

20 Ames St Cambridge, 02142 Office E15-494

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Profile Graduate student at the MIT Media Lab. Interested in bringing interactive affordances to the

physical world, especially in context of social identity, spatial interfaces, and cosmetics. Always seeking opportunities to learn and engage with academics around computational,

architectural, simulation, and design spaces.

Education Massachusetts Institute of Technology June 2019 - June 2021 (expected)

Candidate for M.S in Media Arts and Sciences MIT Media Lab - Object Based Media

Massachusetts Institute of Technology September 2015 - June 2019

B.S in Computer Science and Engineering with Design

Research Experience Research Assistant; MIT Media Lab - Object Based Media

2018-Present

Working to examine the intersection between creative and display technologies. Individual research currently focusing on scattering models for alternatives to interior lighting as well as interactive, identity affirming experiences around cosmetics and technology. Group research including repairing old demonstrations and preparing an exhibition piece for the MIT Museum centered around interactive coral. Mentoring undergraduate students.

Research Assistant, MIT Media Lab - City Science; Cambridge, MA

2015 - 2018

Programming software for tangible intervention systems. Formulating math models for urban simulation. Developing algorithms to make complex systems more realistic and efficient for real time changes and interaction. Processing, analyzing, and visualizing large sets of spatial data for user intervention. Utilizing computer vision, embedded electronics, and projection mapping. Managing projects, work sessions with member companies, and off site deployments to a variety of academic and industrial institutes internationally.

Industry Experience

Software Engineering Intern, Apple; Cupertino, CA

Summer 2017

Developed software in context of various Apple products in the Cloud Services Localization (CSL) team and analyzed device interaction and behavior through international consumers.

Software Developer and Designer, PJ's Radio Control; Scottsdale, AZ

2012-2015

Designed and developed website. Integrated e-commerce. SEO for Amazon and other third party retailers. Configured part fitment database and search parts by model tool in website.

Teaching and Advising

Research Supervisor and Mentor

Summer 2019

Mentoring and supervising 3 undergraduate students' research.

Co-Instructor, MIT Department of Urban Studies and Planning

Spring 2019
Co-Instructor: Ira Winder

Course: Computational Urban Science Workshop

Teaching and Advising

Teaching Assistant, MIT Department of Architecture

Course: Advanced Interaction Design (4.043)

Teaching Assistant, MIT Department of Media Arts and Sciences

Course: Designing Consumer Electronics (MAS.A19)

Associate Advisor (Seminar)

Fall 2016 - Spring 2018

Prof: Marcelo Cohelo

Fall 2017 - Fall 2018

Prof: V. Michael Bove

Spring 2019

Advising first year students in adapting to MIT.

Faculty Advisor: V. Michael Bove

Skills

Java, Python, C++, C, JavaScript, Processing, Unity Software

Web Javascript, CSS, HTML, SQL, Ruby on Rails, three.js, OpenGL

Visualization Processing, p5.js, d3.js, Tableau

Electronics Arduino, Eagle, PID, general electronics and controllers, circuit design Design CAD (Rhinoceros and Grasshopper), Photoshop, Illustrator, Lightroom,

InDesign, Drafting

Fabrication Laser cutter, 3D Printer, CNC, Woodworking, Hand tools, Waterjet

Misc. QGIS, ArcGIS, Madmapper, Projection mapping, basic optics equipment

Publications

Demo Abstract: Colloidal Luminaries for Architectural Lighting

ACM BuildSys 2019 (Accepted) November 2019

N. Lutz, V. M. Bove

Routing Optimizing Algorithm for Electric Vehicles Applied in North Italy

IEEE Industrial and Commercial Power Systems Europe (2018)

M Longo, P Maffezzoni, NM Lutz, L Daniel, X Lu

A predictive model to support the widespread diffusion of electric mobility.

IEEE International Conference on Models and Technologies for Intelligent

Transportation Systems (2017)

M Longo, P Maffezzoni, D Zaninelli, NM Lutz, L Daniel

Towards an impact study of electric vehicles on the Italian electric power system using simulation techniques.

IEEE 3rd International Forum on Research and Technologies for Society and Industry

M Longo, NM Lutz, L Daniel, D Zaninelli, M Pruckner

Analysis of Tourism Dynamics and Special Events Through Mobile Phone Data

Bloomberg Data for Good Conference (2016)

Y Leng, A Noriega, AS Pentland, I Winder, N Lutz, L Alonso

Exhibits and Demos

Demonstration: Colloidal Luminaries; BuildSys 2019 (Accepted) Nov 2019 — New York, NY

Exhibit: Turning Light; Council Arts MIT Arts on the Radar Sept 6 2019 — Cambridge, MA

Exhibit: Connected Coral; MIT Museum Nov 2018 - Apr 2019 — Cambridge, MA

Demonstration: Bits and Bricks; IEEE FTC with Ira Winder Nov 2017 — Vancouver, BC, CA

MIT Media Lab Members Week (Semesterly) Spring 2016 - Present

Cover featured in Fall 2017, Fall 2018, Spring 2019

Awards and Grants

Graduate Community Fellow for Institute Community Equity Office

CAMIT Director's Grant

Fall 2019

Spring 2019

Best Demonstration at IEEE FTC with Ira Winder

Fall 2017