

Rock Set \$4.9

toy, plaything, usually for an infant or child, and often an instrument used in a game. Toys, playthings, and <u>games</u> survive from the most remote past and from a great variety of <u>cultures</u>. The <u>ball</u>, <u>kite</u>, and yo-yo are assumed to be the oldest objects specifically designed as toys. Toys vary from the simplest to the most complex things, from the stick selected by a child and imagined to be a hobbyhorse to sophisticated and complex mechanical devices. Coordination and other manual skills develop from <u>cumulative</u> childhood experiences received by manipulating toys such as <u>marbles</u>, <u>jackstones</u>, and other objects

that require the use of hands and bodies. Mental agility, beginning in childhood, is challenged by puzzles of spatial relationships