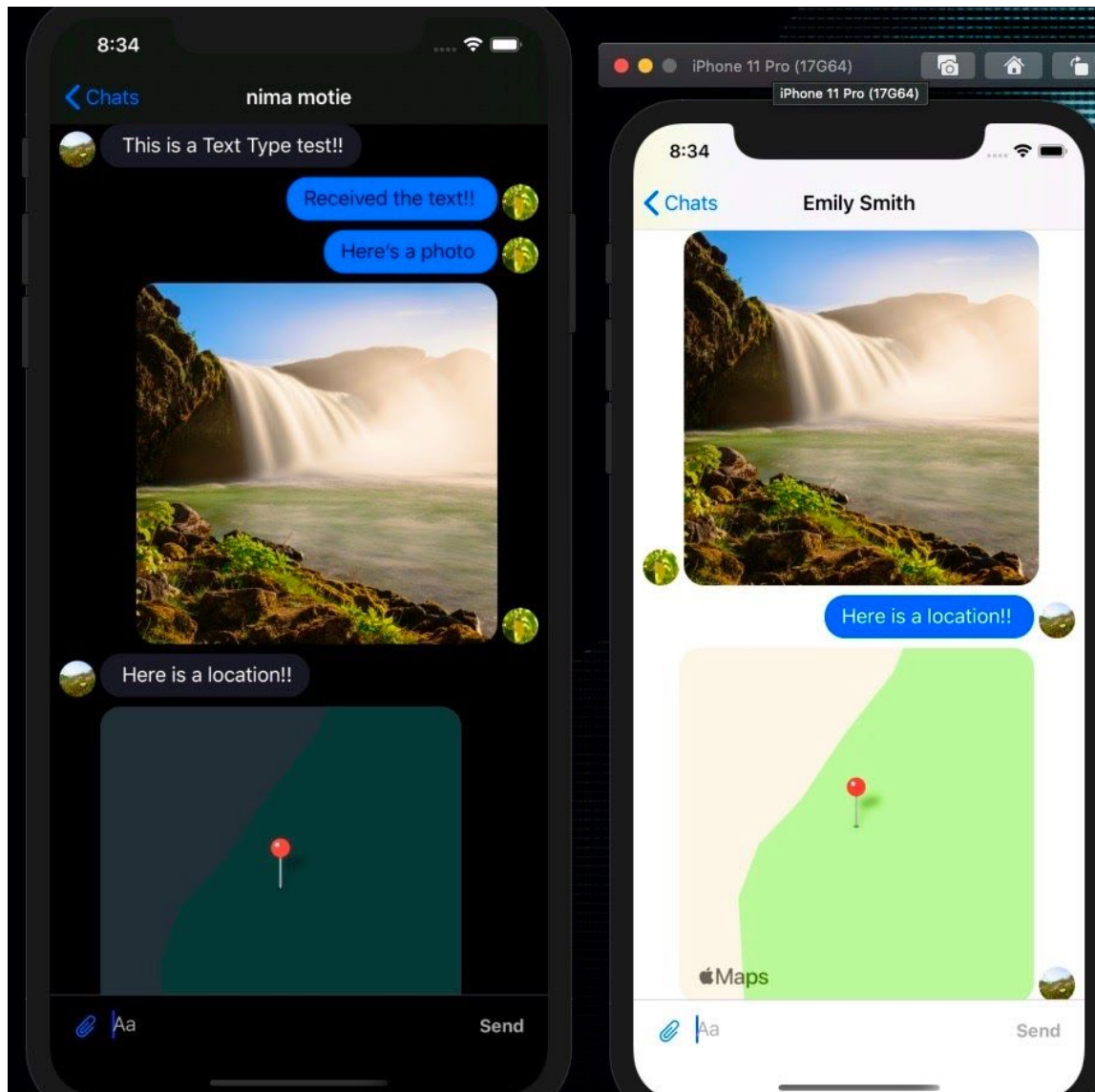
emily@gmail.com

.....

Log In

Sample of the Login page

## Conversation View



Sample of the conversation View