# **Computer Networks: Assignment 1**

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## **GitHub Repository**

• Link to GitHub Repository: https://github.com/nimittnim/snifox

## Part I

## Implementation

- The objective of this part is to build a packet sniffer that can access and analyse network packets.
- We implemented the sniffer using **socket and struct** modules to parse and analyse the packets that analyses the packets live until stopped.
- It keeps track of packet in three dictionaries that store source-destination address and then computes overall traffic metrics like mean, max and min packet size.
- We use **tcpreplay** to replay the network packets as in file 6.pcap.

#### Link to code

- Main Sniffer
- · Running tcpreplay and sniffer

The following block shows the typical output from the sniffer:

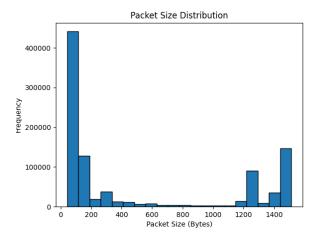
```
Sniffer Started

Sniffer Closed
Sniffing Stats:
Total Data: 515832534 bytes
Total Packets: 982137
Min Size: 42, Max Size: 1514, Avg Size: 525.21
Top Data Transfer Pair: ('180.149.61.76', '10.240.0.41'): 52695453 bytes
Distribution of Packet Sizes Histogram Stored at results/packet_size_distribution.png
Flow data with IPs stored at results
Thank You!
```

#### Results

### **Traffic Stats**

- 1. Total Data Transferred = 515462763 bytes
- 2. Total number of Packets transferred = 981722
- 3. Distribution of Packet Size:



We can notice packets of size 40 - 200 bytes and 1300 - 1500 bytes are most frequently transferred.

- 4. Minimum Packet Size = 42 bytes
- 5. Maximum Packet Size = 1512 bytes
- 6. Mean Packet Size = 525 bytes

## **Unique Source-Destination Pairs**

The linked file displays each of the pairs and amount of data shared between them.

1. Total Unique Source-Destination Pairs = 9450

This may vary from the actual number as the sniffer also captured the default packets as noise.

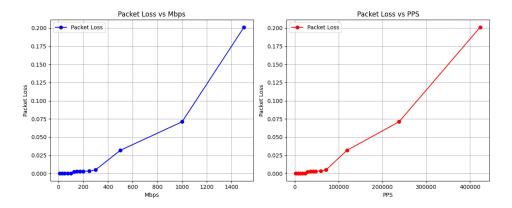
#### **Flow Statistics**

- 1. The <u>linked file</u> displays the sources with their IP address and corresponding total flow.
- 2. The <u>linked file</u> displays the destinations with their IP address and corresponding total flow.
- 3. The (180.149.61.76 10.240.0.41) pair transferred the most data: 52686409 bytes

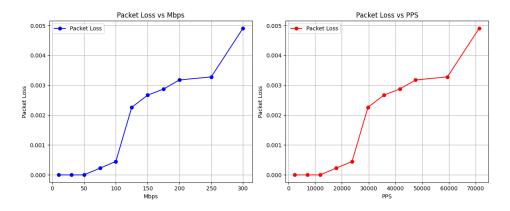
#### **Packet Loss Statistics**

#### 1. Running Sniffer and Traffic replay on same VM:

Firstly, we ran sniffer and replay on the same machine: **Ubuntu 20.04 QEMU 9.1 ARM Virtual Machine.** The following plots describe the packet loss as we configure replay speed:



Looking closely,



We can note that around speed of 50 MBPS and 12000 PPS, the sniffer starts to miss some transferred packets.

#### 2. Running Sniffer and Traffic replay on two different VMs:

Then, we ran sniffer and replay on two different Virtual Machines: **Ubuntu 20.04 QEMU 9.1 ARM VMs** connected using bridged network over WiFi.

This setup also gave similar results as packet loss increased as replay was configured at higher speed. We noted that around speed of **30 MBPS** and **70000 PPS**, the sniffer starts to miss some transferred packets.

## Part II

#### Implementation:

- 1. Finding IP address of the attacker's phishing page:
  - The attacker uses DNS spoofing to redirect secure-bank.com to his private ip.
  - We need to check for DNS response with "secure-bank.com" in the query name.
  - The IP we get should also be private.

#### 2. Username of the victim:

- We look for a packet with POST request that is directed towards "secure-bank.com", i.e. the phishing IP.
- We look for strings like "username" and "password" in the url encoded format.

#### 3. Getting information about the attacker:

- We know that the attacker sent an email using their own machine in plain-text.
- We look for packets with source ip equal to the phishing ip.
- We check for SMTP traffic with Raw data.
- We find an email from the attacker.

#### **Results:**

- 1. IP address of the phishing page: 192.168.1.100
- 2. Victim's information:
  - a. username = alexwell
  - b. password = bemymaxwell
- 3. Information about the attacker:
  - a. Name of the attacker: Chris Martin
  - b. Email address of the attacker: ab@iitgn.ac.in

- c. Email subject: CS331 Enrollment
- d. Email body: Can I get enrolled into CS331? I need it for my graduation.

## Part III

## 1. 5 Application Layer Protocols not discussed in class

#### 1. SNMP (Simple Network Management Protocol)

- **Operation/Usage**: Monitors and manages network devices (routers, switches) by collecting data and configuring parameters.
- · Layer: Application layer.
- RFC: RFC 1157 (SNMPv1), updated by later RFCs for newer versions.

#### 2. SIP (Session Initiation Protocol)

- Operation/Usage: Establishes, modifies, and terminates multimedia sessions (e.g., VoIP calls, video conferencing).
- Layer: Application layer.
- RFC: RFC 3261.

#### 3. NTP (Network Time Protocol)

- Operation/Usage: Synchronizes clocks across networked devices to ensure accurate timekeeping.
- · Layer: Application layer.
- RFC: RFC 5905.

#### 4. LDAP (Lightweight Directory Access Protocol)

- Operation/Usage: Accesses and maintains distributed directory information (e.g., user accounts in an organization).
- Layer: Application layer.
- RFC: RFC 4511.

#### 5. MQTT (Message Queuing Telemetry Transport)

- Operation/Usage: Enables lightweight publish-subscribe messaging for IoT devices in low-bandwidth environments.
- Layer: Application layer.
- RFC: RFC 7252.

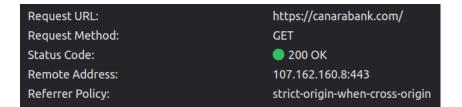
## 2. Analysing websites: Browser - Brave

#### Part a. Request Headers: Results

Website	Request Line	Version of Application layer protocol	IP address	Is the connection persistent
canarabank.com	GET	HTTP/1.1	107.162.160.8	Persistent (keep- alive)
github.com	GET	HTTP/2	20.207.73.82	Persistent (Default)
netflix.com	GET	HTTP/2	44.242.60.85	Persistent (Default)

#### Proof / Source of the data above

### 1. Canara Bank



After running "curl -v https://canarabank.com"



Connection: keep-alive Host: canarabank.com

#### 2. GitHub



After running "curl -v https://github.com"



\* Connection #0 to host github.com left intact

#### 3. Netflix

Request URL:	https://www.netflix.com/in/
Request Method:	
Status Code:	● 200 OK
Remote Address:	44.242.60.85:443
Referrer Policy:	strict-origin-when-cross-origin

After running "curl -v https://netflix.com"



\* Connection #0 to host netflix.com left intact

## Part b. Header Fields and HTTP error codes

This is for github.com

## Request Header

Header Filed	Value
:authority	github.com
:scheme	https
cache-control	max-age=0

## Response Header

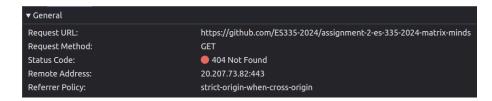
Header Filed	Value
cache-control	max-age=0, private, must-revalidate
content-encoding	gzip

#### **HTTP Error Codes**

Header Filed	Value
server	GitHub.com

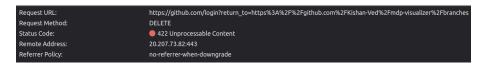
#### 1. 404 Not Found:

I Tried opening a private repo in github without signing in.



#### 2. 422 Unprocessable Content:

I tried deleting a branch of a repository without having the permission.

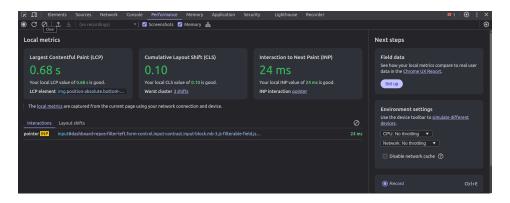


#### 3. 400 Bad Request:

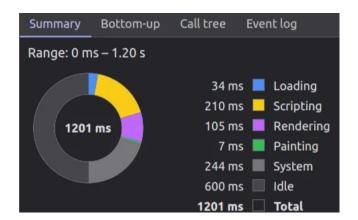
I tried creating a branch with no name.



## Part c. Performance Metrics for "github.com":



- LCP = 0.6 s
- CLS = 0.1 s
- INP = 24 ms



## List of Cookies for "github.com":

#### 1. Response Header

· Set-Cookie:

\_gh\_sess=XQKp1BhDHgdiKSG6AR82ObOgejHxQtbl9zBpNZgbAA4GuXITUhcxubKWgk50yVUzkkxrORj2Z4mA4kan3ZuBF-X0U%2BJ0x2F1DIrAa2--XacbWFWVM6cJfHfHzNWrJw%3D%3D; path=/; secure; HttpOnly; SameSite=Lax

#### 2. Request Header

• Cookie : \_octo=GH1.1.895787376.1723207687; \_device\_id=9f52446374bf74ca30cf2cb5183cf3d8; saved\_user\_sessions=117972328%3Aib83prvEiHTKNA9XxilvKqPltPcrTfe1Bbw6b658git7bBlg; user\_session=ib83prvEiHTKNA9XxilvKqPltPcrTfe1Bbw6b658git7bBlg; \_\_Host-user\_session\_same\_site=ib83prvEiHTKNA9XxilvKqPltPcrTfe1Bbw6b658git7bBlg; logged\_in=yes; dotcom\_user=SumeetSawale; color\_mode=%7B%22color\_mode%22%3A%22auto%22%2C%22light\_theme%22%3A%7B%22name%22%3A%22cpu\_bucket=lg; preferred\_color\_mode=dark; tz=Asia%2FCalcutta; \_gh\_sess=JPGRj2eVLhPRmYoi2QRwm0flJPKfA8HwWGUB%2F1fpzkPVfvv2XXKDcVEsCujW78B6w3T%2BvpgzkHpb-3XZZd%2B%2BtVIXM29M%2F--8WCd1ijyiKiwczd%2BenvSEA%3D%3D

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