

## Related Magic Commands

For accessing a batch of previous inputs at once, the `%history` magic command is very helpful. Here is how you can print the first four inputs:

```
In [16]: %history -n 1-4
1: import math
2: math.sin(2)
3: math.cos(2)
4: print(In)
```

As usual, you can type `%history?` for more information and a description of options available. Other similar magic commands are `%rerun` (which will re-execute some portion of the command history) and `%save` (which saves some set of the command history to a file). For more information, I suggest exploring these using the `? help` functionality discussed in [“Help and Documentation in IPython” on page 3](#).

## IPython and Shell Commands

When working interactively with the standard Python interpreter, one of the frustrations you’ll face is the need to switch between multiple windows to access Python tools and system command-line tools. IPython bridges this gap, and gives you a syntax for executing shell commands directly from within the IPython terminal. The magic happens with the exclamation point: anything appearing after `!` on a line will be executed not by the Python kernel, but by the system command line.

The following assumes you’re on a Unix-like system, such as Linux or Mac OS X. Some of the examples that follow will fail on Windows, which uses a different type of shell by default (though with the 2016 announcement of native Bash shells on Windows, soon this may no longer be an issue!). If you’re unfamiliar with shell commands, I’d suggest reviewing the [Shell Tutorial](#) put together by the always excellent Software Carpentry Foundation.

## Quick Introduction to the Shell

A full intro to using the shell/terminal/command line is well beyond the scope of this chapter, but for the uninitiated we will offer a quick introduction here. The shell is a way to interact textually with your computer. Ever since the mid-1980s, when Microsoft and Apple introduced the first versions of their now ubiquitous graphical operating systems, most computer users have interacted with their operating system through familiar clicking of menus and drag-and-drop movements. But operating systems existed long before these graphical user interfaces, and were primarily controlled through sequences of text input: at the prompt, the user would type a command, and the computer would do what the user told it to. Those early prompt

systems are the precursors of the shells and terminals that most active data scientists still use today.

Someone unfamiliar with the shell might ask why you would bother with this, when you can accomplish many results by simply clicking on icons and menus. A shell user might reply with another question: why hunt icons and click menus when you can accomplish things much more easily by typing? While it might sound like a typical tech preference impasse, when moving beyond basic tasks it quickly becomes clear that the shell offers much more control of advanced tasks, though admittedly the learning curve can intimidate the average computer user.

As an example, here is a sample of a Linux/OS X shell session where a user explores, creates, and modifies directories and files on their system (osx:~ \$ is the prompt, and everything after the \$ sign is the typed command; text that is preceded by a # is meant just as description, rather than something you would actually type in):

```
osx:~ $ echo "hello world"           # echo is like Python's print function
hello world

osx:~ $ pwd                          # pwd = print working directory
/home/jake                          # this is the "path" that we're in

osx:~ $ ls                           # ls = list working directory contents
notebooks  projects

osx:~ $ cd projects/                 # cd = change directory

osx:projects $ pwd
/home/jake/projects

osx:projects $ ls
datasci_book  mpld3  myproject.txt

osx:projects $ mkdir myproject       # mkdir = make new directory

osx:projects $ cd myproject/

osx:myproject $ mv ../myproject.txt ./ # mv = move file. Here we're moving the
                                         # file myproject.txt from one directory
                                         # up (../) to the current directory (./)

osx:myproject $ ls
myproject.txt
```

Notice that all of this is just a compact way to do familiar operations (navigating a directory structure, creating a directory, moving a file, etc.) by typing commands rather than clicking icons and menus. Note that with just a few commands (`pwd`, `ls`, `cd`, `mkdir`, and `cp`) you can do many of the most common file operations. It's when you go beyond these basics that the shell approach becomes really powerful.

## Shell Commands in IPython

You can use any command that works at the command line in IPython by prefixing it with the `!` character. For example, the `ls`, `pwd`, and `echo` commands can be run as follows:

```
In [1]: !ls
myproject.txt

In [2]: !pwd
/home/jake/projects/myproject

In [3]: !echo "printing from the shell"
printing from the shell
```

## Passing Values to and from the Shell

Shell commands can not only be called from IPython, but can also be made to interact with the IPython namespace. For example, you can save the output of any shell command to a Python list using the assignment operator:

```
In [4]: contents = !ls

In [5]: print(contents)
['myproject.txt']

In [6]: directory = !pwd

In [7]: print(directory)
['/Users/jakevdp/notebooks/tmp/myproject']
```

Note that these results are not returned as lists, but as a special shell return type defined in IPython:

```
In [8]: type(directory)
IPython.utils.text.SList
```

This looks and acts a lot like a Python list, but has additional functionality, such as the `grep` and `fields` methods and the `s`, `n`, and `p` properties that allow you to search, filter, and display the results in convenient ways. For more information on these, you can use IPython's built-in help features.

Communication in the other direction—passing Python variables into the shell—is possible through the `{varname}` syntax:

```
In [9]: message = "hello from Python"

In [10]: !echo {message}
hello from Python
```