

Machine Learning (Semester 1 2024)

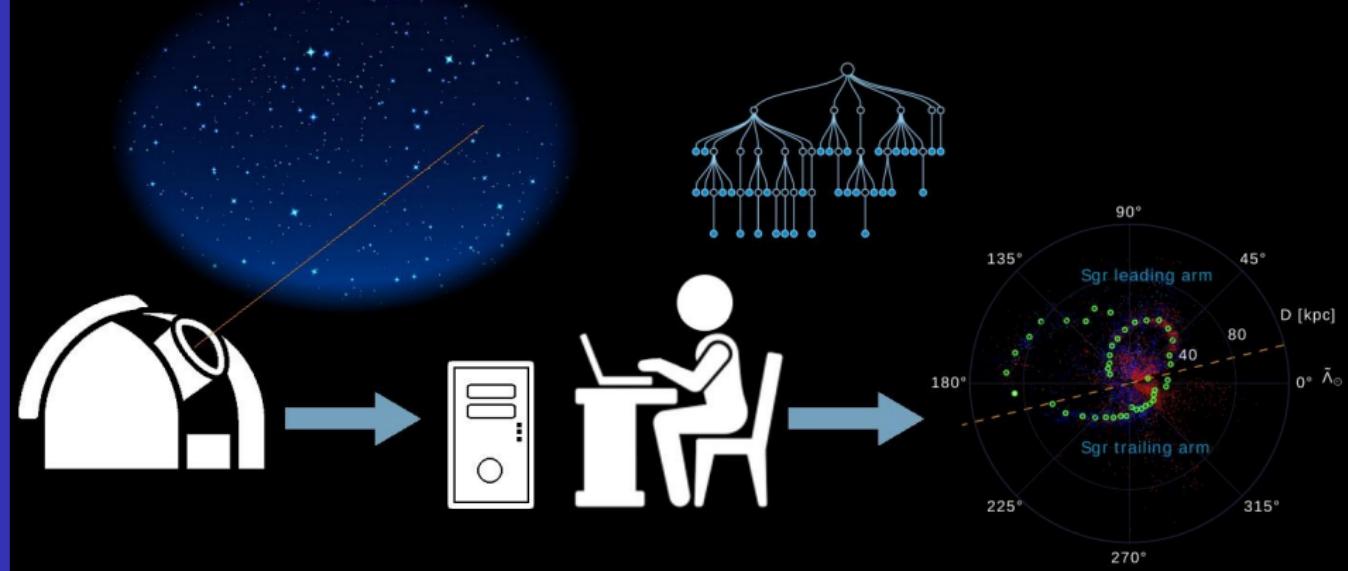
Introduction & Statistical Inference

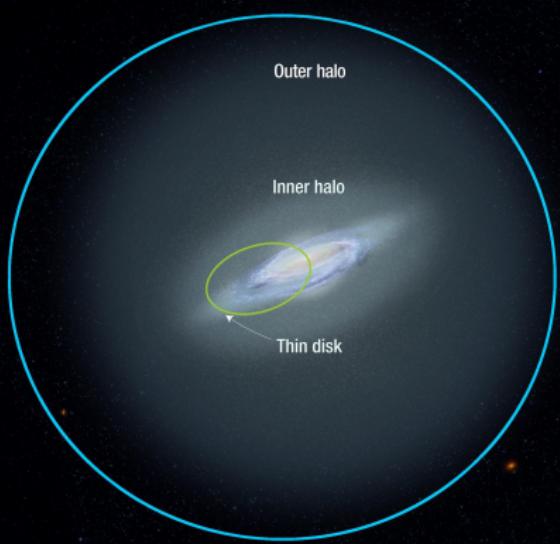
Nina Hernitschek

Centro de Astronomía CITEVA
Universidad de Antofagasta

April 23, 2024

Motivation





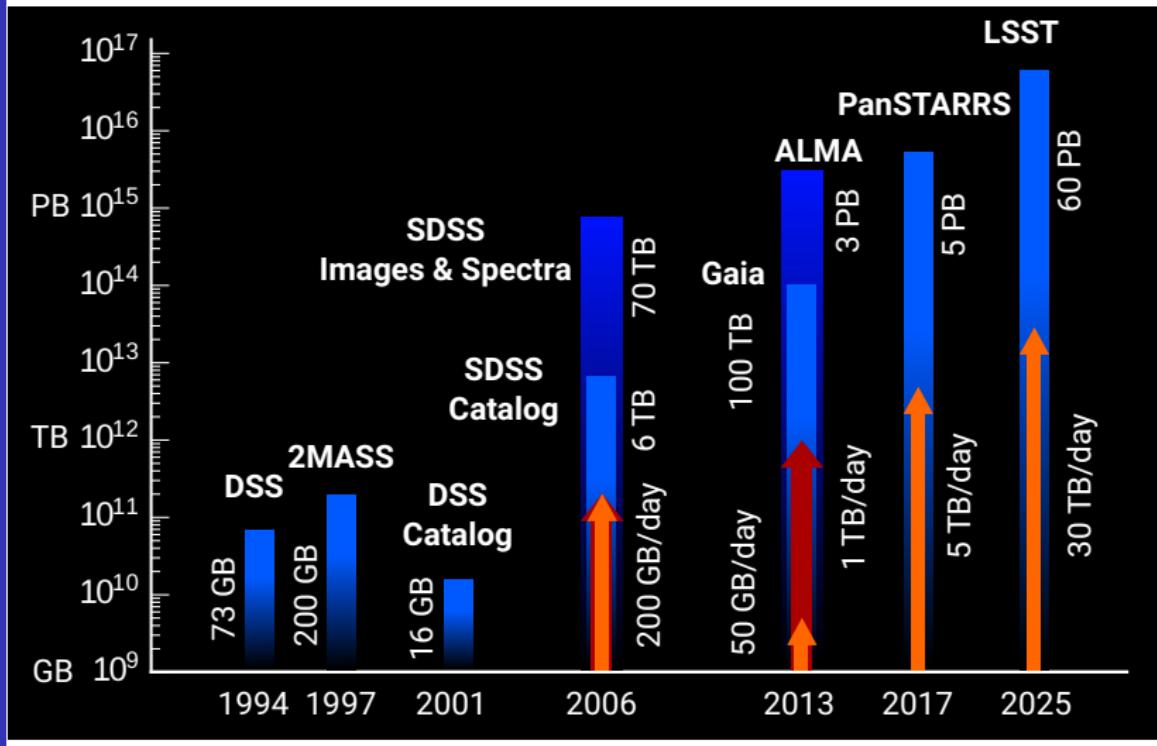
~120 kpc PS1 3 π

~400 kpc LSST

~ 10 kpc limit of SDSS studies
for kinematics & [Fe/H]

Challenges in Data Handling

increasing data volume in astronomical surveys



What you will learn in this class

this course will prepare you for “doing science” with current and upcoming large astronomical surveys:

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

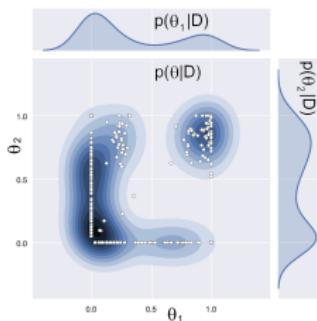
Statistical
Inference

Summary &
Outlook

What you will learn in this class

this course will prepare you for “doing science” with current and upcoming large astronomical surveys:

statistical methods



- Motivation
- Overview
- Course Logistics
- Machine Learning in Astronomy
- Machine Learning - Terminology
- Statistical Inference
- Summary & Outlook

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Motivation

Overview

Course
Logistics

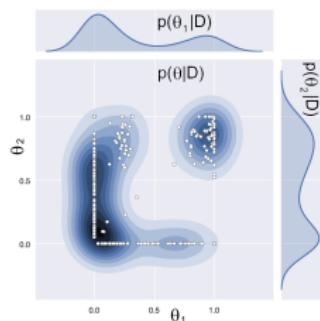
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Machine
Learning -
Terminology

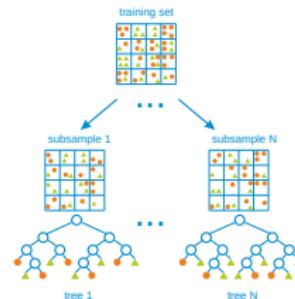
Statistical
Inference

Summary &
Outlook

statistical methods



machine learning



What do expect

1. Many statistical learning methods are relevant in a wide range of (academic and non-academic) **disciplines**. Methods presented here are not only applicable to astronomy.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

What do expect

1. Many statistical learning methods are relevant in a wide range of (academic and non-academic) **disciplines**. Methods presented here are not only applicable to astronomy.
2. Statistical learning should **not be seen as "black box"** algorithms. Despite in many cases, algorithms from software/ programming libraries will be used, it is essential to understand what these algorithms do. Without understanding "what happens inside the box", it is not only impossible to select the best "box", it is also impossible to prevent common misunderstandings in interpreting data.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

What do expect

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3. This course has the objective to prepare you to apply statistical learning methods to **real-world problems**. In order to facilitate this, we have weekly practice sessions where you will write code to analyze data.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Course Logistics

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

course content:

- lecture: Tuesday 12 - 14h
- practice: Thursday 12 - 14h
- preparation of a paper presentation (of your choice)

grading:

- participation: 10 %
- practice: 40 %
- paper presentation: 50 %

contact and course material:

- e-mail: nina.hernitschek@uantof.cl
- github: https://github.com/ninahernitschek/machine_learning_aprendizaje_de_maquinas_2024_1

Course Logistics

- Motivation Overview
- Course Logistics
- Machine Learning in Astronomy
- Machine Learning - Terminology
- Statistical Inference
- Summary & Outlook
- April 23** Lecture 1: Introduction & Statistical Inference, **April 25** Practice 1
- April 30** Lecture 2: Statistical Learning, **May 2** Practice 2
- May 7** Lecture 3: Regression, **May 9** Practice 3
- May 14** Lecture 4: Linear Model Selection and Regularization, **May 16** Practice 4
- May 28** Lecture 5: Non-Linearity, **May 30** Practice 5
- June 4** Lecture 6: Resampling Methods, **June 6** Practice 6
- June 11** Lecture 7: Classification, **June 13** Practice 7
- June 25** Lecture 8: Support Vector Machines, **June 27** Practice 8
- July 2** Lecture 9: Tree-Based Methods, **July 4** Practice 9
- June 9** Lecture 10: Dim. Reduction & Unsupervised Learning, **June 11** Paper Presentation

Rules for Coding and Presentations

coding: If you have a question when something doesn't work, summarize what you tried - often this will even lead to the solution.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

paper presentation:

- **LATEX**
- figures: properly cite and describe figures from the paper
- data of project shown in the paper: data description (incl. citation)
- implementation: medium-level implementation description with libraries/ software frameworks (incl. citation), figures related to the implementation (such as flow charts) from the paper
- discussion and summary: reflect the approach (strengths, weaknesses, limitations), lessons learned
- bibliography: bibtex/ref mechanism, ADS/Bibtex information

Textbooks

Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology
Statistical Inference
Summary & Outlook

Basic Bibliography:

An Introduction to Statistical Learning: with Applications in Python.
James Witten, Hastie, Tibshirani; Springer.
available for free as PDF: <https://www.statlearning.com/>

Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow.
A. Géron; O'Reilly.

Supplementary bibliography:

Statistics, Data Mining and Machine Learning in Astronomy: A Practical Python Guide for the Analysis of Survey Data
Ž. Ivezić, A. J. Connolly, J. T. VanderPlas, A. Gray

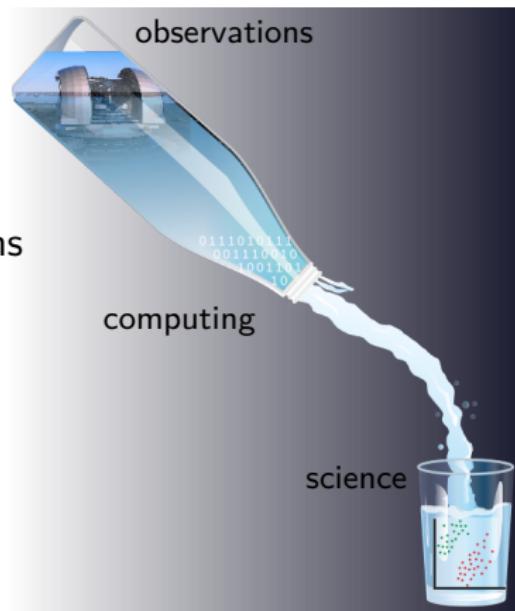
Machine Learning: An Algorithmic Perspective
Second Edition, S. Marsland; (Chapman & Hall/CRC Machine Learning & Pattern Recognition)

Challenges in Data Handling

astronomy is largely determined by computational capacity

⇒ telescopes & instruments as front-ends for data processing systems

⇒ **challenge and chance:**
understanding complex phenomena
requires complex data

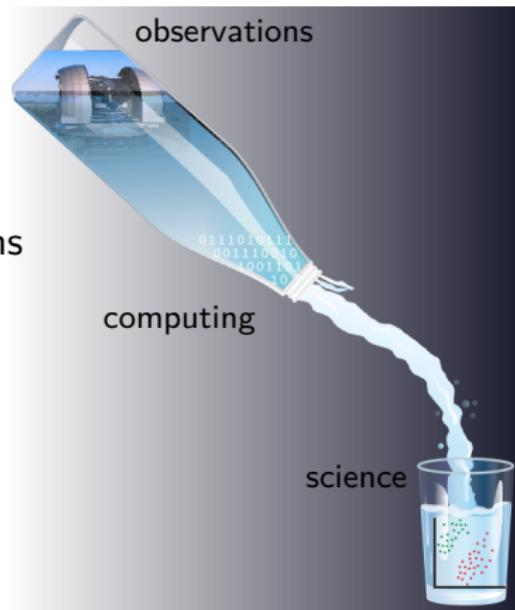


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Big Data is transforming how and which discoveries are made

Big Data

Laney et al. 2001: data growth challenge is **three-dimensional**

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Big Data

Laney et al. 2001: data growth challenge is **three-dimensional**

Big Data is data with at least one big dimension:

- volume
- velocity: bandwidth, response speed
- variety: number and size of individual assets

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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shifting use cases:

As data becomes big data, finding the *right* data has become more important.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Big Data

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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As data becomes big data, finding the *right* data has become more important.

⇒ powerful astrostatistical & machine-learning tools are needed to derive scientific insights

Big Data

shifting use cases:

As data become more plentiful, finding the *right* data has become more important.

⇒ powerful astrostatistical & machine-learning tools are needed to derive scientific insights

Individual measurements giving way to **statistics, clustering, patterns** in the data.

Data processing needs to be **highly automatized**.
Analysis growing more exploratory rather than pre-defined/scripted.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

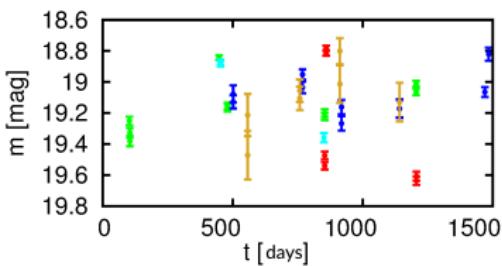
Statistical
Inference

Summary &
Outlook

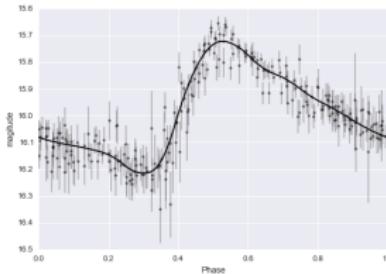
Big Data

one **example** for finding the *right* data :

Pan-STARRS1 3π survey with about 10^9 light curves like that:



goal: finding RR Lyrae* stars whose light curves look like that (if better sampled):



*less than 1 % of
the light curves are
expected to be from
that type

Statistical Data Analysis

Data-driven methods like statistical methods can reliably **quantify information** embedded in scientific data **without the biases of physical models.**

Requirements:

- find the right method(s): modern statistics is vast in its scope and methodology
- scientific inferences should not depend on arbitrary choices in methodology and variable scale
- correct interpretation of the meaning of a statistical result w.r.t. the scientific goal: (astro-)statistics and machine learning are only tools!

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

(Astro-)Statistics

a lot is possible:

galaxy clustering

galaxy morphology

weak lensing morphology

strong lensing
morphology

faint source detection

variable source
preclassification



spatial point processes,
clustering

regression, mixture models

geostatistics, density
estimation

shape statistics

false discovery rate

structure functions +
classifier

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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⇒ **fitting models**

Motivation

Overview

Course
Logistics

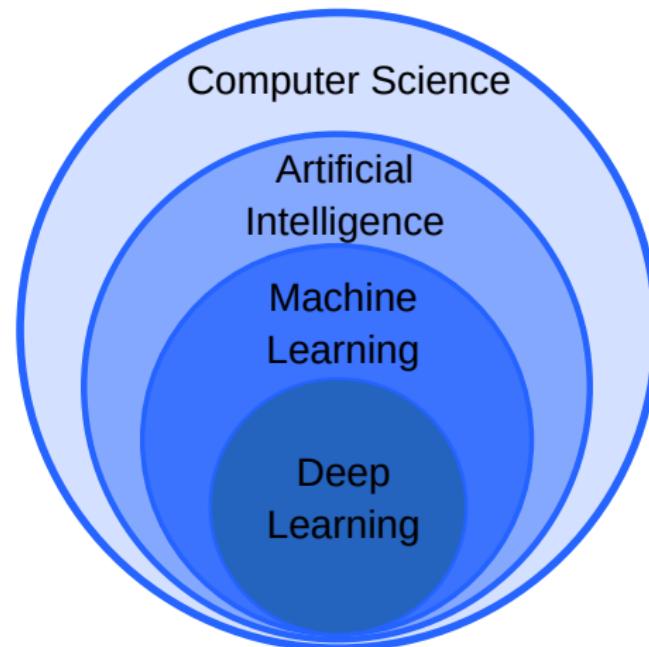
Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Machine Learning - Terminology



Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Machine Learning

... is the sub-field of computer science that gives computers the ability to learn without being explicitly programmed
(Arthur Samuel, 1959)

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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⇒ allows to **uncover hidden correlation patterns** through iterative learning by sample data

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

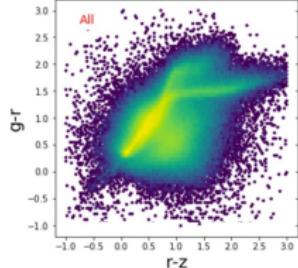
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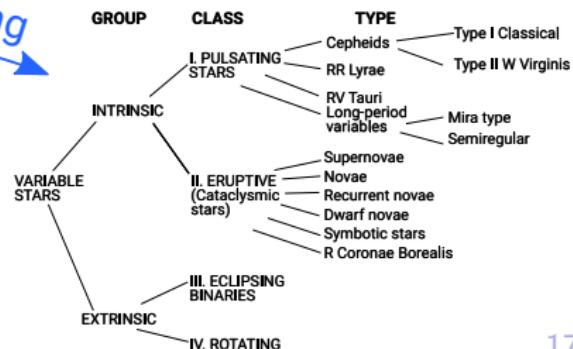
⇒ **in astronomy:**

parameter space of measurements



machine learning

parameter space of astrophysical objects



Machine Learning

... is the sub-field of computer science that gives computers the ability to learn without being explicitly programmed
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⇒ allows to **uncover hidden correlation patterns** through iterative learning by sample data

⇒ **in astronomy:** allows **to model a survey:**

- describing data quality → outlier
- describing light curve characteristics → “features”
- classifying sources → catalogs
- finding substructure → clumps, overdensities, ...

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Functions of Machine Learning Systems

Descriptive

the system uses the data to explain data properties; tools: simple statistical tools such as averages, percentages

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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Predictive

focuses on predicting and understanding future behavior

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Functions of Machine Learning Systems

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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Predictive

focuses on predicting and understanding future behavior

Prescriptive

the system uses data to make suggestions about actions to take based on the insights gained

Types of Machine Learning Algorithms

there are different types of machine learning algorithms that differ mostly by **how they use data**

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Supervised Machine Learning

labeled data (training data, training set) enable the supervised machine learning algorithm to understand the connection between **features** and **labels**

new observations (target data) are assigned to a group or class



spiral galaxy



elliptical galaxy



applications: classification problems, regression problems

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Supervised Machine Learning

The objective of a supervised learning model is to predict the correct label for newly presented input data.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Supervised Machine Learning

The objective of a supervised learning model is to predict the correct label for newly presented input data.

When training a supervised learning algorithm, the **training set** will consist of inputs paired with the correct outputs. Inputs in the training set should represent the **target set** which we have to classify: composition of the data, data quality.

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During **training**, the algorithm will search for patterns in the data that correlate with the desired outputs.

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After training, a supervised learning algorithm will take in new unseen inputs and will determine which label the new inputs will be classified based on prior training data.

Motivation

Overview

Course
Logistics

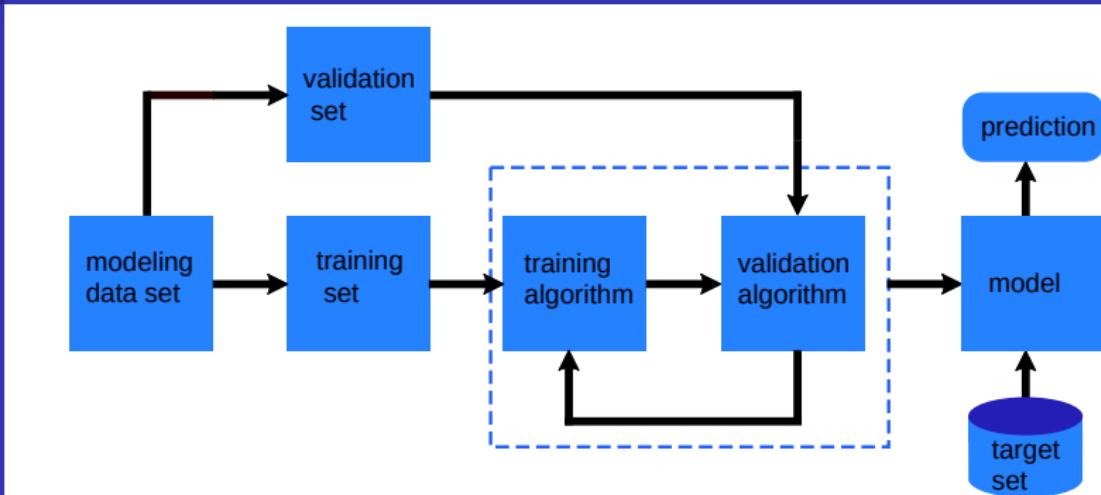
Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Supervised Machine Learning



split modeling set into training set and validation set:

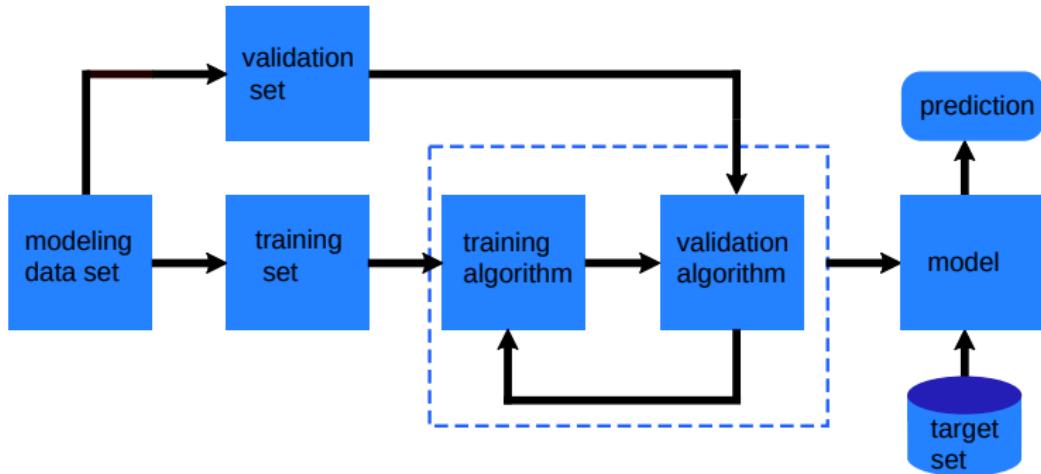
the validation set (also: test set) is used for the testing the model after the model has been trained on the training set - it is extremely important to test the model on data not being part of the training set

A **fundamental assumption** of supervised machine learning is that the distribution of training examples is identical to the distribution of validation examples and future unseen examples (the target set).

Supervised Machine Learning

Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology

Statistical Inference
Summary & Outlook



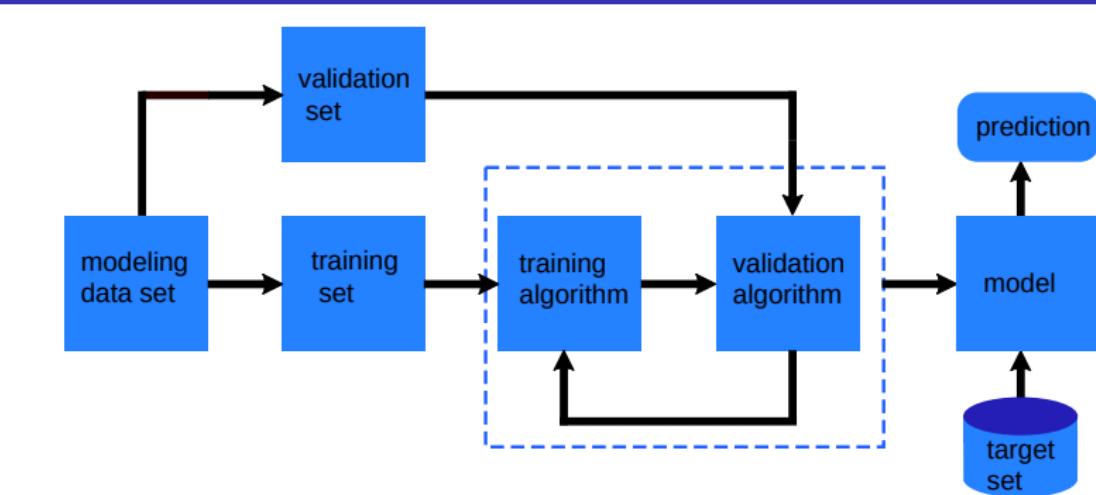
Training:

given a training set of labeled examples $\{(x_1, y_1), \dots, (x_n, y_n)\}$, estimate the prediction function f and parameters θ which minimizes the prediction error on the training set

Validation:

apply f to validation set x , output predicted value $y = f(x)$
from this we generate performance measures, also called accuracy measures

Supervised Machine Learning



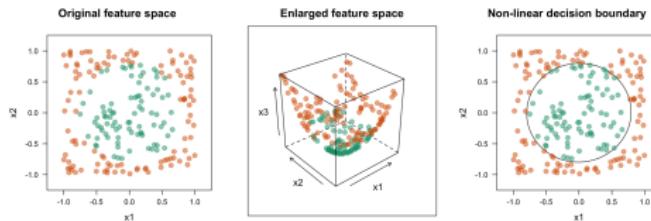
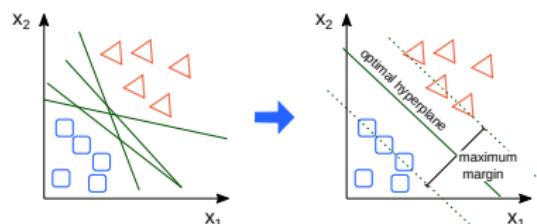
Application:

Run the model on the target set.

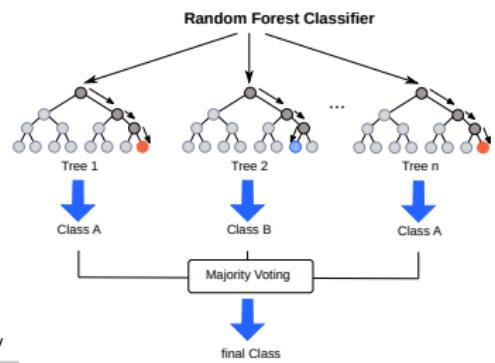
Supervised Machine Learning

state-of-the-art (before Deep Learning):

Support Vector Machines binary classification



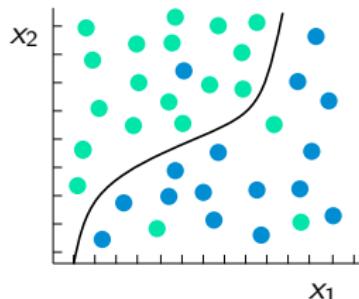
Random Forest Classifiers multiclass classification



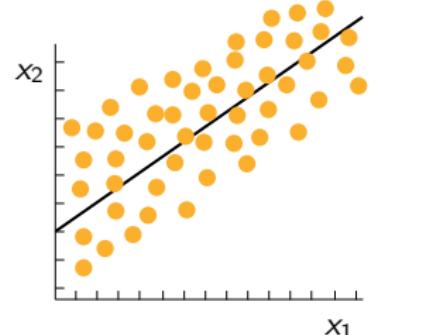
Supervised Machine Learning

two main areas of supervised machine learning:
classification problems and **regression** problems

mapping input value(s) to a discrete value, the class
example: predicting whether an object is a star or a galaxy



mapping input value(s) to continuous data
example: predicting the surface temperature of a star



Unsupervised Machine Learning

unlabeled data enable the unsupervised machine learning algorithm to **understand the data** and **find patterns in data themselves**

data is clustered, new data is assigned to clusters



applications: data exploration, data clustering, anomaly

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

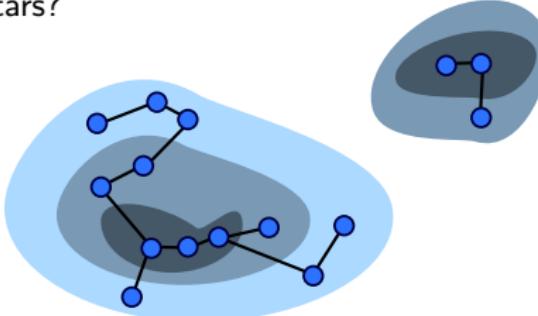
Unsupervised Machine Learning

three main areas of unsupervised machine learning:
clustering, association and dimensionality reduction

find hidden patterns in
the data based on
similarities or differences
example: are there
subtypes within a given
type of stars?

find the probability of
co-occurrence of items
in a collection
example: which stars
likely host exoplanets?

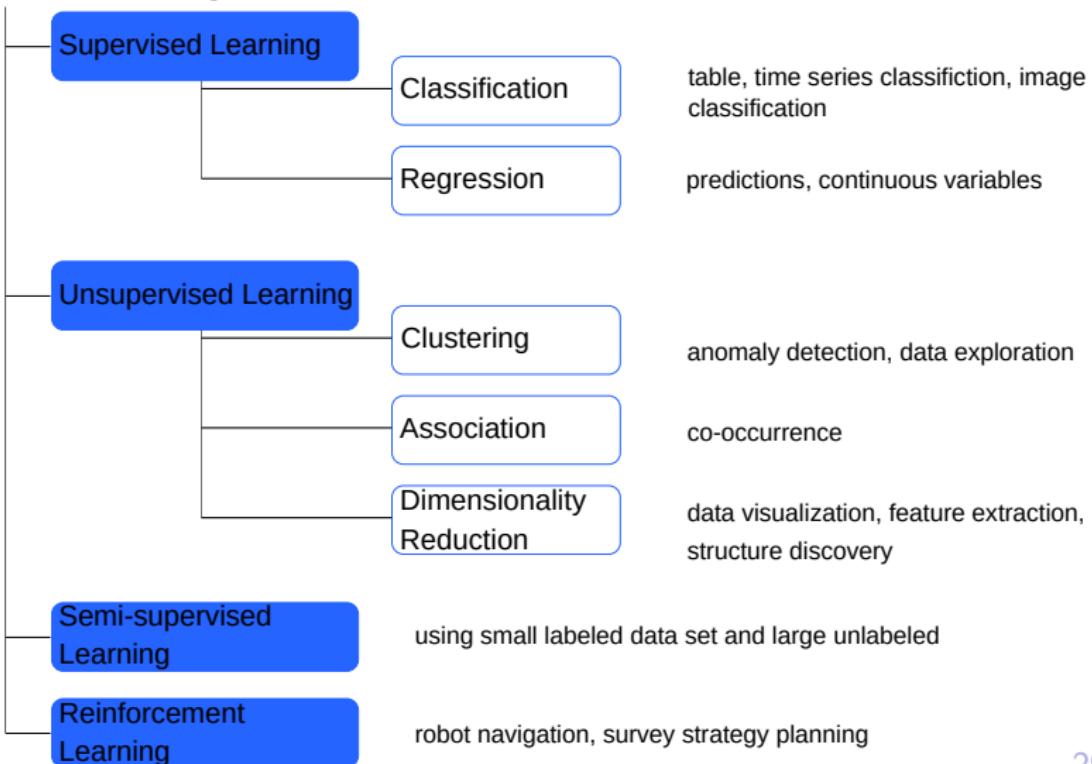
reduce the dimensions
of the data
example: feature
extraction to reduce
the number of random
variables



Types of Machine Learning - Overview

Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology
Statistical Inference
Summary & Outlook

Machine Learning



The Role of Data in Training Process

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

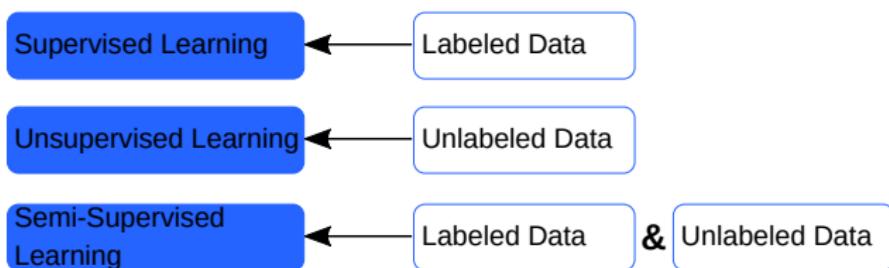
Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

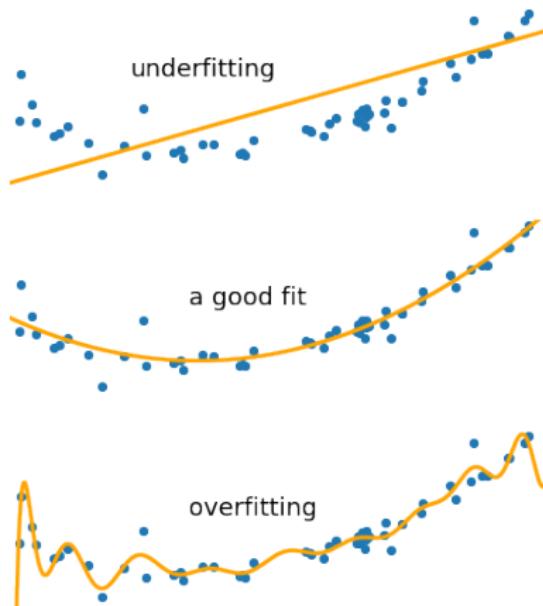
Supervised Learning learns from labeled training set data by iteratively making predictions on the data and adjusting for the correct answer. This makes supervised Learning models **more accurate** than unsupervised learning models.

Unsupervised Learning models work on their own to discover the inherent structure of unlabeled data. The unsupervised learning algorithm works with unlabeled data, in which the output is based solely on the collection of perceptions. This makes unsupervised methods **more flexible** to deal with new data.



Challenges and Limitations

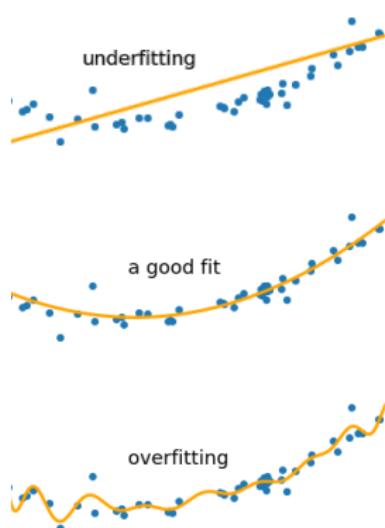
In most scenarios, the cause of the poor performance of any machine learning algorithm is due to **underfitting or overfitting**.



Challenges and Limitations

Motivation
Overview
Course
Logistics
Machine
Learning in
Astronomy
Machine
Learning -
Terminology
Statistical
Inference
Summary &
Outlook

In most scenarios, the cause of the poor performance of any machine learning algorithm is due to **underfitting or overfitting**.



Underfitting is a scenario where the machine learning model can neither learn the relationship between variables in the data nor predict a new data point correctly. In other words, the machine learning system hasn't found a correlation between data.

Overfitting occurs when the machine learning model learns from the training data a little too much, attempting to fit every point on the curve and, as a result, memorizes the data patterns. In other words, it narrowed its focus too much on the examples given, making it unable to see the bigger picture and fails to predict new data points.

Challenges and Limitations

Underfitting can occur when:

- The model was trained using the wrong features.
- The model is too simple and can't remember enough features.
- The target data is too varied or complex - the training set doesn't represent the target data's distribution realistically.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Challenges and Limitations

Motivation
Overview
Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

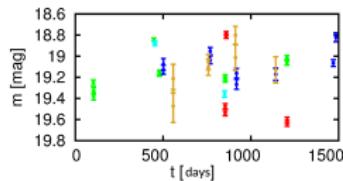
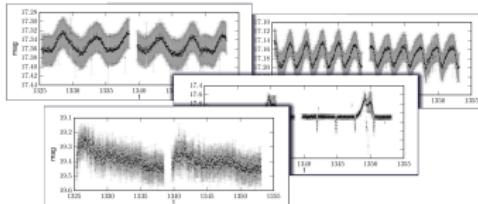
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- The model was trained using the wrong features.
- The model is too simple and can't remember enough features.
- The target data is too varied or complex - the training set doesn't represent the target data's distribution realistically.

Overfitting can occur when:

- The model was trained using the wrong parameters and over-fit the training data.
- The model complexity is too high for the presented data variability.
- The training data's labels are too restrictive.

example: Training on 'nice' (high cadence, long baseline, good S/N) light curves - applied to worse. Don't do that!



Key Takeaways: Machine Learning Basics

- Machine learning is a concept that allows computers to learn and improve from experience without being explicitly programmed.
- Machine learning works by the approach of *find the pattern, apply the pattern*.
- Machine Learning consists of Supervised, Unsupervised, Reinforcement, and Semi-Supervised Learning.
- Supervised learning is useful when dealing with purely labeled datasets for training and knowing how the output should look like.
- Unsupervised Learning is useful for finding the hidden patterns.
- A machine learning model is underfitted when it fails to capture the relationship between the input and output.
- If a machine learning model performs better on the training set than on the test set, then it is likely overfitting: it memorizes the data it was trained on without being able to generalize.
- Machine learning is part of many nowadays everyday applications such as Google Maps, Alexa, Youtube...
- It is increasingly important for astronomy for such as source classification, anomaly detection, survey strategy planning...

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Recap: Probability

$p(A)$ = the probability of A (or the probability density at A)

example: the probability that an observed object is a galaxy

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Recap: Probability

$p(A)$ = the probability of A (or the probability density at A)

example: the probability that an observed object is a galaxy

The probability reflects our current state of knowledge of the object, and our belief that it is a galaxy.

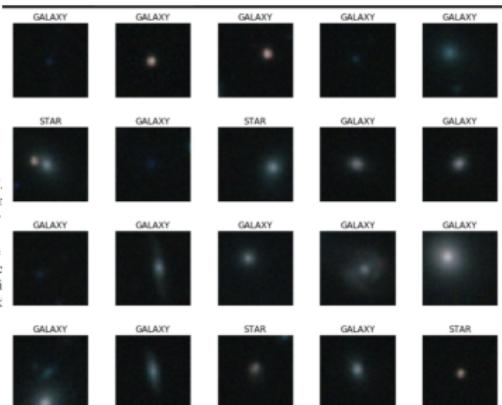
Deep Learning for Star-Galaxy Classification

Ganesh Ranganath Chandrasekar Iyer Krishna Chaithanya Vastare
University of California, San Diego
(grchandr, kvastare)@eng.ucsd.edu

Abstract

Conventional star-galaxy classifiers are based on the reduced summaries provided by the star-galaxy catalogs. However, these classifiers need careful feature selection and involvement of domain experts at various stages of classification. Thus, the current mechanism is not extremely scalable. It is important to develop a scalable probabilistic classifier

Recently, Edwardo Machado of CEFET/RJ. listed a paper which encompassed and corr above mentioned algorithms for Star - Galaxy Figure 1 shows the purity vs the magnitude goithms. It is evident that NN performs the compares the algorithms based on the accurac the ROC curve (AUC), Completeness galaxi galaxies [8]. Again from his results it is evic



Recap: Probability

$p(A)$ = the probability of A (or the probability density at A)

Probabilities are normalized: $\sum_i p(A_i) = 1$

example: the probability that an observed object is a galaxy is 0.37, that it is a star is 0.61, and that it is something else is 0.02.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Notation

$A \cup B$ is the **union** of sets A and B . Read as A OR B .

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Notation

$A \cup B$ is the **union** of sets A and B . Read as A OR B .

$A \cap B$ is the **intersection** of sets A and B . Read as A AND B .

Different notations $p(A \cap B) = p(A, B)$

We will use the comma notation throughout.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Kolmogorov Axioms

first axiom:

The probability of an event is a non-negative real number:

$$p(A) \geq 0 \quad \forall A$$

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Kolmogorov Axioms

first axiom:

The probability of an event is a non-negative real number:

$$p(A) \geq 0 \quad \forall A$$

second axiom:

This is the assumption of unit measure: The probability that at least one of the elementary events in the entire sample space will occur is 1.

$p(\Omega) = 1$ where Ω is the set of all possible outcomes, i.e. the sum/integral of all possible outcomes is 1.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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third axiom:

Any countable sequence of disjoint sets (synonymous with mutually exclusive events) A_1, A_2, \dots satisfies

$$p\left(\bigcup_{i=1}^{\infty} A_i\right) = \sum_{i=1}^{\infty} p(A_i)$$

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

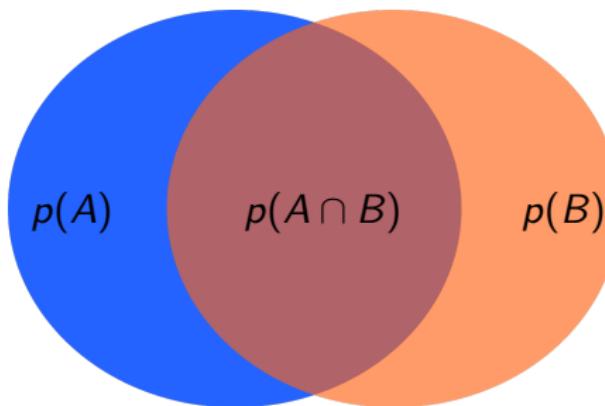
Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Consequences of Kolmogorov Axioms

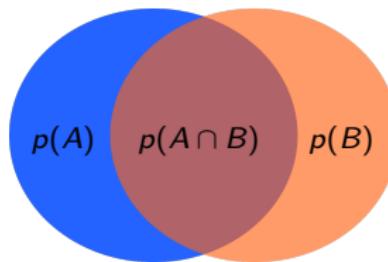
If we have two events, A and B , the possible combinations are illustrated by the following figure:



$$p(A \cup B) = p(A) + p(B) - p(A \cap B)$$

Consequences of Kolmogorov Axioms

If we have two events, A and B , the possible combinations are illustrated by the following figure:



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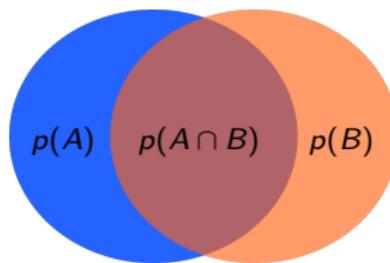
The probability that either A or B will happen (which could include both) is the union, given by

$$p(A \cup B) = p(A) + p(B) - p(A \cap B)$$

The term $-p(A \cap B)$ is necessary as A and B overlap, thus we would count it twice.

Consequences of Kolmogorov Axioms

If we have two events, A and B , the possible combinations are illustrated by the following figure:



$$p(A \cup B) = p(A) + p(B) - p(A \cap B)$$

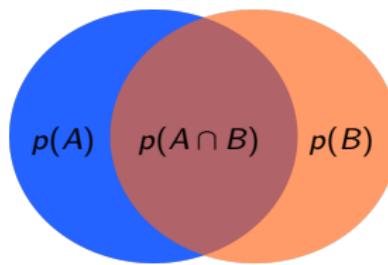
The probability that both A and B will happen, $p(A \cap B)$, is

$$p(A \cap B) = p(A|B)p(B) = p(B|A)p(A)$$

where $p(A|B)$ is the probability of A given that B is true and is called the **conditional probability** (so the $|$ is short for “given”).

Consequences of Kolmogorov Axioms

If we have two events, A and B , the possible combinations are illustrated by the following figure:



$$p(A \cup B) = p(A) + p(B) - p(A \cap B)$$

The law of the total probability says that (for independent A_i , B_i),

$$p(A) = \sum_i p(A|B_i)p(B_i)$$

Consequences of Kolmogorov Axioms

It is important to realize that the following is always true:

$$p(A, B) = p(A|B)p(B) = p(B|A)p(A)$$

However, if A and B are independent, then $p(A|B) = p(A)$ and $p(B|A) = p(B)$ and $p(A, B) = p(A)p(B)$.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Consequences of Kolmogorov Axioms

It is important to realize that the following is always true:

$$p(A, B) = p(A|B)p(B) = p(B|A)p(A)$$

However, if A and B are independent, then $p(A|B) = p(A)$ and $p(B|A) = p(B)$ and $p(A, B) = p(A)p(B)$.

example: classic marbles in bag scenario

If you have a bag with 5 marbles (3 yellow and 2 blue) and you want to know the probability of picking 2 yellow marbles in a row, that would be

$p(Y_1, Y_2) = p(Y_1)p(Y_2|Y_1)$ with $p(Y_1) = \frac{3}{5}$ since you have an equally likely chance of drawing any of the 5 marbles.

If you did not put the first marble back in the bag after drawing it (**sampling without replacement**), then the probability is $p(Y_2|Y_1) = \frac{2}{4}$, so that $p(Y_1, Y_2) = \frac{3}{5} \times \frac{2}{4} = \frac{3}{10}$.

But if you put the first marble back (**sampling with replacement**), then $p(Y_2|Y_1) = \frac{3}{5} = p(Y_2)$, so that $p(Y_1, Y_2) = \frac{3}{5} \times \frac{3}{5} = \frac{9}{25}$.

In the first case Y_1 and Y_2 are not independent, but in the second they are.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

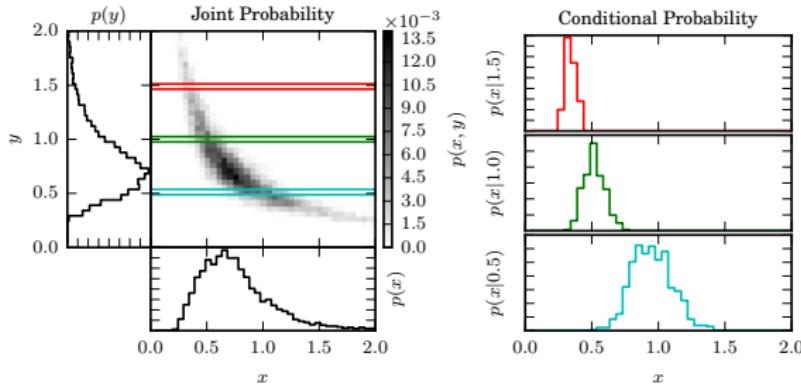
Statistical
Inference

Summary &
Outlook

Bayes' Theorem

In this 2-D distribution in $x - y$ parameter space, x and y are not independent as, once you pick a y , your values of x are constrained.

- Motivation
- Overview
- Course Logistics
- Machine Learning in Astronomy
- Machine Learning - Terminology
- Statistical Inference
- Summary & Outlook



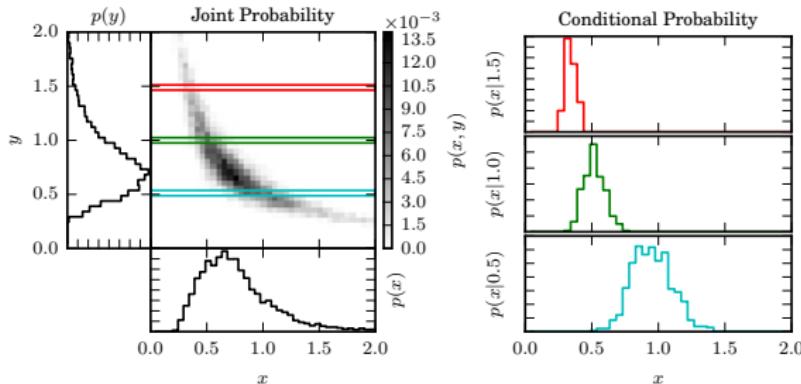
Bayes' Theorem

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Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology

Statistical Inference

Summary & Outlook



We have

$$p(x,y) = p(x|y)p(y) = p(y|x)p(x)$$

We can define the **marginal probability** as

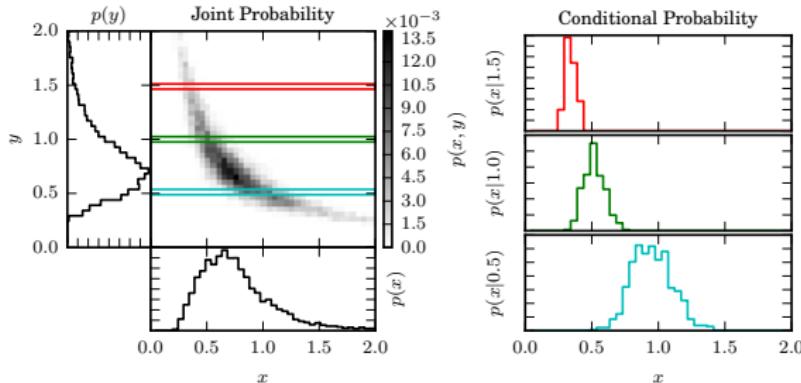
$$p(x) = \int p(x,y) dy$$

It is shown on the left and bottom of the left panel.

Bayes' Theorem

In this 2-D distribution in $x - y$ parameter space, x and y are not independent as, once you pick a y , your values of x are constrained.

Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology
Statistical Inference
Summary & Outlook



The three panels on the right show the **conditional probability** (of x) $p(x|y = y_0)$ for three values of y_0 .

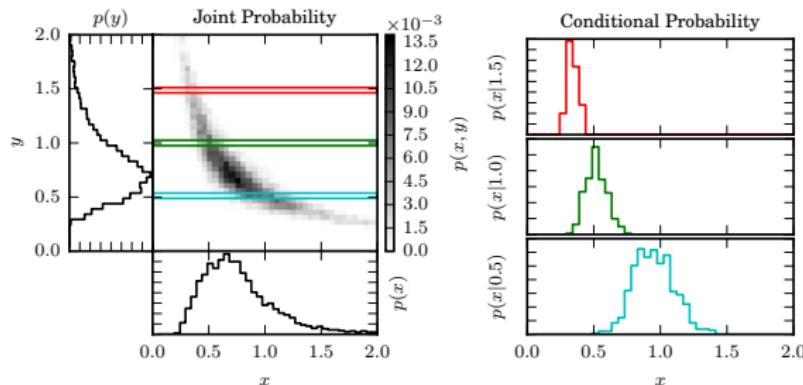
These are just normalized “slices” through the 2-D distribution. The marginal probability of x can be re-written using conditional probabilities as

$$p(x) = \int p(x|y)p(y)dy$$

Bayes' Theorem

Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology

Statistical Inference
Summary & Outlook



But since $p(x|y)p(y) = p(y|x)p(x)$, we can write

$$p(y|x) = \frac{p(x|y)p(y)}{p(x)} = \frac{p(x|y)p(y)}{\int p(x|y)p(y)dy}$$

which in words says that

the (conditional) probability of y given x is the (conditional) probability of x given y times the (marginal) probability of y divided by the (marginal) probability of x , where the latter is just the integral of the numerator.

Bayes' Theorem

Example: Monty Hall Problem (or “Deal Or No Deal”)

You are in a game show and are shown 2 doors. Behind one door is a car, behind the other one is a goat. What are your chances of picking the door with the car?



Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Bayes' Theorem

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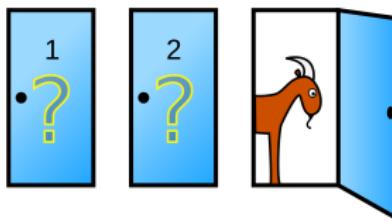
You are in a game show and are shown 3 doors. Behind one door is a car, behind the other two are goats. What are your chances of picking the door with the car?



Bayes' Theorem

Example: Monty Hall Problem (or “Deal Or No Deal”)

You are in a game show and are shown 3 doors. The game show host asks you to pick a door, but not to open it yet. Then the host opens one of the other two doors (that you did not pick), making sure to select one with a goat. The host offers you the opportunity to **switch** doors. Do you?



Motivation
Overview
Course
Logistics

Machine
Learning in
Astronomy

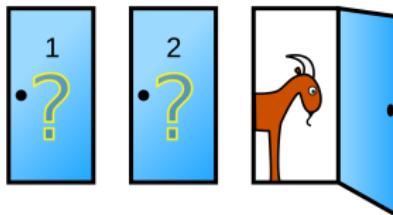
Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Bayes' Theorem

Example: Monty Hall Problem (or “Deal Or No Deal”)



What we know about the **probabilities**:

Probability of car behind Door 1: $1/3$

Probability of car behind Doors 2 or 3: $2/3$

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

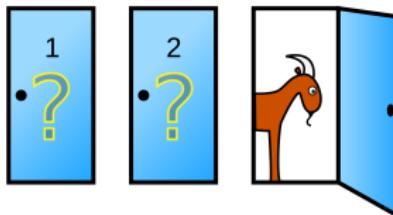
Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Bayes' Theorem

Example: Monty Hall Problem (or “Deal Or No Deal”)



What we know about the **probabilities**:

Probability of car behind Door 1: $1/3$

Probability of car behind Doors 2 or 3: $2/3$

Probability of you had picked the car: $1/3$

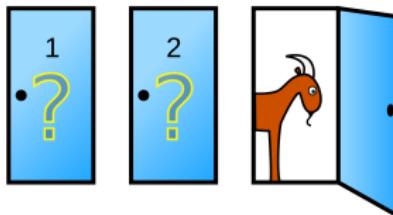
⇒ host can open either of the other doors

Probability of you had picked a goat (one of the two goats): $2/3$

⇒ host opens door that is also a goat, remaining door has the car

Bayes' Theorem

Example: Monty Hall Problem (or “Deal Or No Deal”)



What we know about the **probabilities**:

Probability of car behind Door 1: $1/3$

Probability of car behind Doors 2 or 3: $2/3$

Probability of you had picked the car: $1/3$

⇒ host can open either of the other doors

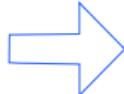
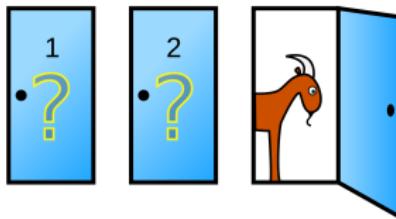
Probability of you had picked a goat (one of the two goats): $2/3$

⇒ host opens door that is also a goat, remaining door has the car

The **advice** is to switch to the door you hadn't chosen and that's not open yet - precisely, switching doubles your chances.

Bayes' Theorem

Example: Monty Hall Problem (or “Deal Or No Deal”)



This is an example of the use of **conditional probability**, where we have $p(A|B) \neq p(A)$.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Notation

In most textbook and here:

x is a scalar quantity that is measured N times to form a dataset

x_i is a single measurement with $i = 1, \dots, N$

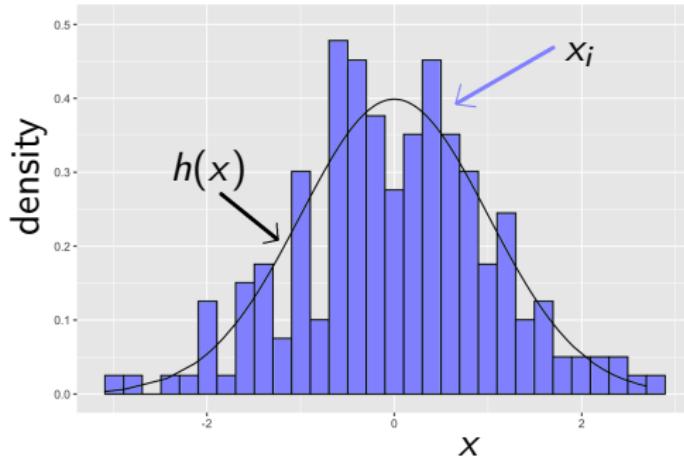
$\{x_i\}$ refers to the set of all N measurements comprising the dataset

measurements (data) can be real numbers, discrete labels (strings or numbers), or even “missing values” (we sometimes pad our datasets with NaN in this case)

Goal of Statistical Inference

idea:

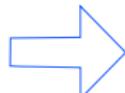
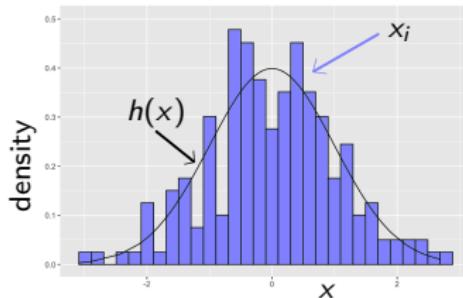
- measurements are drawn from an underlying probability distribution function (pdf) $h(x)$
- we can only observe the measurements x_i , not the underlying pdf



Goal of Statistical Inference

idea:

- measurements are drawn from an underlying probability distribution function (pdf) $h(x)$
- we can only observe the measurements x_i , not the underlying pdf



using measurements x_i , we are trying to estimate the probability density (distribution) function or the *pdf* $h(x)$ from which the individual x_i are drawn

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

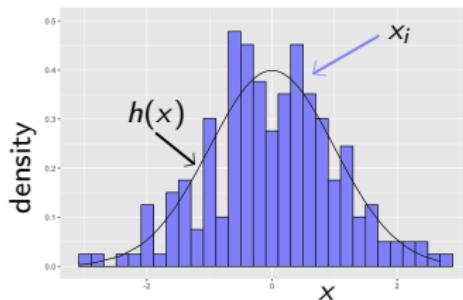
Statistical
Inference

Summary &
Outlook

Goal of Statistical Inference

idea:

- measurements are drawn from an underlying probability distribution function (pdf) $h(x)$
- we can only observe the measurements x_i , not the underlying pdf



Question: What is the probability of a value lying between x and $x + dx$, where dx is infinitesimal?

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

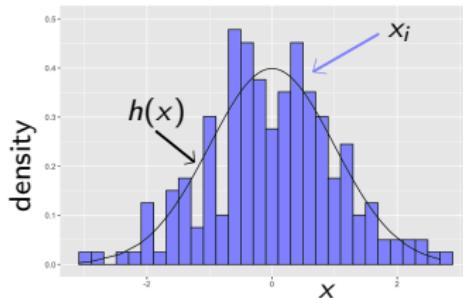
Statistical
Inference

Summary &
Outlook

Goal of Statistical Inference

idea:

- measurements are drawn from an underlying probability distribution function (pdf) $h(x)$
- we can only observe the measurements x_i , not the underlying pdf



Question: What is the probability of a value lying between x and $x + dx$, where dx is infinitesimal?

Answer: $h(x) dx$

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

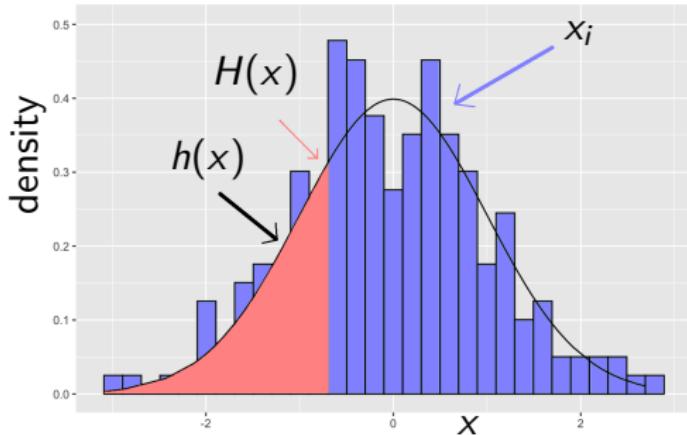
Statistical
Inference

Summary &
Outlook

Probability Distribution Function

The “left to right” integral of $h(x)$ is the **cumulative distribution function** (cdf), $H(x) = \int_{-\infty}^x h(x') dx'$.

Motivation
Overview
Course Logistics
Machine Learning in Astronomy
Machine Learning - Terminology
Statistical Inference
Summary & Outlook



The inverse function of the cdf is the **quantile function**, answering the question: Which x value has e.g. 90% of the distribution below it?

Empirical Distribution Function

Don't neglect measurement errors:

Using measurements x_i , we are trying to estimate the probability density (distribution) function or the *pdf* $h(x)$ from which the individual x_i are drawn.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Empirical Distribution Function

Don't neglect measurement errors:

Using measurements x_i , we are trying to estimate the probability density (distribution) function or the *pdf* $h(x)$ from which the individual x_i are drawn.

While $h(x)$ is the underlying pdf (also called *population pdf*), what we measure from the data is the **empirical pdf** $f(x)$.

Empirical Distribution Function

Don't neglect measurement errors:

Using measurements x_i , we are trying to estimate the probability density (distribution) function or the *pdf* $h(x)$ from which the individual x_i are drawn.

While $h(x)$ is the underlying pdf (also called *population pdf*), what we measure from the data is the **empirical pdf** $f(x)$.

So, $f(x)$ is a model of $h(x)$. In principle, with infinite data $f(x) \rightarrow h(x)$, but in reality the blurring effect of **measurement errors** keep this from being strictly true. Likewise, the empirical cdf (cumulative density function) is denoted $F(x)$.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Errors and Uncertainties

Technically, **errors** are systematic biases that we can not mitigate through collecting lots and lots of data.

Statistical uncertainties are the result of random measurement uncertainty.

But “error” will be used for both, and denoted as either statistical errors (error bars) or systematic errors (biases).

Statistical error distributions (error bars) that vary from data point to data point are called heteroscedastic errors (usually the case in astronomy). If they are the same for all points then they are homoscedastic errors.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Physical Models

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

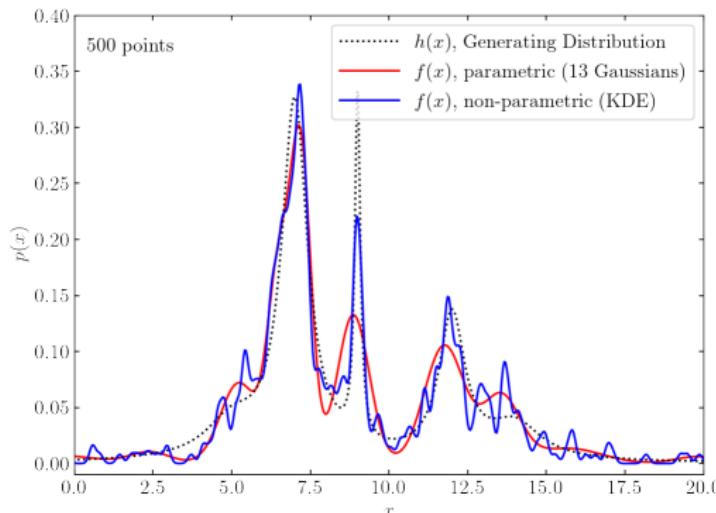
Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

idea: We can either:

- Describe the data, then the process is non-parametric, i.e. we are just trying to **describe** the data behavior in a compact practical way.
- Guess a physical model for $h(x)$, then the process is parametric.
From a **model** we can generate new data that mimic measurements.



Physical Models

Motivation
Overview
Course
Logistics

Machine
Learning in
Astronomy

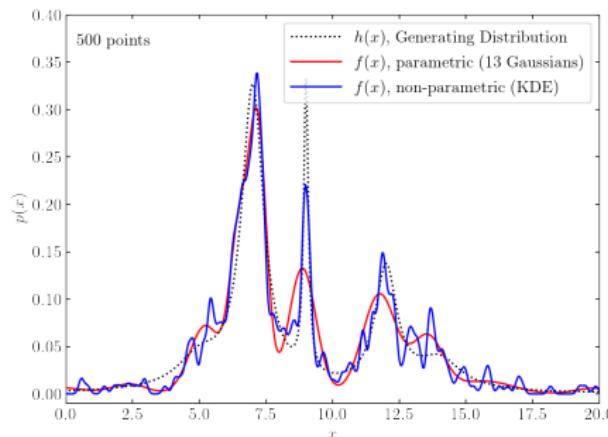
Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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- Guess a physical model for $h(x)$, then the process is parametric.
From a **model** we can generate new data that mimic measurements.



⇒ We will see later on how to do that with Python!

Distributions

A **probability distribution** is the mathematical function that gives the probabilities of occurrence of different possible outcomes for an experiment. It is a mathematical description of a random phenomenon in terms of its sample space and the probabilities of events (subsets of the sample space).

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Distributions

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What's the point of all these distributions?

To understand the **significance** of a measurement, we want to know how likely it is that we would get that measurement in our experiment by random chance. To determine that we need to know the shape of the distribution.

If we are attempting to characterize our data in a way that is **parameterized**, then we need a functional form for a distribution.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

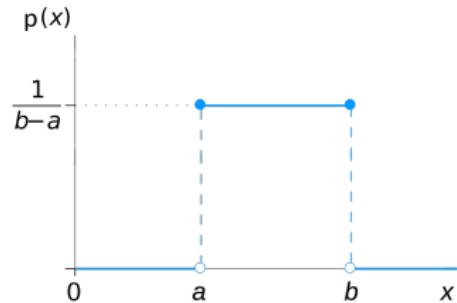
Statistical
Inference

Summary &
Outlook

Uniform Distribution

The probability density function of the **continuous uniform distribution** is given by:

$$p(x|a, b) = \begin{cases} \frac{1}{b-a} & \text{for } a \leq x \leq b, \\ 0 & \text{for } x < a \text{ or } x > b \end{cases}$$



The mean (first moment) of the distribution is:

$$E(X) = \frac{1}{2}(b + a)$$

The variance (second central moment) is:

$$V(X) = \frac{1}{12}(b - a)^2$$

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

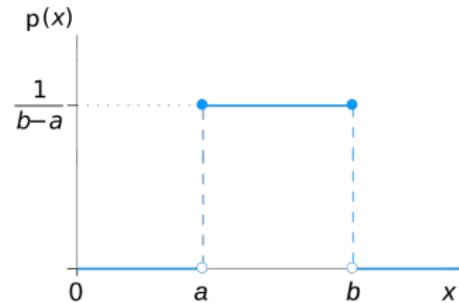
Statistical
Inference

Summary &
Outlook

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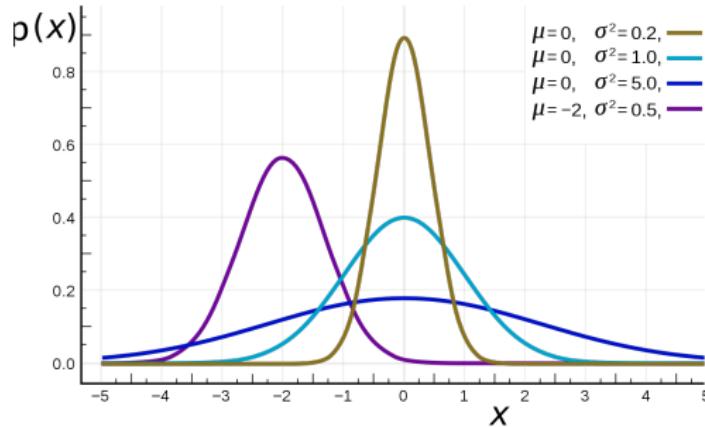
Random numbers drawn from uniform distributions are the basis of all **(pseudo-)random number generators**.

Gaussian Distribution

The probability density function of the **Gaussian distribution** is given by:

$$p(x|\mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(\frac{-(x-\mu)^2}{2\sigma^2}\right)$$

It is also called the **normal distribution** and can be noted by $\mathcal{N}(\mu, \sigma)$.



Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Gaussian Distribution

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Gaussian confidence levels

The probability of a measurement drawn from a Gaussian distribution that is between $\mu - a$ and $\mu + b$ is

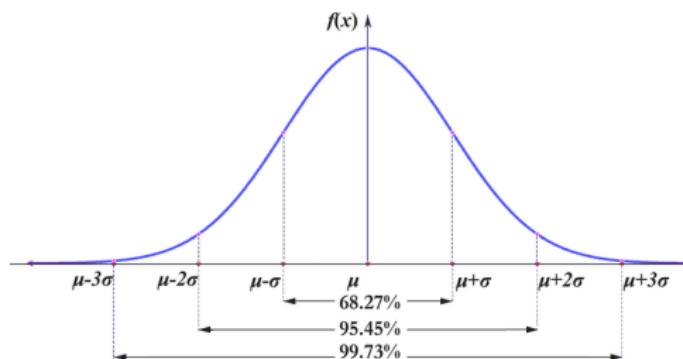
$$\int_{\mu-a}^{\mu+b} p(x|\mu, \sigma) dx$$

examples:

for $a = b = 1\sigma$, we get 68.3%

for $a = b = 2\sigma$, we get 95.4%

for $a = b = 3\sigma$, we get 99.7%



We refer to the ranges $\mu \pm 1\sigma$, $\mu \pm 2\sigma$, $\mu \pm 3\sigma$ as the 68%, 95% and 99% **confidence limits**, respectively. Note: These numbers are only valid for Gaussian distributions (but can be calculated for other distributions).

Gaussian Distribution

Gaussian confidence levels

The probability of a measurement drawn from a Gaussian distribution that is between $\mu - a$ and $\mu + b$ is

$$\int_{\mu-a}^{\mu+b} p(x|\mu, \sigma) dx$$

confidence level vs. confidence interval:

The **confidence level** is the percentage of all possible samples that are expected to include the true population parameter: the percentage of times you expect to get close to the same estimate if you repeat the experiment.

The **confidence interval** is the upper and lower bounds of the estimate you expect to find at a given level of confidence - an interval that is likely to contain an unknown population parameter.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

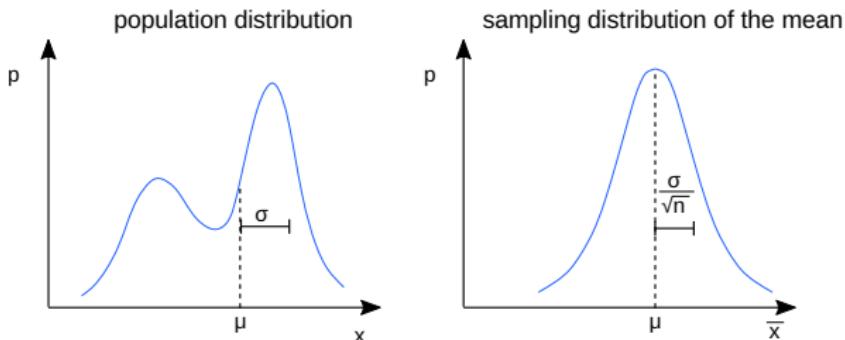
Summary &
Outlook

Gaussian Distribution

The Central Limit Theorem

The central limit theorem states that the distribution of a normalized version of the sample mean converges to a standard normal distribution. This holds even if the original variables are not normally distributed.

Let X_1, \dots, X_n denote a random sample of n independent observations from a population with overall expectation value (average) μ and finite variance σ^2 , and let \bar{X}_n denote the sample mean of that sample (which is itself a random variable). Then the limit as $n \rightarrow \infty$ of the distribution of $\frac{\bar{X}_n - \mu}{\sigma_{\bar{X}_n}}$, where $\sigma_{\bar{X}_n} = \frac{\sigma}{\sqrt{n}}$, is the standard normal distribution.

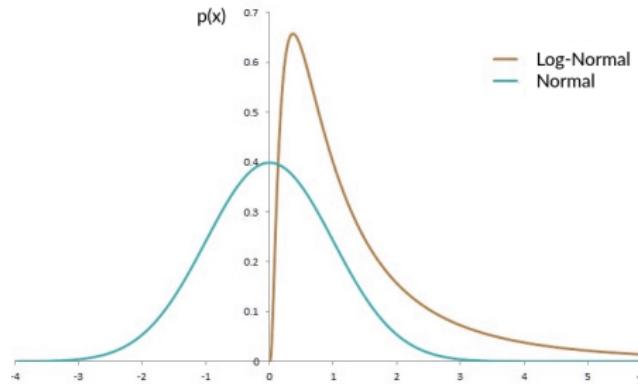


Log-Normal Distribution

If x is Gaussian distributed with $\mathcal{N}(\mu, \sigma)$, then $y = \exp(x)$ has a **log-normal distribution**, where the mean of y is $\exp(\mu + \sigma^2/2)$, the median is $\exp(\mu)$ and the mode is $\exp(\mu - \sigma^2)$.

The probability distribution function for a log-normal distribution is

$$p(x) = \frac{1}{x\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(\ln x - \mu)^2}{\sqrt{2\sigma^2}}\right)$$



Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

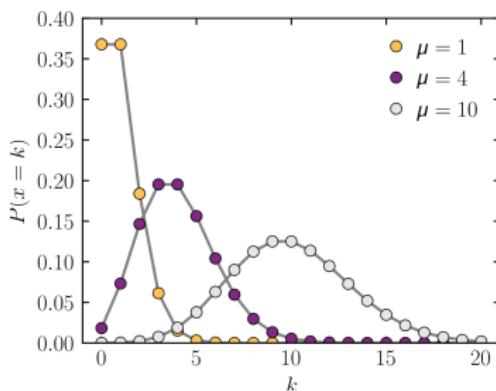
Poisson Distribution

The **Poisson distribution** is a distribution for a discrete variable, telling the probability of k events occurring within a certain time when the mean is μ :

$$p(k|\mu) = \frac{\mu^k \exp(-\mu)}{k!}$$

The mean μ completely characterizes the distribution. The mode is $(\mu - 1)$, the standard deviation is $\sqrt{\mu}$.

As μ increases, the Poisson distribution becomes more and more similar to a Gaussian with $\mathcal{N}(\mu, \sqrt{\mu})$.



In the plot, the horizontal axis k , the number of occurrences. μ is the expected rate of occurrences. The vertical axis is the probability of k occurrences given μ . The function is defined only at integer values of k .

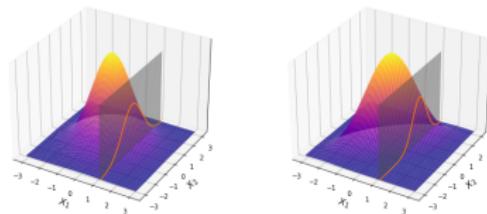
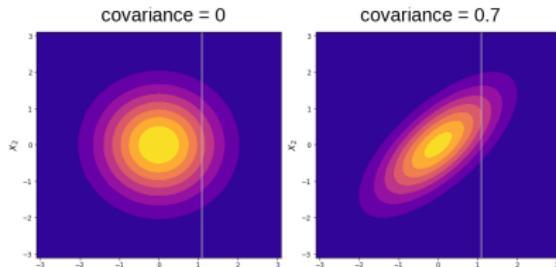
Higher-Dimensional Distributions

A common higher-dimensional distribution is the **Multivariate Gaussian**:

$$\mathcal{N}(\vec{x}|\vec{\mu}, \mathbf{V}) = \frac{1}{(2\pi)^{d/2} |\det \mathbf{V}|} \exp\left(-\frac{1}{2}(\vec{x} - \vec{\mu})^T \mathbf{V}^{-1} (\vec{x} - \vec{\mu})\right)$$

e.g. in 2D:

$$\vec{\mu} = \begin{pmatrix} \mu_x \\ \mu_y \end{pmatrix}, \quad \mathbf{V} = \begin{pmatrix} \sigma_x^2 & \sigma_{xy} \\ \sigma_{xy} & \sigma_y^2 \end{pmatrix}$$



Population Covariance:

$$\text{Cov}(x, y) = \frac{\sum_i (x_i - \mu_x)(y_i - \mu_y)}{n}$$

Marginal distributions:

integrate over x : $\mathcal{N}(y|\mu_y, \sigma_y^2)$

integrate over y : $\mathcal{N}(x|\mu_x, \sigma_x^2)$

Descriptive Statistics

Our goal is to **estimate** a probability distribution function $h(x)$ given some measured data, by reconstructing the data-based distribution $f(x)$.

An arbitrary distribution* can be characterized by location parameters (i.e., position), scale parameters (i.e., width), and shape parameters. These parameters are called **descriptive statistics**.

Motivation
Overview
Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

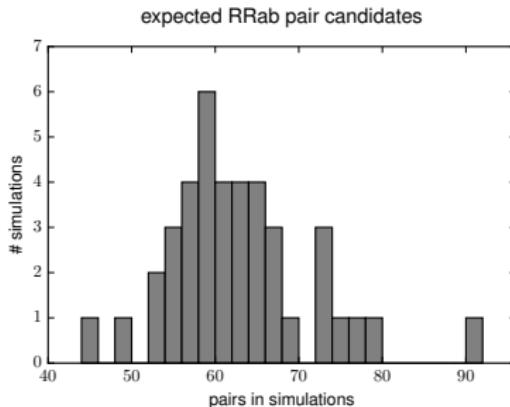
Summary &
Outlook

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*can be anything, e.g. the distribution of velocities in a globular cluster, the distribution of the number of epochs in light curves...



Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Descriptive Statistics

mean of a sample:

$$\bar{x} = \frac{1}{N} \sum_{i=1}^N x_i$$

This is the **sample arithmetic mean**

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Descriptive Statistics

mean of a sample:

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This is the **sample arithmetic mean**

which is derived as the first momentum of the distribution from Monte Carlo integration as

$$\mu = E(x) = \langle x \rangle = \int_{-\infty}^{+\infty} x h(x) d(x) \approx \frac{1}{N} \sum_{i=1}^N x_i$$

where $\{x_i\}$ are random samples from the properly normalized $h(x)$, and $E(\cdot)$ is the **expectation value**

Descriptive Statistics

median of a sample:

The **median** is a more robust estimator than the mean.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Descriptive Statistics

median of a sample:

The **median** is a more robust estimator than the mean.

The median is defined as follows: For a distribution x with n elements, ordered from smallest to greatest,

if n is odd,

$$\text{median}(x) = x_{(n+1)/2}$$

if n is even,

$$\text{median}(x) = \frac{x_{(n/2)} + x_{(n/2)+1}}{2}$$

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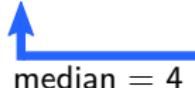
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Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Descriptive Statistics

Other descriptive statistics are related to **higher order moments** of the distribution:

“average” location value (the mean, median) discussed before
⇒ information about *deviations* from the average (which is related to the shape of the distribution)

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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⇒ information about *deviations* from the average (which is related to the shape of the distribution)

One could start with a deviation such as

$$d_i = x_i - \mu$$

However, the average deviation is zero by definition of the mean.

Descriptive Statistics

Other descriptive statistics are related to **higher order moments** of the distribution:

One can compute the **mean absolute deviation (MAD)**:

$$\frac{1}{N} \sum |x_i - \mu|$$

but the absolute values can hide the true scatter of the distribution in some cases

Descriptive Statistics

Other descriptive statistics are related to **higher order moments** of the distribution:

Better idea: square the differences

$$\sigma^2 = \frac{1}{N} \sum (|x_i - \mu|)^2$$

which is the **variance**.

The variance V is the expectation value of $(x - \mu)^2$ (and related to the 2nd moment)

$$\sigma^2 = V = E((x - \mu)^2) \int_{-\infty}^{+\infty} (x - \mu)^2 h(x) dx$$

where σ is the **standard deviation**.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

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For discrete distributions, the integral gets replaced by a sum.

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Descriptive Statistics

The **Median Absolute Deviation** (also MAD) given by

$$\text{median}(|x_i - \text{median}(\{x_i\})|)$$

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Descriptive Statistics

In statistics and probability, **quantiles** are cut points dividing the range of a probability distribution into continuous intervals with equal probabilities, or dividing the observations in a sample in the same way.

A **quartile** is a quantile which divides the distribution into four parts of equal size.

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

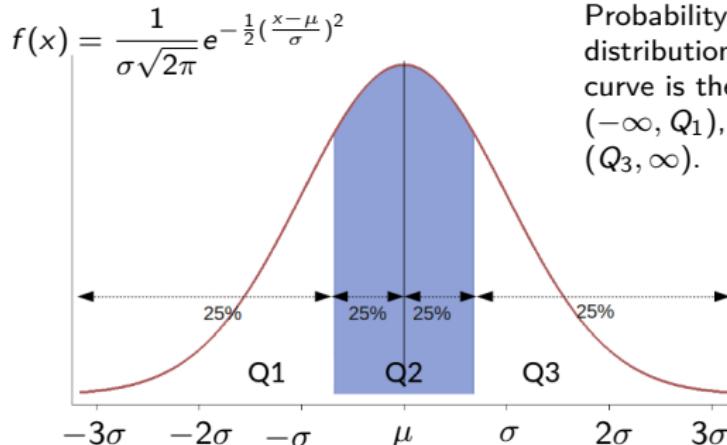
Statistical
Inference

Summary &
Outlook

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Probability density of a normal distribution. The area below the red curve is the same in the intervals $(-\infty, Q_1)$, (Q_1, Q_2) , (Q_2, Q_3) , and (Q_3, ∞) .

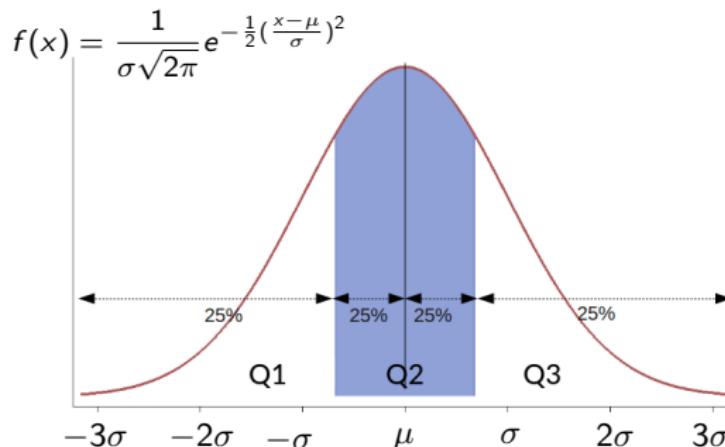
Descriptive Statistics

P % quantiles (or the p^{th} percentile, q_p) are computed as

$$\frac{p}{100} = H(q_p) = \int_{-\infty}^{q_p} h(x) dx$$

The full integral from $-\infty$ to ∞ is 1 (100%). So, here you are looking for the value of x that accounts for P percent of the distribution.

For example, the 25^{th} , 50^{th} , and 75^{th} percentiles are just Q1, Q2, Q3.



Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

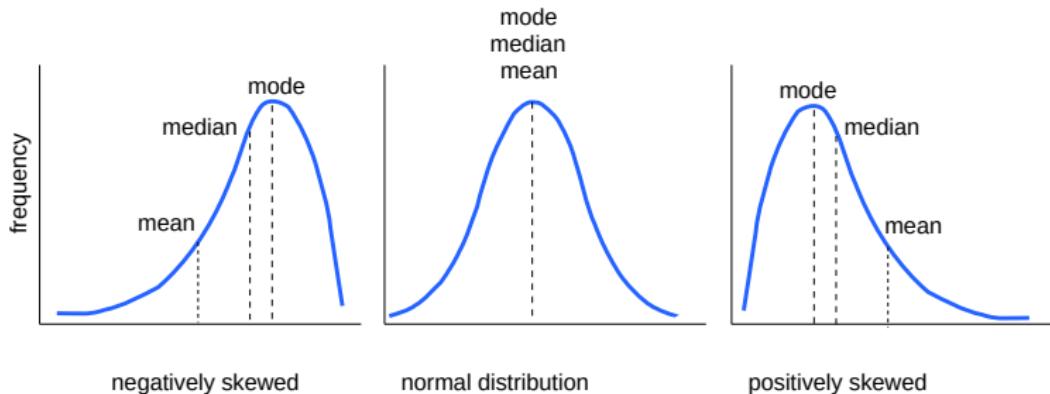
Descriptive Statistics

Other useful shape measures include the “higher order” moments:

Skewness:

$$\Sigma = \int_{-\infty}^{\infty} \left(\frac{x - \mu}{\sigma} \right)^3 h(x) dx$$

The skewness measures the distribution's asymmetry. Distributions with long tails to larger x values have positive Σ .



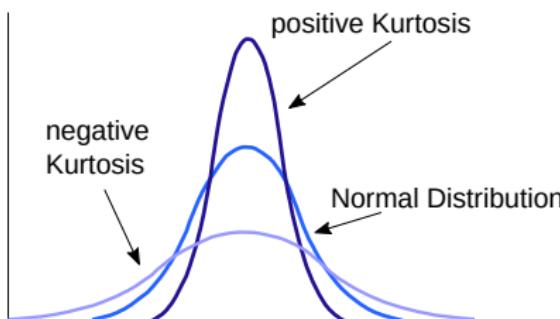
Descriptive Statistics

Other useful shape measures include the “higher order” moments:

Kurtosis:

$$K = \int_{-\infty}^{\infty} \left(\frac{x - \mu}{\sigma} \right)^4 h(x) dx - 3$$

The kurtosis measures how peaked or flat-topped a distribution is, with strongly peaked ones being positive and flat-topped ones being negative. K is calibrated to a Gaussian distribution (hence the subtraction of 3).

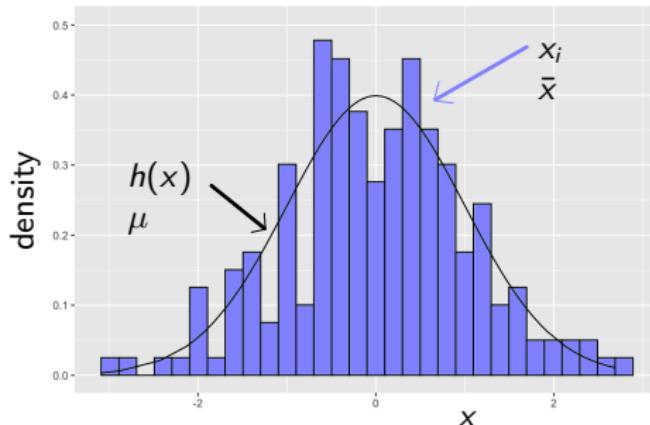


Sample versus Population Statistics

Statistics estimated from data are called **sample statistics**, compared to **population statistics** derived from knowing the functional form of the pdf.

Specifically, μ is the **population mean**, i.e. it is the expectation value of x for $h(x)$. As $h(x)$ is unknown, the **sample mean** \bar{x} is an estimator for μ :

$$\bar{x} = \frac{1}{N} \sum_{i=1}^N x_i$$



Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

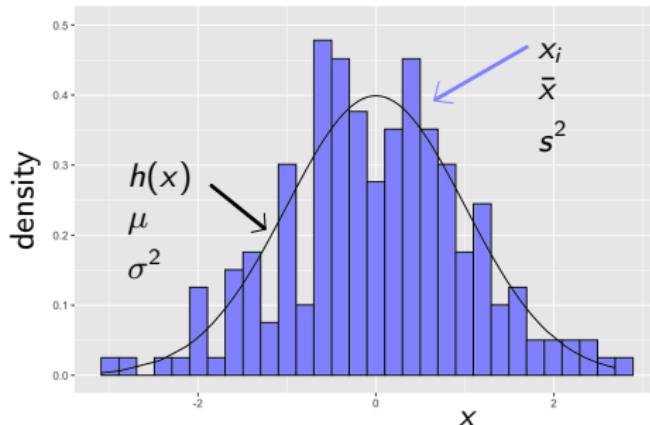
Summary &
Outlook

Sample versus Population Statistics

Instead of the **population variance** σ^2 , we have the **sample variance** s^2 , where

$$s^2 = \frac{1}{N-1} \sum_{i=1}^N (x_i - \bar{x})^2$$

The denominator $N - 1$ (instead of N) accounts for the fact that we determine \bar{x} from the data itself instead of using a known μ . Ideally one tries to work in a regime where N is large enough to ignore this.



Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Uncertainty of Sample Statistics

What are the uncertainties of our estimates \bar{x} and s^2 ?

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Uncertainty of Sample Statistics

What are the uncertainties of our estimates \bar{x} and s^2 ?

Note that s is the width estimate of the underlying distribution; it is not the uncertainty of \bar{x} .

Motivation
Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Uncertainty of Sample Statistics

What are the uncertainties of our estimates \bar{x} and s^2 ?

Note that s is the width estimate of the underlying distribution; it is not the uncertainty of \bar{x} .

The uncertainty of \bar{x} , $\sigma_{\bar{x}}$, is

$$\sigma_{\bar{x}} = \frac{s}{\sqrt{N}}$$

which we call the **standard error of the mean**. The uncertainty of s itself is

$$\sigma_s = \frac{s}{\sqrt{2(N-1)}} = \frac{1}{\sqrt{2}} \sqrt{\frac{N}{N-1}} \sigma_{\bar{x}}$$

Note that for large N , $\sigma_{\bar{x}} \sim \sqrt{2}\sigma_s$, and for small N , σ_s is not much smaller than s .

Transformations of Random Variables

If x is a random variable then $f(x)$ is also a random variable for any function f . To transform probability distributions when taking functions of random variables, we can simply use conservation of dimensionless probability, i.e.

$$\text{Prob}(x, x + dx) = \text{Prob}(y, y + dy)$$

$$\Rightarrow p(x) dx = p(y) dy \text{ with } y = f(x)$$

Thus

$$p(y) = |dy/dx| p(x)$$

Example:

Let x be a random variable drawn from a uniform distribution between 0 and 1. So $p(x) = 1/(1 - 0) = 1$. Let's transform to $y = e^x$:

$$p(y) = \left| \frac{dy}{dx} \right|^{-1} p(x) = 1/y$$

Motivation

Overview

Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

Statistical
Inference

Summary &
Outlook

Transformations of Random Variables

Motivation
Overview
Course
Logistics

Machine
Learning in
Astronomy

Machine
Learning -
Terminology

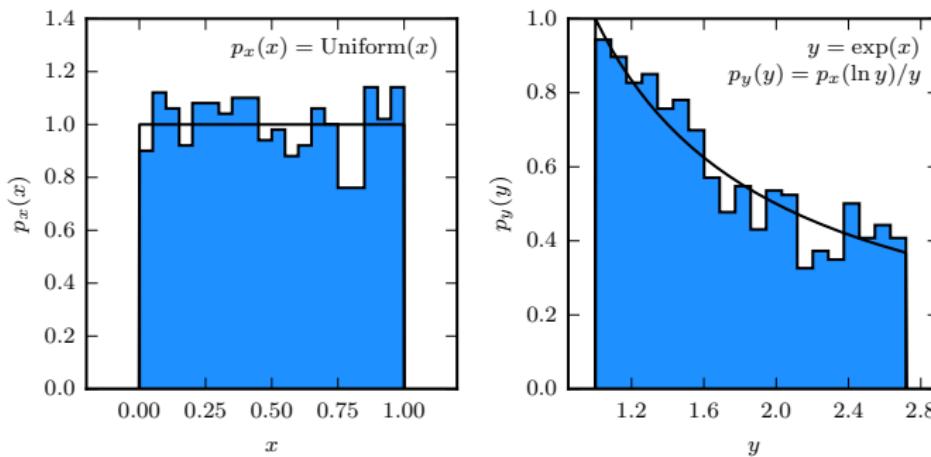
Statistical
Inference

Summary &
Outlook

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Summary & Outlook

We have seen what **Machine Learning** means.

By reviewing the basics of **statistics** you might have seen in former courses we are now familiar with the building blocks of what we will see in the next lecture: **Statistical Learning**

- Motivation
- Overview
- Course Logistics
- Machine Learning in Astronomy
- Machine Learning - Terminology
- Statistical Inference
- Summary & Outlook**