

Lecciones en Astroinformática Avanzada (Semester 1 2025)

## Course Logistics

**Nina Hernitschek**

Centro de Astronomía CITEVA  
Universidad de Antofagasta

April 15, 2025

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## **course content:**

- lecture: different times with different professors, see calendar
- project: Wednesday 2 - 4pm (with Nina Hernitschek)

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## **grading:**

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- project report (45 % of total grade)
- participation (10 % of total grade)

Project report: hand in during first week of August, can be written together with highlighting who wrote what.

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## **contact and course material:**

- e-mail: `nina.hernitschek@quantof.cl`
- github: `https://github.com/ninahernitschek/astroinformatika\_advanzada\_2025\_1`

# Course Logistics

## Course Logistics

**April 15** Automatic Classification of Variable Stars (I) (Nina Hernitschek)

**April 23** Automatic Classification of Variable Stars (II) (Nina Hernitschek)

**April 29** Exoplanets and how to detect them (Nina Hernitschek)

**April 30** Project (1)

**May 5** Stochastic Processes in Time Series (Sara Turriziani)

**May 7** Project (2)

**May 14** Project (3)

**May 19** Algorithms for photometric redshift estimation (Sara Turriziani)

**May 28** Project (4)

**June 4** The importance of using balanced training sets (Jeremy Tregloan-Reed)

**June 5** Classification of photometric variability from large surveys) (Jeremy Tregloan-Reed)

**June 4** Project (5)

# Course Logistics

**June 10** Methodologies to identify lower energy counterparts of celestial high-energy sources (Sara Turriziani)

**June 11** Project (6)

**June 18** Hybrid supervised/unsupervised methods in astronomy: the case of the classification of unknown X-ray sources (Raffaele D'Abrusco)

**June 18** Project (7)

**June 23** Introduction to topcat and stilts (I) (Javier Alonso Garcia)

**June 25** Project (8)

**June 30** Introduction to topcat and stilts (II) (Javier Alonso Garcia)

**July 2** Project (9)

**July 23** Project presentation

# The Project: Variability detection and classification in astronomical datasets

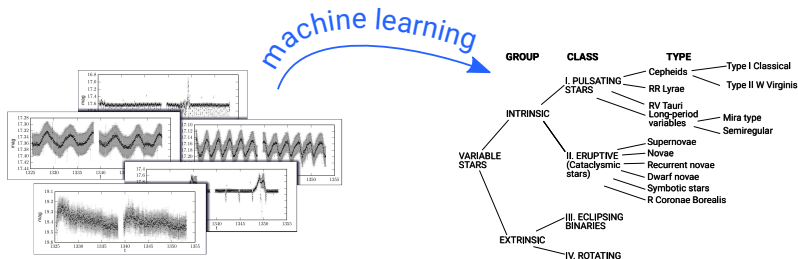
## What is the problem?

Nowadays large-scale astronomical surveys enable us to see the universe in a much more detail.

Historically, variable stars were identified by manually sorting images or making brightness-over-time (light curve) plots based on small surveys.

Modern all-sky astronomical surveys provide huge amounts of data.

Machine-learning tools are extremely important to evaluate such an amount of data, as well as to allow for a more precise evaluation of the data than done with classical algorithms.



# The Project: Variability detection and classification in astronomical datasets

## **What will you learn in this project?**

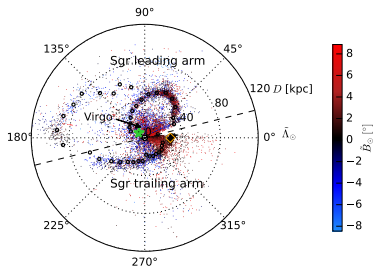
- 1) An overview of machine-learning techniques applicable for astronomical data (depending on preknowledge, this can serve either as an intro or as a refresher).
- 2) You will prepare astronomical data (which comes in the form of tables containing light curves) for processing them with machine learning techniques.
- 3) You will apply machine-learning techniques to astronomical data.
- 4) You will understand the benefits, relevance and limitations of machine learning classification on the example of the light-curve data provided for this project.



# The Project: Variability detection and classification in astronomical datasets

## Why is this scientifically important?

Approximately 1 - 5% of all stars show a significant amount of variability in their intensity. Variable stars are important tracers of the Milky Way's evolution. Stars such as RR Lyrae allow to precisely estimate distances in the old Milky Way components, providing important information to answer questions regarding formation and evolution of galaxies. Other stars such as spotted stars allow to gain insight into magnetic activity of stars. Rare supernova events allow to calculate distances at cosmological scales.



Sgr stream traced with RR Lyrae stars from Pan-STARRS1  $3\pi$  survey.

# The Project: Variability detection and classification in astronomical datasets

## How do you get started?

1) Code will be written in Python3.x. Code should be made available on github.

In case you're new to Python, I can recommend taking a look at this course (but you could also take another one):

[https://www.w3schools.com/python/python\\_intro.asp](https://www.w3schools.com/python/python_intro.asp)

Regarding github: If you haven't done so already, please sign up for github and create a repository.

2) I recommend reading Baron (2019), *Machine Learning in Astronomy: A Practical Overview* [http://research.iac.es/winterschool/2018/media/summaries/ml\\_summary\\_dbaron.pdf](http://research.iac.es/winterschool/2018/media/summaries/ml_summary_dbaron.pdf)

# The Project: Variability detection and classification in astronomical datasets

## How do you get started?

4) There is a book *Statistics, Data Mining, and Machine Learning in Astronomy: A Practical Python Guide for the Analysis of Survey Data* by Ivezić et al. In case you easily have access to this book, please use it for this project. Otherwise, a lot of example Python code is also available on the book's website <https://www.astroml.org/> for free.

5) Throughout the project, the online documentation of many Python libraries, especially scikit-learn (sklearn) will be very helpful.  
<https://scikit-learn.org/stable/tutorial/basic/tutorial.html>

# Rules for Coding, Presentations, Report

## **coding:**

- use meaningful variable names
- use comments and documentation
- If you have a question when something doesn't work, summarize what you tried - often this will even lead to the solution.

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## **project practice reports and project presentation:**

- use  $\text{\LaTeX}$
- figures: all own figures should be in vectorized pdf format
- for all data: data description (incl. citation)
- own work: properly cite what is not your own work; discuss how the previous work is similar to or different from your own work
- implementation: medium-level implementation description with libraries/ software frameworks (incl. citation)
- discussion: reflect your approach (strengths, weaknesses, limitations), lessons learned
- bibliography

# Rules for Coding, Presentations, Report

## Project Report Structure

### Abstract

- Concise summary of your project.
- Do not include citations.

### Introduction

- Give the big picture.
- Establish the scope of what you did.

### Related Work

- Include both work aimed at similar problems and work that employs similar solutions to yours.
- Although there is no requirement to establish research novelty since it's a course project, you should still discuss how the previous work is similar to or different from your own work (either individually or with respect to an entire group).

# Rules for Coding, Presentations, Report

## Project Report Structure

### Data and Project Tasks

- You should analyze your domain problem according to the project framework.
- Typically data description will need to come first.
- It is very likely that you will need to first have domain-specific descriptions.
- Write a the tasks section by first providing a domain-specific list of tasks, and then present the abstracted version.

### Implementation

- Medium-level implementation description. You must include specifics of what you did yourself versus what other implementations you built upon.
- This section is one major divergence from standard research paper format, you need to provide much more detail than would normally be appropriate in a research context.

# Rules for Coding, Presentations, Report

## Project Report Structure

### Milestones

- Include a list of project milestones, where the work is broken down into a series of smaller chunks that are meaningful and useful.
- You should also be thinking about how to break down the work into components that are appropriate for your project in specific.
- Milestones should include four numbers: estimated number of hours to carry out each task, actual number hours it took, estimated date of completion, actual date of completion, contribution from each group member.

### Results

- Should include the scenarios explored according to the project framework.
- Walk the reader through how your results are (or not) solving the intended problem.
- Make sure to save all Figures as vector \*.pdf.



# Rules for Coding, Presentations, Report

## Project Report Structure

### Discussion and Future Work

- Strengths, weaknesses, limitations (reflect on your approach).
- What you have learned from the project (working with the data and algorithms).
- Future work (what would you do if you had more time?).

### Conclusions

- Summarize what you've done in a way that's different from the abstract because you can count on the reader having now seen all of the content of the paper in between.

### Bibliography

- Check if arXiv papers have been later published in journals.
- Always use the LaTeX `label/ref` mechanism for figure and section cross references.
- Always use the `bibtex/ref` mechanism and a `*.bib` file rather than hardwired citations in the text.

# Textbooks

I can recommend the following textbooks and online resources:

*Python cookbook*; Beazley, D. & Jones, B.; O'Reilly Media.

*Statistics, Data Mining, and Machine Learning in Astronomy: A Practical Python Guide for the Analysis of Survey Data*; Ivezić et al.