



radius 1: number = 25
radius 2: number = 120
gradient : Radial Gradient set color stops for gradional at 1,0 bright yellow at radius 2/ save from form position from full airde

-pisition: vector draw and n Particles: number = 25 radius Particles: number = 75 particle: path circle + radius gradient: radial with a=1, a=0 0 Crestore transform (Save transform) (translate to position x: rumber = (random - 1) \* size.x x: rumber = random \* size.y Safe Honsform (torslake to x,y draw portide restore Fransform





