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Masterthesis

Inference of Boolean Networks considering real-life time course Data

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Abstract

The survival of a cell and eventually of its organism depends mostly on the reliable interaction between different kinds of substances. Different functionalities inside and outside a cell like proliferation, division and apoptosis are part of different regulatory networks in a system. Small malfunction in these regulatory networks could cause diseases from low impact for the organism to a big one. Therefore it is necessary to learn these regulatory networks, its structure and dynamical behaviour for further drug design approaches. Several efforts have been made to infer a regulatory network. In this work the focus is on inferring Boolean networks from real-life time-course data of breast cancer tissue, which provide a simplified version of the states of substances in a system (a gene is expressed:1, or not:0). The boolean network is validated for inferring the network by three inference different learning algorithms REVEAL, BESTFIT and FULLFIT in combination with different k-means clustering binarization algorithms. The inferred networks are evaluated against a goldstandard to show how well the model predicted the networks structure and its dynamics. Thus, it is shown how the complexity and the size of a network influence the predictive power of the model and the explanatory power of a boolean approach.

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1 Introduction

The development and functioning of a cell and its organism is a product of a complex cellular machinery, where the interaction of genes, proteins, mRNA and many other substances induce a cascade of extracellular signals transducted by mechanisms of the cell membrane, reaching the nucleus of the cell, initiating a transcription process that controls the production and abundance of proteins. Proper functioning of these regulatory networks is essential to the survival and adaptation of a cell. Malfunctioning has been identified as the cause of various diseases [Berestovsky & Nakhleh, 2013]. To understand the behaviour of a biological system it is necessary to find and analyze the main important processes in a system in a dynamical such that the system could be manipulated systematically by a specific drug. Recent advances in high-throughput techniques provide a big abundance of information about various biological interactions measured over a series of time. It is necessary to handle this big data properly for significant analysis. Biological information can be considered as different systems (e.g. gene regulation, protein-protein interaction, signal transduction, metabolism) described by a network with certain properties. Several strategies are known to infer a network from biological data like Bayesian networks, Neural networks and Boolean networks [Saadatpour & Albert, 2013]. It is desirable to simplify a complex biological system such that the main important parts can be easily analyzed. For this reason the approach of inferring boolean networks is chosen. The simplification starts by converting the continuous biological time-series measurements (e.g. expression value of a gene, concentration of a protein) into discrete values. Therefore three different discretization algorithms are applied: Two cluster and iterative k-means binarization and BASC A binarization. The components of a boolean network of a system are represented by nodes (vertices) and the interactions among the nodes are depicted by edges. The orientation of an edge can be directed such that an edge points from one node to another. This directed edge can be positive or negative (sign), depending on the influence of one node (the regulator) to another node (the regulatee). [Saadatpour & Albert, 2013] In this work three well known inference algorithms are applied (REVEAL, BESTFIT, FULLFIT, MIBNI). [?] Boolean networks are inferred for an example data set, a small real-example and a big real-life data set. Besides the structure the dynamics of a system are important, too. That is why only time-series data is used here.

The big real-life data set is provided by a platform called Dream Challenge and contains concentration measurements of 48 proteins of four cell lines of breast cancer tissue. To determine the predictive power of a model the prediction is compared to a goldstandard data set. The first section is taking a glance on the different kinds of biological input data, the graphtheoretical background of boolean networks and its preprocessing. In the second section it is getting more detailed by giving an overview of different inference algorithms, describing a tool called PyBoolNet and description of the input data. Then the pipeline of application the binarization and inference algorithms is described. Finally the results of the comparison of the prediction against the goldstandard is analyzed and discussed.

2 Background

In this section the intention of using different types of biological input data is explained and what potentially will be the occurring problems. Afterwards the binarization algorithms are explained. Then the a graph in general, the boolean network and its synchronous and asynchronous update, and its attractor and basins are defined and explained by a small example. In Network Evaluation the strategies of assessing a classification is accompanied with a real-life example. The whole section is kept quite general, thus in Materials and Methods it is getting more detailed related to the used data.

2.1 Biological Background

Depending on the aim of a network inference the biological input data can be depicted by the interaction of proteins, genes or metabolic substances. The choice of the biological input decides about the information content and thus the structure of the input data for further network inference algorithms. Biological interactions can be observed at different levels, represented in form of signal transduction networks [], gene regulatory networks (GRN) [], protein-protein-interaction networks (PPI) [] and metabolic networks[]. In the most general form the nodes of gene regulatory network consist of genes, mRNA (messenger RNA), and proteins, and the edges denote transcription, translation, transcriptional regulation or protein-protein-interaction. For example, at the gene level, transcriptional regulatory proteins regulate their own gene activity and of other genes. Activating or repressing the gene's expression leads to an increase or decrease of expressed mRNA. Thus the concentration of the corresponding protein changes in such a way, the cell's regulation changes.

In signal transduction networks (Figure 2.1) the action of extracellular growth factors activate a cascade of intracellular signaling pathways of a cell. These pathways regulate major aspects of cell regulation like cell proliferation, cell migration, cell differentiation, cell survival and cell death. Major processes like phosphorylation, ubiquitylation, methylation of signal transduction pathways can be delighted by the prediction of a network. The concentration of signalling pathway underlies high fluctuation over time due to transcriptional and translational regulation, such that the inference of a network is a challenging task.

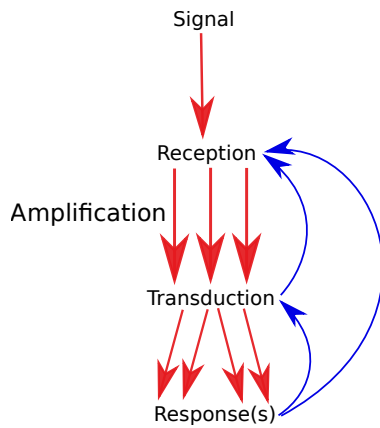


Figure 2.1: An environmental signal (e.g. hormone) interacts with a cellular component, most often a cell-surface receptor. The information that the signal has arrived is then converted into other chemical forms, or transduced. The signal is often amplified before introducing a response. Feedback pathways regulate the entire signaling process.

Metabolic networks are quite complex and highly interconnected (e.g. cell respiration in Figure 2.2). An individual's metabolism is determined by its genetics, environment and nutrition.[?] Biochemical reactions are represented by a metabolic pathway, which consists of a sequence of biochemical reactions that produce a set of metabolites from a set of precursor metabolites and cofactors. The length of a pathway is the number of biochemical reactions between the precursor and the final metabolites of the pathway. The definition of a pathway is not unique, therefore the length of pathways vary. [?]

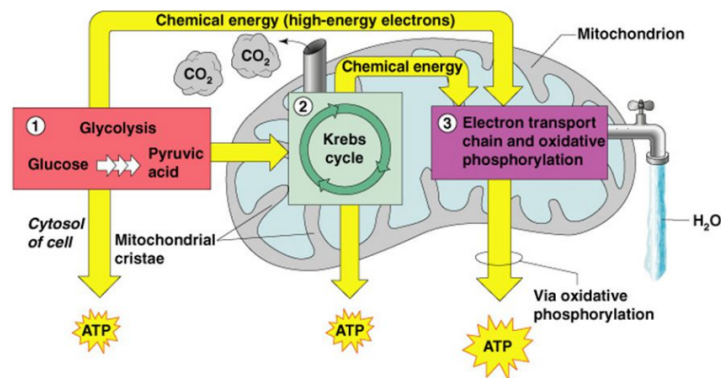


Figure 2.2: Metabolic Network of the cell respiration. Biochemical energy from nutrients is converted into adenosin triphosphate (ATP) by releasing waste product of water H_2O and CO_2 .

Transcriptional Gene Regulatory Networks

In a Transcriptional Gene regulatory network (GRN) the nodes are depicted by the genes and the arcs are directed and show whether a gene produces RNA (transcript of the source gene, resp. regulator) which inhibits or activates the target gene (regulatee). For network inference computational algorithms take the mRNA expression levels of genes as the input data.

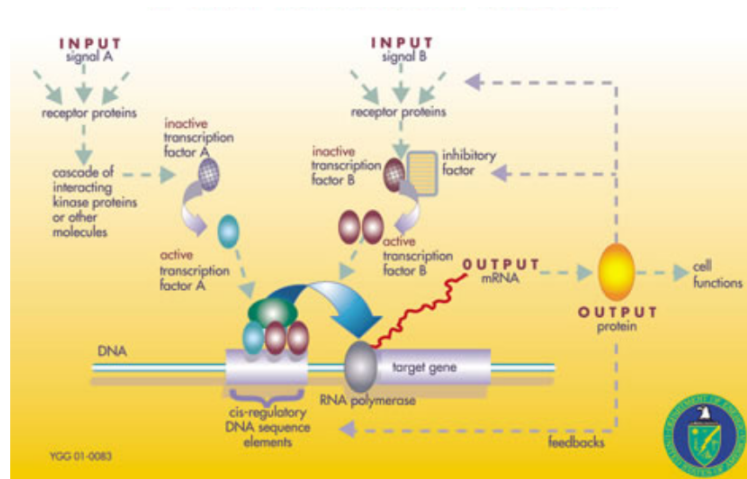


Figure 2.3: Transcriptional Gene Regulatory Network (GRN).

In this example two different signals have an impact of a single target gene. Signal molecule A triggers the conversion of inactive transcription factor A (green oval) into an active form that binds directly to the target gene's cis-regulatory sequence. The process for signal B is more complex. Signal B triggers the separation of inactive B (red oval) from an inhibitory factor (yellow rectangle). B is then free to form an active complex that binds to the active A transcription factor on the cis-regulatory sequence. The net output is expression of the target gene, leveled by A and B. Thus cis-regulatory DNA sequences with the proteins that assemble on them, integrate information from multiple signaling inputs to produce mRNA-Output . [?]

Protein-Protein-Interaction

In contrast to the gene regulatory interaction network the protein-protein interactions (PPIs) act directly among themselves. Thus the nodes in a network are the interacting proteins. Proteins interact by physical contacts (e.g. electrostatic forces) of high specificity. PPIs play a big role in electron transfer, signal transduction, transport across membranes and cell metabolism. A variety of techniques are known to detect PPIs. The most applied ones are immuno-precipitations and the yeast two-hybrid approach. The two-hybrid assay is not a reliable indication that two proteins interact *in vivo*, because the two interacting proteins are overexpressed. Thus the interaction may not be present in the wild type cells where the concentrations may be significantly lower. For this reason additional information are included to figure out the occurrence of true interaction, such as cellular localization and mRNA expression level. The underlying assumption is that true interactions are likely to occur between proteins involved in the same biological process, proteins found in the same cell compartment, and proteins whose mRNA are coexpressed. Interaction networks of PPIs may depict how drug-protein interactions lead to toxic side effects. [Pellegrini et al., 2004]

The collection of PPI data is done by a technique so called Reverse phase protein lysate microarray (RPMA). This technique is divided up into 6 parts. First starting with the sample collection. An inhibitor or stimulus in form of drugs is added to a set of cell lines at the same time and the cell lines are then processed at different time points. Secondly in the Cell Lyses step cell fragments are lysed with a cell lysis buffer to obtain high protein concentration. The choice of a buffer decides the quantity of proteins can be lysed out of the cell. Afterwards cell lysed probes are diluted. In the Antibody screening the lysates are pooled and resolved by SDS-PAGE followed by western blotting on a nitrocellulose membrane. The membrane is cut into 4mm strips. Each slide is probed with a different antibody, primary with a secondary antibody. For fluorometric detection a primary and secondary antibody are diluted. Detection reagent is put on each slide. Signal amplification and detection is done by an optical flatbed scanner if colorimetric technique is used or by laser scanning. Subsequently the data set structure is determined by deleting missing data points and outliers from the set. Then the data set is normalized.

The strength of RPMA is the high throughput, ultra-sensitive detection of proteins from extremely small numbers of input material which is not possible for western blotting and ELISA. The small spot size on the microarray, ranging in diameter from 85 to 200 micrometres, enables the analysis of thousands of samples with the same antibody in one experiment. The

high sensitivity of RPMA allows for the detection of low abundance proteins or biomarkers such as phosphorylated signaling proteins from very small amounts of starting material such as biopsy samples, which are often contaminated with normal tissue. A great improvement of RPMA over traditional forward phase protein arrays is a reduction in the number of antibodies needed to detect a protein. The protein isn't detected directly which helps to preserve the proteins. Antibodies, especially phospho-specific reagents, often detect linear peptide sequences that may be masked due to the three-dimensional conformation of the protein. This problem is overcome with RPMA as the samples can be denatured, revealing any concealed epitopes.

The weakness of RPMA are batch effects caused by the choice of the right buffer, quantity of the proteins and the antibody performance. The choice of the right buffer decides the quantity of proteins which can be lysed out of the cell. Little or poor quality of starting material and a long storage time causes low protein. It might be useful to improve the antibody performance by validating it with a smaller sample size under identical conditions before starting with the actual sample collection. Currently the number of signaling proteins for which antibodies exist to get an analyzable signal is small.

All these facts should be considered in later analysing steps.

2.2 Preprocessing

After generating the biological data some preprocessing like normalisation and discretization has to be done. Therefore several strategies are known. Normalization is an essential step, because data can contain outlier, the abundance of some proteins or mRNA is often higher than others and obtaining biological data from the lab could cause several batch effects. In 3.3.2 HPN-DREAM breast cancer data set a normalization method is described more detailed. Before starting inferring a boolean network from real-life time-series data the data has to be discretized such that each value (e.g. concentration measurement) measured at a certain time point of a particular substance (e.g. gene, protein) has either a value 1 or 0. The choice of the appropriate discretization algorithm decides about accuracy of a network. In this part of the chapter three discretization algorithms are introduced.

Two clusters k-means binarization

The time-series data is divided into two clusters directly. One cluster contains all the values with the higher mean being set to 1. In the other cluster all the values with the lower mean being set to 0 are combined. This binarization strategie is fast and simple but may exclud some essential information like about oscillations and fluctuations.[Berestovsky & Nakhleh, 2013]

Iterative k-means binarization

A depth d of clustering is set followed by a set of initial number of cluster $k = 2^d$. The input consists of tim-series data $S = \{S_1, \dots, S_n\}$ of n species (e.g.different genes or proteins),each of size $m + 1$, where $S_i(t) \in \mathbb{R}^+$ ($0 \leq t \leq m$) is the concentration of species i at time t . In each iteration the data is classified into k dijoint clusters $C_{s_i}^1, \dots, C_{s_i}^x$. In each Cluster all its values are replacd by the clusters mean $\mu(C_{s_i}^x)$. Here $d = 3$ in the beginning until $d = 1$ such that the two cluster k-means binarization method can be applied.

Example 2.1. Assume we have a time-series data with measurements for a gene A . Starting with a depth of $d = 3$ we have initally $k = 8$ clusters for each gene. Resulting in $\{C_{s_A}^1, \dots, C_{s_A}^8\}$, each cluster containing values of time-series data for A . Now for each cluster the mean $\{\mu(C_{s_A}^1), \dots, \mu(C_{s_A}^8)\}$ is calculated. Afterwards values in a cluster are replaced by its mean. This is done 2 times more such that we get the final cluster with $d = 1$.

In Figure 2.3 the advantages of an iterative binarization in contrast to the direct binarization is shown. One of the big advantages is that in iterative clustering the information about oscillations is maintained.

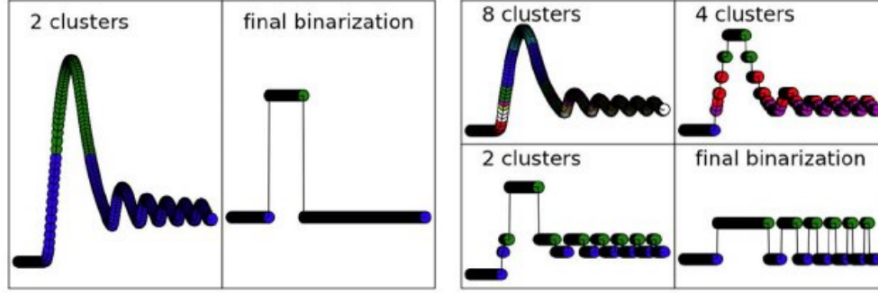


Figure 2.4: Direct binarization vs. Iterative binarization. More detailed binarization is achieved with higher values of d

BASC A -Binerization

The BASC A binerization algorithm is a bit more complex, thus here a short description is given. For more details have a look in the paper The algorithm is divided up into three parts, starting with computing a series of stepfunctions, then finding the strongest continuity in each step function and estimate the location and variation of the strongest discontinuities. Firstly an intial step function is obtained by rearranging the original time-series measurements in increasing order. Step functions with fewer discontinuities are calculated such that each minimizes the eucledian distance to the initial step function. Afterwards the strongest discontinuity in each step function is found by a high jump size (derivative) in combination with a low approximation error. Finally time-series measurements of gene expression values can be excluded from the network based on the estimations of the location and variation of the strongest discontinuities.

2.3 Boolean Network, Interaction Graph and State Transition Graph

In this section the knowledge of the discretized biological data is put into a graphtheoretical context of a boolean network. Here mathematical definitions are given, explained by an example.

Definition 2.2. Undirected Graph and Directed Graph

*In general, an undirected graph $G = (V, E)$ is defined as a set of vertices V describing the nodes of the system and a set of undirected edges $E = \{(i, j) | i, j \in V\}$ that define a relationship between node i and j . While in a **directed graph** $G = (V, A)$ is an ordered pair, defined as a set of vertices V (nodes) and a set of directed edges A (arcs). A set of directed edges $A = \{(i, j) | i, j \in V\}$ describes the flow of information in network, where (i, j) describes the flow from i (tail) to j (head).*

Definition 2.3. Boolean Network

A boolean network is a directed graph $G(X, F)$, defined by a set of nodes X in a binary vector $X(t) = \{x_1(t), \dots, x_n(t)\}$ representing state of a system at time t . Each element $x_i \in X$ corresponds to the state $x_i = 1$ or $x_i = 0$ of a species i . A set $F = \{f_1, \dots, f_n\}$ of n transition functions contains a particular function for each x_i .

For every $f_i \in F$ s.t. $1 \leq i \leq n$,

$$f_i(X(t)) = x_i(t + 1)$$

, where $f_i(X(t))$ defines the next state of x_i at time t in the network.

Definition 2.4. 2.Definition:BooleanNetwork *A Boolean Network $G(V, B)$ is defined by a set of nodes (genes) $V = \{x_{i_1}, \dots, x_{i_k}\}$ and a set of Boolean functions $B = \{f_1, \dots, f_n\}$. We write simply x_i and is used to update its value. The values of all the nodes in V are then updated synchronously.*

[?]

Definition 2.5. 3.Definition:BooleanNetwork *A network (X, F) is Boolean iif all its components are Boolean. In Boolean networks, every update function $f \in F$ is therefore a n -variable Boolean function $f : \mathbb{B}^n \leftarrow \mathbb{B}$ which we can represent by a Boolean expression over the n input variables V .*

[?]

(3. Definition: A Boolean network model is a directed graph (network) whose nodes represent the elements of a system, edges represent regulatory relationships between elements, and every node is characterized by a True (1) or False (0) state [12-14]. Thus a network with N nodes will have 2^N possible states. As time passes the state of each node is determined by the states of its neighbors (nodes that point to it), through a rule called a transfer function. In the simplest case the transfer function can be represented as a statement acting on the inputs via a logical function using the logical operators NOT, AND, OR; this statement also returns a True/False state. Depending on the output of the transfer function, the state of the node either stays the same or changes. A change in the state of a given node generally triggers changes in the state of nodes regulated by it (the nodes it points to). This way the state of the network goes through a dynamic trajectory.

This means a given boolean network consists of n nodes (resp. variables, species, vertices) representing the components of a system and the directed edges (resp. arcs) representing the orientation of interaction between the nodes. Thus a regulator (resp. source node) has an impact on the regulatee (resp. target node). Each node can have two possible initial states $x_i \in \{0, 1\}$ describing its activity. The activity of a node means a qualitative rate a gene is being transcribed $x_i = 1$ or not $x_i = 0$, a transcription factor is active or inactive, a protein's concentration is above or below a certain threshold (e.g. phosphorylated or un-phosphorylated). The future state of a node is determined by a boolean rule so called a transition function $f_i(X(t))$. [Berestovsky & Nakhleh, 2013] [?]

An interaction graph is some kind of an abstraction of the boolean network represented in a directed graph $IG(X, A)$ where the directed edges have a source node x_i and a target node x_j . The edges can be weighted positive or negative by an edge weight assigned to each directed edge by $\omega : A \rightarrow \{+, -\}$.

Definition 2.6. Interaction Graph

The interaction graph of (X, F) is the directed graph (X, \leftarrow) that consists of the node set X and the arc set $\leftarrow = \leftarrow_F \subseteq X \times X$ with $(y, x) \in \leftarrow$ iff f_x depends on y .

[?]

In a biological system genes (resp. proteins) may have a positive or negative influence on other genes (resp. proteins). This is represented by the labeled edges in an interaction graph. Logical operators AND, OR, NOT (resp. $\&$, $\|$, $!$; resp. \wedge , \vee , \neg) are commonly used to describe these interactions. Depending on the output of a transition function, the state of the node either stays the same or changes. A change in the state of a given node generally triggers changes in the state of nodes regulated by

it.[<https://www.ncbi.nlm.nih.gov/pmc/articles/PMC2603008/>] For instance a gene x_A could be influenced by another gene x_B positive and by a second gene x_C negative. Then the boolean algebra would look like this:

$$x_A = x_B \text{ AND NOT } x_C$$

$$x_A = x_B \ \&\& \ !x_C$$

$$x_A = x_B \wedge \neg x_C$$

Furthermore the dynamics of a system can be simulated by repeatedly applying the transition functions and updating the "current" state in a synchronous or asynchronously manner. This yields from an interaction graph to a state transition graph. [Saadatpour & Albert, 2013]

A transition function specifies how F determines for every $x \in S$ a set of states that are reachable by a single transition. The resulting relation between the states of a model is usually thought of as a directed graph (S, \rightarrow) called the state transition graph (STG). The STG is the basis for analysis and for simulations of the dynamics of a qualitative model. [?]

Definition 2.7. State Transition Graph

A state transition graph (STG) is a directed graph with a set of nodes represented by a set of binary vectors $F(t+1) = \{f_1(X(t+1)), \dots, f_n(X(t+1))\}$ representing the updated states of all variables after all of the functions in F have executed. The arcs denote possible transitions from one binary state vector to another.

[?] [Lee et al., 2002].

In a synchronous state transition graph the states of all variables are updated simultaneously after all of the functions in F have executed. In an asynchronously updated STG the states are updated one at a time by randomly choosing a transition function $f_i \in F$ and updating the state of x_i immediately.

Example 2.8. In this Example the processing of a boolean network is shown, starting with the construction of an interaction graph and later converted into a state transition graph with a synchronous and an asynchronous update.

The first figure shows an interaction graph of a boolean network with $X = \{x_1, x_2, x_3\}$ three nodes and four activating arcs (black arrow) and two inactivating arcs (red arrow).

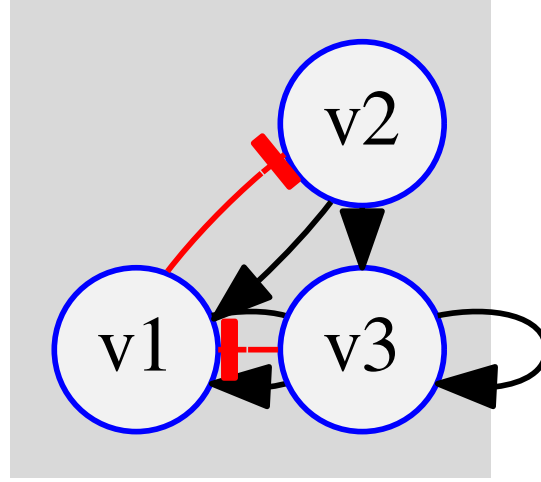


Figure 2.5: Interaction Graph.

From the interaction graph the set of transition functions F can be created such that the state transition graph can be calculated.

$$f(x_{1,2,3}) = \begin{pmatrix} x_1 & \wedge x_2 & \wedge \neg x_3 \\ \neg x_1 & & \\ & x_2 & \wedge x_3 \end{pmatrix}$$

For every possible state of $x_i \in X$ the next state $f_i(X(t)) = x_i(t + 1)$ is calculated shown in the computation (2.1)-(2.8) below. This computation provide the new states for a synchronously updated state interaction graph displayed in the left graph in Figure 2.5.[Ålisabeth Remy et al., 2008]

$$x(t) = (0, 0, 0) \quad \rightarrow \quad f(x(t+1)) = (0, 1, 0) \quad (2.1)$$

$$x(t) = (0, 0, 1) \quad \rightarrow \quad f(x(t+1)) = (0, 1, 0) \quad (2.2)$$

$$x(t) = (0, 1, 0) \quad \rightarrow \quad f(x(t+1)) = (0, 1, 0) \quad (2.3)$$

$$x(t) = (1, 0, 0) \quad \rightarrow \quad f(x(t+1)) = (0, 0, 0) \quad (2.4)$$

$$x(t) = (1, 1, 0) \quad \rightarrow \quad f(x(t+1)) = (1, 0, 0) \quad (2.5)$$

$$x(t) = (1, 0, 1) \quad \rightarrow \quad f(x(t+1)) = (0, 0, 0) \quad (2.6)$$

$$x(t) = (0, 1, 1) \quad \rightarrow \quad f(x(t+1)) = (0, 1, 1) \quad (2.7)$$

$$x(t) = (1, 1, 1) \quad \rightarrow \quad f(x(t+1)) = (0, 0, 1) \quad (2.8)$$

The asynchronous updated state transition graph is computed by adding intermediate computation steps to the synchronous computation. Therefore the red highlighted computation are split by the amount of state changes. For instance in computation (2.2) $x(t) = (0, 0, 1)$ has two updates of states, x_2 changes and x_3 changes, too. As we know from the description of asynchronous STG's in biological systems processes happen uncommonly at the same time. Thus the initial state $x(t) = (0, 0, 1)$ provides two updates: $f(x(t+1)) = (0, 1, 1)$ and $f(x(t+1)) = (0, 0, 0)$. The same procedure is done with (2.6) and (2.8) and finally the asynchronous STG can be drawn, shown by the right graph in Figure 2.5.

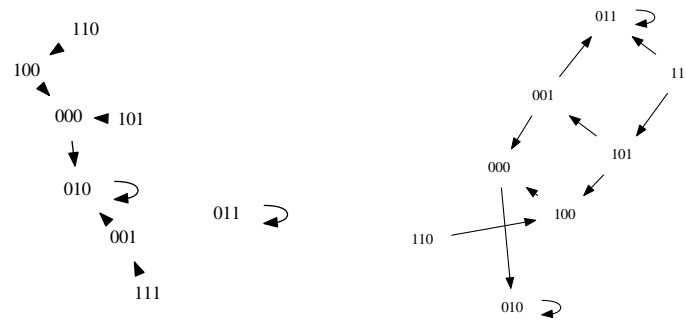


Figure 2.6: Synchronous and Asynchronous State Transition Graph. Left: Synchronous State Transition Graph; Right: Asynchronous State Transition Graph

2.4 Network Evaluation

After inferring a boolean network from biological data the structural performance of this network should be assessed to show how well a prediction of a model fits the observed biological data. For this reason the predicted connections between the nodes of a boolean network $G(V, A)$ are divided up into four possible outcomes displayed in a confusion matrix in Table 2.1. In general, an observed data set and a predicted one is compared providing a True Positive (TP) outcome where the model correctly predicts the positive class, a True Negative (TN) outcome where the model correctly predicts the negative class and False Positive (FP) is an outcome where the model incorrectly predicts the positive class and a False Negative (FN) is an outcome where the model incorrectly predicts the negative class. Referring a boolean network, TP and FP denote the numbers of correctly and incorrectly predicted connections, respectively. And FN denotes the number of non-inferred connections in $G(V, A)$ and TN is the number of correct negative predictions. [?]

True Positive (TP):	False Positive (FP):
• Observed Value	• Observed Value
• Prediction Value	• Prediction Value
• Number of TP	• Number of FP
False Negative (FN):	True Negative (TN):
• Observed Value	• Observed Value
• Prediction Value	• Prediction Value
• Number of FN	• Number of TN

Table 2.1: Confusion matrix displaying all four possible outcomes.

In the following different formula are defined used for later structural network analysis. To get things straight concerning application and interpretation of the formula in this section an example (**Example 2.16**) regarding real life data is presented at the end of this section.

Definition 2.9. **Accuracy** is the percentage of correct predictions.

$$Accuracy = \frac{\text{Number of correct predictions}}{\text{Total number of predictions}} = \frac{TP + TN}{TP + TN + FP + FN} \quad (2.9)$$

Definition 2.10. **Precision** returns the proportion of positive identifiers which was actually correct.

$$Precision = \frac{TP}{TP + FP} \quad (2.10)$$

Definition 2.11. Recall returns the proportion of actual positives identified correctly.

$$\boxed{Recall = \frac{TP}{TP + FN}} \quad (2.11)$$

Which means, *Recall* provides a percentage of inferred connections among the true connenction in $G(V, A)$.

For determining the Receiver-Operating-Characteristic-Curve a True-Positive-Rate (TPR) and a False-Positive-Rate (FPR) is calculated.

Definition 2.12. True-Positive-Rate (TPR).The TPR values are for the y-axis of the ROC.

$$\boxed{TPR = \frac{TP}{TP + FN}} \quad (2.12)$$

Definition 2.13. False-Positive-Rate (FPR).The FPR values are for the x-axis of the ROC.

$$\boxed{FPR = \frac{FP}{FP + TN}} \quad (2.13)$$

Accuracy is not always an appropriate scoring method, because, assigning every object to a larger set achieves a high proportion of correct predictions, but is not generally a useful classification. For this reason Blanced Accuracy and the Mathew Correlation Coefficient are introduced.

Definition 2.14. Balanced Accurancy (BACC).Fraction of predictions our model got right divided by 2.

$$\boxed{BACC = \frac{\frac{\text{Number of correct predictions}}{\text{Total number of predictions}}}{2} = \frac{\frac{TP+TN}{TP+TN+FP+FN}}{2}} \quad (2.14)$$

Definition 2.15. Matthew Correlation Coefficient (MCC). The MCC measures the quality of binary classifications and is a correlation coefficient between observed and predicted binary classifications which returns a value between -1 an 1 ; $MCC \in [-1, 1]$. Where a value close to 1 denote a perfect prediction, a value close to 0 means that the prediction is not better than a random one and a value close to -1 describes a total disagreement between prediction and observation.

$$\boxed{MCC = \frac{TP * TN - FP * FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}} \quad (2.15)$$

Example 2.16. Given is a model that classified 100 tumors as malignant (the positive class) or benign (the negative class):

True Positive (TP): • Reality Malignant • Prediction: Malignant • Number of TP: 1	False Positive (FP): • Reality: Benign • Prediction: Malignant • Number of FP: 1
False Negative (FN): • Reality: Malignant • Prediction: Benign • Number of FN: 8	True Negative (TN): • Reality: Benign • Prediction: Benign • Number of TN: 90

Table 2.2: Confusion matrix displaying all four possible outcomes.

The confusion matrix in **Table 2.2** shows that only one malignant tumor and 90 not malignant tumors were predicted right by the model and 8 tumors were predicted wrongly being benign and one being wrongly malignant. Now the performance of the model is calculated:

$$Accuracy = \frac{1 + 90}{1 + 90 + 1 + 8} = 0.91 \quad (2.16)$$

$$Precision = \frac{1}{1 + 1} = 0.5 \quad (2.17)$$

$$Recall = \frac{1}{1 + 8} = 0.11 \quad (2.18)$$

$$TPR = \frac{1}{1 + 8} = 0.11 \quad (2.19)$$

$$FPR = \frac{1}{1 + 90} = 0.01 \quad (2.20)$$

$$BACC = \frac{\frac{1+90}{1+90+1+8}}{2} = 0.46 \quad (2.21)$$

$$MCC = \frac{1 * 90 - 1 * 8}{\sqrt{(1 + 1)(1 + 8)(90 + 1)(90 + 8)}} = 0.21 \quad (2.22)$$

The *Accuracy* (2.16) has a value of 0.91 which means 91% of the 100 total examples are predicted correctly. This result may look good at first sight, but this dataset is class-imbalanced. In a class-imbalanced data set the labels of a binary classification problem have significantly different frequencies. For example, a disease data set in which 0.0001 of the examples have positive labels and 0.9999 have negative labels is a class-imbalanced

problem. But a football game predictor in which 0.51 of example label one team winning and 0.49 label the other team winning is not a class-imbalanced problem.

Thus the significant disparity between the number of positive (here: $TP + TN = 91$) and negative labels (here: $FP + FN = 9$) falsifies the result. This observation is supported by the values of the *BACC* and the *MCC*. The *BACC* (2.21) has a value of 0.46, telling us that the prediction of the model is not that good as the *Accuracy* shows and the *MCC* (2.22) has a value of 0.21 which is quite close to a value of 0. Thus the model predicted rather randomly than significantly. Furthermore the model has a *Precision* of 0.5, meaning when it predicts a tumor is malignant, it is correct 50% of the time. The *Recall* results in a value of 0.11, meaning the model correctly identifies 11% of all malignant tumors. In relation to this example it is worthwhile to identify most of the malignant tumors (high *TP* value) and get a low number of unidentified malignant tumors (low *FN* value).

3 Materials and Methods

3.1 Inference algorithms

BIBN (Bayesian inference approach for a Boolean network) REVEAL (Reverse Engineering algorithm) PCA-CMI (Path consistency algorithm- Conditional mutual information) ARCANE (Time-delay algorithm for reconstruction of accurate cellular networks) MIDER (Mutual information distance and entropy reduction)[?] defines a mutual information based distance between genes to specify the directionality BESTFIT ()

These mutual information-based methods are computationally expensive, because they are implemented to compute exact mutual information values over all possible combinations of genes.

RelNet (Relevance network algorithm)

CLR (context likelihood of relatedness method) CST (chi-square test) [Chai et al., 2014]

Boolean Model

Boolean models do not need any information about kinetic parameters, provide an important insight into the dynamics and the structure of a network. The relationships in a boolean network can be derived from a relatively small dataset. Furthermore a boolean model could make qualitative predictions of large complex networks more feasible Boolean Models are either probabilistic (PBN) or deterministic (DBN). In a PBN the next state of a gene is determined by a transition function f_i selected with a certain probability from a set of transition function F . Here the focus is on a deterministic boolean model. The input of our problem consists of time-series data $S = \{S_1, \dots, S_n\}$ of n species, each of size $m + 1$, where $S_i(t) \in \mathbb{R}^+(0 \leq t \leq m)$ is the concentration of species i at time t , and the output is a Boolean network N on the n species. After the binarization step the time-series data is converted into a set of binary trajectories $B = \{B_1, \dots, B_n\}$ (one per species). The network N is then learned from B

Redundancy Removal

Real-life time course data could contain redundant information about steady-states and the significance of a transition. A steady-state is a point attractor which is a pair of equal consecutive states indicating a true-steady state iif. it was the last pair in the series. Data measured in a very fine time-scale is often giving false indication of steady-state signal. To overcome this false-steady-state-transition-problem each maximal consecutive sequence of identical states are all removed except for one of the states.

Regarding the significance of a transition the average number of bits needed is determined. If the average number of bits is above 1, this reduction skips informative transitions, which could be important in the learning step.

REVEAL

REVEAL (REVerse Engineering ALgorithm) is an inference algorithm which uses a deterministic transition table to infer boolean relationships between variables. After maximal 2^n iterations of the algorithm a "steady-state" (resp. point attractor) should be found with represent the boolean rule (transition function). REVEAL deals with calculation of individual's entropy in combination with the joint entropy and the mutual information.

Definition 3.1. Shannon-Entropy

The Shannon-Entropy is the probability of observig a particular symbol of event $p(x)$, within a given sequence.

$$H = - \sum p(x) \log p(x) \quad (3.1)$$

Example 3.2. Here $p(x)$ is the probability of observing value $x \in \{0, 1\}$ for a variable x_i .

x	0	1	1	1	1	1	1	0	0	0
y	0	0	0	1	1	0	0	1	1	1

$$H(x) = -p(0) * \log[p(0)] - [1 - p(0)] * \log[1 - p(0)] \quad (3.2)$$

$$H(x) = -0.4\log(0.4) - 0.6\log(0.6) = 0.97(40\%0, 60\%1) \quad (3.3)$$

$$H(x) = -0.5\log(0.4) - 0.5\log(0.6) = 1.00(50\%0, 50\%1) \quad (3.4)$$

An element x can have two possible states 1 (on) or 0 (off). H reaches its maximum when both possible states equally probable $H_{max} = \log(2) = 1$. Beside the individual entropy of x and y now the combined entropy is consulted.

Definition 3.3. Joint Entropy The joint entropy is defined by the pobability of occurences that x and y occur dependend on each other.

$$H(x, y) = - \sum p(x, y) \log p(x, y) \quad (3.5)$$

Example 3.4. The co-occurences of 1 and 0 in x and y are displayed in a quadratic matrix. Afterwards the joint entropy $H(x, y)$ is calculated in (3.6).

y	1	3	2
	0	1	4
		0	1
		x	

$$H(x, y) = -0.1 \log(0.1) - 0.4 \log(0.4) - 0.3 \log(0.3) - 0.2 \log(0.2) = 1.85 \quad (3.6)$$

In the last computational step the mutual information is calculated by the combination of the Shannon-Entropy and the Joint-Entropy.

Definition 3.5. Mutual Information The mutual information describes the rate of transmission.

$$M(X, Y) = H(X) + H(X, Y) - H(X, Y) \quad (3.7)$$

This equation can be extended n-times, for n nodes in anetwork.

$$M(X, [Y, Z]) = H(X) + H(Y, Z) - H(X, Y, Z) \quad (3.8)$$

The smallest subset x' that yields $M(x_i, x'_i)/H(x_i = 1)$ reflect the set of nodes (resp. genes, proteins) whose states determine the next state of the gene represented by a variable x_i .

Example 3.6. With the knowledge about Shannon entropy, joint entropy and the mutual information the boolean rules (resp. transition functions) for the example of state transition tables with the node set $n = A, B, C$ can be calculated.

Transition table "B":

Input entropies

H(A)	1.00
H(B)	1.00
H(C)	1.00
H(A,B)	2.00
H(B,C)	2.00
H(A,C)	2.00
H(A,B,C)	3.00

→

Determine the mutual information for A		
H(A') 1.00		
H(A',A) 2.00	M(A',A) 0.00	M(A',A)/H(A') 0.00
H(A',B) 1.00	M(A',B) 1.00	M(A',B)/H(A') 1.00
H(A',C) 2.00	M(A',C) 0.00	M(A',C)/H(A') 0.00

Table 3.2
Table 3.1

input	at	time (t)	input	at	time ($t + 1$)
A	B	C	A'	B'	C'
0	0	0	0	0	0
0	0	1	0	1	0
0	1	0	1	0	0
0	1	1	1	1	1
1	0	0	0	1	0
1	0	1	0	1	1
1	1	0	1	1	1
1	1	1	1	1	1

If $M(A', X) = H(A')$ then $M(A', X)/H(A') = 1$, then X exactly determines A' . This is here the case for B in A' , where A' denotes the output's state shown in the red highlighted line in Table 3.2. The iteration of REVEAL stops here and the boolean rule (resp. transition function) can be inferred.

input	output
B	A
0	0
1	1

→

$$f_A = B$$

Table 3.3

For further details on the calculation of the transition functions f_B and f_C the reader is referred to the paper [TS2B [REVEAL-PAPER]].

REVEAL works incrementally by first checking single combination of variables, then checking every pair, then every triplet and so on, until the perfect combination of all variables is

found.

BESTFIT

The second algorithm BESTFIT (Best-Fit Extension) uses partially defined Boolean functions ($pdBf$). A $pdBf(T, F)$, where $T, F \in \{0, 1\}^k$, consists of two vectors T , defines the set of true examples and F , the set of false examples extracted from the binarized time series data. The goal is to find a perfect Boolean classifier. The unique occurrences of the pairs $X'(t)$ and $X_i(t+1)$ are added to $pdBf(T, F)$ for each time-step $0 < t < m-1$. Where $X_i(t+1)$ describes the new state of X_i at time step $(t+1)$ explained the best by a set of variables $X'(t) \subseteq \{X_1, \dots, X_n\}$ of size $k \leq n$ with the least error size. Here k denotes the indegree value, which describes the number of incoming edges to a node. Thus, a node can have maximally an indegree value of n , neglecting information about the sign of an edge. A $pdBf(T, F)$, where $T, F \in \{0, 1\}^k$, consists of two vectors T , defines the set of true examples and F , the set of false examples extracted from the binarized time series data. The goal is to find a perfect Boolean classifier:

$$T = \{X'(t) \in \{0, 1\}^n : X_i(t+1) = 1\} \quad (3.9)$$

$$F = \{X'(t) \in \{0, 1\}^n : X_i(t+1) = 0\} \quad (3.10)$$

Further, the error size ϵ is defined by the size of the intersection of sets $\epsilon = (T \cap F)$. Now the X' with the lowest error describing $X_i(t)$ the best is chosen. Then the undefined entries in the corresponding $pdBf(T, F)$ are randomly assigned to extract a deterministic function. This algorithm incrementally finds the smallest subset of inputs to explain X_i .

FULLFIT

This algorithm works almost the same as BESTFIT with the only difference that the algorithm only accepts the function with $\epsilon = 0$. Ideally, after all possible, fully consistent, functions are obtained, all resulting networks can be enumerated by choosing a single function for each X_i . In practice this could become infeasible.

Error Assessment with BooleanNet

The application of a learning algorithms returns multiple solution, depending on the initial states of the nodes. Thus the network fitting the best to the data should be selected. For this reason an error assessment strategy was invented with the help of a Boolean simulator

sp called BooleanNet.

The data set provides a set of binary trajectories $B = \{B_1, \dots, B_n\}$ for which an learning algorithm is applied to, to generate boolean network N . N contains the set of transition functions, describing the nodes states. N is used in BooleanNet to generate a new set of binary trajectories Y , whose length is equal to B . The first state in Y is equal to the first state in B . Here BooleanNet simultaneously updates all the states according to asynchronous simulation. Then the error of a boolean network N with respect to B is defined by:

$$Error(N, B) = \frac{\sum_{1 \leq t \leq M} [|B(t) - Y(t)| * I_n]}{n * M} \quad (3.11)$$

The difference of B to the simulated Y in dependence on I_n a n-dimensional vector of all ones and M representing the number of binarized states in the reduced time-series. The lower the error the better the model fits the date. For this reason the later implemented code just takes the model with the lowest error for further steps in the pipeline.

3.2 PyBoolNet

3.3 Data Selection

3.3.1 Example data set

3.3.2 HPN-DREAM breast cancer data set

Now it is shown how the Pipeline can be applied to a real-life time course data set.

What is the Dream Challenge?

For a Boolean network inference the data of a platform so-called Dialogue on Reverse Engineering Assessment and Methods (DREAM) - Challenge is used. The DREAM-Challenge is a non-profit, collaborative community effort consisting of contributors from across the research spectrum of questions in biology and medicine. This organization was built in 2006 and publishes crowdsourcing challenges with transparent sharing of data, thus everyone can participate the challenge. The DREAM-Challenge has partnered with Sage Bionetworks, which provide the infrastructure by Sage Bionetworks Synapse platform to get access to the open collaborative data analysis. Overall the DREAM-Challenge is a helpful instrument to get real-life data, comparing results and interact with other researchers all over the world, while contribute solutions to biological and medical

questions.[?]. The challenging question was to decide which Dream Challenge data set could be useful for this masterthesis. For inferring a Boolean network and further analysis of the state transition graph the desired data set should contain measurements of experiments with less perturbational information and a in a time course context. The Dream Challenge 5 dealing with gene-gene interaction,providing test and training data sets of gene expressions seemed to be an appropriate candidate. But there was less time course information and a high abundance of perturbation. Thus the Dream8 Challenge is was chosen. This challenge describes protein-protein interaction and measurements for multiple timepoints.

DREAM8

Data Collection

The collection of the HPN8 breast cancer PPI data is done by a technique so called Reverse phase protein array(RPPA). This technique is divided up into 6 parts:

Sample collection An inhibitor or stimulus in form of drugs is added to a set of celllines at the same time and the celllines are then processed at different time points.

Cell Lysis Cell fragments are lysed with a celllysis buffer to obtain high protein concentration.The choice of a buffer decides the quantity of proteins can be lysed out of the cell.

Dilution Dilution of the celllysed probes.

Antibody screening The lysates are pooled and resolved by SDS-PAGE followed by western blotting on a nitrocellulose membrane. The membrane is cut into 4mmm strips. Each slide is probed with a different antibody, primary with a secondary antibody.

Fluorometric detection Primary and secondary antibody are diluted.Detection reagentisput on each slide. Signal amplification and detection is done by an optical flatbed scanner if colormetric technique is used orby laser scanning.

Data set structure Missing data points and outliers are detected and deleted from the data set. The data set is normalized

4 Appilcation of the Pipeline

4.1 Example data set

4.2 HPN-DREAM breast cancer data set

5 Results

5.1

5.2

5.3

6 Conclusion

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