I am Nima Niazi, developer and musician. I have studied English Language and Literature at University of Tabriz and currently I am enrolled as a full-time graduate student at Interactive Telecommunications Program - TISCH NYU. I have been working as a live and session electric guitar player, sound designer, composer and a full stack web developer. I also have experience with Audio DSP programming using C++ and the JUCE framework. A selection of my work is available on my website. My work and research at ITP involves audio DSP, sound generation and sound manipulation. I have also worked extensively with Unity and developed an arcade game for our course The New Arcade.

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Degrees and Certificates:

- B.A. English Language and Literature from University of Tabriz
- IELTS with a band score of 8.5
- CS50x

Work Experience:

- Professional session guitarist
- Founder and maintainer of Neckboard.com, a music educational web application.
- Full-stack web developer
- Coding Lab Mentor at ITP - NYU
- Graduate Assistant for Code! and Code! 2 classes at NYU
- Networks Assistant at ITP - NYU

Skills:

- Music Composition
- Sound Design
- Audio Mixing and Editing
- Unity Game Development
- Programming (JavaScript, TypeScript, HTML, CSS, SCSS, React, Next.js, Vue, Python, Django, GraphQL, C++, C#, Java, JUCE, Docker)