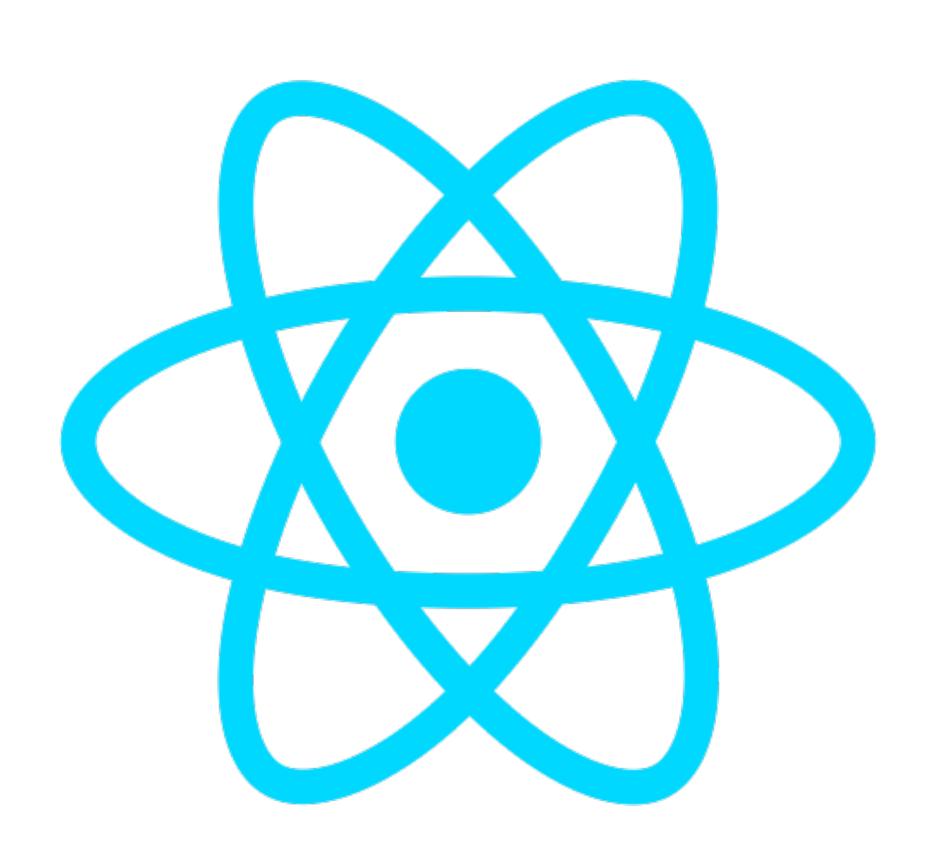
## Hooks!

Putting the fun in functional

## Why I Love Hooks



- Two different ways to build components always felt like a design flaw
- Excellent way of cross-cutting concerns
- Often eliminate the need for higherorder components and render props
- Closer to the mental model of JavaScript's prototypal inheritance
- Easy to get started, powerful to build on

#### That Said...

- Classes are not deprecated
- Classes are not inferior in any objective way
- There's no reason to refactor working code if it's stable and easy to reason about.

# So... what are hooks, really?

### Hooks are just closure

really.

# A simple example of closure

Incrementing a private value

```
1 function getCounter(initialValue=0) {
     let value = initialValue
     function count() {
       value += 1
    return value
    return count
10 }
12 const count = getCounter()
13 count()
14 // => 0
15 count()
16 // => 1
17 count()
18 // => 2
19 console.log(value)
20 // => Reference error: value is undefined
```

## Two Rules of Hooks

#### Rule 1:

Only call Hooks at the top level. Don't call them inside loops, conditions, or nested functions.



```
1 const MyComponent = (props) => {
2  const [ val, setVal ] = useState(42)
3
4  return The Value: {val}
5 }
```



```
1 const MyComponent = (props) => {
2  if (props.someCondition) {
3    useEffect(() => {/*...*/}, [])
4  }
5
6  return Oh no
7 }
```

#### Rule 2:

# Only call Hooks from React function components or your own custom hooks



```
1 const MyComponent = (props) => {
2 const [ val, setVal ] = useState(42)
3
4 return The Value: {val}
5 }
```



```
1 function someArbitraryFunction(value) {
2   const [ persisted, setValue ] = useState(value)
3
4   // do some arbitrary stuff
5
6   return someArbitraryThing
7 }
```

# Writing Custom Hooks

#### "A custom Hook is a JavaScript function whose name starts with 'use' and that may call other Hooks"

React Docs: <a href="https://reactjs.org/docs/hooks-custom.html">https://reactjs.org/docs/hooks-custom.html</a>

[Demo]