

Calamus Main Menu Specification

Version 1.0

Menu Bar: File Edit Sound Compose View Help

File

New Project(Ctrl+N)
Open...(Ctrl+O)
Open Recent(→)
Save(Ctrl+S)
Save As...(Ctrl+Shift+S)
—
Export Audio...(Ctrl+E)
—
Exit(Alt+F4)

Edit

Undo(Ctrl+Z)
Redo(Ctrl+Y)
—
Cut(Ctrl+X)
Copy(Ctrl+C)
Paste(Ctrl+V)
Duplicate(Ctrl+D)
Delete(Del)
—
Select All(Ctrl+A)
Deselect(Esc)

Sound

New Sounit
Load Sounit...
Save Sounit As...
—
Add Container(→)
 Essential →
 Harmonic Generator
 Spectrum To Signal
 Shaping →
 Rolloff Processor
 Formant Body
 Breath Turbulence

- Noise Color Filter
- Modifiers* →
 - Physics System
 - Easing Applicator
 - Envelope Engine
 - Drift Engine
- Gate Processor
- Delete Container
-
- DNA Library...
- Envelope Library...
- Easing Library...

Compose

- New Track
- Delete Track
-
- New Phrase
- Load Phrase...
- Save Phrase As...
-
- Scale Settings...
-
- Assign Sounit to Track...

View

- Canvas Window
- Full Screen Canvas(F11)
-
- Zoom In(Ctrl++)
- Zoom Out(Ctrl+-)
- Zoom to Fit(Ctrl+0)
-
- Sound Engine Tab(Ctrl+1)
- Composition Tab(Ctrl+2)
- Preferences Tab(Ctrl+3)

Help

- Documentation(F1)
- Keyboard Shortcuts
-
- About Calamus