

**2025**

# **PROJECT PROPOSAL**



**Title of project:**

***"Word Guessing Game  
using Python"***

**Presented to:**

**NIMRA**

**Proposal for:**

**AQIB RAJPOOT**

# **Introduction:**

***“The Word Guessing Game is a simple and fun game where players try to guess a hidden word by suggesting letters. Players have a limited numbers of attempts to guess the correct word. This project helps improve logical thinking and programming skills while providing an engaging experiences.”***

## **features:**

- ***Random word selection from a predefined list.***
- ***Limited attempts for guessing the word.***
- ***Interactive display of correct and incorrect guesses.***
- ***Win or loss condition based on player performance.***

## **Tools & Technology:**

- ***Programming Language: Python***
- ***Libraries Used: random, tkinter (for GUI)..***