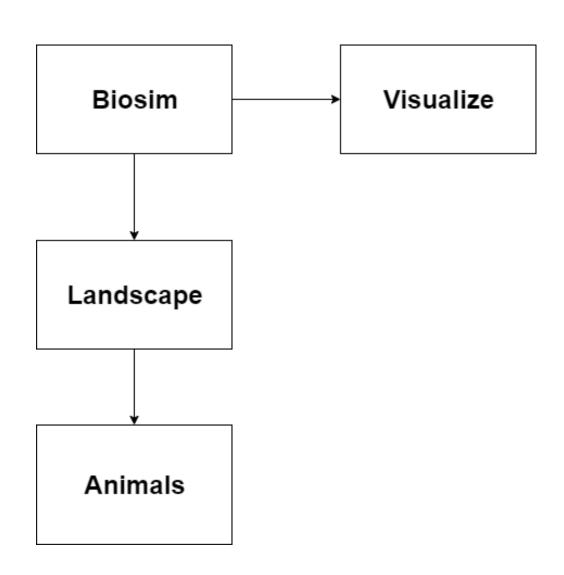
Modellering av økosystemet Rossumøya

Av Nina Mariann Vesseltun og Trude Haug Almestrand

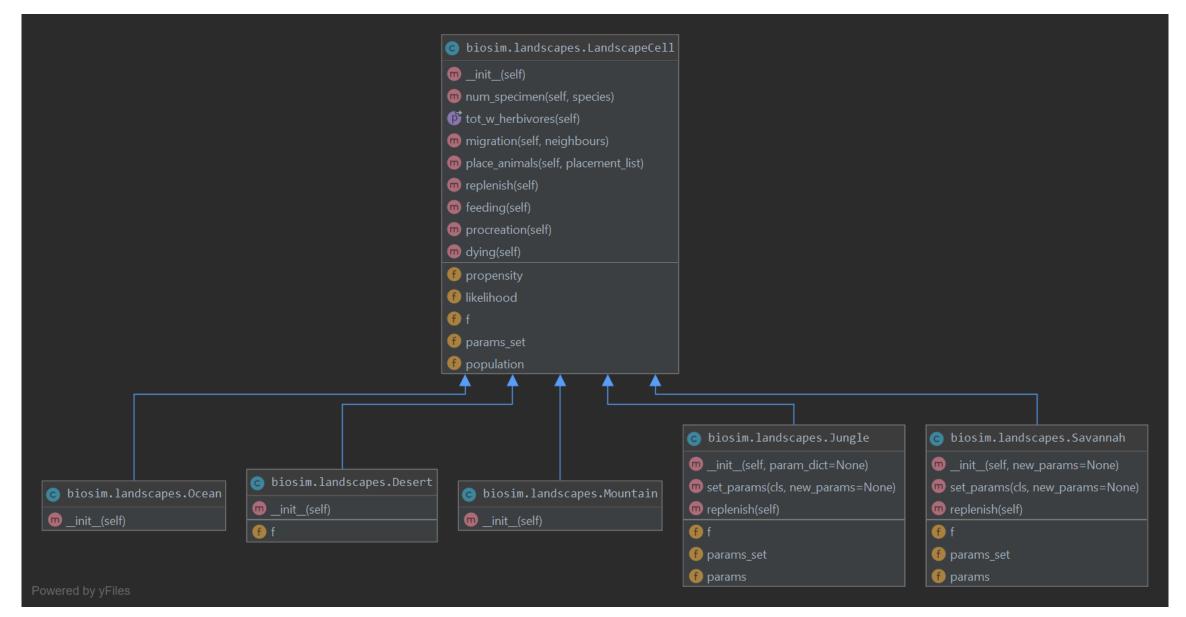
Klasser



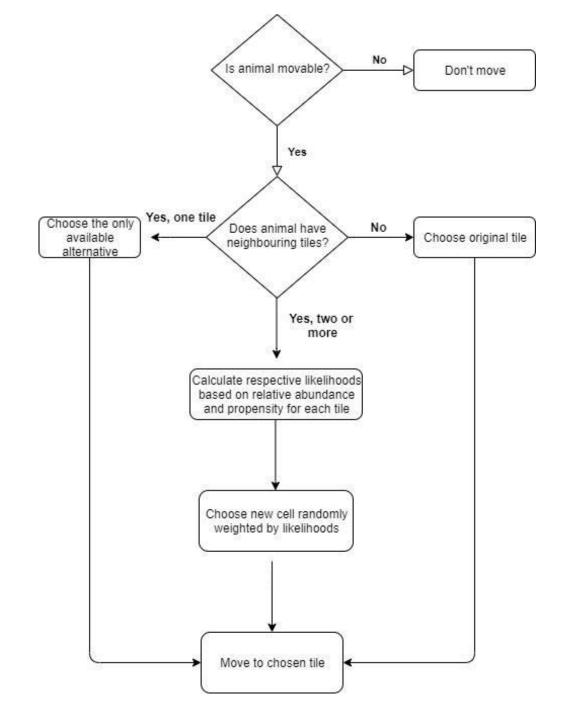
Animal:



Landscape



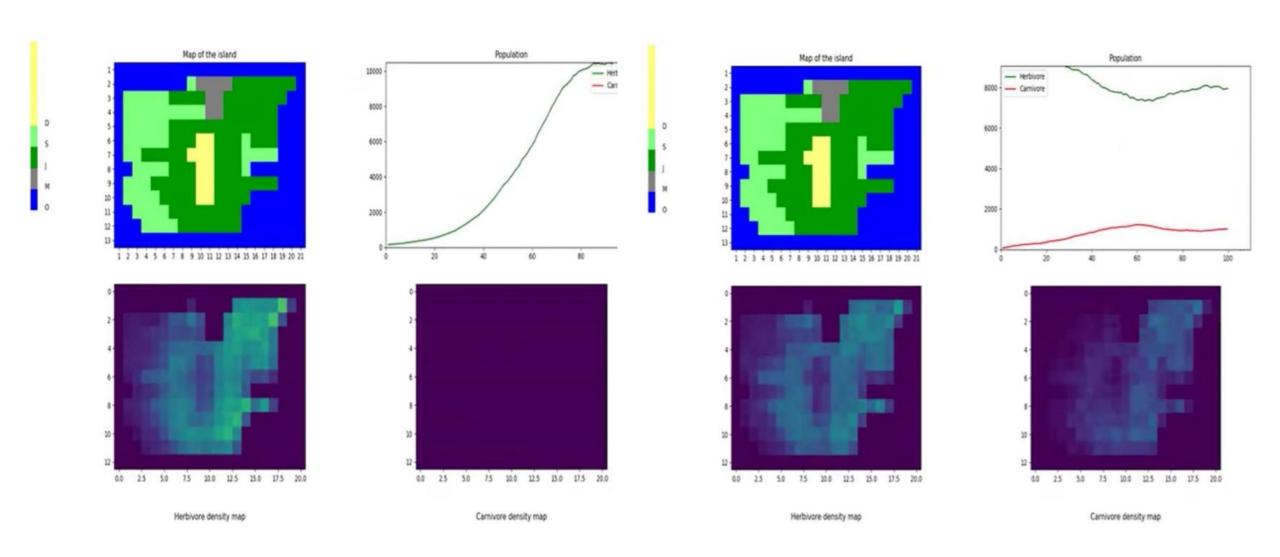
Migration



Testing

- ✓ src 71% files, 82% lines covered
 - ▼ biosim 71% files, 82% lines covered
 - > idea
 - doc 0% files, not covered
 - __init__.py 100% lines covered
 - animals.py 65% lines covered
 - check_sim.pdf
 - landscapes.py 86% lines covered
 - 🔓 rossum.txt
 - simulation.py 96% lines covered
 - wisualization.py 82% lines covered

Visualisering



Visualisering

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 □ update_population_line_plot(self) □ heatmap_perbivore(self) □ update_heatmap_nerbivore(self) □ update_heatmap_am(self) □ update_heatmap_am(self) □ visculiz(self, vis_steps) □ update_provie(self, movie_fmt=_DEFAULT_MOVIE_FORMAT) □ _save_graphic(self) □ heat_herb □ img □ img □ img_base □ _fmg_ctr □ _fmac_aminals □ _fmac_aminals □ _fmac_aminals □ _img_tt □ ing_fmt □ ing_fmt □ _img_tt □ _img_fmt □ _img_tt □ _img	m make_rgb_map(self)				
 □ heatmap_herbivore(self) □ heatmap_camivore(self) □ update_heatmap_cam(self) □ visualize(self, vis_steps) □ update_graphics(self) □ wisualize(self, movie_fint=_DEFAULT_MOVIE_FORMAT) □ axev_graphics(self) □ heat_herb □ img □ img_base □ fig □ cmax_animals □ img_tr □ line_carnivore □ heat_carn □ sim □ img_tht □ final_step □ ymax_animals □ img_tht □ final_step □ ymax_animals □ ax2 □ step □ x3 □ x4 □ x5 □ x4 □ x4 □ x5 □ x4 □ x5 □ x4 □ x5 □ x4 □ x5 □ x6 □ x6 □ x6 □ x6 □ x7 □ x6 □ x7 □ x7 □ x6 □ x7 □ x7 □ x6 □ x7 □ x7 □ x7 □ x7 □ x8 □ x7 □ x8 	m population_line_plot(self, vis_years)				
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□ _save_graphics(self) ⊕ heat_herb ⊕ img ⊕ img _base ⊕ _fig ⊕ cmax_animals ⊕ img_ctr ⊕ line_carnivore ⊕ heat_carn ⊕ sim ⊕ img_fmt ⊕ fing_l step ⊕ ymax_animals ⊕ ax2 ⊕ step ⊕ ax1 ⊕ ax3	m update_graphics(self)				
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ing_base ing_base ing_ct ing_ctr ine_carnivore ine_carnivore ine_carnivore ine_final_step ing_fint ing_fint ind_step ind	m_save_graphics(self)				
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iline_carnivore heat_carn heat_carn imp_fmt final_step ymax_animals ax2 fi_step ax1 ax4 ax3	ff cmax_animals				
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 f _final_step f ymax_animals f ax2 f _step f ax1 f ax4 f ax3 	ff sim				
 f ymax_animals f ax2 f _step f ax1 f ax4 f ax3 	f img_fmt				
 f ax2 f _step f ax1 f ax4 f ax3 	final_step				
f _step f ax1 f ax4 f ax3	ff ymax_animals				
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€ ax4€ ax3	⑥ _step				
$^{\circ}$ ax3	 				
	f ax4				
Para bankings	f ax3				
# Inne_nerbivore	f line_herbivore pwered by yFiles				

BioSim:

c biosim.simulation	.BioSim						
m _init_(self,	island_map=None,	ini_pop=None,	seed=None,	ymax_animals=None,	cmax_animals=None,	img_base=None,	img_fmt=None)
m str_to_dict(self, txt)							
m check_txt(self, txt)							
m set_animal_parameter	s(self, species, params)						
m set_landscape_param	eters(self, landscape, params)						
m add_population(self,	oopulation)						
😈 year(self)							
year(self, n)							
num_animals(self)							
num_animals_per_spe							
omal_distribution(se	elf)						
m all_cells(self, myfunc)							
m all_animals(self, myfu	nc)						
m migration(self)							
one_year(self)							
	ars, vis_years=1, img_years=N	one)					
f Vis							
f year							
f land_dict							
f active							
f island_map							
f per_species_results							
f _year							
f cmax_animals							
f num_years							
f num_animals_results							
f img_years							
f map_full							
f ymax_animals							
f name sim_years							
f map							
f vis_years							
map_active							