



**Linnéuniversitetet**

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Report

## Assignment 2

*IDV701*



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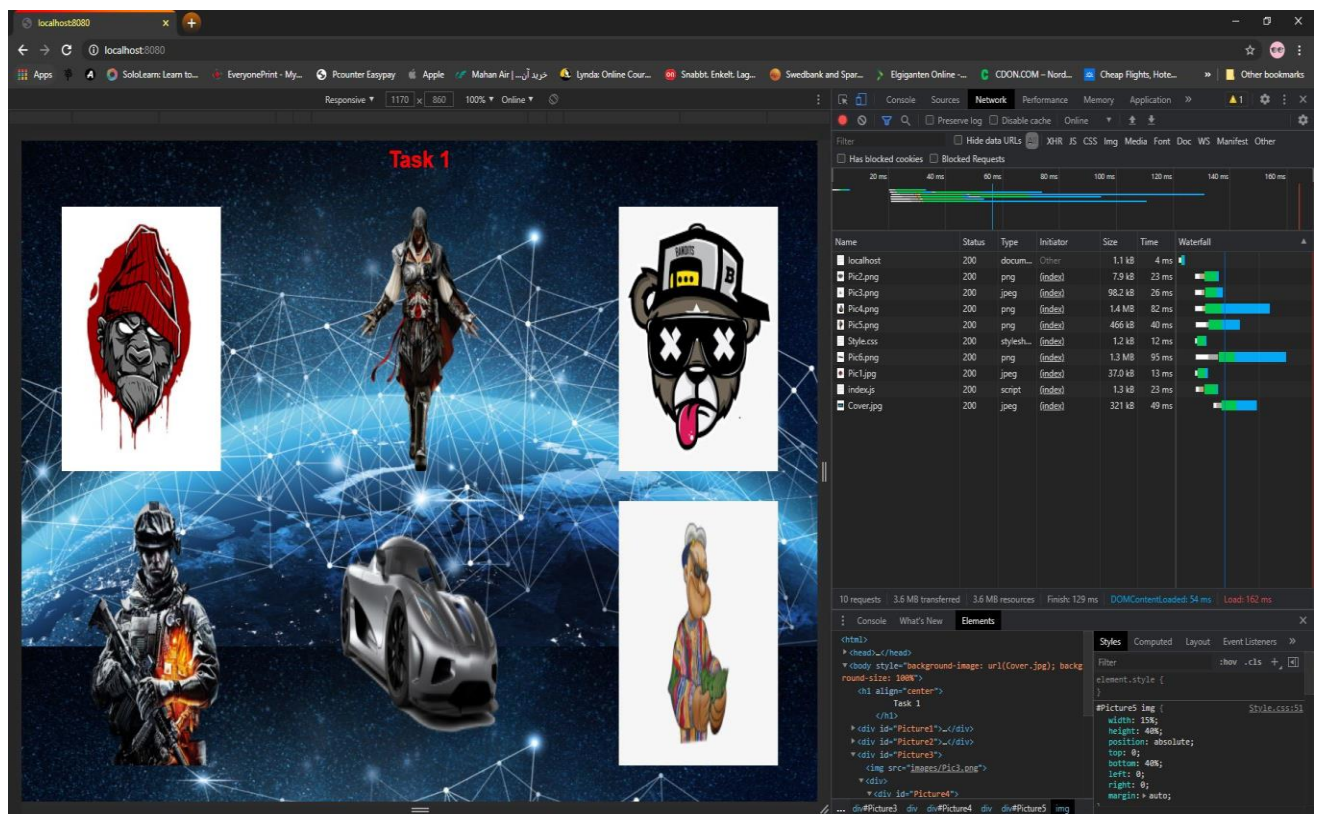
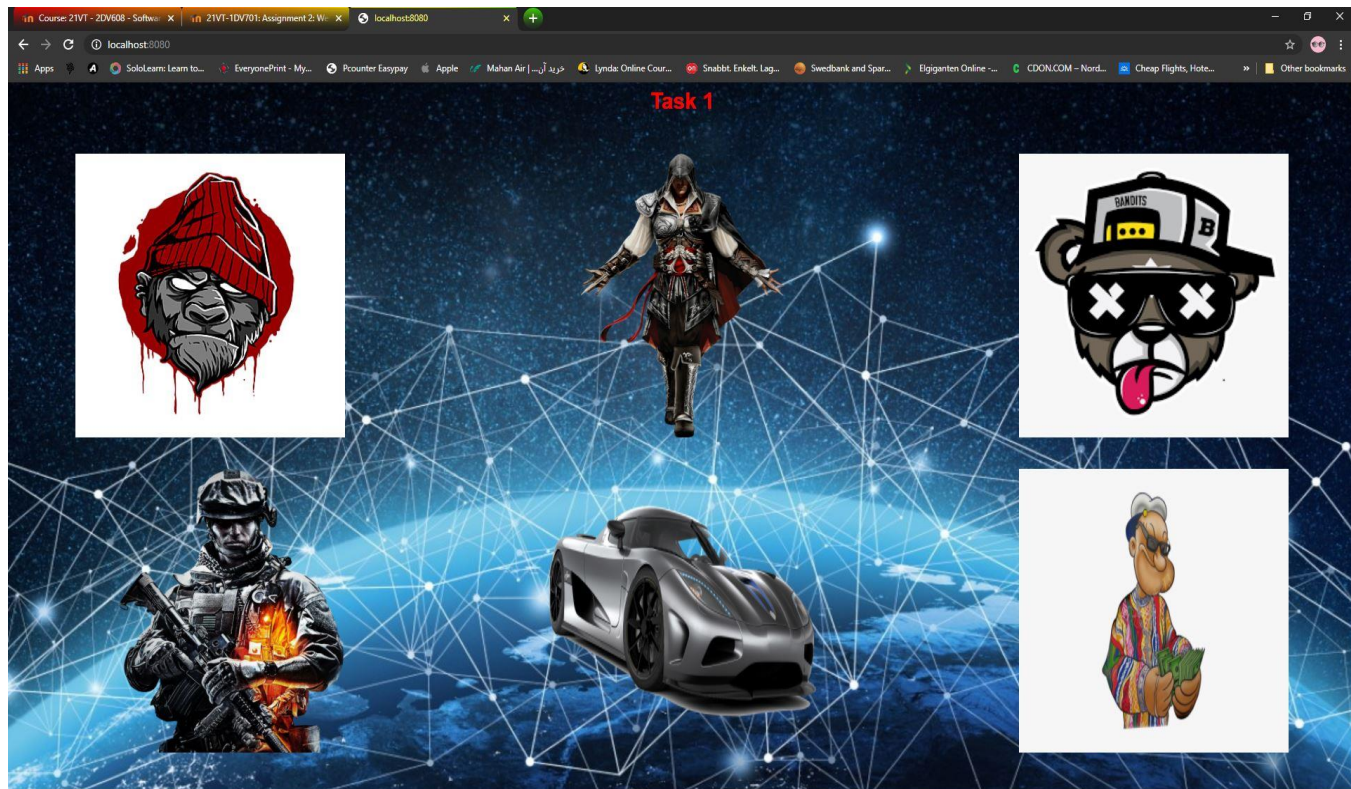
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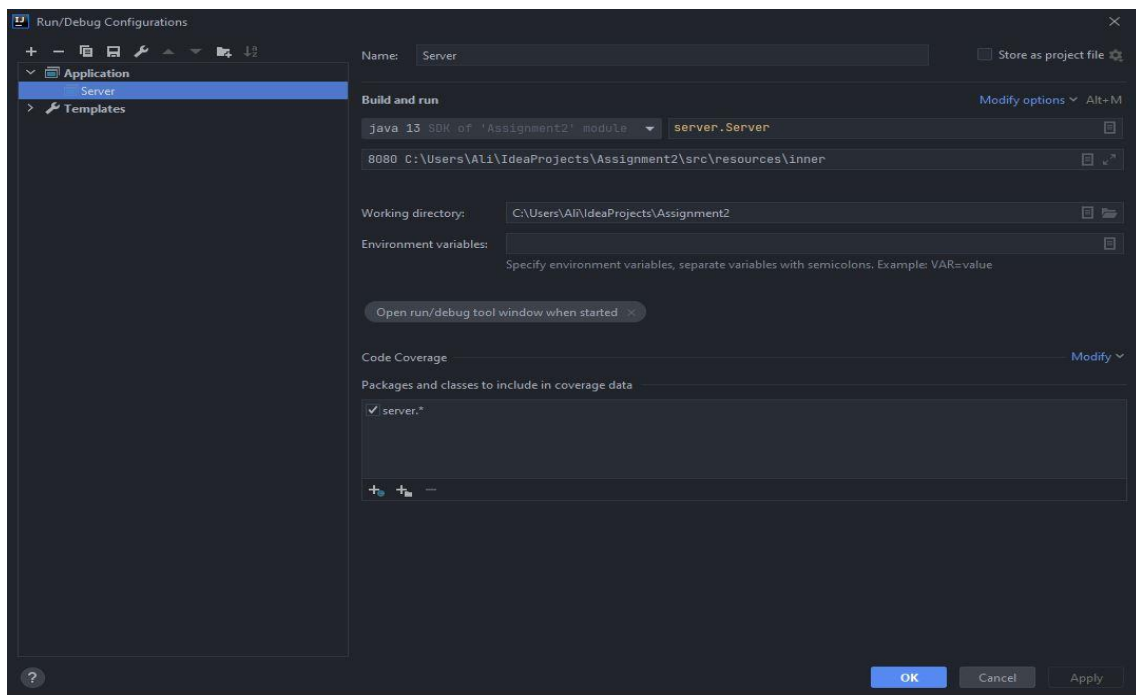
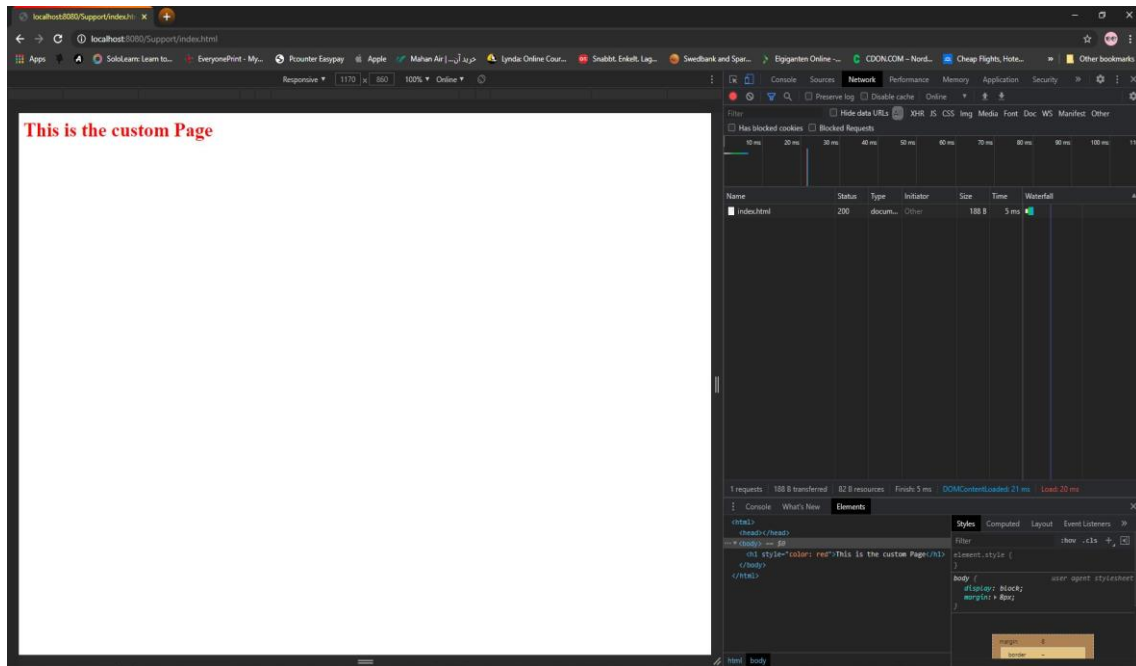
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# 1 Problem 1







```

1 <html>
2 <head>
3   <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
4   <link rel="stylesheet" type="text/css" href="Style.css">
5   <h1 align="center">
6     Task 1
7   </h1>
8 </head>
9 <body style="...">
10
11 <div id="Picture1">
12   
13 </div>
14
15 <div id="Picture2">
16   
17 </div>
18
19 <div id="Picture3">
20   
21 </div>
22
23 <div id="Picture4">
24   
25 </div>
26
27 <div id="Picture5">
28   
29 </div>
30
31 <div id="Picture6">
32   
33 </div>
34
35 <script src="index.js" type="text/javascript">
36
37 </script>
38 </body>
39 </html>

```

```

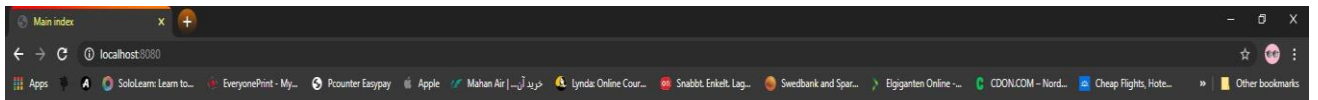
1 h1 {
2   color: red;
3   font-family: "Arial", "Segoe Script";
4   font-size: 30px;
5 }
6
7 #Picture1 img {
8   width: 20%;
9   height: 40%;
10  position: absolute;
11  top: 0;
12  bottom: 40%;
13  left: 0;
14  right: 20%;
15  margin: auto;
16 }
17
18 #Picture2 img {
19   width: 20%;
20   height: 40%;
21   position: absolute;
22   top: 0;
23   bottom: 40%;
24   left: 75%;
25   right: 40%;
26   margin: auto;
27 }
28
29 #Picture3 img {
30   width: 20%;
31   height: 40%;
32   position: absolute;
33   top: 60%;
34   bottom: 40%;
35   left: 70%;
36   right: 40%;
37   margin: auto;
38 }
39
40 #Picture4 img {
41   width: 20%;
42   height: 40%;
43   position: absolute;
44 }

```

```

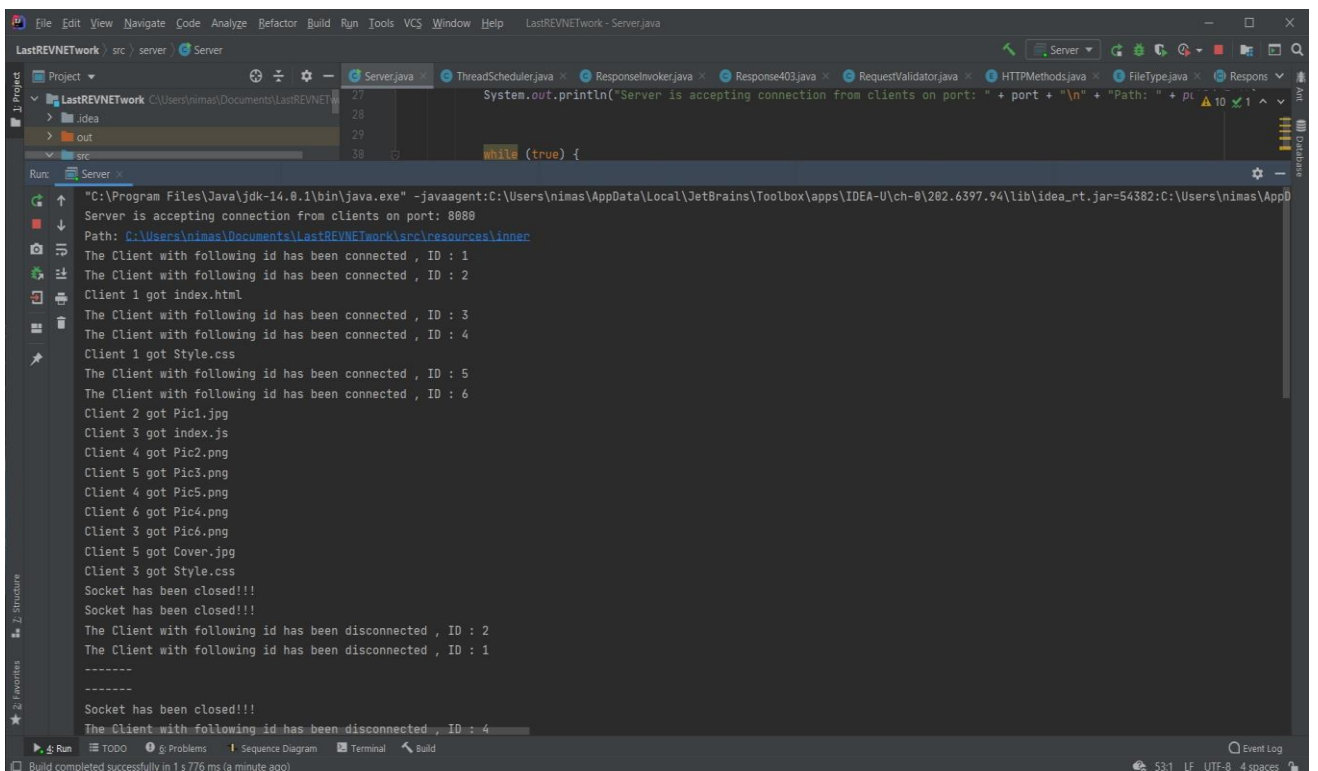
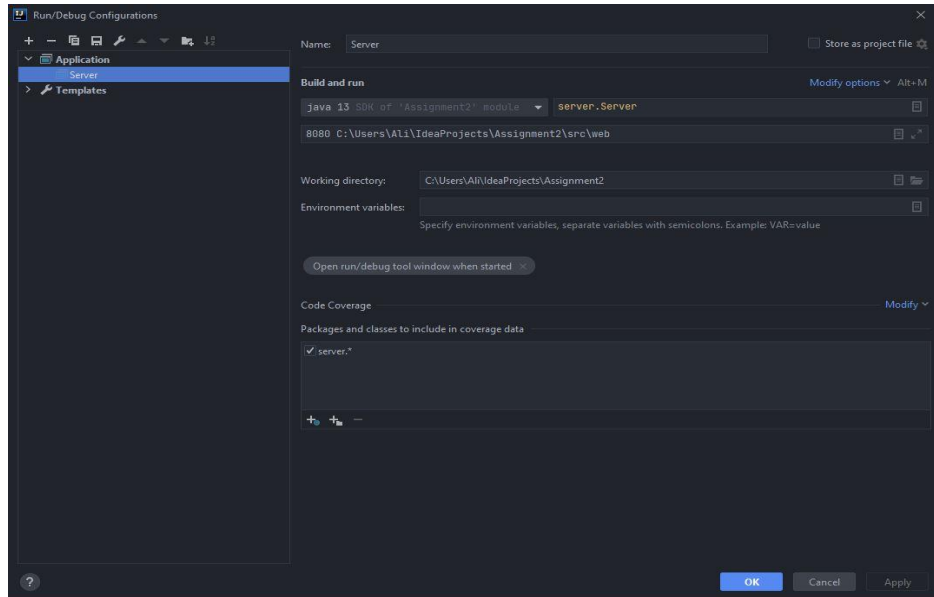
1 function POST() {
2
3   var theChosenFile = document.getElementById( "uploadedFile" ).files;
4
5   if ( theChosenFile.length > 0 ) {
6
7     var loadingTheFile = theChosenFile[0];
8     var reader = new FileReader();
9
10    reader.onload = function (fileLoadedEvent : ProgressEvent<FileReader> ) {
11
12      var nameOfFile = loadingTheFile.name;
13      var content = document.getElementById( "contents" );
14      content.value = fileLoadedEvent.target.result;
15      content.name = nameOfFile;
16    };
17    reader.readAsDataURL(loadingTheFile);
18  }
19 }
20
21 function PUT() {
22
23   var theChosenFile = document.getElementById( "updatedFile" ).files;
24
25   if ( theChosenFile.length > 0 ) {
26
27     var loadingTheFile = theChosenFile[0];
28     var reader = new FileReader();
29
30    reader.onload = function (fileLoadedEvent : ProgressEvent<FileReader> ) {
31
32      var nameOfFile = loadingTheFile.name;
33      var content = document.getElementById( "updateContents" );
34      content.value = fileLoadedEvent.target.result;
35      content.name = "Method-PUT" + nameOfFile;
36    };
37  }
38 }

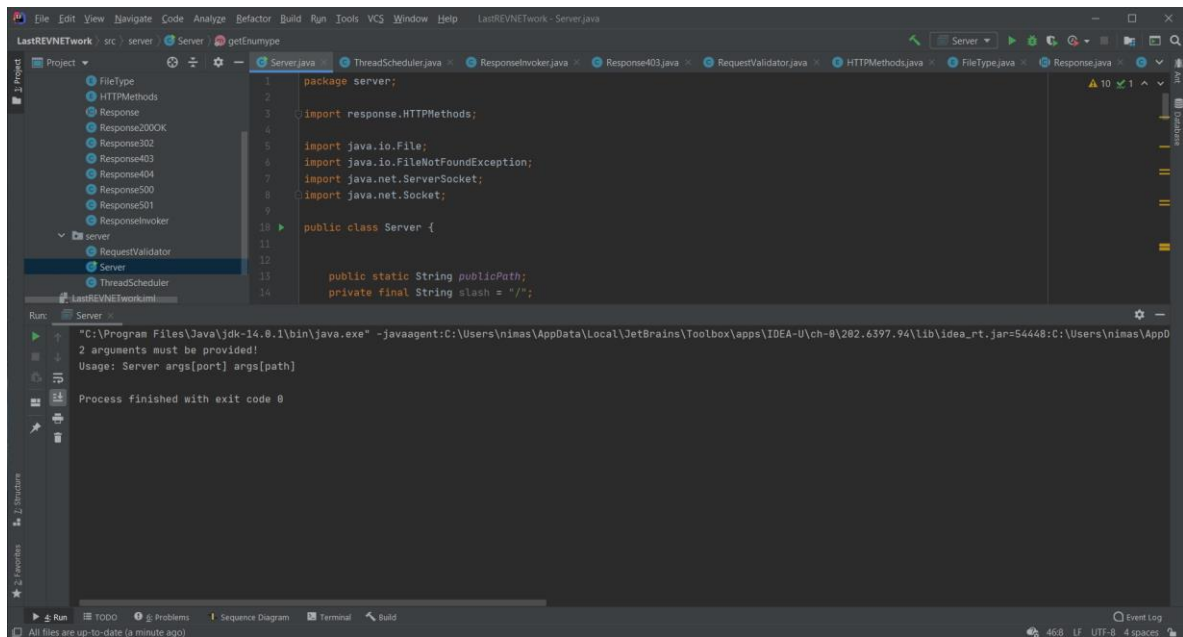
```



## Main index page

This is the main index page!





## 1.1 Discussion

The above pictures will illustrate the connection between the server and client using port 8080. Based on the provided screenshot, it is visible that not only the server has the capability of serving HTML and PNG files but JPEG files as well.

Based on the provided screenshots, the program arguments will require two arguments which are port and path. The default port which was used in the above screenshots is 8080. Regarding the path argument, the provided path is pointing to the resources and inner. For example, the following path is the path from the host machine of the other group member.

“C:\Users\nimas\Documents\LastREVNetwork\src\resources\inner”

Apart from the main index that is visible in the first screenshot, we have used a custom index file that has been reached by using the following URL:

<http://localhost:8080/Support/index.html>

The implementation is supporting both CSS and javascript files. Consequently, their usages can be seen in the inspect / network section of the browser. Also, the design of the main index has been done by using the CSS file called *Style.css*.

Moving on, the output from the IntelliJ IDEA is stating that multiple clients have been connected and disconnected to the server. As a result, they are capable of receiving the files in different formats.

We were provided with a package called a web for testing the code. Therefore, as it has been shown above, we have changed one of our arguments (path) that is pointing to the web right now and it is working.

The implementation required us to handle some exceptions along the way. The following is a list of the exceptions that we have used in our implementation.

<b>NoSuchFieldException</b>	<b>RuntimeException</b>	<b>IOException</b>	<b>NullPointerException</b>
<b>ArrayIndexOutOfBoundsException</b>	<b>SecurityException</b>	<b>FileNotFoundException</b>	<b>NumberFormatException</b>
<b>Exception</b>			

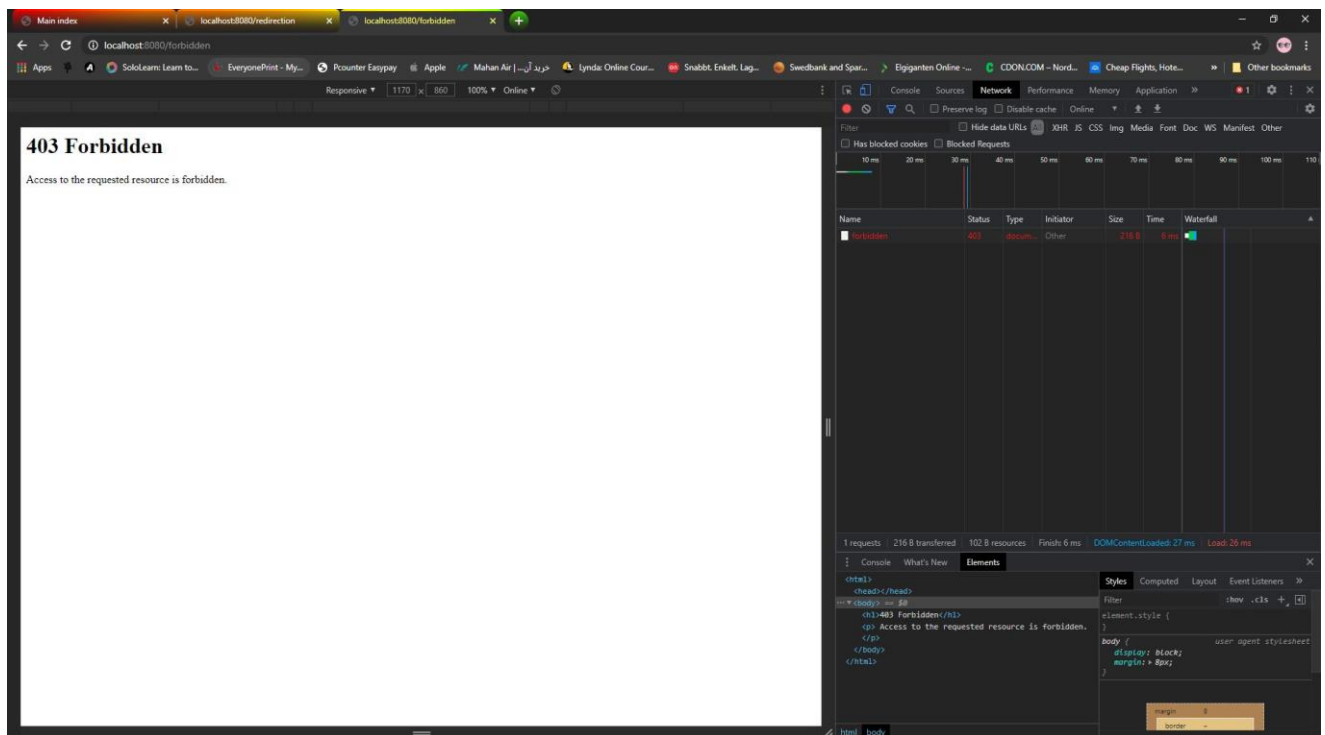
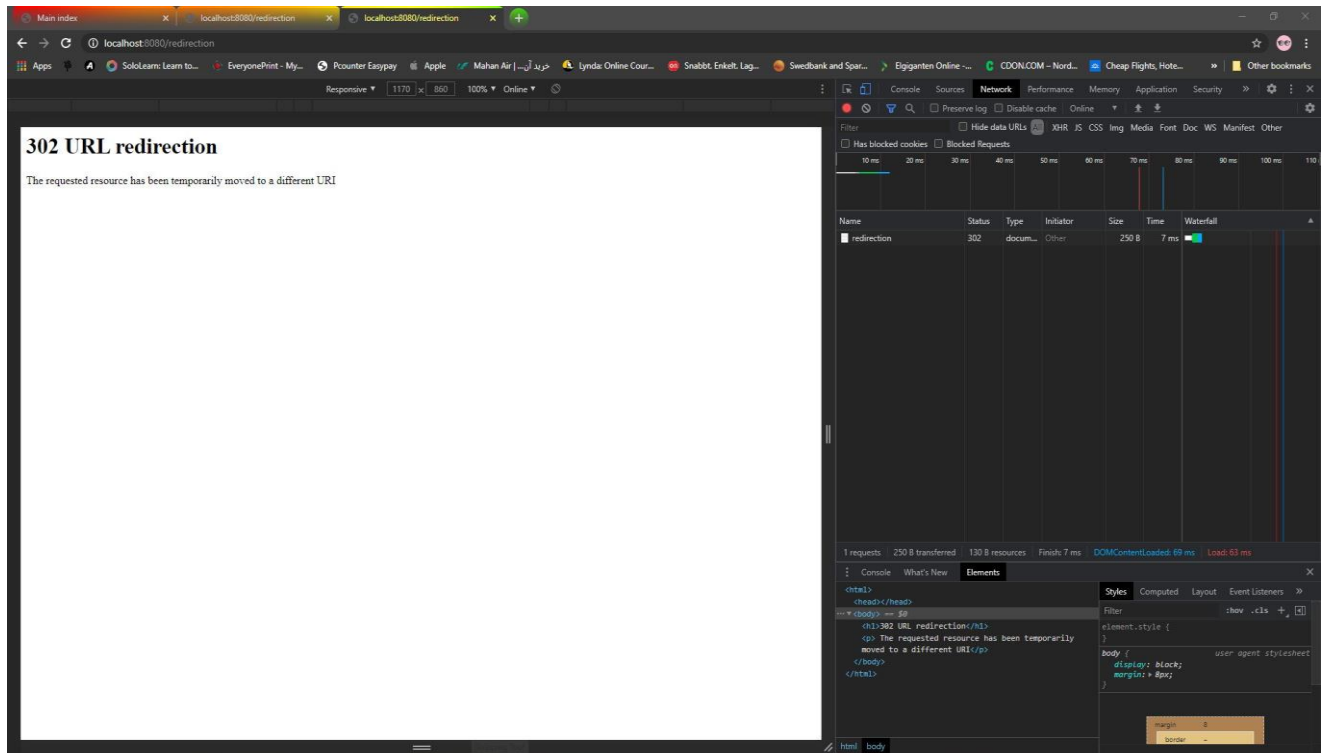
The above exceptions have been used in our implementation. However, apart from their usage in general, mostly their usage can be seen in the second implementation.

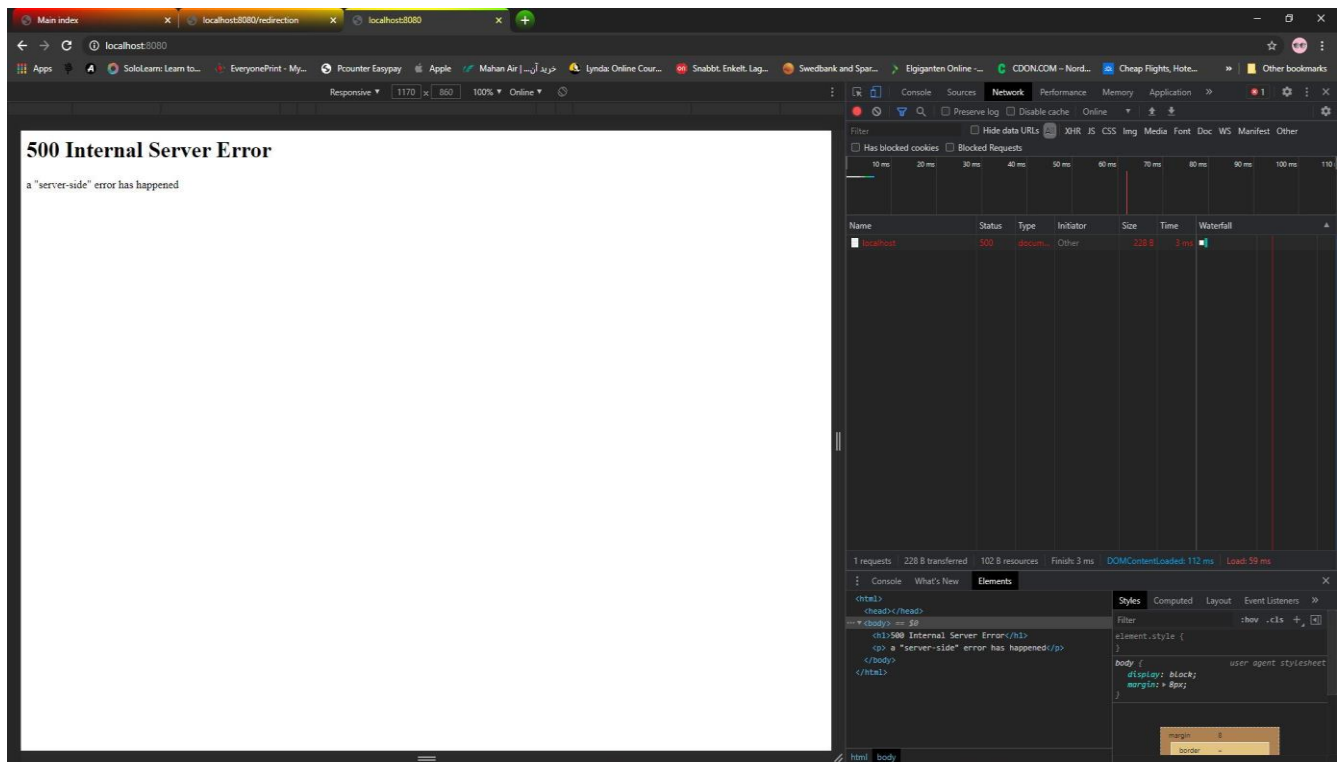
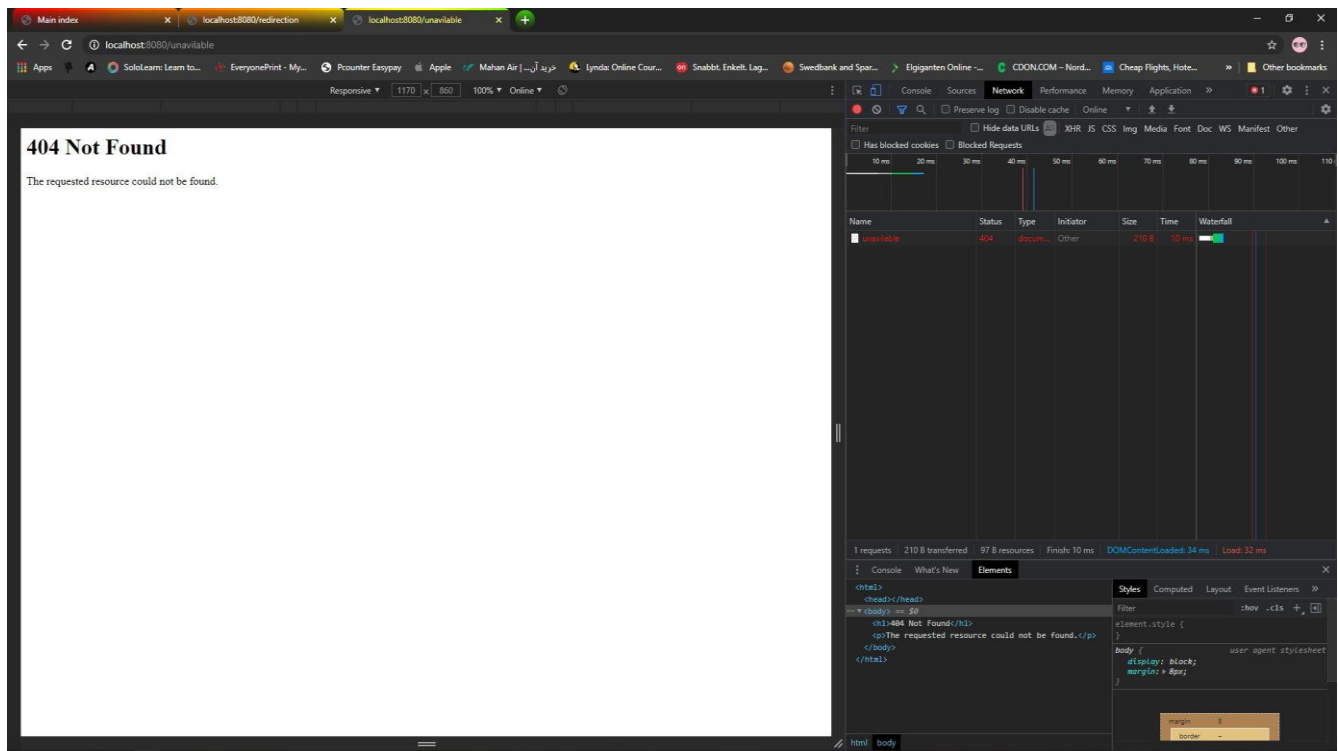
Some of the basic error handlings also have been handled by using if statements and try-catch blocks. For example, the number of arguments is required to be 2. Otherwise, an error message will be shown indicating that the 2 arguments must be provided. This action is visible in the above screenshots.

All in all, the web server that we have designed is capable of supporting HTTP response known as 200 Ok.



## 2 Problem 2





```

33     while (true) {
34         try {
35
36             socket.setSoTimeout(timeOutInMs);
37             requestValidator = requestValidator.parse(new BufferedReader(new InputStreamReader(socket.getInputStream())));
38             responseInvoker.getResponse(requestValidator).write();
39
40         } catch (SocketTimeoutException e) {
41
42             try {
43                 responseInvoker.displayError404NotFound();
44             } catch (Exception exception) {
45                 exception.printStackTrace();
46             }
47             break;
48
49         } catch (SecurityException e) {
50             try {
51                 responseInvoker.displayError403Forbidden();
52             } catch (Exception exception) {
53                 exception.printStackTrace();
54             }
55             break;
56
57         } catch (IOException | NullPointerException e) {
58             try {
59                 responseInvoker.Display500InternalServerError();
60             } catch (Exception exception) {
61                 exception.printStackTrace();
62             }
63             break;
64
65         } catch (NoSuchFieldException | RuntimeException e) {
66             try {
67                 responseInvoker.displayError302();
68             } catch (Exception exception) {
69                 exception.printStackTrace();
70             }
71             break;
72
73         } catch (Exception e) {
74
75             break;

```

```

1 import server.ThreadScheduler;
2
3 public class Response302 extends Response {
4
5     public Response302(ThreadScheduler client) {
6         super(client, header: "302 URL redirection",
7             content: "The requested resource has been temporarily moved to a different URI");
8     }
9 }

```

```

1 import server.ThreadScheduler;
2
3 public class Response403 extends Response {
4
5     public Response403(ThreadScheduler client) {
6         super(client, header: "403 Forbidden",
7             content: "Access to the requested resource is forbidden.");
8     }
9 }

```

```

1 import server.ThreadScheduler;
2
3 public class Response404 extends Response {
4
5     public Response404(ThreadScheduler client) {
6         super(client, header: "404 Not Found", content: "The requested file or page is not accessible.");
7     }
8 }

```

```

1 package response;
2
3 import server.ThreadScheduler;
4
5 public class Response500 extends Response {
6
7     public Response500(ThreadScheduler client) {
8         super(client, header: "500 Internal Server Error", content: "a \"server-side\" error has happened");
9     }
10 }

```

## 2.1 Discussion

This problem is updating the previous implementation in the code which was only supporting the HTTP response known as 200 Ok. However, in this task, we are required to add support for the 302, 403, 404, and 500 response times.

### ✓ 302

This response is basically about an HTTP response stating that the requested resource has been redirected to a different URL.

This response has been handled by implementing a class called `Response302` which will extend the class `Response`.

Also, a method which is known as `displayError302` in the `ResponseInvoker` class will be called in `ThreadScheduler` class which will catch exceptions that are known as `NoSuchFieldException` and `RuntimeException` which will cause 302 response.

### ✓ 403

This response is basically about the HTTP status indicating that the requested resource is not accessible (forbidden).

This response has been handled by implementing a class called `Response403` which will extend the class `Response`.

Moving on, a method called `displayError403Forbidden` in the `ResponseInvoker` class will be called in the `ThreadScheduler` which will catch an exception known as security exception which will cause a 403 response.

### ✓ 404

This response is basically about the HTTP status indicating that the server was not able to find the requested website.

This response has been handled by implementing a class called `Response404` which will extend the class `Response`.

Consequently, a method called `displayError404NotFound` in the `ResponseInvoker` class will be called in the `ThreadScheduler` which will catch an exception known as `FileNotFoundException` which will cause a 404 response.

✓ 500

This response is basically about the HTTP status indicating that there is a problem on the website's server. However, the problem will not be shown in detail informing that what has caused this problem.

This response has been handled by implementing a class called `Response500` which will extend the class `Response`.

As a result, a method called `Display500InternalSeverError` in the `ResponseInvoker` class will be called in the `ThreadScheduler` which will catch exceptions known as `IOException` and `NullPointerException` which will cause 500 response.

Also since it was challenging for us to test this method due to the reason that our sever was working flawlessly, we have intentionally used the following code in the `RequestValidator` class to throw an `IOException` and `NullPointerException`:

```
"if (header.toString().isEmpty())throw new IOException();"

```

## 2.2 VG 2

### 2.2.1 Discussion



## 3 Work Distribution

### 3.1 Discussion

Since this project could have been done in a group of two people, we have chosen our team members to be able to finish this project. One of the merits that this group has is that all the team members are familiar with each other. As a result, having this advantage made the working environment pleasant and enjoyable for us.

Regarding the process of completing this project together, a channel has been created in the channel. Consequently, we were able to share our screens to show our works and talk to each other at the same time.

The way how we did the tasks was that two of us have worked on the same question together at the same time. However, sometimes we were stuck at one task and since we did not want to waste our time on one task, we would have asked one of the members to move on and work on the next question. In that case, we would not stay behind, and we would be able to finish all the tasks. Therefore, the two members have worked equally during this project. (50% each).

Additionally, even for writing the report, we have discussed with each other what data, and attachments we must include in this report. All in all, it was very convenient for all of us to work with each other.

Also, at some points, the pictures will indicate that some actions were done by a different member. What I mean is that not all the pictures were taken from the host system of only one member. On the other hand, this report and the pictures are the results of working as a team.