Figure 4-26. Using point properties to encode features of the Iris data

We can see that this scatter plot has given us the ability to simultaneously explore four different dimensions of the data: the (x, y) location of each point corresponds to the sepal length and width, the size of the point is related to the petal width, and the color is related to the particular species of flower. Multicolor and multifeature scatter plots like this can be useful for both exploration and presentation of data.

plot Versus scatter: A Note on Efficiency

Aside from the different features available in `plt.plot` and `plt.scatter`, why might you choose to use one over the other? While it doesn't matter as much for small amounts of data, as datasets get larger than a few thousand points, `plt.plot` can be noticeably more efficient than `plt.scatter`. The reason is that `plt.scatter` has the capability to render a different size and/or color for each point, so the renderer must do the extra work of constructing each point individually. In `plt.plot`, on the other hand, the points are always essentially clones of each other, so the work of determining the appearance of the points is done only once for the entire set of data. For large datasets, the difference between these two can lead to vastly different performance, and for this reason, `plt.plot` should be preferred over `plt.scatter` for large datasets.

Visualizing Errors

For any scientific measurement, accurate accounting for errors is nearly as important, if not more important, than accurate reporting of the number itself. For example, imagine that I am using some astrophysical observations to estimate the Hubble Constant, the local measurement of the expansion rate of the universe. I know that the current literature suggests a value of around 71 (km/s)/Mpc, and I measure a value of 74 (km/s)/Mpc with my method. Are the values consistent? The only correct answer, given this information, is this: there is no way to know.