DAA Tutorial -1

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DIV: Comp 1 Batch: TY1-T1 (WST 1)

1) Write algorithms in iterative & recursive form Pseudocode

i) Insertion Sort

a) Iterative - Input: sortable array - Output: sorted i = 1

while i < length (array):

X = array [i]

while j >= 0 and array [j] > x:

array [j+1] = array [j]

Carray [j+1] = X

b> Recursive function: Input - array of size n
Output - sorted array
function InvertionSort (array A, int n):
if n > 0:
InsertionSort (a A, n-1)

a = A[n]

k = n-1

while k>=0 and A[k] > a:

while $k \ge 0$ and A[k] > a: A[k+1] = A[k] k = k-1

A[k+1] = xaend function

ii] Bubble Sort

a) Iterative: Input - array of size n Output - sorted array

for i = 0 to n-1:

for j = 0 to n-1-i:

if A[j] > A[j+1]:

temp = A[j] A[j] = A[j+1] A[j+1] = temp



b> Recursive algorithm (function)
Input: array A of size n
Output: Sorted array

function Bubble Sort (array A, int n):

if n == 1:

for i = 0 to n - 1:

If A[i] > A[i+i]: temp = A[i] A[i] = A[i+i] A[i+i] = temp

n= n=+

n=n-1 Bubble Sort (A, n) end function iii] Selection Sort

a Iterative Input - array of size n Output - sorted array

for t = 1 to n:

min = ifor j = i+1 to n: $i \neq A[j] < A[min]$: min = j

temp = A [min] A[min] = A [i] A[i] = temp

end

b> Recursive function: Input - array of size n Output - sorted array

We need two functions. One finds the index of minimulen element and other gives the actual selection sort algo

```
function get_min (array A, int i, int j):
if i == j:
     min = get_min (A, i+1, j)
     if A[i] < A[min]:
        mio = i
    return min
end function
function Selection Sort (array A, int len, int pos):
    if len = = pos:
    min = get - min (A, pos, len - 1)
    if not min = = pos:
       temp = A [pos]
        A [pos] = A [min]
        A[min] = temp
    SelectionSort (A, len, pos+1)
end function
```

FOR EDUCATIONAL USE

Sundaram