

Statistical Similarity of Binaries

Yaniv David, Nimrod Partush, Eran Yahav @



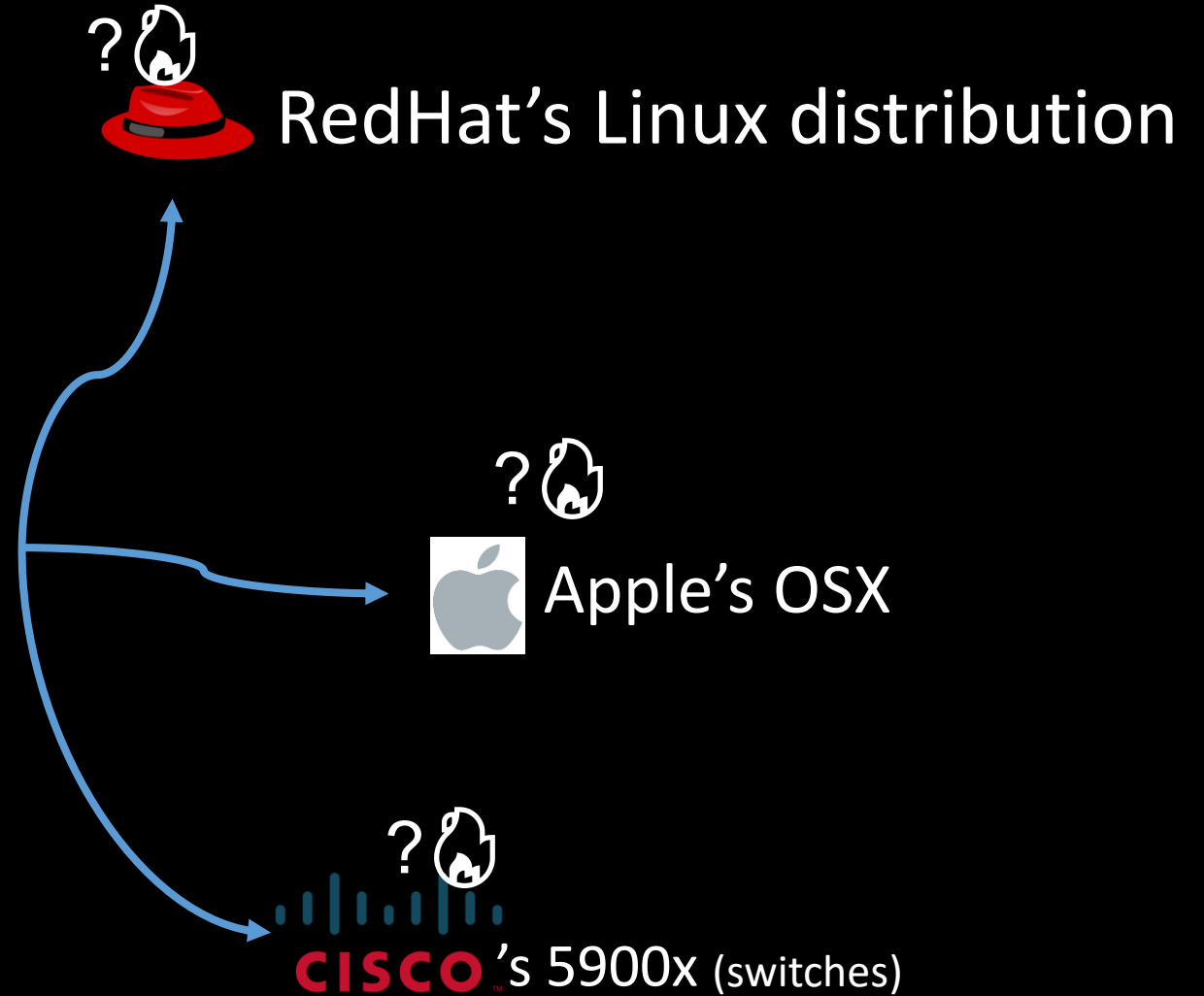
**The research leading to these results has received funding from the European Union's - Seventh Framework Programme (FP7) under grant agreement n° 615688– ERC- COG-PRIME.*

Motivation

Network time protocol

(ntp)

Version	Release Date
ntp-4.2.8	Dec 2014
ntp-4.2.6	Dec 2009
ntp-4.2.4	Dec 2006
ntp-4.2.2	Jun 2006
ntp-4.2.0	Oct 2003
ntp-4.1.2	Jul 2003
ntp-4.1.1	Feb 2002
ntp-4.1.0	Aug 2001
ntp-4.0.99	Jan 2000
ntp-4.0.90	Nov 1998
ntp-4.0.73	Jun 1998
ntp-4.0.72	Feb 1998
ntp-4.0	Sep 1997
xntp3-5.86.5	Oct 1996
xntp3.5f	Apr 1996
xntp3.3wy	Jun 1994
xntp3	Jun 1993
xntp2	Nov 1989



Semantic Similarity Wish List

- Given q (query) and set T (targets) rank targets based on similarity to q
- **Precise** - avoid false positives
- **Flexible** – find similarities across
 - Different compiler versions
 - Different compiler vendors
 - Different versions of the same code
- Work on **stripped** binaries

Challenge: Finding Similar Procedures

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```



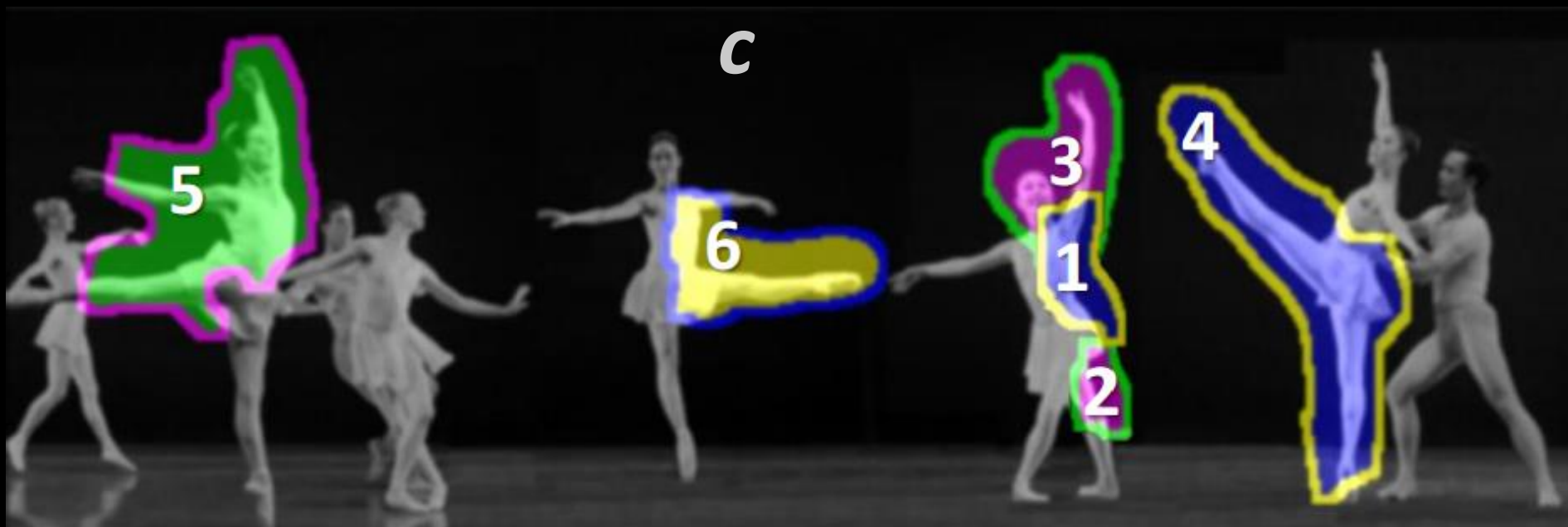
```
mov    r9, 13h
mov    r12, rbx
add    rbp, 3
mov    rsi, rbp
lea    rdi, [r12+3]
mov    [r12+2], bl
lea    r13d, [rcx+r9]
shr    eax, 8
```



Heartbleed, gcc v.4.9



Heartbleed, clang v.3.5



a

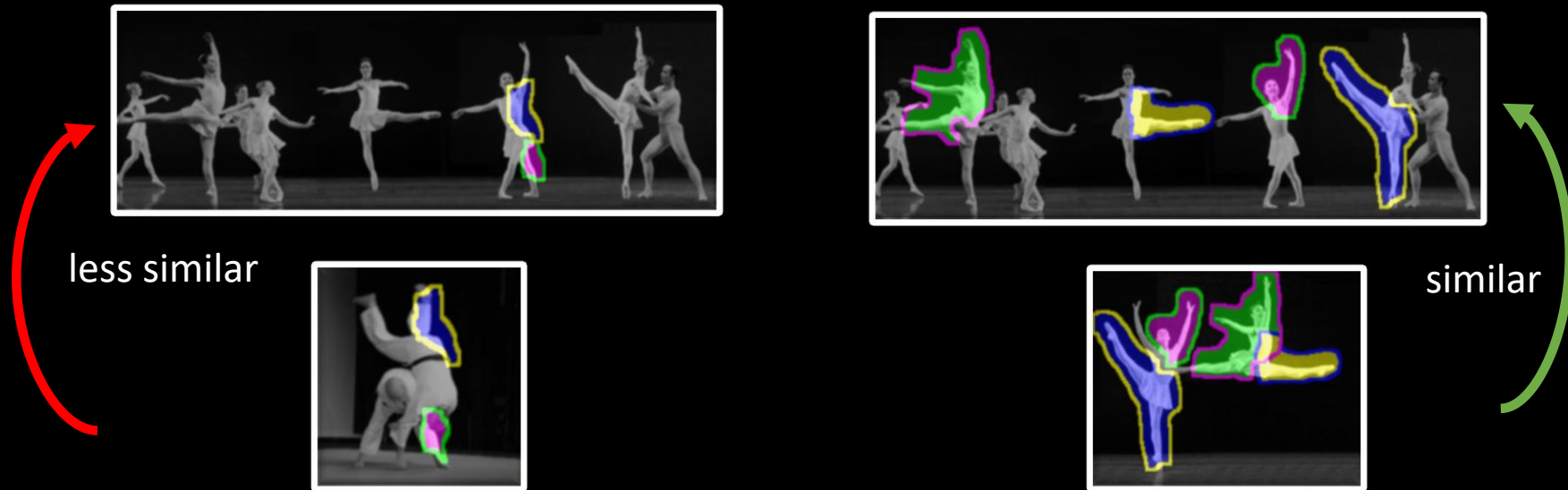


b

Images courtesy of Irani et al.

Similarity by Composition - Irani et al. [2006]

- *image1* is similar to a *image2* if you can compose *image1* from the segments of *image2*



- Segments can be transformed
 - rotated, scaled, moved
- Segments of (statistical) significance, give more evidence
 - black background should be much less accounted for

Similarity of Binaries: 3 Step Recipe

1. Decomposition

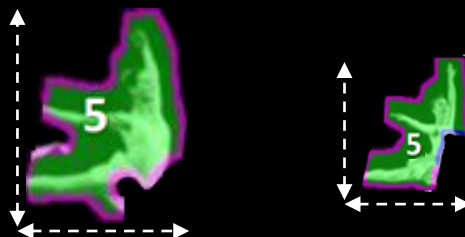


```

① shr    eax, 8
② lea    r14d, [r12+13h]
③ mov    r13, rbx
  lea    rcx, [r13+3]
④ mov    [r13+1], al
⑤ mov    [r13+2], r12b
    
```

Heartbleed, gcc v.4.9 -03

2. Pairwise Semantic Similarity



Heartbleed, gcc v.4.9 -03

```

③ mov    r13, rbx
  lea    rcx, [r13+3]
    
```

≈?

```

③ mov    r12, rbx
  lea    rdi, [r12+3]
    
```

Heartbleed, clang v.3.5 -03

3. Statistical Similarity Evidence



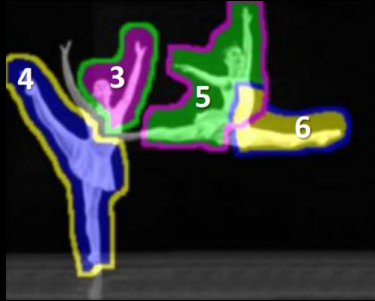
```

① shr    eax, 8
  mov    r13, rbx
③ lea    rcx, [r13+3]
  mov    r12, rbx
③ lea    rdi, [r12+3]
  shr    eax, 8
    
```

CORPUS

Similarity of Binaries: 3 Step Recipe

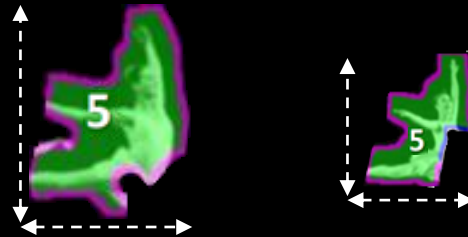
1. Decomposition



```
① shr    eax, 8
② lea    r14d, [r12+13h]
③ mov    r13, rbx
  lea    rcx, [r13+3]
④ mov    [r13+1], al
⑤ mov    [r13+2], r12b
```

Heartbleed, gcc v.4.9 -03

2. Pairwise Semantic Similarity



```
Heartbleed, gcc v.4.9 -03
③ mov    r13, rbx
  lea    rcx, [r13+3]
  ≈?
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```
③ mov    r12, rbx
  lea    rdi, [r12+3]
```

Heartbleed, clang v.3.5 -03

3. Statistical Similarity Evidence



```
① shr    eax, 8
  mov    r13, rbx
③ lea    rcx, [r13+3]
  mov    r12, rbx
  lea    rdi, [r12+3]
① shr    eax, 8
```

CORPUS

Step 1 - Procedure Decomposition

We need to decompose procedures into comparable units

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```

Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
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mov    [r13+1], al
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mov    rdi, rcx
```

Step 1 - Procedure Decomposition

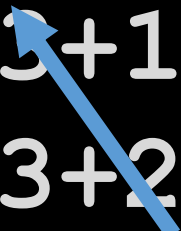
```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```

Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi ← rcx
```

Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```




Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, ←[r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```

Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
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mov    rdi, rcx
```



Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13 ← rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```


Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
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Step 1 - Procedure Decomposition

```
shr    eax, 8
lea    r14d, [r12+13h]
mov    r13, rbx
lea    rcx, [r13+3]
mov    [r13+1], al
mov    [r13+2], r12b
mov    rdi, rcx
```

Step 1 - Procedure Decomposition

Inputs: rbx

```
mov    r13, rbx
lea    rcx, [r13+3]
mov    rdi, rcx
```

Vars: rdi, rcx, r13

Step 1 - Procedure Decomposition

```
1: shr    eax, 8
2: lea     r14d, [r12+13h]
3: mov     r13, rbx
4: lea     rcx, [r13+3]
5: mov     [r13+1], al
6: mov     [r13+2], r12b
7: mov     rdi, rcx
```

Step 1 - Procedure Decomposition

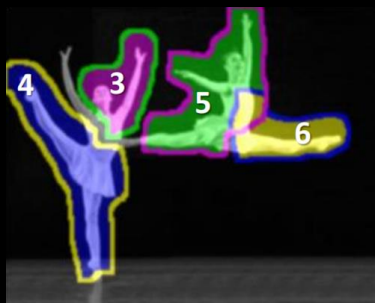
- Applying program slicing on the basic-block level until all variables are covered

```
1: shr    eax, 8
2: lea    r14d, [r12+13h]
3: mov    r13, rbx
4: lea    rcx, [r13+3]
5: mov    [r13+1], al
6: mov    [r13+2], r12b
7: mov    rdi, rcx
```

- We call these basic-block slices **Strands**

Similarity of Binaries: 3 Step Recipe

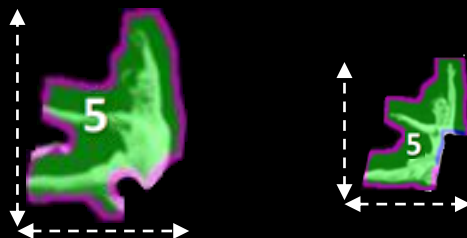
1. Decomposition



```
① shr    eax, 8
② lea    r14d, [r12+13h]
③ mov    r13, rbx
  lea    rcx, [r13+3]
④ mov    [r13+1], al
⑤ mov    [r13+2], r12b
```

Heartbleed, gcc v.4.9 -03

2. Pairwise Semantic Similarity



```
Heartbleed, gcc v.4.9 -03
③ mov    r13, rbx
  lea    rcx, [r13+3]
  ≈?
```

```
③ mov    r12, rbx
  lea    rdi, [r12+3]
```

Heartbleed, clang v.3.5 -03

3. Statistical Similarity Evidence



```
① shr    eax, 8
  mov    r13, rbx
③ lea    rcx, [r13+3]
  mov    r12, rbx
  lea    rdi, [r12+3]
  shr    eax, 8
```

CORPUS

Step 2 – Pairwise Semantic Similarity

```
mov    r13, rbx
lea    rcx, [r13+3]
mov    rdi, rcx
```

*BAP +
Smack*

```
v1     := rbx
r13    := v1
v2     := r13 + 3
v3     := int_to_ptr(v2)
rcx    := v3
v4     := rcx
rdi    := v4
```

Strand 3
@Heartbleed, gcc v.4.9 -03

Strand 3
in Boogie representation

Step 2 – Pairwise Semantic Similarity

```
v1    := r12
v2    := 13h + v1
v3    := int_to_ptr(v2)
r14   := v3
v4    := 18h
rsi   := v4
v5    := v4 + v3
rax   := v5
```

Heartbleed, gcc v.4.9 -03
Strand 6



```
v1    := 13h
r9     := v1
v2     := rbx
v3     := v2 + v3
v4     := int_to_ptr(v3)
r13    := v4
v5     := v1 + 5
rsi    := v5
v6     := v5 + v4
rax    = v6
```

Heartbleed, clang v.3.5 -03
Strand 11

Step 2 – Pairwise Semantic Similarity

```
v1    := r12
v2    := 13h + v1
v3    := int_to_ptr(v2)
r14   := v3
v4    := 18h
rsi   := v4
v5    := v4 + v3
rax   := v5
```

Heartbleed, gcc v.4.9
Strand 6



```
v1    := 13h
r9     := v1
v2     := rbx
v3     := v2 + v3
v4     := int_to_ptr(v3)
r13    := v4
v5     := v1 + 5
rsi    := v5
v6     := v5 + v4
rax    = v6
```

Heartbleed, clang v.3.5
Strand 11

Step 2 – Pairwise Semantic Similarity

Strand $s_q \in q$

Inputs: $r12_q$

```
v1q    := r12q
v2q    := 13h + v1q
v3q    := int_to_ptr(v2q)
r14q   := v3q
v4q    := 18h
rsiq   := v4q
v5q    := v4q + v3q
raxq   := v5q
```

Variables: $v1_q, v2_q, v3_q,$
 $r14_q, v4_q, rsi_q, v5_q, rax_q$

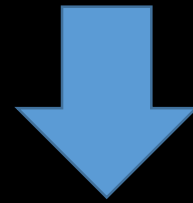
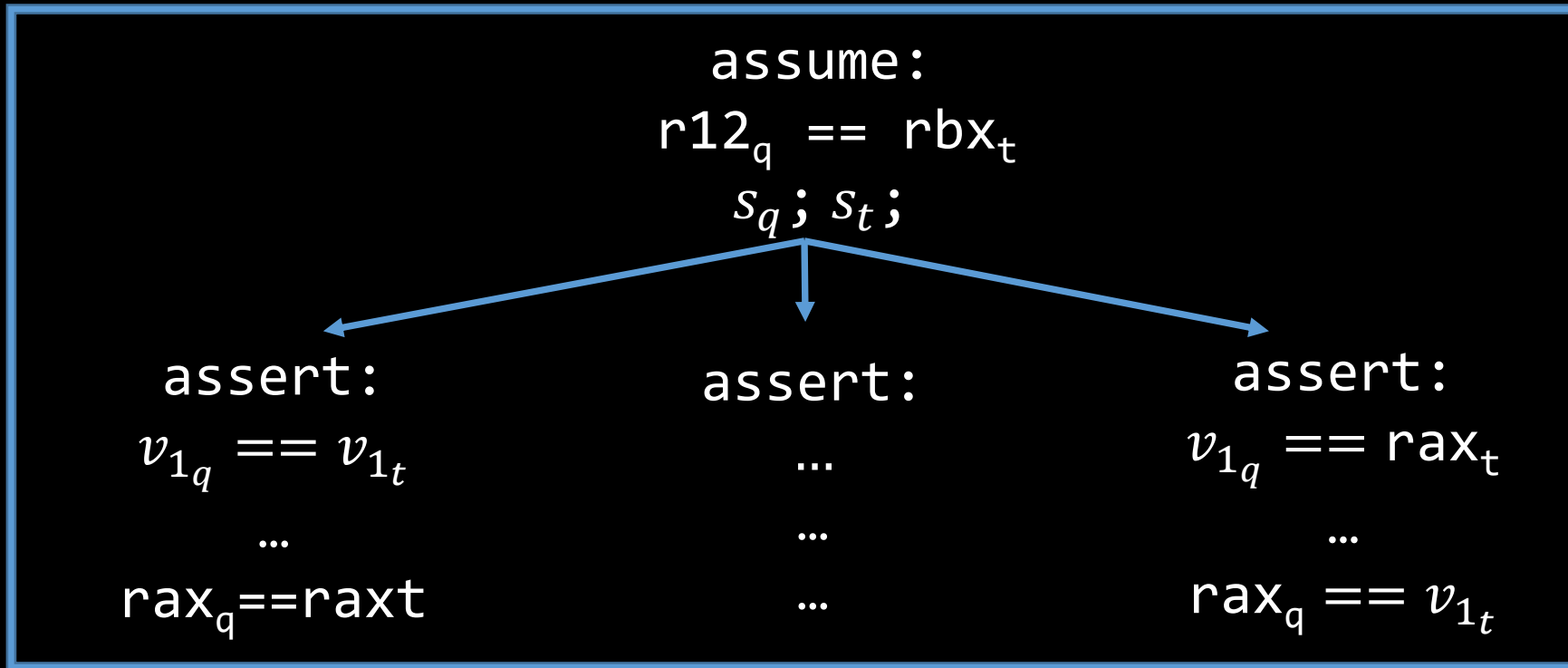
Strand $s_t \in t \in T$

Inputs: rbx_t

```
v1t    := 13h
r9t    := v1t
v2t    := rbxt
v3t    := v2t + v3t
v4t    := int_to_ptr(v3t)
r13t   := v4t
v5t    := v1t + 5
rsit   := v5t
v6t    := v5t + v4t
raxt   := v6
```

Variables: $v1_t, r9_t, v2_t, v3_t,$
 $v4_t, r13_t, v5_t, rsi_t, v6_t, rax_t$

Step 2 – Pairwise Semantic Similarity



Max number of equal variables

Step 2 – Pairwise Semantic Similarity

assume $r12_q == rbx_t$

```
v1q    := r12q
v2q    := 13h + v1q
v3q    := int_to_ptr(v2q)
r14q   := v3q
v4q    := 18h
rsiq   := v4q
v5q    := v4q + v3q
raxq   := v5q
```

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v1t    := 13h
r9t    := v1t
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v3t    := v2t + v3t
v4t    := int_to_ptr(v3t)
r13t   := v4t
v5t    := v1t + 5
rsit   := v5t
v6t    := v5t + v4t
raxt   := v6
```

assert

```
v1q==v2t , v2q==v3t , v3q==v4t , r14q==r13t
v4q==v5t , rsiq==rsit , v5q==v6t , raxq==raxt
```

Step 2 - Quantify Semantic Similarity

- $VCP(s_q, s_t) = \text{MaxEqualVars}(s_q, s_t) / |s_q|$
 - Variable Containment Proportion
 - An *asymmetric* relation
 - Using dataflow information and optimizations make this calculation feasible

Step 2 – Pairwise Semantic Similarity

assume $r12_q == rbx_t$

```
v1q   = r12q
v2q   = 13h + v1q
v3q   = int_to_ptr(v2q)
r14q  = v3q
v4q   = 18h
rsiq  = v4q
v5q   = v4q + v3q
raxq  = v5q
```

```
v1t   = 13h
r9t   = v1t
v2t   = rbxt
v3t   = v2t + v3t
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r13t  = v4t
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rsit  = v5t
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raxt  = v6
```

$$VCP(s_q; s_t) = 8/8$$

assert

```
v1q==v2t , v2q==v3t , v3q==v4t , r14q==r13t
v4q==v5t , rsiq==rsit , v5q==v6t , raxq==raxt
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Step 2 – Pairwise Semantic Similarity

assume $r12_q == rbx_t$

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v1q   = r12q
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v5q   = v4q + v3q
raxq  = v5q
```

```
v1t   = 13h
r9t   = v1t
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v3t   = v2t + v3t
v4t   = int_to_ptr(v3t)
r13t  = v4t
v5t   = v1t + 5
rsit  = v5t
v6t   = v5t + v4t
raxt  = v6
```

$VCP(s_q; s_t) = 8/8$

$VCP(s_t; s_q) = 8/10$

assert

```
v1q==v2t , v2q==v3t , v3q==v4t , r14q==r13t
v4q==v5t , rsiq==rsit , v5q==v6t , raxq==raxt
```

Similarity of Binaries: 3 Step Recipe

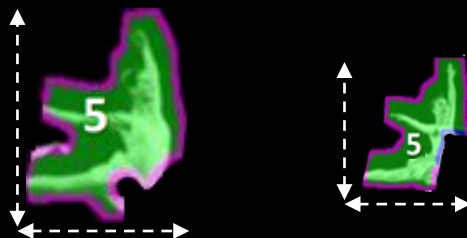
1. Decomposition



```
① shr    eax, 8
② lea    r14d, [r12+13h]
③ mov    r13, rbx
  lea    rcx, [r13+3]
④ mov    [r13+1], al
⑤ mov    [r13+2], r12b
```

Heartbleed, gcc v.4.9 -03

2. Pairwise Semantic Similarity



```
Heartbleed, gcc v.4.9 -03
③ mov    r13, rbx
  lea    rcx, [r13+3]
  ≈?
```

```
③ mov    r12, rbx
  lea    rdi, [r12+3]
```

Heartbleed, clang v.3.5 -03

3. Statistical Similarity Evidence



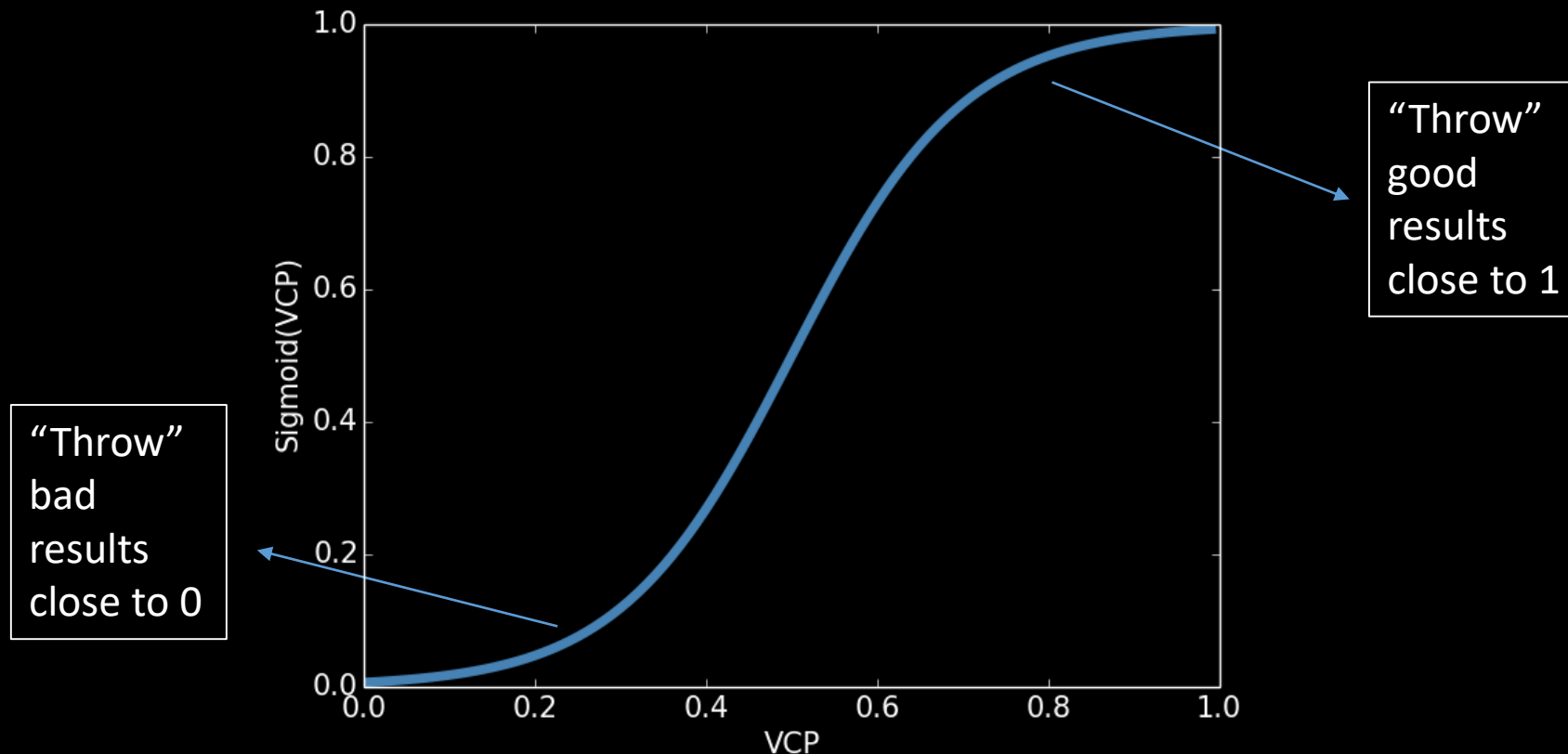
```
① shr    eax, 8
  mov    r13, rbx
③ lea    rcx, [r13+3]
  mov    r12, rbx
  lea    rdi, [r12+3]
① shr    eax, 8
```

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Step 3 – Statistical Evidence

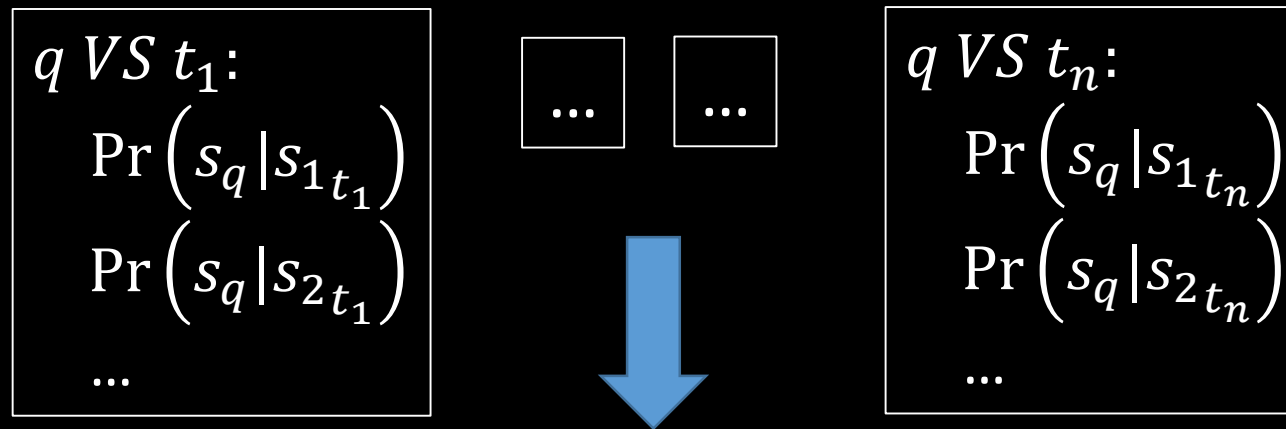
- We need to turn VCP into a *probability* that s_q is input-output equivalent to s_t

- $\Pr(s_q | s_t) = \text{sigmoid} \left(\text{VCP}(s_q, s_t) \right) = \frac{1}{1 + e^{-k(\text{VCP}((s_q, s_t) - 0.5)}}$



Step 3 – Statistical Evidence

- We need to know how *significant* is s_q
- To do that we use *all* the comparison data available



$$\Pr(s_q | H_0) = \frac{\sum_{s_t \in T} \Pr(s_q | s_t)}{|T|}$$

Step 3 – Statistical Evidence

- Define a *Local Evidence Score* to quantify the statistical significance of matching each strand

$$LES(s_q|t) = \log \frac{\max_{s_t \in t} \Pr(s_q|s_t)}{\Pr(s_q|H_0)}$$

Step 3 – Statistical Evidence

① `shr eax, 8`

① `shr eax, 8`

$$\frac{\max_{s_t \in t} \Pr(s_q | s_t)}{\Pr(s_q | H_0)} = \frac{1}{0.08} = 12.5$$

③ `mov r13, rbx`
`lea rcx, [r13+3]`

③ `mov r12, rbx`
`lea rdi, [r12+3]`

$$\frac{\max_{s_t \in t} \Pr(s_q | s_t)}{\Pr(s_q | H_0)} = \frac{1}{0.001} = 1000$$

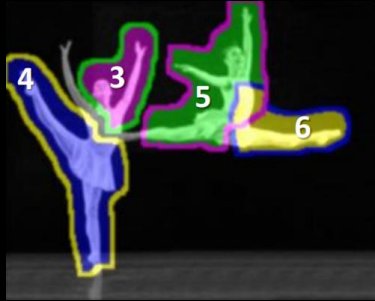
Step 3 - Global Similarity

- Procedures are similar if one can be composed using non-trivial, significantly similar parts of the other

$$GES(q|t) = \sum_{s_q \in q} LES(s_q|t)$$

Similarity of Binaries: Recap

1. Decomposition

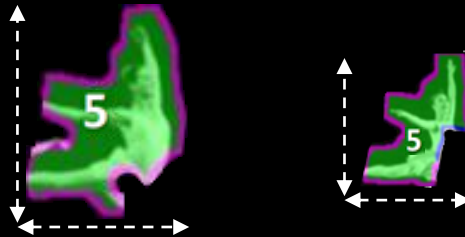


```

① shr    eax, 8
② lea    r14d, [r12+13h]
③ mov    r13, rbx
  lea    rcx, [r13+3]
④ mov    [r13+1], al
⑤ mov    [r13+2], r12b
    
```

Heartbleed, gcc v.4.9 -03

2. Pairwise Semantic Similarity



Heartbleed, gcc v.4.9 -03

```

③ mov    r13, rbx
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```

≈?

```

③ mov    r12, rbx
  lea    rdi, [r12+3]
    
```

Heartbleed, clang v.3.5 -03

3. Statistical Similarity Evidence



```

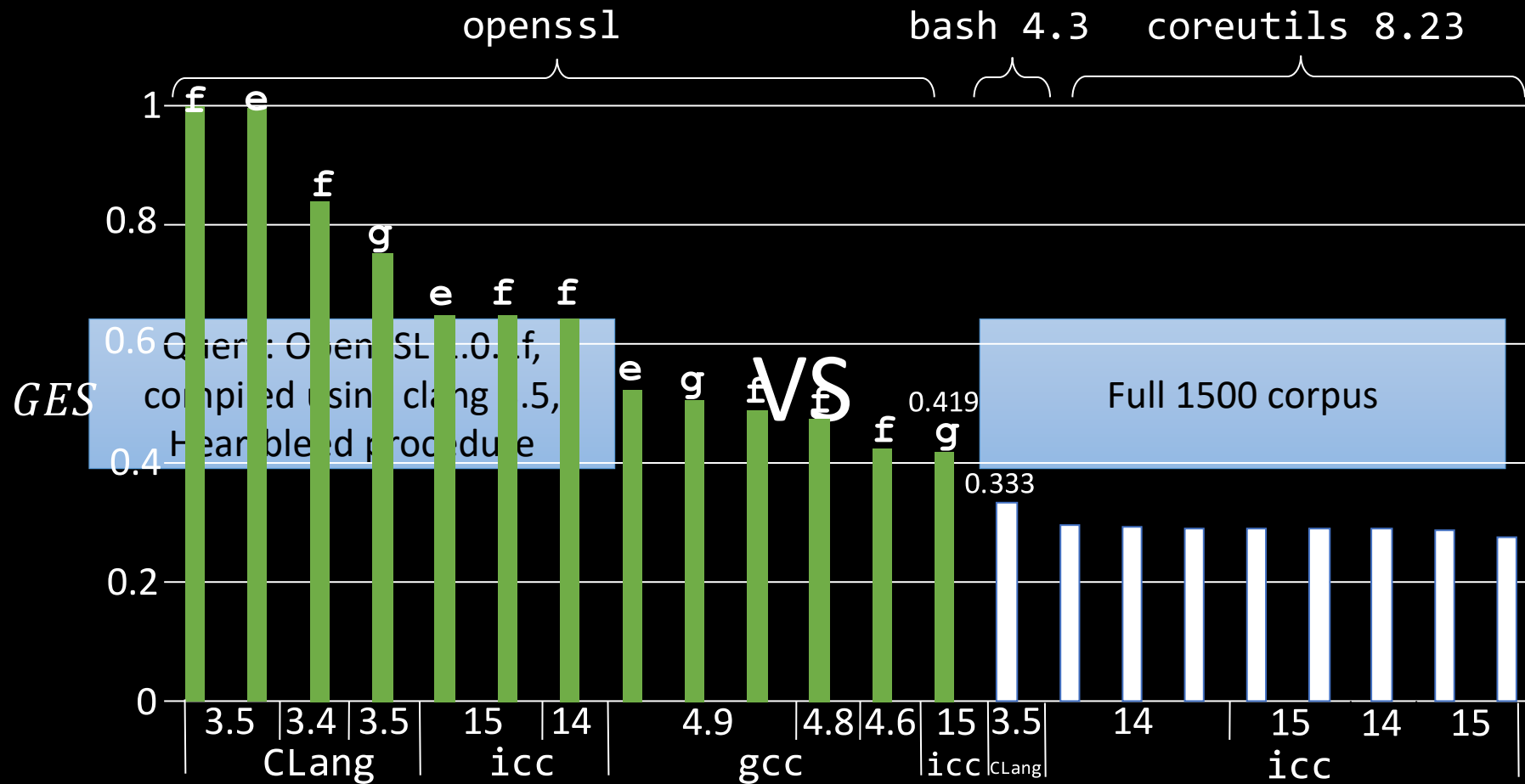
① shr    eax, 8
  mov    r13, rbx
③ lea    rcx, [r13+3]
  mov    r12, rbx
③ lea    rdi, [r12+3]
  shr    eax, 8
    
```

CORPUS

Evaluation - Vulnerabilities

- Corpus
 - Real-world code packages
 - *open-ssl, bash, qemu, wget, ws-snmp, ffmpeg, coreutils*
 - Spanning across product versions
 - e.g. *openssl-1.0.1{e,f,g}*
 - Compiled with *clang 3.{4,5}, gcc 4.{6,8,9}* and *icc {14,15}*
- 1500 procedures picked at random
- Queries
 - Focused on vulnerabilities (for motivation's sake)

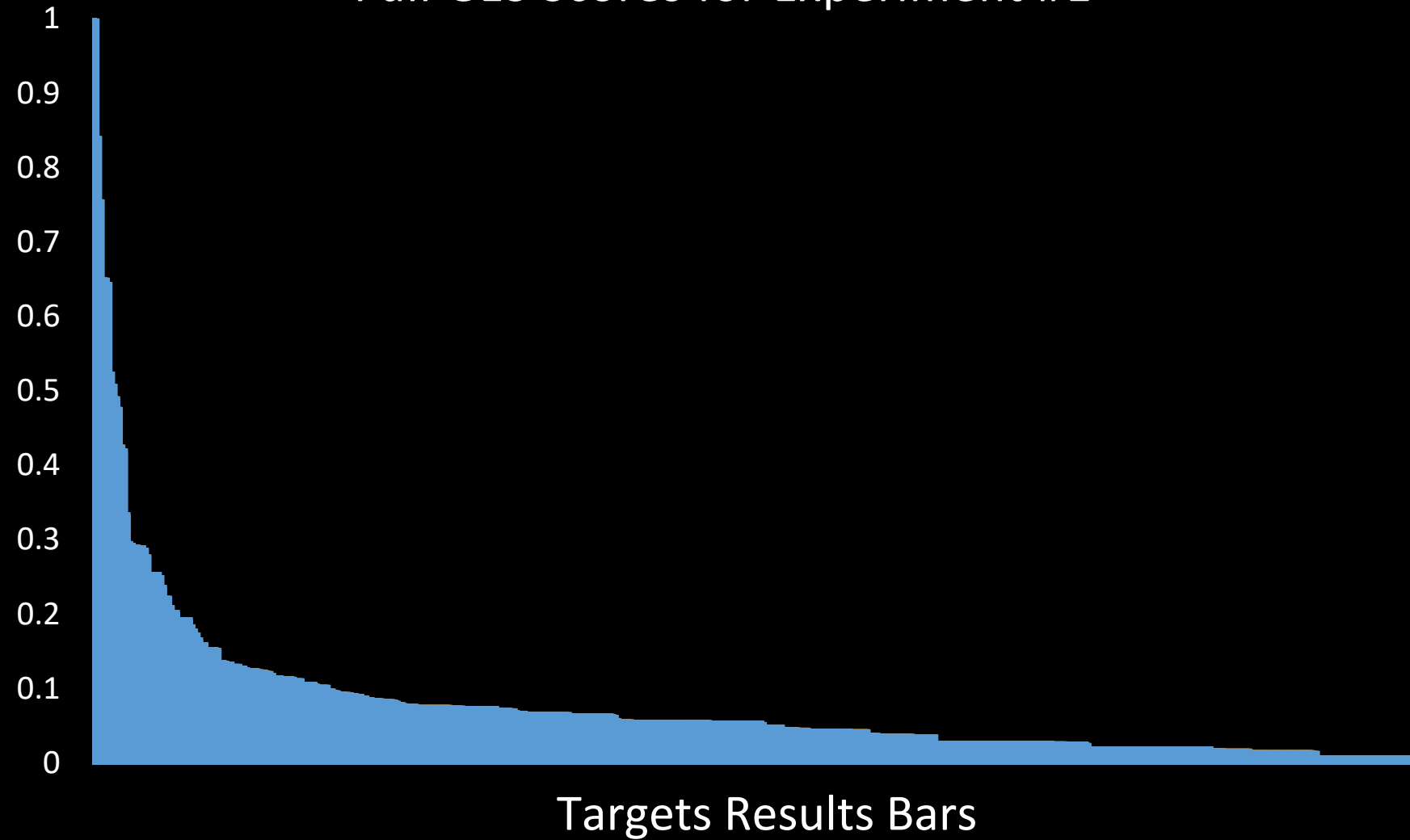
Results - *Finding Heartbleed*



Compiler version (top), and vendor (bottom)

Results - *Finding Heartbleed*

Full GES Scores for Experiment #1



Results - Vulnerabilities

	Vulnerability	False Positives	False positives rate
1	Heartbleed	0	0
2	Shellshock	3	0.002
3	Venom	0	0
4	Clobberin' Time	19	0.0126
5	Shellshock #2	0	0
6	ws-snmp	1	0.0006
7	wget	0	0
8	ffmpeg	0	0

- Low FP rate
 - Crucial to the vulnerability search scenario
- Previous methods fail at cross-{version, compiler} scenario or produce too many FPs (see paper)

Evaluation – All vs All

- Verified with randomly picked procedures
 - For example – when ff_rev34_decode@ffmpeg-2.4.6 is selected

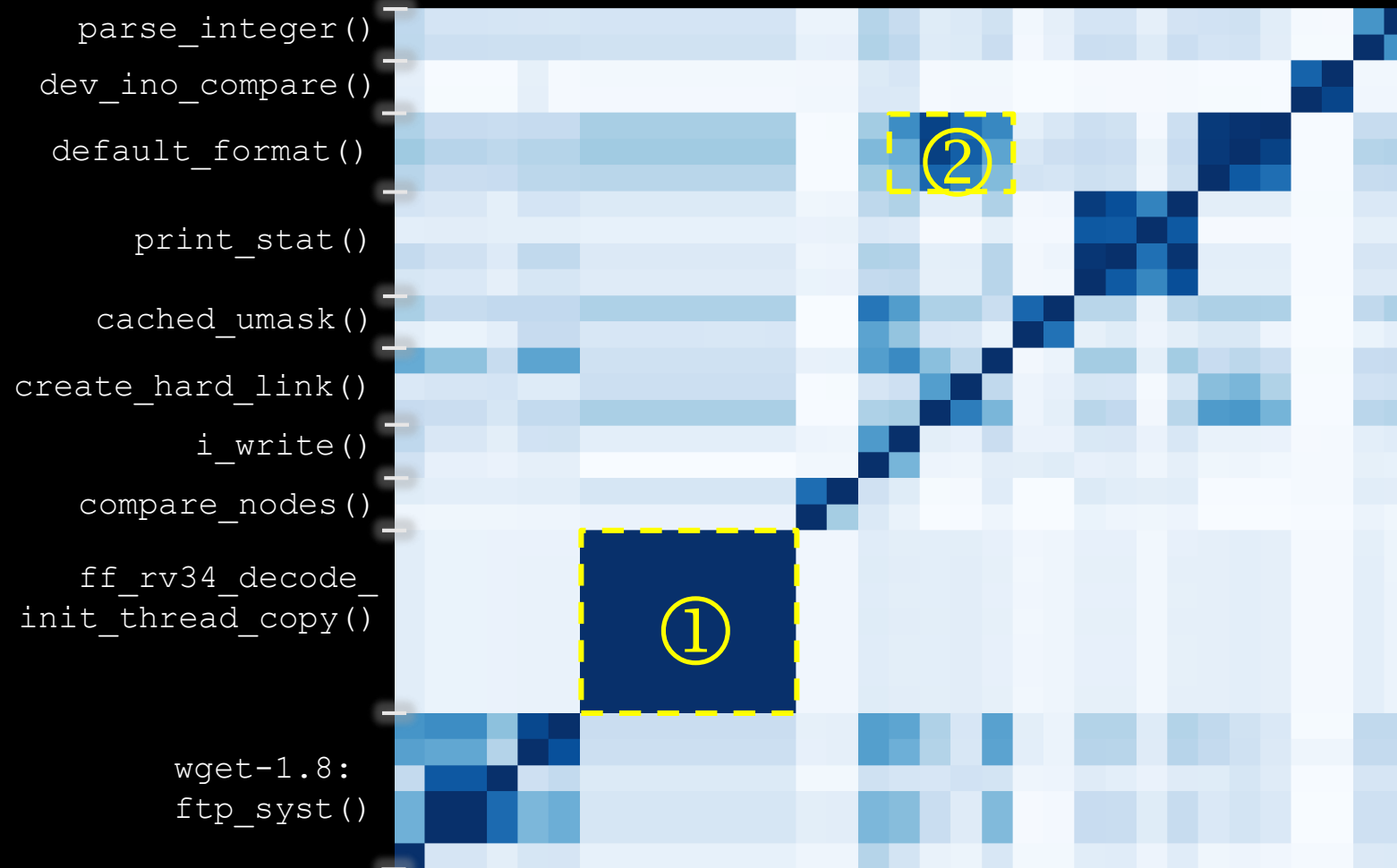
clang			1.0
gcc		1.0	
icc	1.0		
	icc	gcc	clang

Evaluation – All vs All

- Verified with randomly picked procedures
 - For example – when ff_rev34_decode@ffmpeg-2.4.6 is selected

clang	1.0	1.0	1.0
gcc	1.0	1.0	1.0
icc	1.0	1.0	1.0
	icc	gcc	clang

Results – All vs All



All v. All comparison

www.binsim.com
(code+demo)

Summary

- Clear motivation
 - Finding vulnerable code, detecting clones, etc.
- Challenging scenario
 - Finding similarity cross-{compiler, version} in stripped binaries
- Applied to real-world code
- Take home:
 - A semantic approach, yet feasible
 - Accuracy achieved with statistical framework