

Calamus Main Menu Specification

Version 1.0

Menu Bar: File Edit Sound Compose View Help

File

- New Project(Ctrl+N)
- Open...(Ctrl+O)
- Open Recent(→)
- Save(Ctrl+S)
- Save As...(Ctrl+Shift+S)
-
- Export Audio...(Ctrl+E)
-
- Exit(Alt+F4)

Edit

- Undo(Ctrl+Z)
- Redo(Ctrl+Y)
-
- Cut(Ctrl+X)
- Copy(Ctrl+C)
- Paste(Ctrl+V)
- Duplicate(Ctrl+D)
- Delete(Del)
-
- Select All(Ctrl+A)
- Deselect(Esc)

Sound

- New Sounit
- Load Sounit...
- Save Sounit As...
-
- Add Container(→)
 - Essential* →
 - Harmonic Generator
 - Spectrum To Signal
 - Shaping* →
 - Rolloff Processor
 - Formant Body
 - Breath Turbulence

Noise Color Filter

Modifiers →

Physics System

Easing Applicator

Envelope Engine

Drift Engine

Gate Processor

Delete Container

DNA Library...

Envelope Library...

Easing Library...

Compose

New Track

Delete Track

New Phrase

Load Phrase...

Save Phrase As...

Scale Settings...

Assign Sounit to Track...

View

Canvas Window

Full Screen Canvas(F11)

Zoom In(Ctrl++)

Zoom Out(Ctrl+-)

Zoom to Fit(Ctrl+0)

Sound Engine Tab(Ctrl+1)

Composition Tab(Ctrl+2)

Preferences Tab(Ctrl+3)

Help

Documentation(F1)

Keyboard Shortcuts

About Calamus