

Anindya Ratna Paramitha

Information Technology

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About

I am an Information Technology student at Universitas Brawijaya with a strong passion for data and technology. While exploring various aspects of IT from software development to data analysis. As a tech enthusiast, I'm committed to continuous learning and staying updated on the latest innovations in data analyst. I'm eager to connect, collaborate, and grow alongside others who are just as passionate about building a safer digital world.

Skill

- Adaptability
- Computer Vision
- Critical Thinking
- Data analysis and visualization
- Decision Making Under Pressure
- Graphic Design
- Mentoring & Teaching
- Problem Solving
- Project Coordination
- Programming (Fundamentals & OOP)
- Public Speaking & Master of Ceremony
- Stakeholder Communication
- Time management

Experience

IT Staff

Aug 2025 - Current

Hellocation Korea, Remote

- Optimized website performance, include loading speed and efficiency.
- Identified and fixed bugs and technical issues
- Handle livestreaming to social media platform.
- Manage and maintenance server.

Computer Vision Researcher at "BRONE" Humanoid Research Team

Nov 2025 - Current

University of Brawijaya, Malang

- Conducted computer vision research to classify individuals as UB affiliates or non-affiliates.
- Built and labeled custom image datasets for model training and evaluation.
- Developed image classification models as a foundation for future identity recognition.

Web Developer

Des 2024- Current

Bina Lukis Mitra, Kediri

- Independently developed a responsive website for Bina Lukis Mitra (ongoing).
- Built the frontend interface with a focus on usability and clean design.
- Implemented basic backend integration to support site functionality.
- Translated organizational needs into functional web features.

Basic Programming Lab Assistant

Aug 2025 - Des 2025

Faculty of Computer Science, Hybrid

- Assisted in teaching Basic Java Programming from fundamentals to Object-Oriented Programming (OOP).
- Mentored 30+ students per class through hands-on coding and problem-solving activities.
- Provided debugging support and reviewed 100+ Java programming tasks.
- Supported 10+ practicum sessions, ensuring smooth and effective lab execution.

Expert Staff Media Division

Jan 2025 - Des 2025

DPM FILOM, Hybrid

- Created 80+ visual assets including mascots, posters, and social media content.
- Collaborated with other divisions to ensure engaging and targeted information delivery.
- Maintained design consistency and reinforced the DPM's branding across digital platforms.

Front-End Developer & Back-End Assistant

Oct 2025 - Dec 2025

Faculty of Computer Science, Hybrid

- Developed responsive and scalable user interfaces using HTML, Tailwind CSS, and JavaScript.
- Designed consistent layout structures and UI components to enhance user experience.
- Assisted back-end integration and debugging using PHP and MySQL to support data handling.

Event Staff at Legislative Academy

May 2025 - Oct 2025

DPM FILOM, Hybrid

- Managed and executed the event rundown, ensuring smooth flow throughout the program.
- Served as Game Master, engaging 45 participants through interactive activities.
- Coordinated sessions with 2 speakers, maintaining timing and event structure.
- Ensured overall event order and participant engagement during the program.

Event Staff at Katrana Berkelana #2

Aug 2025 - Sep 2025

DPM FILOM, Hybrid

- Event Staff & Master of Ceremony for an out-of-town benchmarking program (Katrana Berkelana).
- Managed the event rundown and guided 40+ participants throughout the activity.
- Ensured clear communication and smooth event flow across multiple locations.

Head of Event Division at IT FEST 2025

Apr 2025 - Aug 2025

KBMDSI FILKOM, Hybrid

- Leading rundown planning and event structure for IT FEST 2025.
- Coordinating cross-team collaboration and task execution.
- Overseeing on-site operations during the ongoing national tech event.

Master of Ceremony

May 2025

Mahasiswa Mengajar 3.0, Malang

- Hosted a full session as MC for 100+ participants with clear and confident delivery.
- Adapted to live rundown changes, maintaining flow and positive atmosphere.
- Received positive feedback from both participants and committee members.

Liaison Officer Brawijaya English Tournament 2025

Feb 2025 - Jun 2025

Forum Mahasiswa Studi Bahasa Inggris, Hybrid

- Assisted 25+ participants and 2 judges with communication and logistics.
- Acted as main contact, helping achieve 90% attendance and punctuality.
- Resolved real-time issues in under 10 minutes to keep the event on track.
- Supported scheduling and transitions for smoother time management.

Coordination Project LaporinAja

Feb 2025 - May 2025

Faculty of Computer Science, Hybrid

- Led a 5-member team to develop a responsive front-end web project.
- Managed planning, task delegation, and team coordination throughout the project.
- Ensured timely delivery and clear communication with mentors.
- Achieved a final project score of 95 through well-executed design and functionality.

Art Educator

Oct 2019 - Jan 2025

Bina Lukis Mitra, Kediri

- Taught fundamental painting techniques to 150+ students over five years.
- Created personalized lesson plans based on each student's skill level.
- Provided tailored support to develop technical skills and artistic styles.

Intern Supervisory Division

Oct 2024 - Des 2024

DPM FILKOM, Malang

- Assisted in supervising student organizations at the faculty level.
- Supported the evaluation and periodic reporting of organizational performance.
- Participated in data collection and documentation of supervision reports.
- Ensured organizational activities complied with the GBHK and Statutes/Bylaws (AD/ART) of KBM FILKOM.

Education

Information Technology

Aug 2024 - Current

Faculty of Computer Science, Brawijaya University