



Nicholas L Mitchell

Front-end / UX / UI

Listener, thinker & problem-solver

nicholaslmitchell.com

twitter.com/nicklmitch

github.com/nicholaslmitchell

mitchellnicholasl@gmail.com

Experience

User Experience Designer

HeathWallace

Chicago, IL (2013 - present)

- Develop interactive application prototypes with HTML5, SASS/LESS, JavaScript and Axure
- Design the UI for large, scalable enterprise and customer-facing applications
- Work collaboratively with design, development and marketing teams while acting as an unflinching user-advocate.

Web Developer

Q1 Media

Austin, TX (2013)

- Maintained, tested and wrote JavaScript, PHP, HTML5, and CSS for ad technology used to reach over 150 million unique users
- Developed and designed ad units based on client and stakeholder needs
- Collaborated with development team and versioned code with Git

User Experience Consultant

Design for Use

Austin, TX (2013)

- Worked collaboratively with UX, Usability and Marketing teams along with stakeholders to measure and A/B test prototype UX
- Observed, recorded and interviewed roughly twenty users in one hour sessions with high-fidelity prototypes
- Analyzed findings and provided recommendations to business stakeholders

Research Assistant

Texas Digital Library

Austin, TX (2011 - 2013)

- Wrote HTML, CSS, XSL, and JS for Wordpress and OSS UI customization
- Collected and analyzed user feedback from surveys for over 100 targeted users to improve TDL web services and overall UX
- Resolved and debugged a wide range of technical issues: AWS hosted services, PHP plugins, Apache settings and modifying DB entries

Education

MS, Information Studies

University of Texas at Austin (2013)

Focus: UX Design, Information Architecture

BA, Art History

Ohio State University (2010)

Focus: New Media, Contemporary Art + Design

Coursework, Computer Science

Lakeland Community College (2006)

Focus: Programming, Web Design

Skills

User Experience Design

HTML / HAML / Jade

CSS / SASS / LESS

JavaScript / CoffeeScript

PHP

Client / Server MV*

Photoshop / Illustrator

Axure / Omnigraffle