```
# create a 3x3 array contain random normal numbers
my 3D = np.random.randn(3,3)
'Output':
array([[ 0.99709882, -0.41960273, 0.12544161],
       [-0.21474247, 0.99555079, 0.62395035],
       [-0.32453132, 0.3119651, -0.35781825]])
# select a particular cell (or element) from a 2-D array.
mv 3D[1,1]
             # In this case, the cell at the 2nd row and column
'Output': 0.99555079000000002
# slice the last 3 columns
my 3D[:,1:3]
'Output':
array([[-0.41960273, 0.12544161],
       [ 0.99555079, 0.62395035],
       [ 0.3119651 , -0.35781825]])
# slice the first 2 rows and columns
my 3D[0:2, 0:2]
'Output':
array([[0.99709882, -0.41960273],
       [-0.21474247, 0.99555079]])
```

## **Matrix Operations: Linear Algebra**

Linear algebra is a convenient and powerful system for manipulating a set of data features and is one of the strong points of NumPy. Linear algebra is a crucial component of machine learning and deep learning research and implementation of learning algorithms. NumPy has vectorized routines for various matrix operations. Let's go through a few of them.

## **Matrix Multiplication (Dot Product)**

First let's create random integers using the method **np.random.randint(low, high=None, size=None,)** which returns random integers from low (inclusive) to high (exclusive).

We can use the following routines for matrix multiplication, **np.matmul(a,b)** or **a** @ **b** if using Python 3.6. Using **a** @ **b** is preferred. Remember that when multiplying matrices, the inner matrix dimensions must agree. For example, if A is an  $m \times n$  matrix and B is an  $n \times p$  matrix, the product of the matrices will be an  $m \times p$  matrix with the inner dimensions of the respective matrices n agreeing (see Figure 10-1).

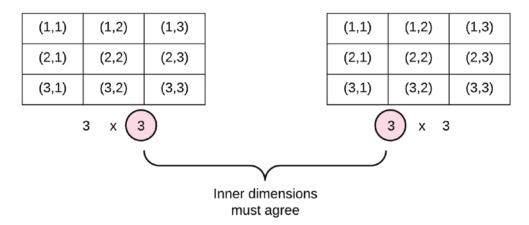
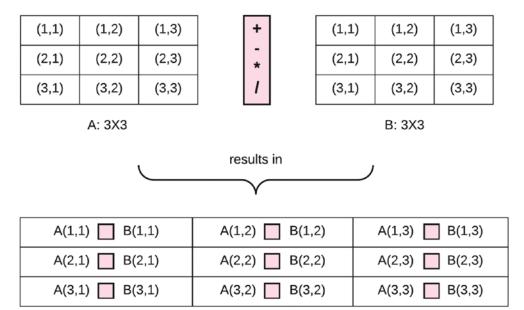


Figure 10-1. Matrix multiplication

```
# multiply the two matrices A and B (dot product)
A @ B  # or np.matmul(A,B)
```

## **Element-Wise Operations**

Element-wise matrix operations involve matrices operating on themselves in an element-wise fashion. The action can be an addition, subtraction, division, or multiplication (which is commonly called the Hadamard product). The matrices must be of the same shape. **Please note** that while a matrix is of shape  $n \times n$ , a vector is of shape  $n \times 1$ . These concepts easily apply to vectors as well. See Figure 10-2.



*Figure 10-2. Element-wise matrix operations* 

Let's have some examples.