TensorFlow Implementation

You can implement a stacked autoencoder very much like a regular deep MLP. In particular, the same techniques we used in Chapter 11 for training deep nets can be applied. For example, the following code builds a stacked autoencoder for MNIST, using He initialization, the ELU activation function, and ℓ_2 regularization. The code should look very familiar, except that there are no labels (no y):

```
n_inputs = 28 * 28 # for MNIST
n hidden1 = 300
n_hidden2 = 150 # codings
n hidden3 = n hidden1
n_outputs = n_inputs
learning rate = 0.01
12 \text{ reg} = 0.001
X = tf.placeholder(tf.float32, shape=[None, n_inputs])
with tf.contrib.framework.arg_scope(
        [fully connected],
        activation_fn=tf.nn.elu,
        weights initializer=tf.contrib.layers.variance scaling initializer(),
        weights_regularizer=tf.contrib.layers.l2_regularizer(l2_reg)):
    hidden1 = fully_connected(X, n_hidden1)
    hidden2 = fully connected(hidden1, n hidden2) # codings
    hidden3 = fully_connected(hidden2, n_hidden3)
    outputs = fully connected(hidden3, n outputs, activation fn=None)
reconstruction_loss = tf.reduce_mean(tf.square(outputs - X)) # MSE
reg_losses = tf.get_collection(tf.GraphKeys.REGULARIZATION_LOSSES)
loss = tf.add_n([reconstruction_loss] + reg_losses)
optimizer = tf.train.AdamOptimizer(learning_rate)
training_op = optimizer.minimize(loss)
init = tf.global_variables_initializer()
```

You can then train the model normally. Note that the digit labels (y_batch) are unused:

```
n = 5
batch size = 150
with tf.Session() as sess:
    init.run()
    for epoch in range(n_epochs):
       n_batches = mnist.train.num_examples // batch_size
       for iteration in range(n_batches):
           X_batch, y_batch = mnist.train.next_batch(batch_size)
           sess.run(training_op, feed_dict={X: X_batch})
```

Tying Weights

When an autoencoder is neatly symmetrical, like the one we just built, a common technique is to tie the weights of the decoder layers to the weights of the encoder layers. This halves the number of weights in the model, speeding up training and limiting the risk of overfitting. Specifically, if the autoencoder has a total of N layers (not counting the input layer), and W_L represents the connection weights of the L^{th} layer (e.g., layer 1 is the first hidden layer, layer $\frac{N}{2}$ is the coding layer, and layer N is the output layer), then the decoder layer weights can be defined simply as: $\mathbf{W}_{N-L+1} = \mathbf{W}_{L}^{T}$ (with $L = 1, 2, \dots, \frac{N}{2}$).

Unfortunately, implementing tied weights in TensorFlow using the fully_connec ted() function is a bit cumbersome; it's actually easier to just define the layers manually. The code ends up significantly more verbose:

```
activation = tf.nn.elu
regularizer = tf.contrib.layers.l2 regularizer(l2 reg)
initializer = tf.contrib.layers.variance scaling initializer()
X = tf.placeholder(tf.float32, shape=[None, n_inputs])
weights1_init = initializer([n_inputs, n_hidden1])
weights2_init = initializer([n_hidden1, n_hidden2])
weights1 = tf.Variable(weights1_init, dtype=tf.float32, name="weights1")
weights2 = tf.Variable(weights2_init, dtype=tf.float32, name="weights2")
weights3 = tf.transpose(weights2, name="weights3") # tied weights
weights4 = tf.transpose(weights1, name="weights4") # tied weights
biases1 = tf.Variable(tf.zeros(n_hidden1), name="biases1")
biases2 = tf.Variable(tf.zeros(n hidden2), name="biases2")
biases3 = tf.Variable(tf.zeros(n_hidden3), name="biases3")
biases4 = tf.Variable(tf.zeros(n_outputs), name="biases4")
hidden1 = activation(tf.matmul(X, weights1) + biases1)
hidden2 = activation(tf.matmul(hidden1, weights2) + biases2)
hidden3 = activation(tf.matmul(hidden2, weights3) + biases3)
outputs = tf.matmul(hidden3, weights4) + biases4
reconstruction_loss = tf.reduce_mean(tf.square(outputs - X))
reg_loss = regularizer(weights1) + regularizer(weights2)
loss = reconstruction_loss + reg_loss
optimizer = tf.train.AdamOptimizer(learning_rate)
training op = optimizer.minimize(loss)
init = tf.global_variables_initializer()
```

This code is fairly straightforward, but there are a few important things to note: