Task 1:

- 1. Create Pokemon Class
- 2. Create Battle Sequence Logic
- 3. Create Pokemon Inventory

Task 2:

- 1. Import Pokemon Pictures from the Internet
- 2. Display Pokemon during fight
- 3. Display Pokemon Inventory

Task 3:

- 1. Create 2D Array of World
- 2. Make a World with Bushes
- 3. Have Wild Pokemon Appear
- 4. Optional things:
 - a. Add Music
 - b. Add Animations
 - c. Add Trainers