User Experience | Visual Design

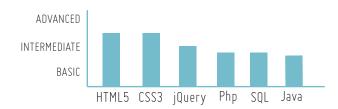
ninadanqt@qmail.com

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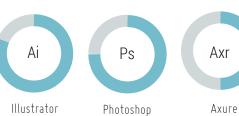
EDUCATION

The Information School (University of Washington) **University of Washington** Teaching Assistant Sept 2012 - Present Helped teach the course INFO 424, Major: Informatics Concentration: Human Computer Interaction Information Visualization and Aesthetics. 9 Anticipated Graduation: June 2015 **Blizzard Entertainment** Data Visualization Intern Developed a web portal for Tableau Server **Select Courses Completed:** dashboards and created an infographic 2014 Information Visualiztion and Aesthetics about their game, Hearthstone. Foundations of Design 10 (Design Thinking (UX) **Bonsai Media Group** Web Programming Frontend Web Development Intern 2013 Computer Programming I & II Worked on websites requiring frontend 9 implementation and migration into Umbraco. 2012

LANGUAGES



SOFTWARF



WORK EXPERIENCE

PROJECT SAMPLES

BlizzStats

UX, Front & Backend Web Dev (Blizzard Entertainment)

Created a web portal to organize Tableau dashboards for efficient access and searching. It is currently being used across the company.

Tools Used:

HTML5 CSS3 jQuery Php





Aegean Cruises

(Academic Project)

Employed usability design strategies for a cruiseline site with the goal of increasing the audience's satisfaction on excursions.

Tools Used:

Illustrator LucidChart

Narrative

UX, Frontend Web Dev (Hackathon Project)

Developed an online application that encourages creative writing through photos and other forms of inspiration.

Tools Used:

HTML5 CSS3 jQuery



