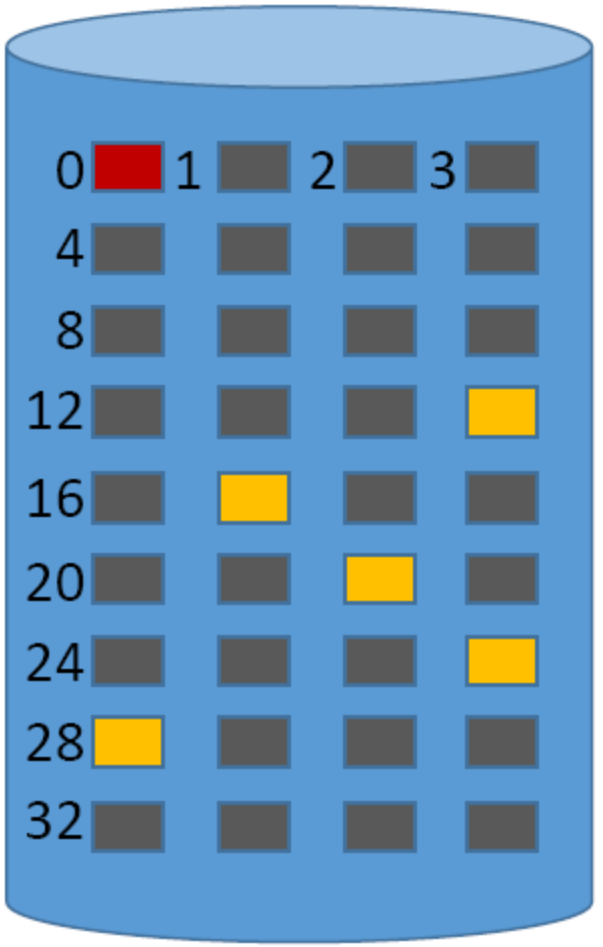
OPERATING SYSTEMS

CSCI 509

FILE ALLOCATION TABLE

File Allocation Table

Reserve a single (or two or three) blocks, to hold a table of all blocks



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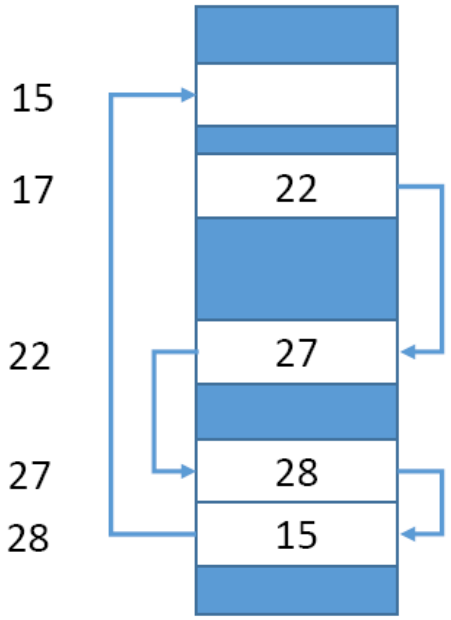

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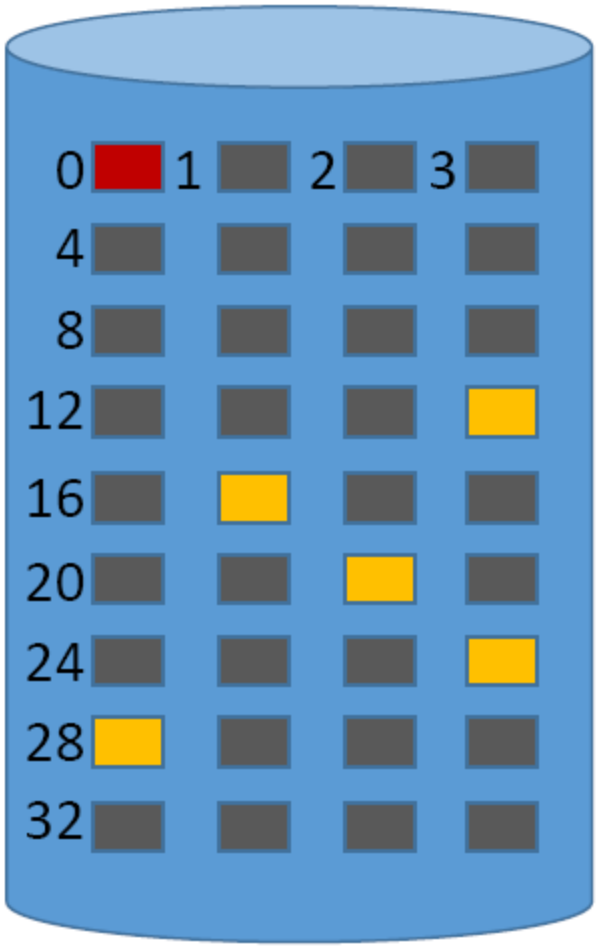

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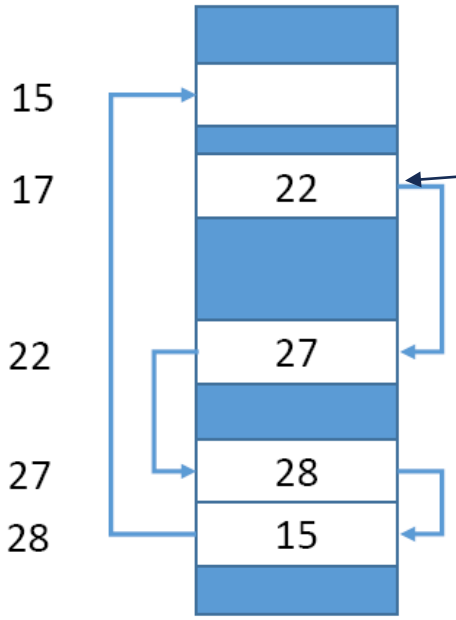

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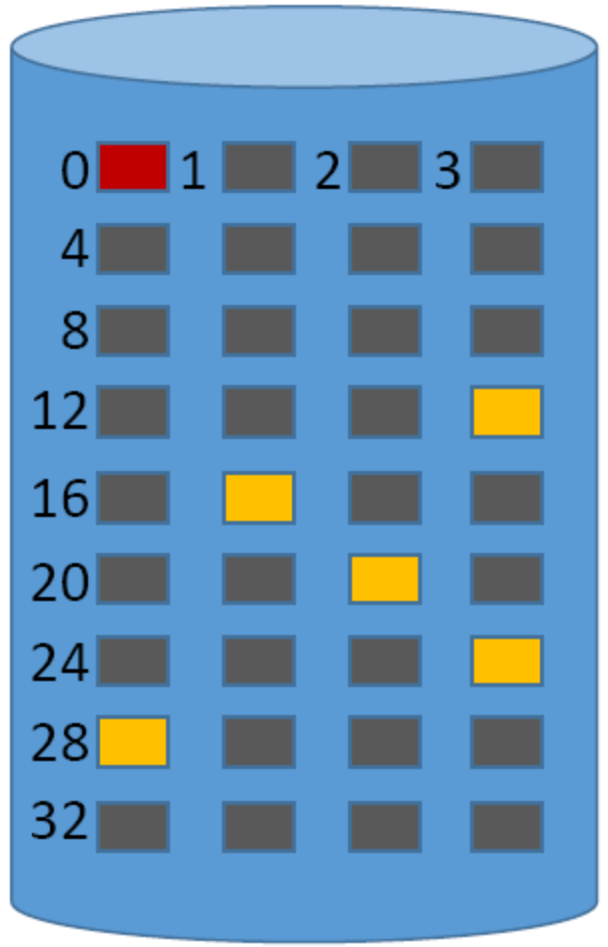

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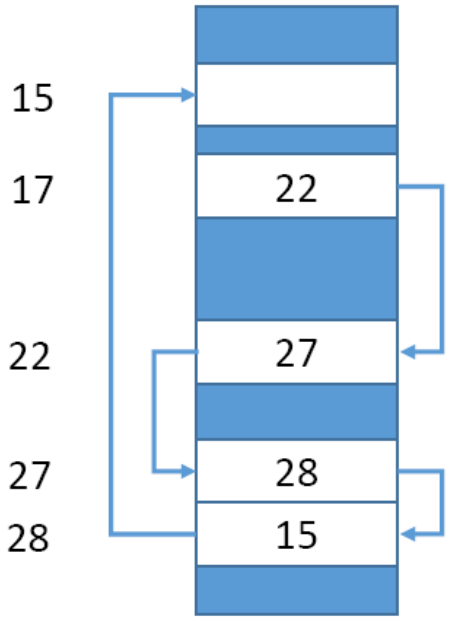

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- Allows for faster traverse.

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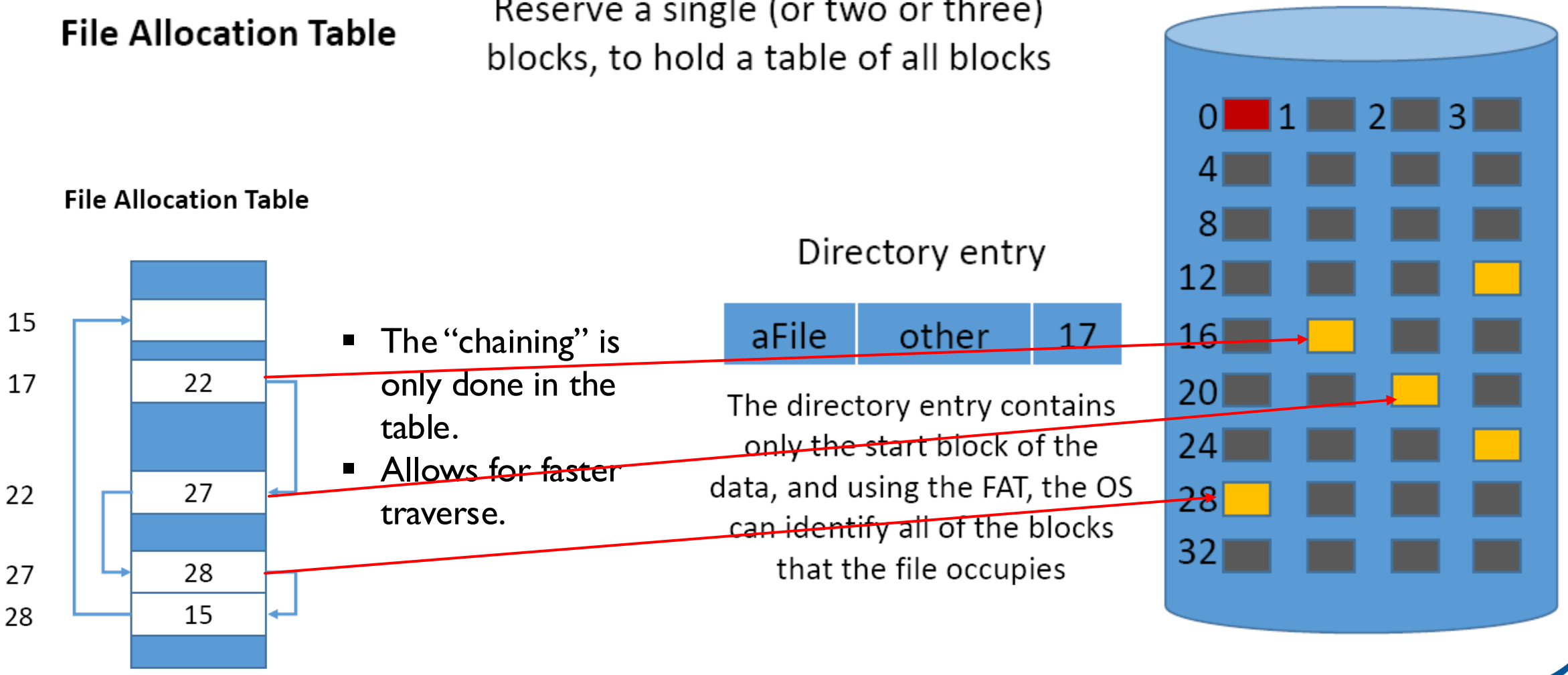

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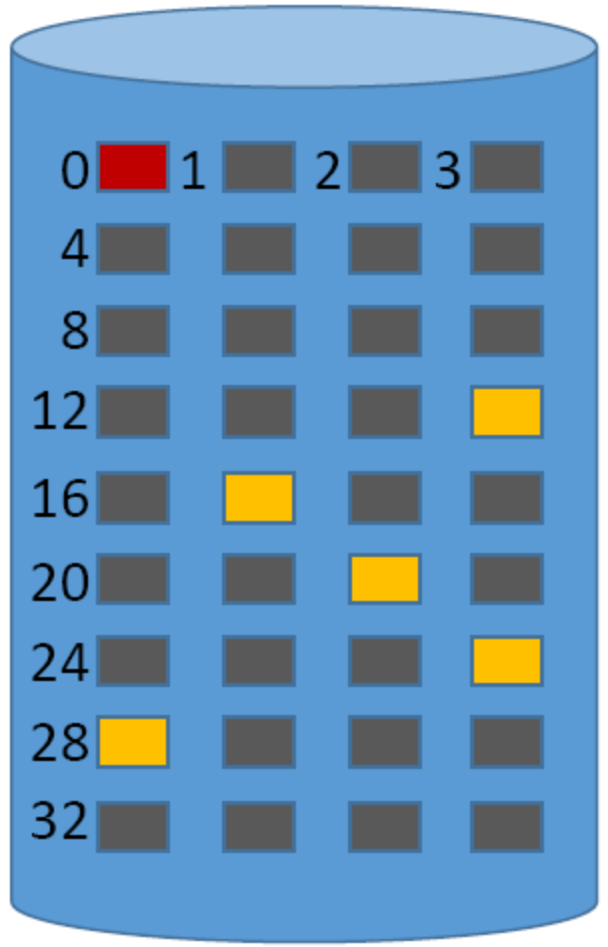

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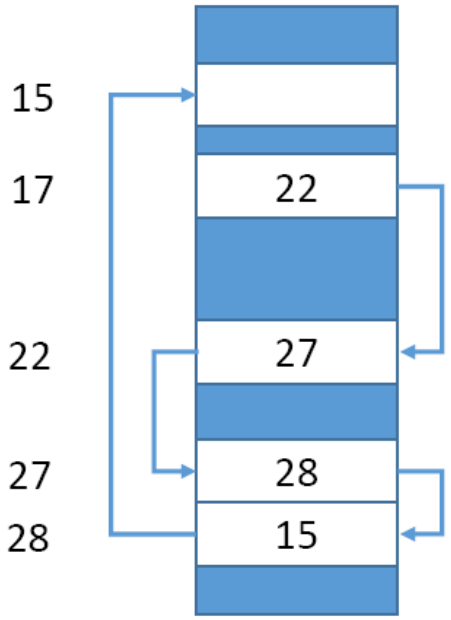

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- Assignment 5 is now due March 10 to void having submission during prep week. Ten days should be ample time to complete this assignment which is much easier than A4.

FILE ALLOCATION TABLE

- Worksheet: Given a FAT and a file with a first block address of 25 on disk, list the blocks that belong to this file, in order.

14	-1
15	19
16	12
17	28
18	-1
19	22
20	2
21	31
22	23
23	18
24	-1
25	15

FILE ALLOCATION TABLE

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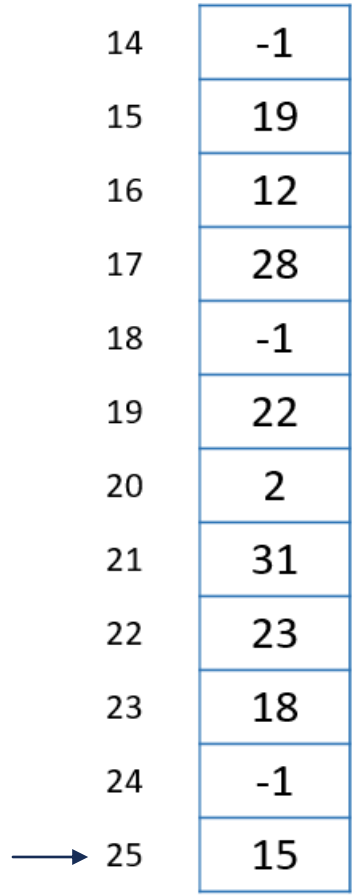
1. 25



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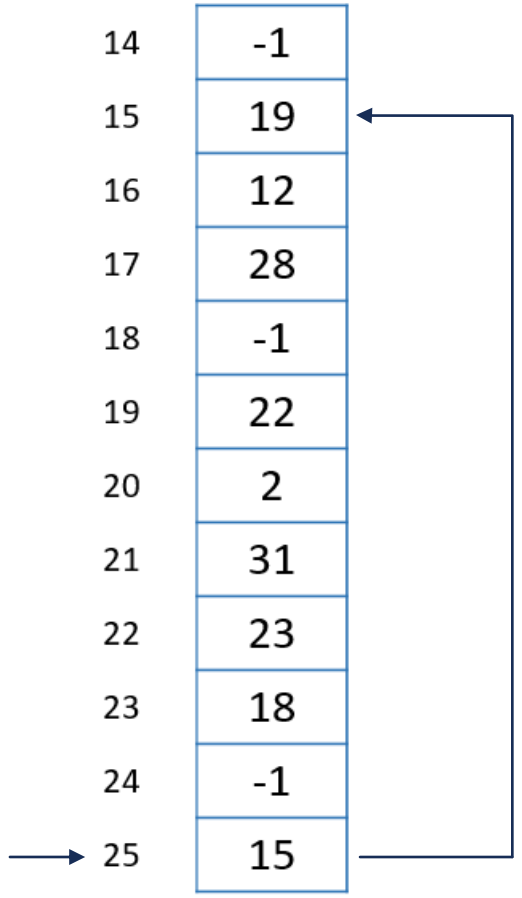

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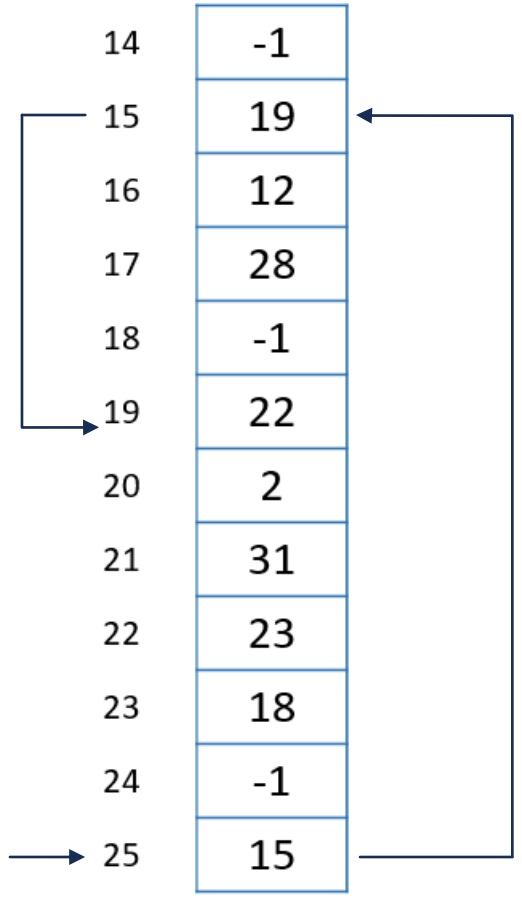

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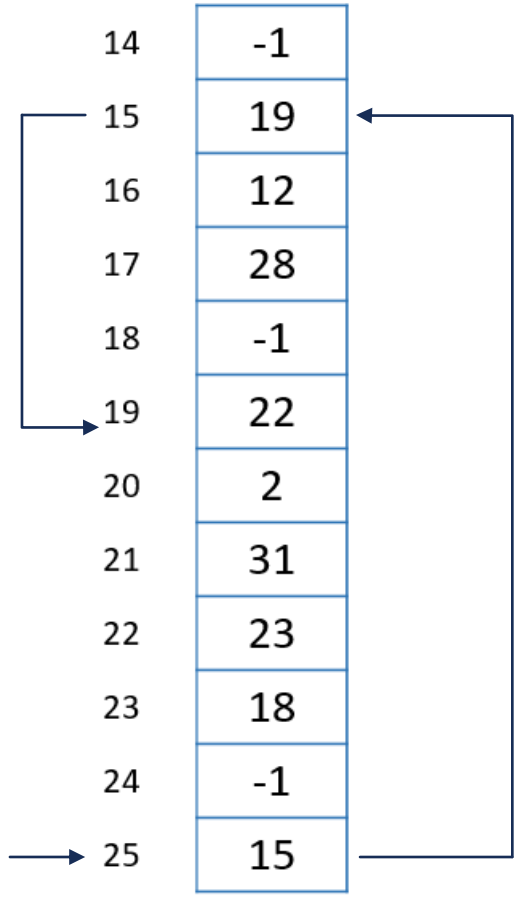

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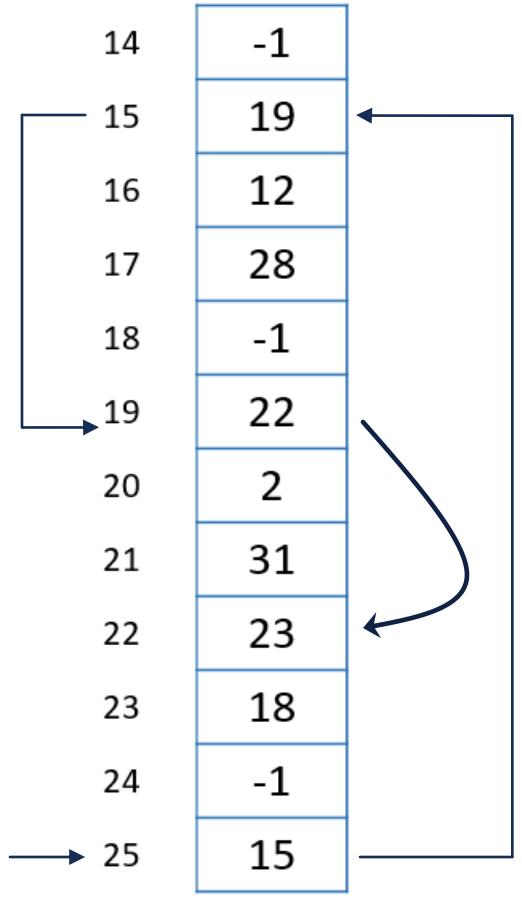

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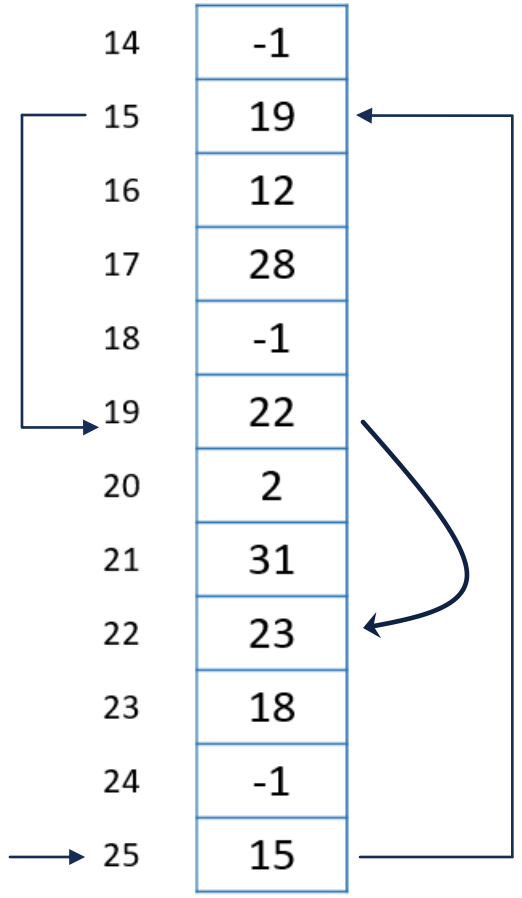

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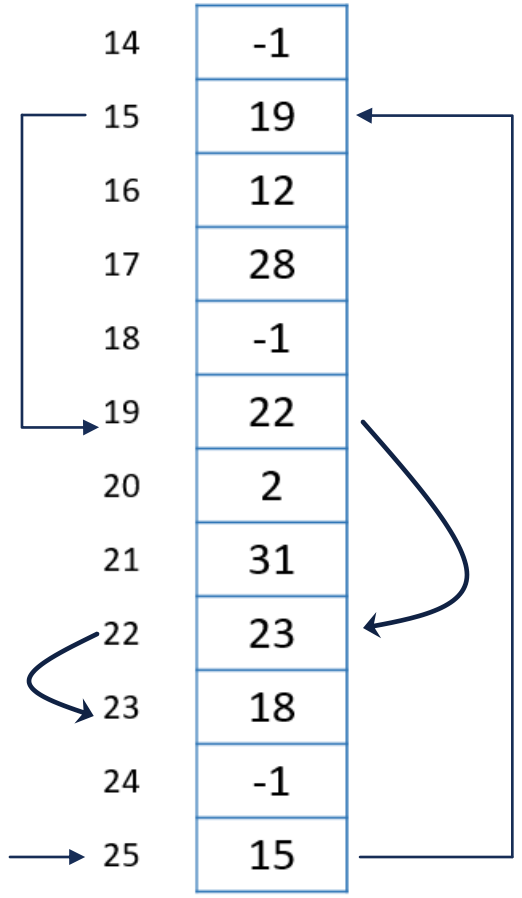

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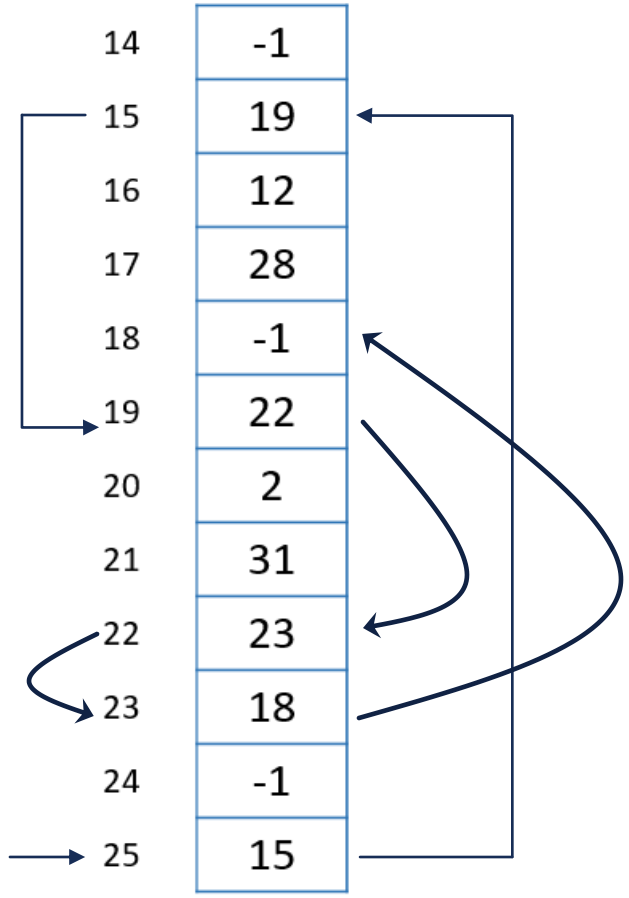

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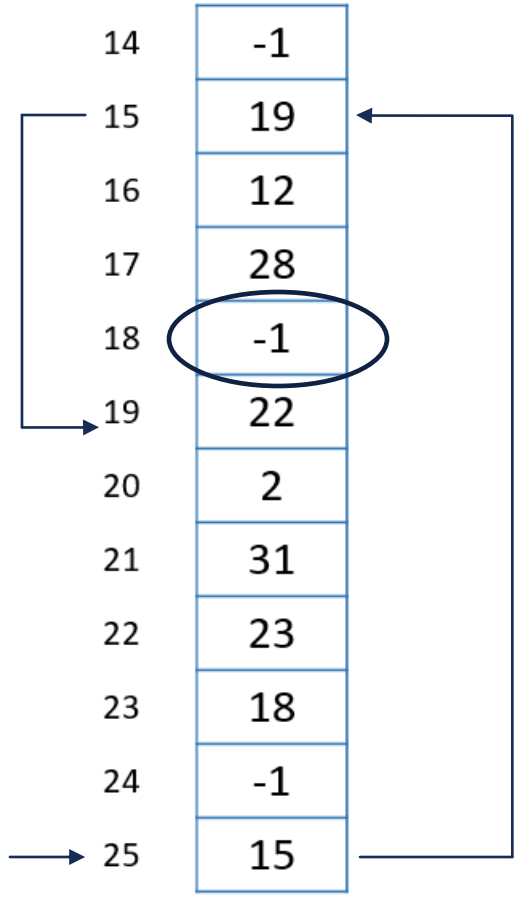
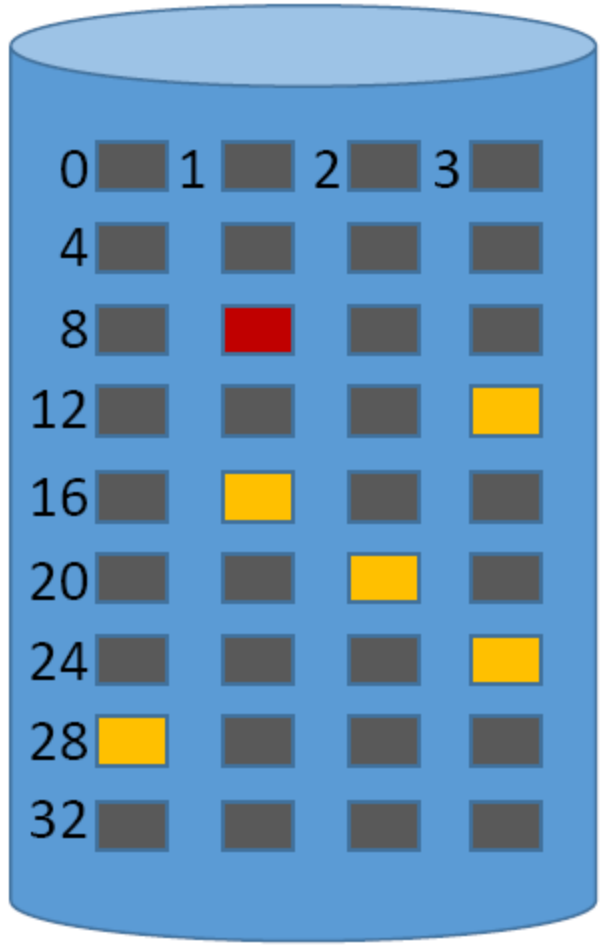


INDEX ALLOCATION

Index Allocation

A single index block contains ALL of the pointers for the blocks in use by a file



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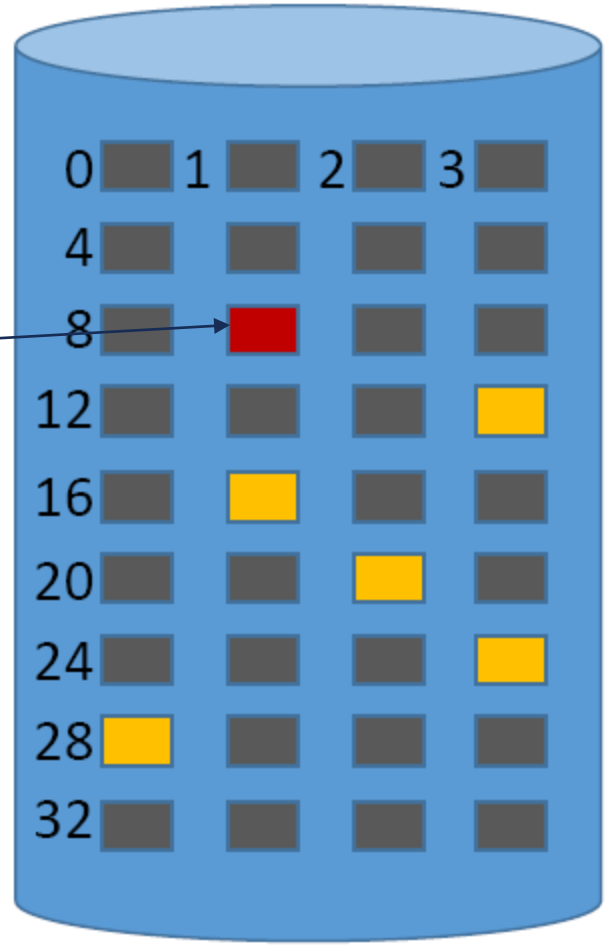
Directory entry

aFile	other	9



The block entry in the directory metadata points to the index block of file *aFile*, which contains the pointers to the data blocks for the file

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Block 9
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-1
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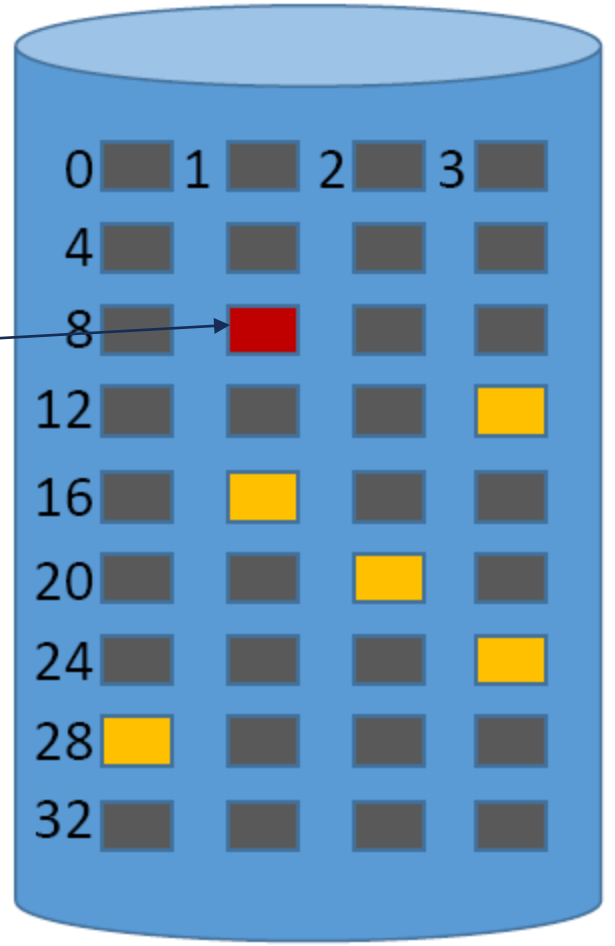

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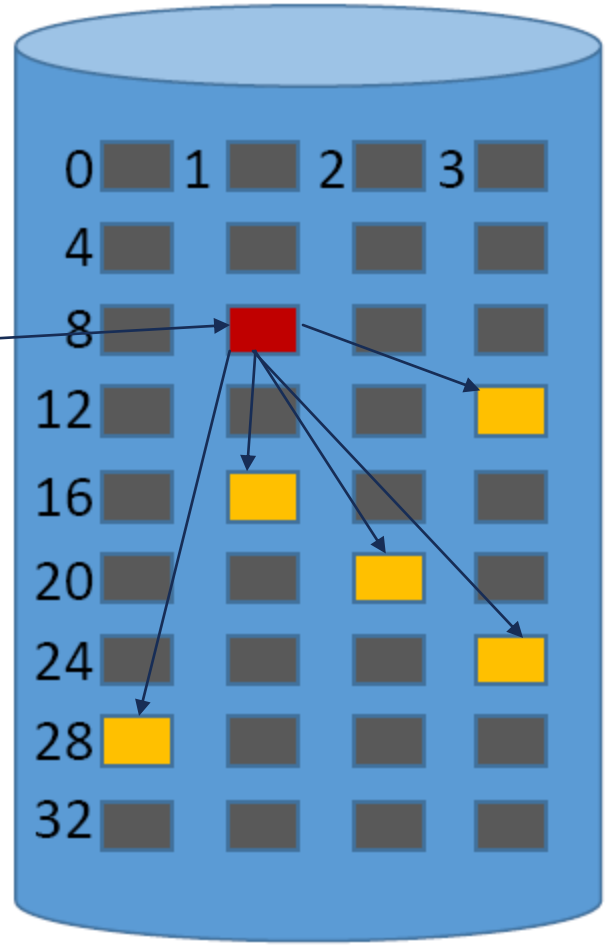

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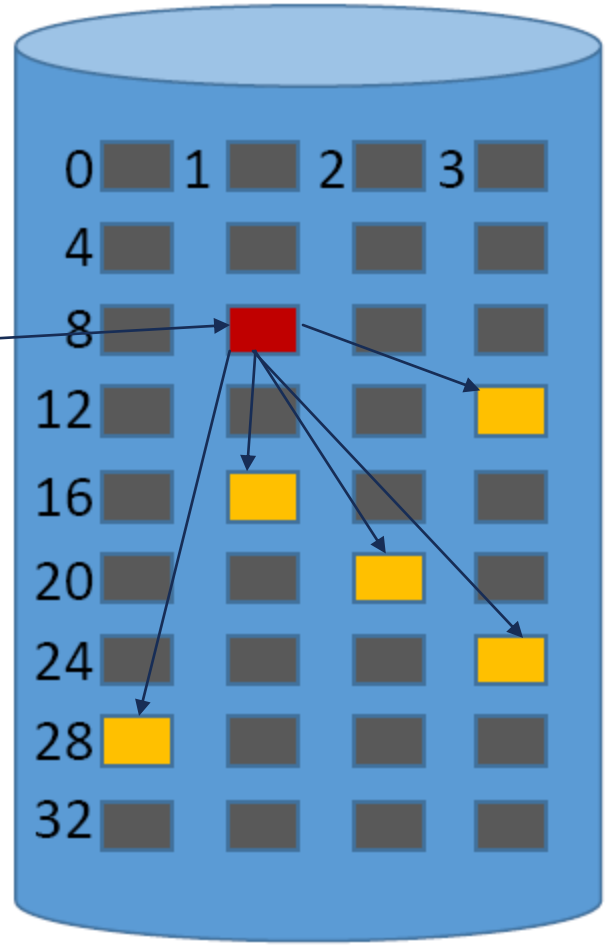

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Q: What if the index table is larger than a single block?

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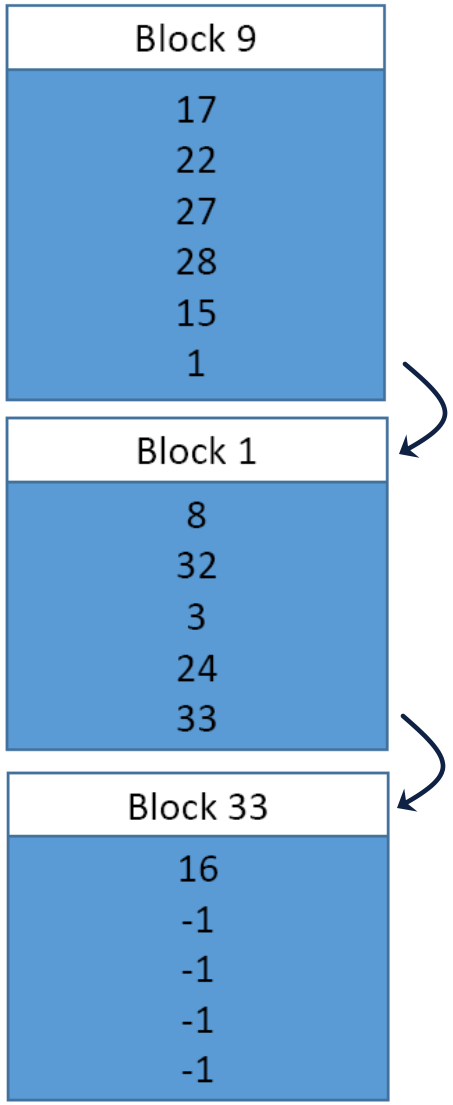

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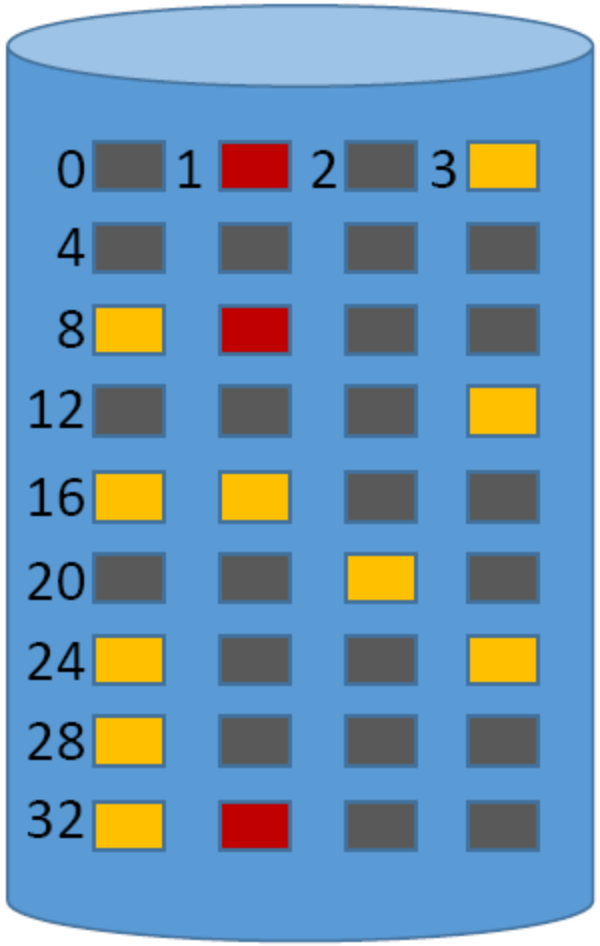

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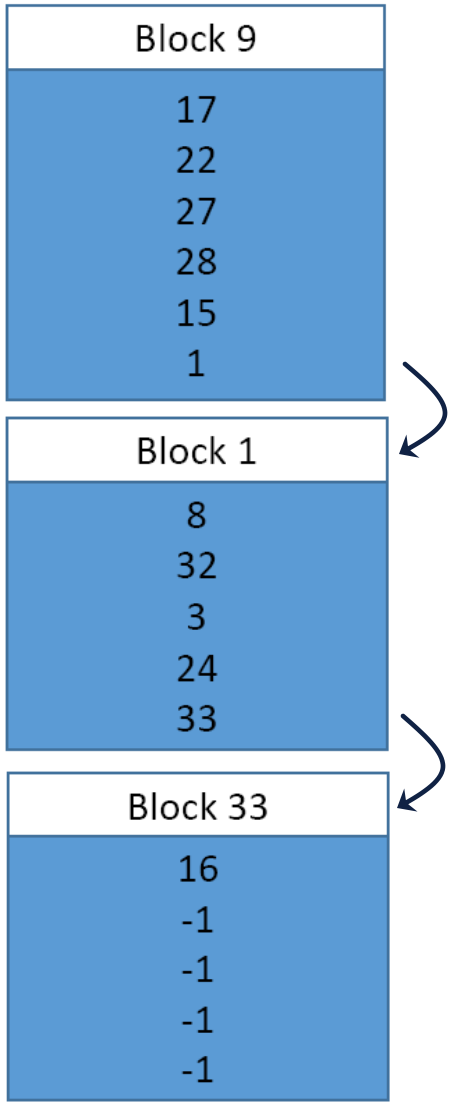

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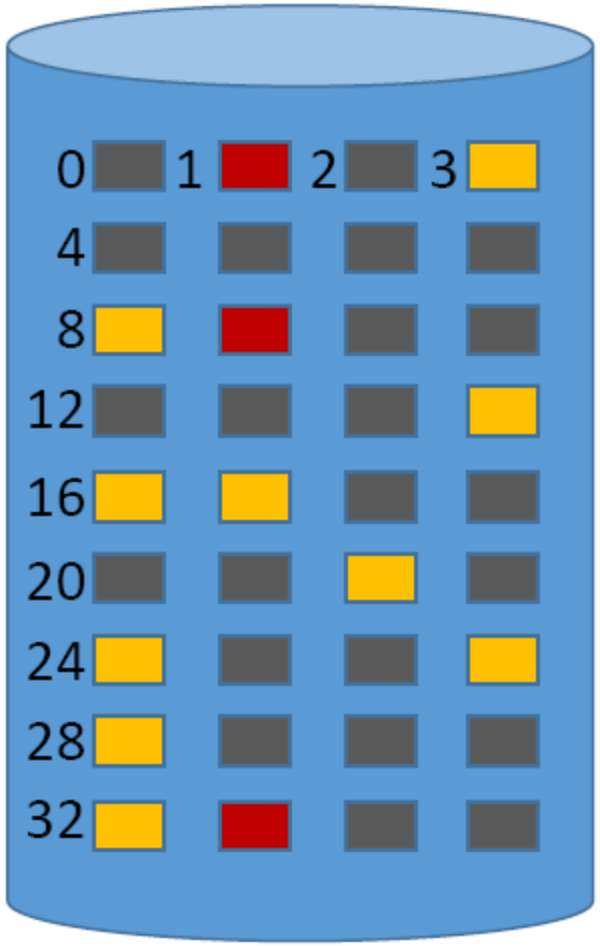
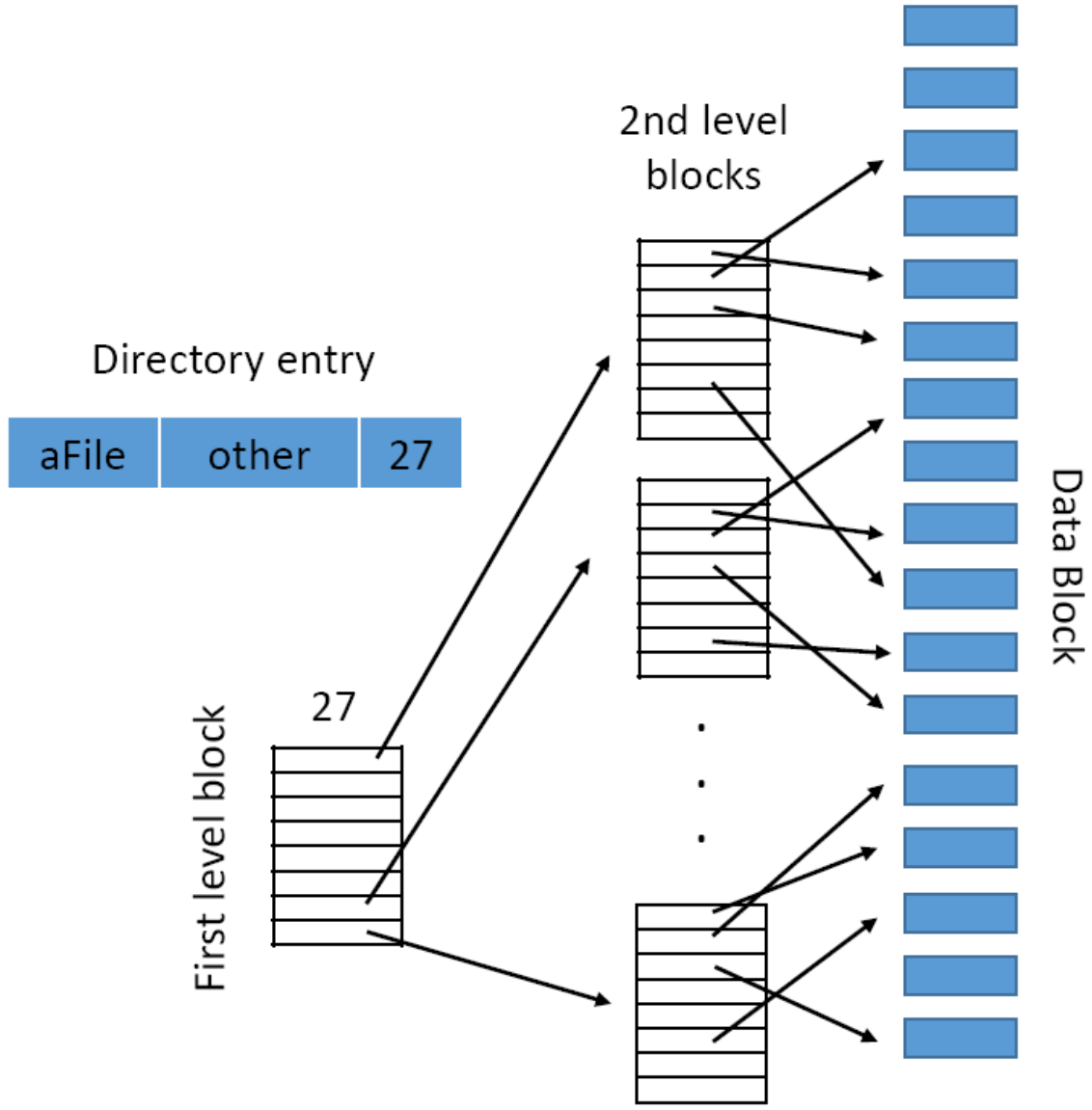
Sequential Access?
Direct Access?



MULTI-LEVEL INDEXING

Multilevel Index blocks

The first level contains references to second level index blocks, and THEY contair the references to data blocks.



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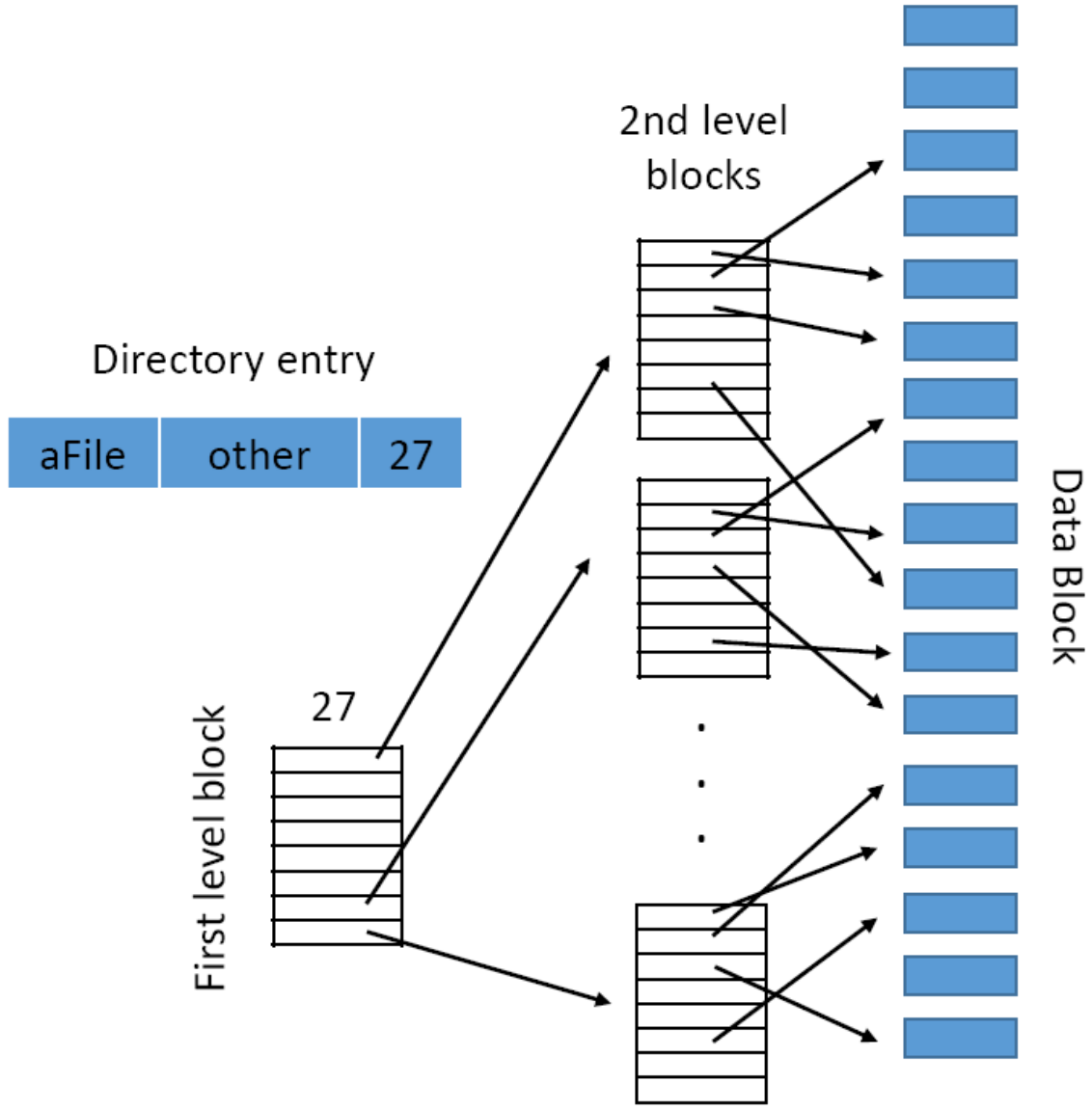

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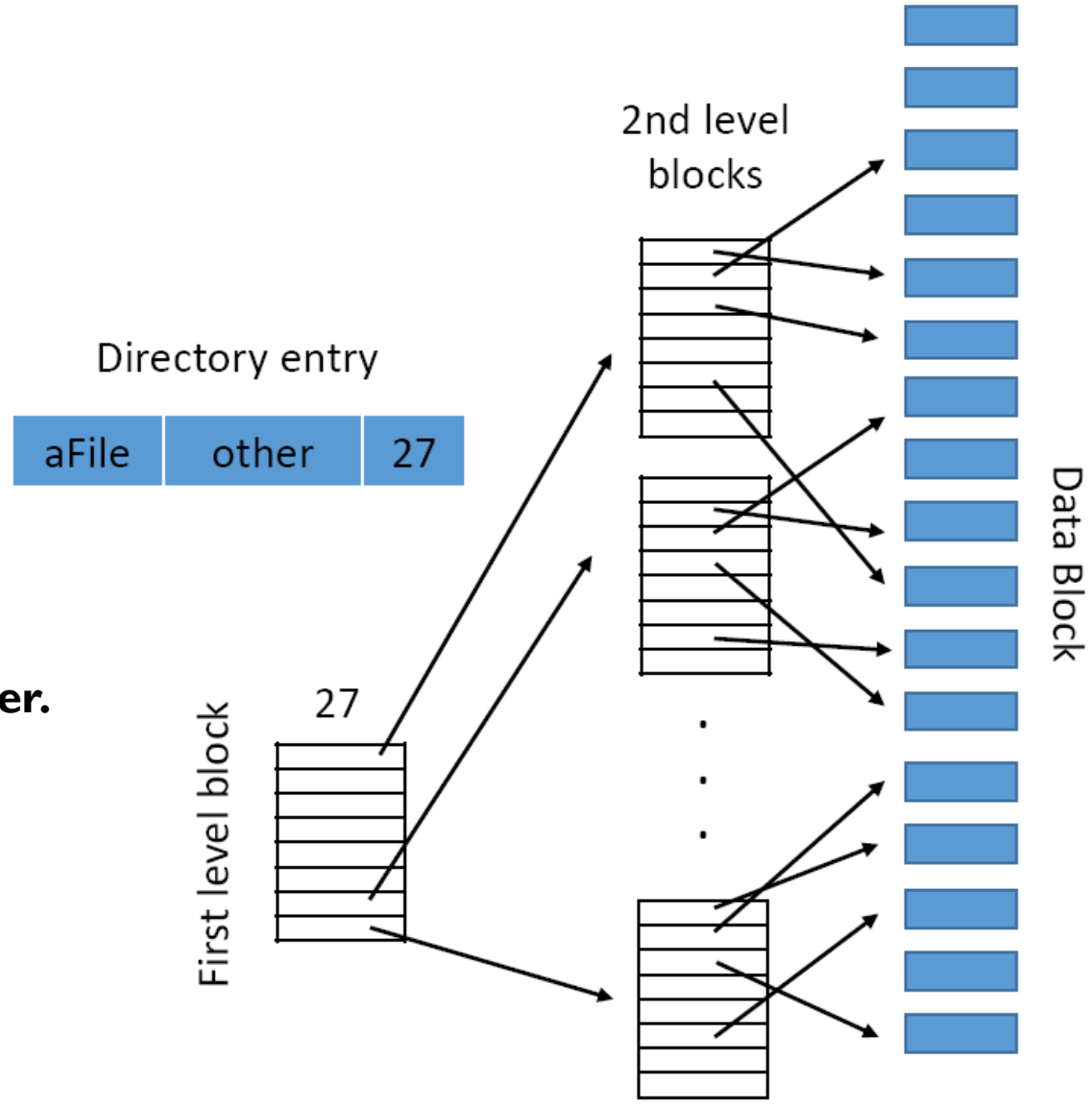
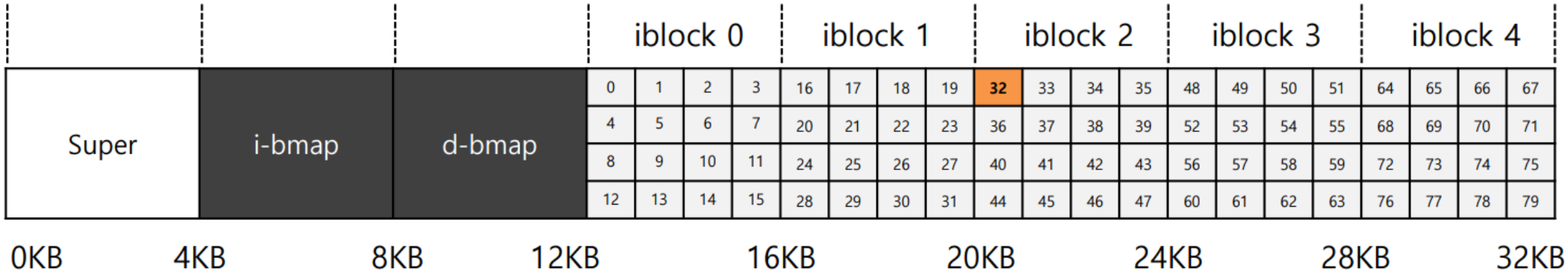


- **Allows for fast direct access.**
- **Sequential access can be slightly slower.**

LINUX FILE SYSTEMS



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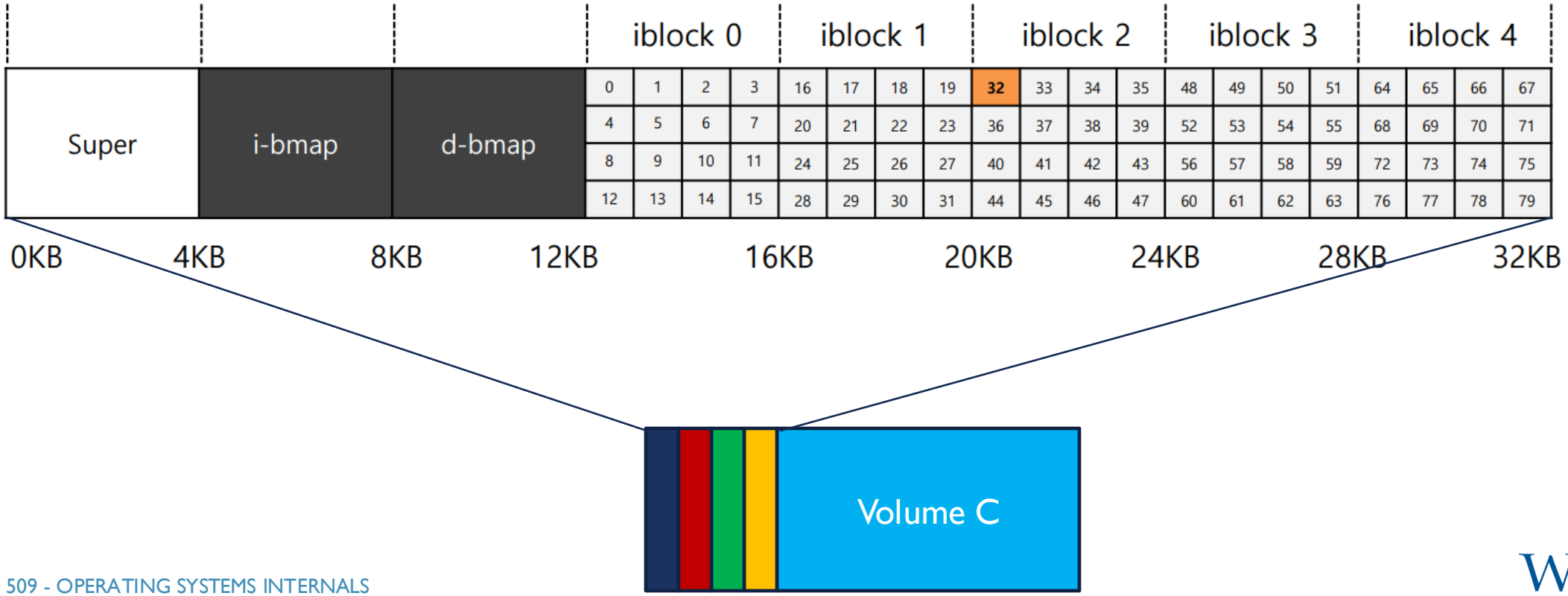

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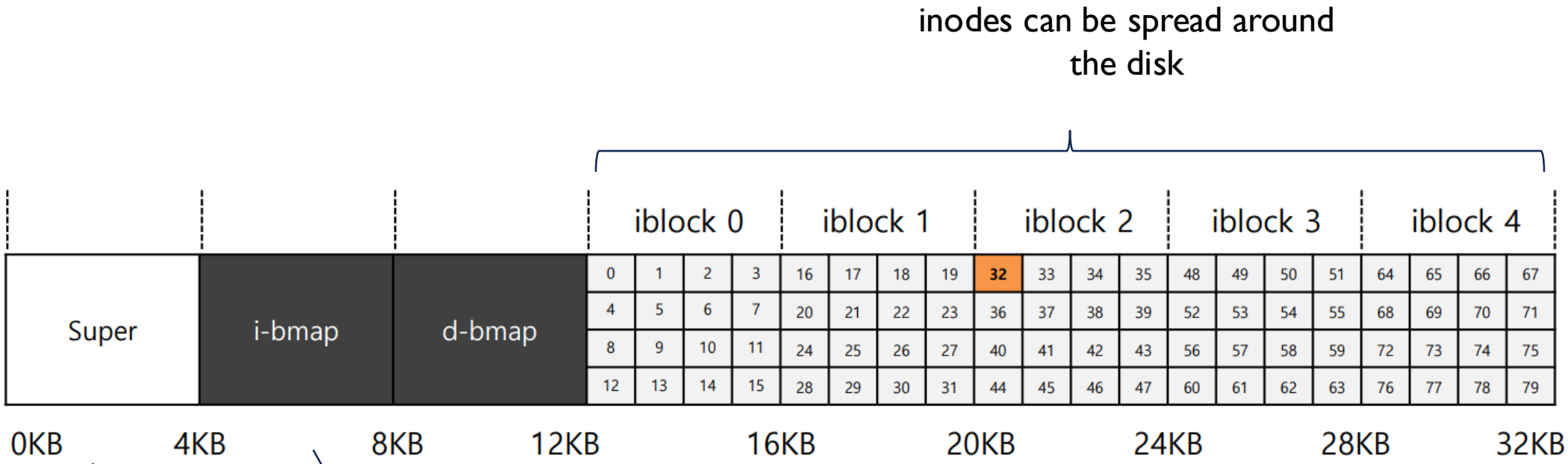
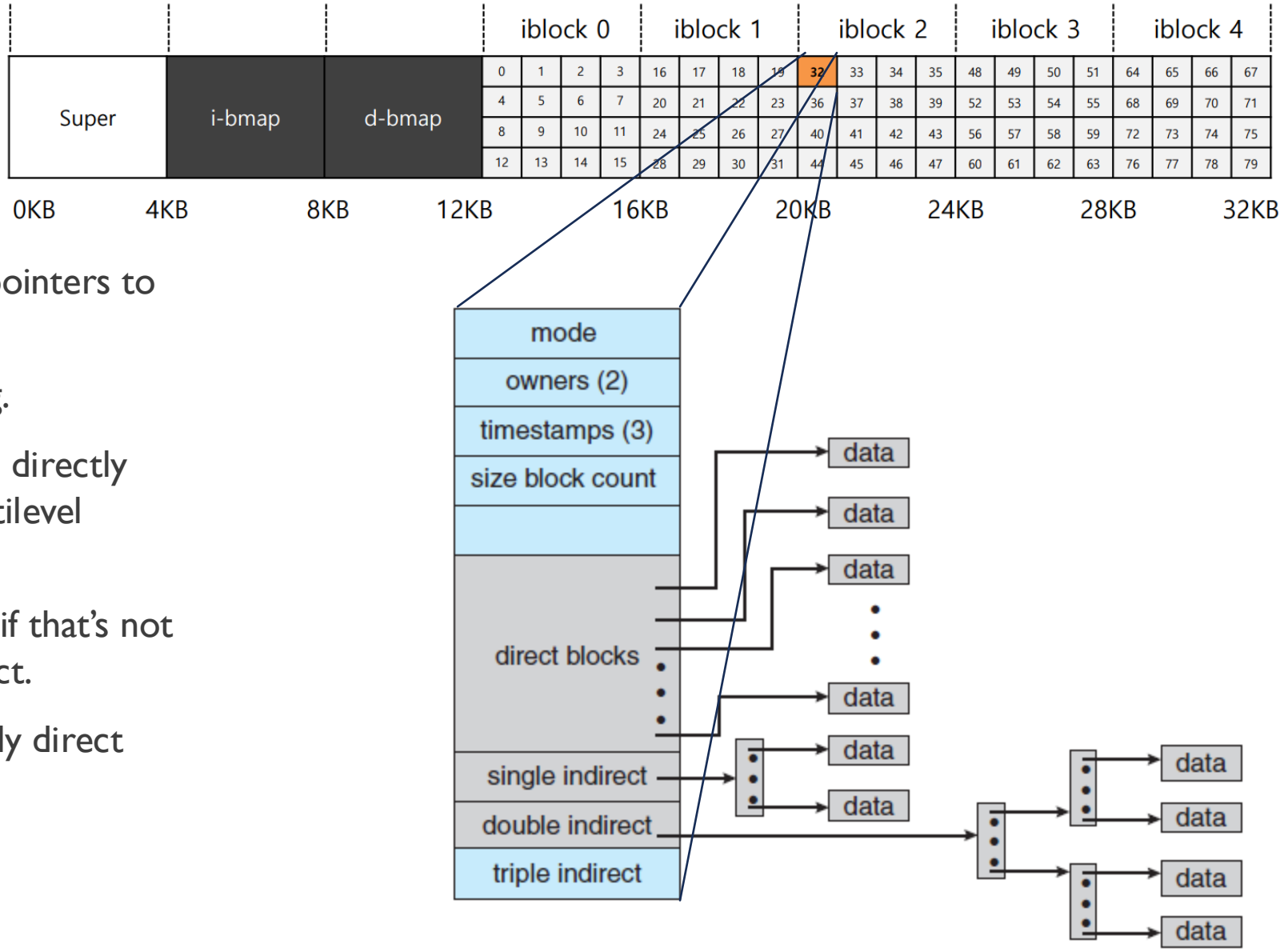


Contains volume information and directory structure

Which inodes are 'vacant'

Which data blocks are vacant

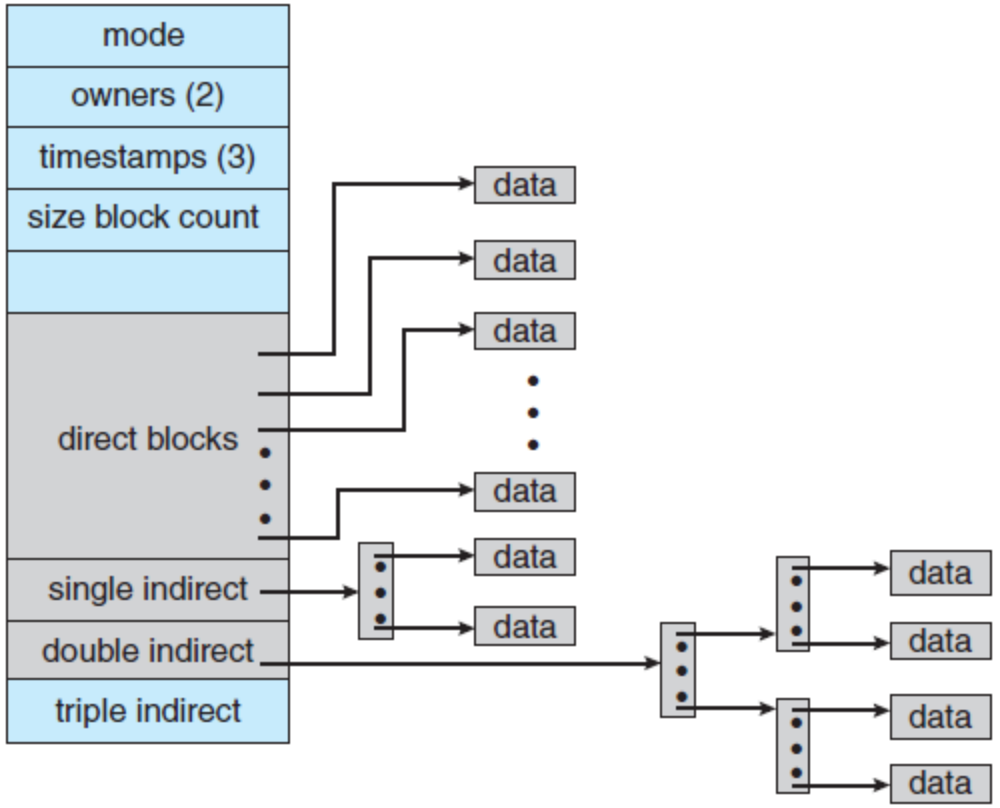
LINUX INODE



- Contain both metadata and pointers to blocks used.
- Uses various type of indexing.
- First blocks can be addressed directly others could have utilize multilevel indexing.
- Start with using direct block, if that's not enough for the file use indirect.
- Most files are small and usually direct blocks would suffice.

WORKSHEET

- In an ext2 file system an inode consists of only 15 block pointers.
- The first 12 block pointers are direct block pointers.
- The 13th pointer is an indirect pointer.
- The 14th pointer is a double indirect pointer.
- The 15th pointer is a triple indirect pointer.
- Block size of 4KB
- 32-bit addressing for the blocks
- Which of these pointers will be utilized when the inode represents a file of size 64 KB?
- Which of these pointers will remain unutilized?



WORKSHEET

- How many blocks do we need for the file?
- How much "size on disk" does each direct block pointer support?
- How much "size on disk" does a single indirect pointer can support?
  - How many direct pointers can a block on disk hold?