How to build a Grid How to use a Grid - the second half GridRPC and Ninf-G

Yoshio Tanaka, Hidemoto Nakada Grid Technology Research Center, AIST





Outline

- Overview and architecture of the GT2 (by Yoshio Tanaka, 60min)
 - ► Common software infrastructure of both building and using Grids
 - ▶ Introduce the GT2 from a point of view of users
- How to build a Grid (by Yoshio Tanaka, 60min)
 - ▶ general issues
 - ▶ use the ApGrid Testbed as an example
- How to use a Grid (by Hidemoto Nakada, 90min)
 - Programming on the Grid using GridRPC
 - ▶ use Ninf-G as a sample GridRPC system









Outline of the second half

GridRPC

- ► Programming model
- Detailed API
- ► Program Example
- Ninf-G
 - An implementation of the GridRPC
 - ► I mplementation
 - ► How to use Ninf-G
 - @ I nstallation
 - Usage example

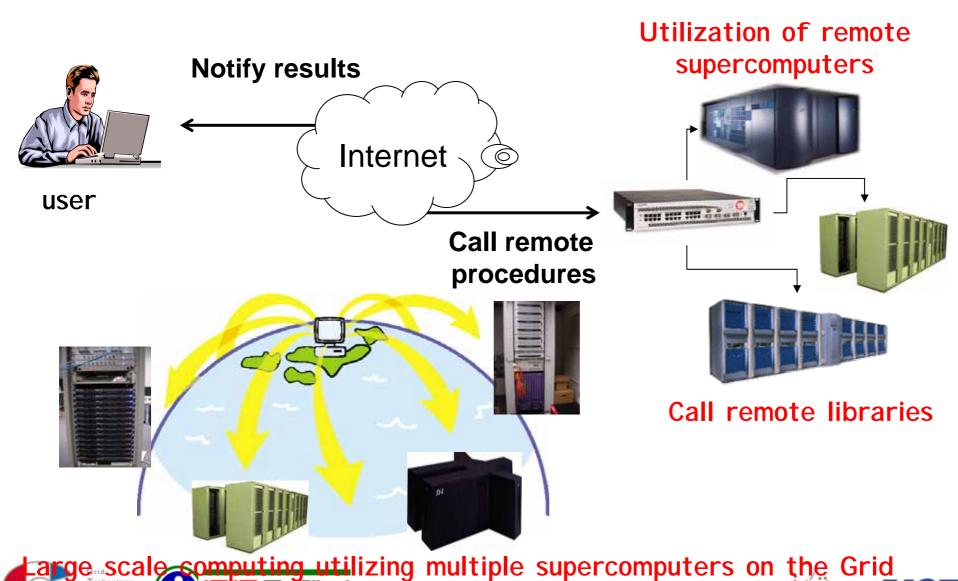








GridRPC: RPC based Programming model



The GridRPC API

- Provide standardized, portable, and simple programming interface for Remote Procedure Call
- Attempt to unify client access to existing grid computing systems (such as NetSolve and Ninf-G)
- Working towards standardization through GGF WG
 - ▶ Initially standardize API; later deal with protocol
 - ► Standardize only minimal set of features; higherlevel features can be built on top
 - ► Provide several reference implementations
 - Not attempting to dictate any implementation details









Features

- Medium to coarse-grained calls (due to communication overhead)
- Asynchronous task-parallel programming
- Dynamic resource discovery and scheduling
- Manage IDLs on server side only









The GridRPC API - Fundamentals

Function handle — grpc_function_handle_t

- ► Represents a mapping from a function name to an instance of that function on a particular server
- Once created, calls using a function handle always go to that server

Session ID — int

- ► I dentifier representing a previously issued nonblocking call
- ► Allows checking status, canceling, waiting for, or getting the error code of a non-blocking call









Initializing and Finalizing

- int grpc_initialize(char *config_file_name)
 - ▶ Reads *config_file_name* and initializes the system
 - ▶ I nitialization is system dependent
 - ► Must be called before any other GridRPC calls
 - Return value:
 - @ GRPC_OK if successful
 - @ GRPC_ERROR if not successful
- int grpc_finalize()
 - ► Releases any resources being used by GridRPC
 - ▶ Return value:
 - @ GRPC_OK if successful
 - @ GRPC_ERROR if not successful









Function Handle Management

- int grpc_function_handle_default(
 grpc_function_handle_t *handle,
 char *func_name)
 - ► Get a function handle for function *func_name* using the default server
 - ► Server selection implementation-dependent
- int grpc_function_handle_init(
 grpc_function_handle_t *handle,
 char *host_name,
 int port,
 *func_name)
 - Allows explicitly specifying the server in host_name and port
- Both functions return GRPC_OK on success and GRPC_ERROR on failure









Function Handle Management (cont.)

- int grpc_function_handle_destruct(
 grpc_function_handle_t *handle)
 - ▶ Release the memory allocated for *handle*
 - ► Returns GRPC_OK on success and GRPC_ERROR on failure
- grpc_function_handle_t * grpc_get_handle(
 int sessionId)
 - ► Returns the function handle corresponding to session! d









GridRPC Call Functions

- int grpc_call(grpc_function_handle_t *handle, ...)
 - ▶ Blocking remote procedure call
 - Returns GRPC_OK on success, GRPC_ERROR on failure
- int grpc_call_async(grpc_function_handle_t *handle, ...)
 - Non-blocking remote procedure call
 - ► Returns session I D (positive integer) on success, GRPC_ERROR on failure
 - Session I D can be checked for completion later









GridRPC Call Functions Using ArgStack

- int grpc_call_argstack(
 grpc_function_handle_t *handle,
 grpc_arg_stack *stack)
 - ▶ Blocking call using argument stack
 - Returns GRPC_OK on success, GRPC_ERROR on failure
- int grpc_call_argstack_async(grpc_function_handle_t *handle, grpc_arg_stack *stack)
 - ► Non-blocking call using argument stack
 - ► Returns session I D (positive integer) on success, GRPC_ERROR on failure
 - ▶ Session I D can be checked for completion later









Asynchronous Session Control Functions

- int grpc_probe(int sessionID)
 - ► Checks whether call specified by session *D* has completed
 - ▶ Returns 1 if complete, 0 if not
- int grpc_cancel(int sessionID)
 - Cancels a previous call specified by sessionID
 - ► Returns GRPC_OK on success, GRPC_ERROR on failure









Asynchronous Wait Functions

- int grpc_wait(int sessionID)
 - ▶ Wait for call specified by *sessionID* to complete
 - Returns GRPC_OK on success, GRPC_ERROR on failure
- int grpc_wait_and(int *idArray, int length)
 - ▶ Wait for all calls specified in *idArray* to complete
 - ▶ *length* is the number of elements in *idArray*
 - ► Returns GRPC_OK if all the GridRPC calls succeeded
 - ▶ Returns GRPC_ERROR if any of the calls failed
 - ▶ Use grpc_get_error() to get the error value for a given session I D









Asynchronous Wait Functions (cont.)

- int grpc_wait_or(int *idArray, int length, int *idPtr)
 - ▶ Wait for any call specified in *idArray* to complete
 - ▶ *length* is the number of elements in *idArray*
 - ► On return, *idPtr* contains the session I D of the call that completed
 - ► Returns GRPC_OK if the completed call succeeded otherwise returns GRPC_ERROR
- int grpc_wait_all()
 - ► Wait for all calls to complete
 - Returns GRPC_OK if all calls succeeded
 - ▶ Returns GRPC_ERROR if any of the calls failed
 - Use grpc_get_error() to get the error value for a given session I D









Asynchronous Wait Functions (cont.)

- int grpc_wait_any(int *idPtr)
 - ► Wait for any call to complete
 - ►On return, *idPtr* contains the session ID of the call that completed
 - ► Returns GRPC_OK if the call (returned in *idPtr*) succeeded, otherwise returns GRPC_ERROR
 - ►Use grpc_get_error() to get the error value for a given session I D









Error Reporting Functions

- void grpc_perror(char *str)
 - Prints the error string of the last call, prefixed by str
- char * grpc_error_string(int error_code)
 - ► Gets the error string given a numeric error code
 - ► For *error_code* we typically pass in the global error value *grpc_errno*
- int grpc_get_error(int sessionID)
 - ► Get the error code for the non-blocking call specified by session D
- int grpc_get_last_error()
 - ▶ Get the error code for the last call









Argument Stack Functions

- grpc_arg_stack * grpc_arg_stack_new(int max)
 - ► Creates a new argument stack with at most *max* entries
 - Returns the new argument stack or NULL if there was an error
- int grpc_arg_stack_destruct
 - ► Frees resources associated with the argument stack









Argument Stack Functions (cont.)

- int grpc_arg_stack_push_arg(
 grpc_arg_stack *stack, void *arg)
 - ▶ Pushes *arg* onto *stack*
 - ► Returns 0 on success, -1 on failure
- void * grpc_arg_stack_pop_arg(grpc_arg_stack *stack)
 - ▶ Returns the top element of stack or NULL if the stack is empty
- Arguments are passed in the order they were pushed onto the stack. For example, for the call F(a,b,c), the order would be:
 - ▶ Push(a);
 - ▶ Push(b);
 - ► Push(c);









Example Program Segment

```
int n=5, incx=1, incy=1, status;
double ns_result = 0.0;
double dx[] = \{10.0, 20.0, 30.0, 40.0, 50.0\};
double dy[] = \{60.0, 70.0, 80.0, 90.0, 100.0\};
grpc_function_handle_t handle;
grpc initialize(NULL);
grpc function handle default(&handle, "ddot");
status = grpc_call(&handle, &n, dx, &incx,
             dy, &incy, &ns result);
```











Example With Assigned Server

```
int n=5, incx=1, incy=1, status;
double ns result = 0.0;
double dx[] = \{10.0, 20.0, 30.0, 40.0, 50.0\};
double dy[] = \{60.0, 70.0, 80.0, 90.0, 100.0\};
grpc_function_handle_t handle;
grpc_initialize(NULL);
grpc_function_handle_init(&handle,
  "cypher01.sinrg.utk.edu", 9999, "ddot");
status = grpc_call(&handle, &n, dx, &incx,
             dy, &incy, &ns_result);
```









Asynchronous Example

```
grpc initialize(NULL);
grpc function handle default(&handle, "ddot");
sessionID = grpc_call_async(&handle, &n, dx,
     &incx, dy, &incy, &ns result);
/* do some other work... */
status = grpc_wait(sessionID);
```









Example Using Argument Stack

```
grpc initialize(NULL);
stack = grpc_arg_stack_new(10);
grpc arg stack push arg(stack, &n);
grpc_arg_stack_push_arg(stack, dx);
grpc_arg_stack_push_arg(stack, &incx);
grpc_arg_stack_push_arg(stack, dy);
grpc_arg_stack_push_arg(stack, &incy);
grpc_arg_stack_push_arg(stack, &ns_result);
grpc_function_handle_default(&handle, "ddot");
status = grpc_call_arg_stack(&handle, stack);
```









Session Control Example

```
int len = 10, sessionID, c = 5;
grpc_function_handle_default(&handle, "sleeptest");
sessionID = grpc_call_async(&handle, &len);
for(;;) {
  if(grpc_probe(sessionID)) {
    grpc_wait(sessionID);
    break;
  sleep(1);
  if(c-- <= 0) { /* if we're tired of waiting */</pre>
    grpc_cancel(sessionID);
    break;
```









Example Using grpc_wait_all

```
int i, status, len[] = \{15,8,5,10,20\},
  sessionID[NUM_REQ];
grpc initialize(NULL);
grpc_function_handle_default(&handle,"sleeptest");
for(i=0;i<NUM_REQ;i++)</pre>
  sessionID[i] =
    grpc call async(&handle, &len[i]);
/* Wait for all calls to complete */
```





status = grpc_wait_all();





Example Using grpc_wait_any

```
int i, status, len[] = \{15,8,5,10,20\},
   sessionID[NUM_REQ];
grpc_function_handle_default(&handle, "sleeptest");
for(i=0;i<NUM REQ;i++)</pre>
  sessionID[i] =
    grpc_call_async(&handle, &len[i]);
for(i=0;i<NUM_REQ;i++) {</pre>
  int id;
  status = grpc_wait_any(&id);
```









Example Using grpc_wait_and

```
int i, status, len[] = {15,8,5,10,20},
    sessionID[NUM_REQ],
    ss1 = NUM_REQ/2, ss2 = NUM_REQ-(NUM_REQ/2);

grpc_function_handle_default(&handle, "sleeptest");

for(i=0;i<NUM_REQ;i++)
    sessionID[i] =</pre>
```

```
status = grpc_wait_and(sessionID,ss1);
```

status = grpc_wait_and(sessionID+ss1,ss2);

grpc_call_async(&handle, &len[i]);









Example Using grpc_wait_or

```
int i, status, len[] = \{15,8,5,10,20\},
  sessionID[NUM_REQ], id,
  ss1 = NUM_REQ/2, ss2 = NUM_REQ-(NUM_REQ/2);
grpc_function_handle_default(&handle, "sleeptest");
for(i=0;i<ss1;i++)
  status = grpc_wait_or(sessionID, ss1, &id);
for(i=0;i<ss2;i++)
  status = grpc_wait_or(sessionID+ss1, ss2, &id);
```









Error Handling Example

```
status = grpc_call(&handle, &n, dx, &incx, dy,
  &incy, &ns_result);
if(status != GRPC_OK) {
  printf("GRPC error status = %d\formalfn", status);
  grpc_perror("grpc_call");
     /* ---- OR ---- */
  printf("grpc_call: %s\formall",
     grpc_error_string(grpc_get_last_error());
```









Handling Errors from Asynchronous Calls

```
status = grpc_wait_and(sessionID,ss1);

if(status == GRPC_ERROR) {
  for(i=0;i<ss1;i++)
    if(grpc_get_error(sessionID[i]) != GRPC_OK)
      printf("Warning: call %d failed.\footnote{"Varning: call %d failed.\footnote{"V
```









Reference Implementations

- Currently two complete reference implementations exist
 - ► NetSolve (UTK)
 - ►Ninf-G (AIST)
- Systems are largely similar in operation except that:
 - ▶Ninf-G is built on top of Globus
 - ► NetSolve performs its own scheduling, load balancing, etc, but can also interact with other systems



I ssues/Challenges

Service Name Collisions

- ▶ Different systems may have different calling sequences for the same function
- ▶ So, in some sense a GridRPC program may be bound to a particular implementation

Function handle binding

- ► Function handle represents a persistent function-toserver mapping
- ▶ Binding a function handle a long time before the actual calls may result in less satisfactory resource selection because of changing server workloads and network conditions









Issues/Challenges (cont.)

- I mplementability
 - ► Does the specification of the API preclude implementation on any systems?
- Persistent Data
- Security
- Thread Safety
 - ▶ At least not thread "hostile"









Conclusions

Attempting to provide:

- Simple API upon which higher-level services could be implemented
- ► Low burden on programmer attempting to transition code to the Grid

Future work:

- ► Charter for GridRPC Working Group still under development
- ► Consider the many challenges from previous slides as we standardize the API









GridRPC-WG was officially approved and will have a meeting at GGF-8 (at Seattle)

- GGF GridRPC WG home page
 @http://www.ggf.org/7_APM/GRPC.htm
- Please subscribe the ML
 - ▶Send e-mail

Majordomo@gridforum.org

subscribe gridrpc-wg









Ninf-G





Understand "how to develop" Grid applications using Ninf-G









Difference between Ninf-G and Netsolve

Ninf-G

- Is Implemented on top of Globus toolkit
 - ► Good: Remote library can access to the globus-enabled resources ex. GridFTP servers
 - ▶Bad: you have to install the Globus toolkit in advance
- Has Simple IDL
 - ►ANSI -C like I DL syntax
 - ▶ Do not have GUI
- Does not provide automatic servers selection







Outline

Ninf-G

- Overview and architecture
- ► How to install Ninf-G
- ► How to build remote libraries (server side ops)
- ► How to call remote libraries (client side ops)
- ► Java API
- Ongoing work and future plan









Ninf-G

Overview and Architecture





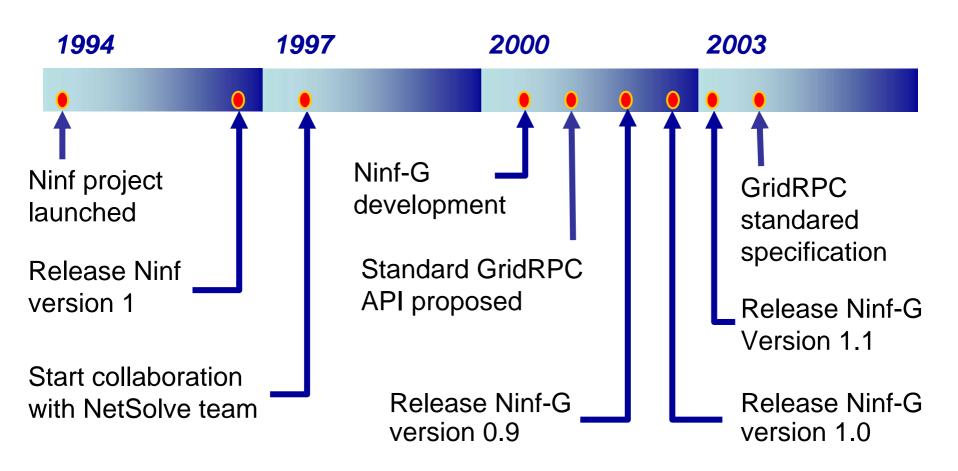
Ninf Project

- Started in 1994
- Collaborators from various organizations
 - ► AIST
 - Satoshi Sekiguchi, Umpei Nagashima, Hidemoto Nakada, Hiromitsu Takagi, Osamu Tatebe, Yoshio Tanaka, Kazuyuki Shudo
 - ► University of Tsukuba
 - @Mitsuhisa Sato, Taisuke Boku
 - ▶ Tokyo Institute of Technology
 - Satoshi Matsuoka, Kento Aida, Hirotaka Ogawa
 - ► Tokyo Electronic University
 - ▶Ochanomizu University





Brief History of Ninf/Ninf-G











What is Ninf-G?

- A software package which supports programming and execution of Grid applications using GridRPC.
- Ninf-G includes
 - ►C/C++, Java APIs, libraries for software development
 - ▶I DL compiler for stub generation
 - ► Shell scripts to
 - @compile client program
 - build and publish remote libraries
 - **▶**sample programs







Ninf-G: Features At-a-Glance

- Ease-of-use, client-server, Numericaloriented RPC system
- No stub information at the client side
- User's view: ordinary software library
 - ► Asymmetric client vs. server
- Built on top of the Globus Toolkit
 - ▶Uses GSI, GRAM, MDS, GASS, and Globus-IO
- Supports various platforms
 - Ninf-G is available on Globus-enabled platforms
- Client APIs: C/C++, Java









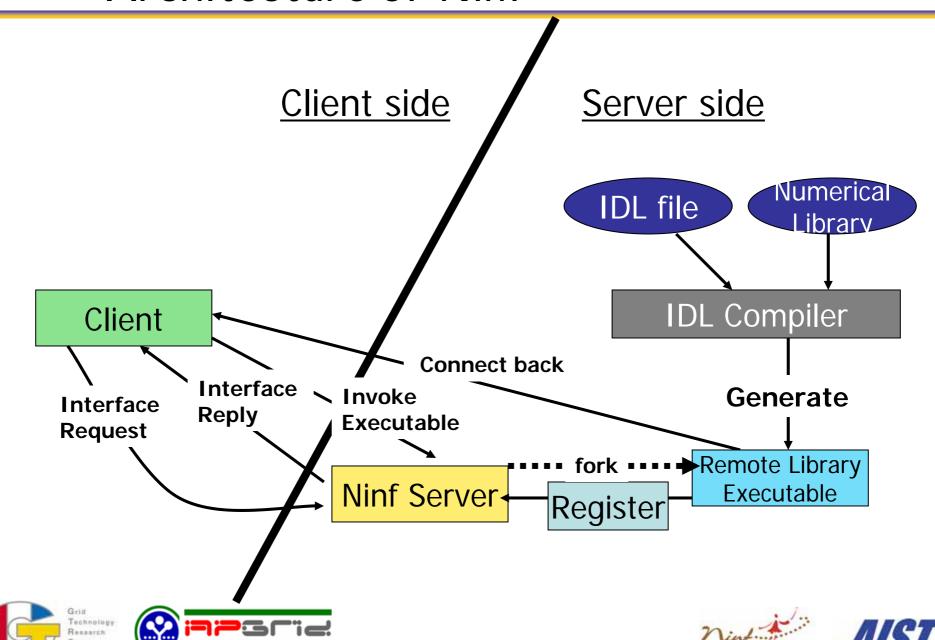
Sample Architecture Review

- Client API
 - Provides users easy to use API
- Remote Library Executable
 - Execute numerical operation
- Information Server
 - Provides library interface info.
- Invocation Server
 - ►I nvokes remote

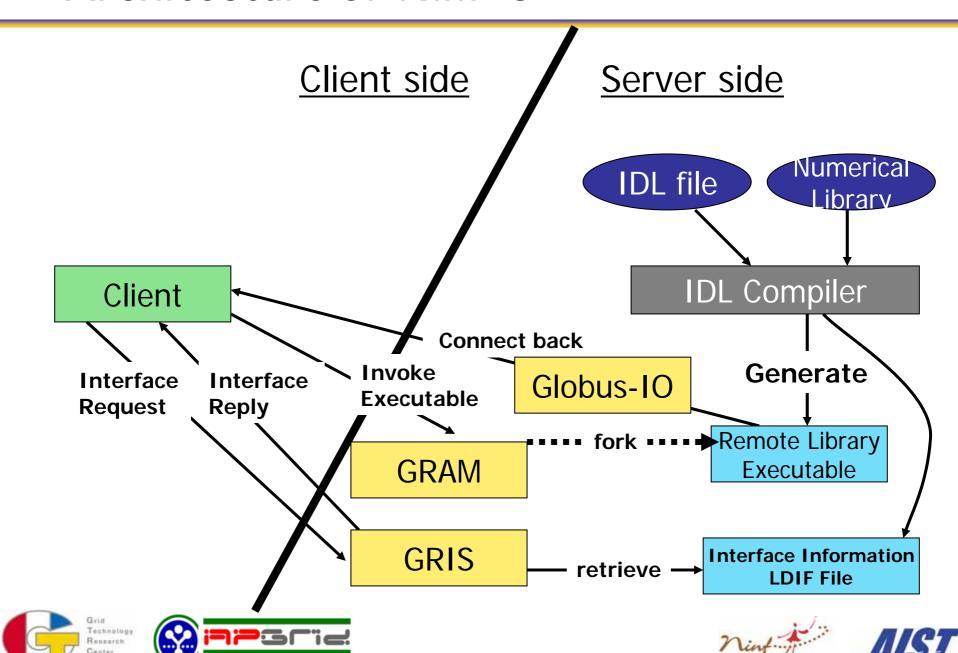
IDL compiler

- ► Compiles Interface description
- ► Generates 'stub main' for remote library executable
- Helps to link the executable
- Register driver
 - Registers remote library executable into the Information Server

Architecture of Ninf



Architecture of Ninf-G



Ninf-G

How to install Ninf-G





Getting Started

- Globus Toolkit (ver.1 or 2) must be installed prior to the Ninf-G installation
 - ▶ from source bundles
 - all bundles (resource, data, info server/client/SDK) (recommended)
 - same flavor
- Create a user 'ninf' (recommended)
- Download Ninf-G
 - http://ninf.apgrid.org/packages/
 - Ninf-G is provided as a single gzipped tarball.
- Before starting installation, be sure that Globus related env. variable is correctly defined (e.g. GLOBUS_LOCATION, GLOBUS_INSTALL_PATH)









Installation Steps (1/4)

Uncompress and untar the tarball.

% gunzip -c ng-latest.tgz / tar xvf -

This creates a directory "ng-1.0" which makes up the source tree along with its subdirectories.









Installation Steps (2/4)

Change directory to the "ng-1.0" directory and run configure script.

```
% cd ng-1.0
% ./configure
```

Example:

% ./configure --prefix=/usr/local/ng

- ► Notes for GT2.2 or later
 - --without-gpt option is required if GPT_LOCATION is not defined.
- ► Run configure with --help option for detailed options of the configure script.









Installation Steps (3/4)

Compile all components and install Ninf-G

```
% make
% make install
```

Register the host information by running the following commands (required at the server side)

```
% cd ng-1.0/bin
% ./server_install
```

This command will create \${GLOBUS_LOCATION}/var/gridrpc/and copies a LDIF file for host information

► Notes: these commands should be done as *root* (for GT2) or user *globus* (for GT1)









Installation Steps (4/4)

- Add the information provider to GRIS (required at the server side)
 - ► For GT1:
 - Q Add the following line to \${GLOBUS_DEPLOY_PATH}/etc/grid-info-resource.conf
 - O cat \${GLOBUS_DEPLOY_PATH}/var/gridrpc/*.ldif

▶ For GT2:

Q Add the following line to \${GLOBUS_LOCATION}/etc/grid-info-slapd.conf

include \${GLOBUS_LOCATION}/etc/grpc.schema

The line should be put just below the following line:

include \${GLOBUS_LOCATION}/etc/grid-inforesource.schema

@ Restart GRIS.







Ninf-G

How to Build Remote Libraries

- server side operations -





Ninf-G remote libraries

- Ninf-G remote libraries are implemented as executable programs (Ninf-G executables) which
 - contains stub main routine and numerical library
 - will be spawned off by GRAM
- The stub routine handles
 - communication with clients and Ninf-G system itself
 - ▶argument marshalling
- Underlying executable (numerical library)





Prerequisite

- GRAM (gatekeeper) and GRIS are correctly configured and running
- Following env. variables are appropriately defined:
 - ► GLOBUS_LOCATION / GLOBUS_INSTALL_PATH
 - ► NS_DIR
- Add \${NS_DIR}/bin to \$PATH (recommended)
- Notes for dynamic linkage of the Globus shared libraries: Globus dynamic libraries (shared libraries) must be linked with the Ninf-G stub executables. For example on Linux, this is enabled by adding \${GLOBUS_LOCATION}/lib in /etc/ld.so.conf and run ldconfig command.









How to build Ninf-G remote libraries (1/3)

Write an interface information using Ninf-G Interface Description Language (Ninf-G IDL). Example:

```
Module mmul;
Define dmmul (IN int n,
IN double A[n][n],
IN double B[n][n],
OUT double C[n][n])
Require "libmmul.o"
Calls "C" dmmul(n, A, B, C);
```

Compile the Ninf-G IDL with Ninf-G IDL compiler

```
% ns_gen <IDL_FILE>
```

ns_gen generates stub source files and a makefile
(<module_name>.mak)









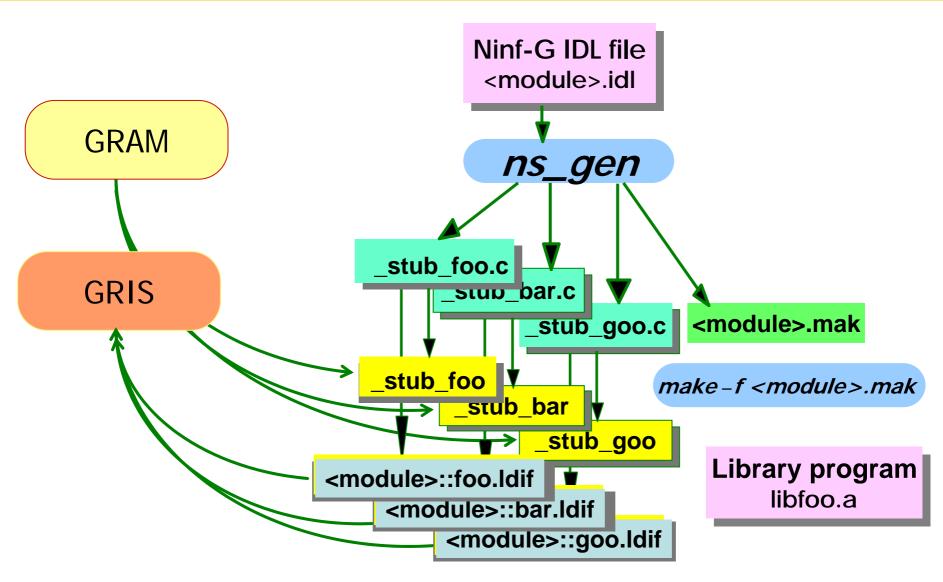
Compile stub source files and generate Ninf-G executables and LDIF files (used to register Ninf-G remote libs information to GRIS).

Publish the Ninf-G remote libraries

This copies the LDIF files to \${GLOBUS_LOCATION}/var/gridrpc



How to build Ninf-G remote libraries (3/3)











Ninf-G I DL Statements (1/2)

- Module module_name
 - > specifies the module name.
- CompileOptions "options"
 - specifies compile options which should be used in the resulting makefile
- Library "object files and libraries"
 - specifies object files and libraries
- FortranFormat "format"
 - provides translation format from C to Fortran.
 - ► Following two specifiers can be used:
 - %s: original function name
 - %I: capitalized original function name
 - ▶ Example:

FortranFormat "_%I_";
Calls "Fortran" fft(n, x, y);
will generate function call





Ninf-G I DL Statements (2/2)

- Globals { ... C descriptions }
 - declares global variables shared by all functions
- Define routine_name (parameters...)
 ["description"]
 [Required "object files or libraries"]
 [Backend "MPI"|"BLACS"]
 [Shrink "yes"|"no"]
 {C descriptions} |
 Calls "C"|"Fortran" calling sequence}
 - ▶ declares function interface, required libraries and the main routine.
 - Syntax of parameter description: [mode-spec] [type-spec] formal_parameter [[dimension [:range]]+]+









Syntax of parameter description (detailed)

- mode-spec: one of the following
 - ▶ IN: parameter will be transferred from client to server
 - ► OUT: parameter will be transferred from server to client
 - ► INOUT: at the beginning of RPC, parameter will be transferred from client to server. at the end of RPC, parameter will be transferred from server to client
 - ► WORK: no transfers will be occurred. Specified memory will be allocated at the server side.
- type-spec should be either char, short, int, float, long, longlong, double, complex, or filename.
- For arrays, you can specify the size of the array. The size can be specified using scalar IN parameters.
 - Example: IN int n, IN double a[n]









Sample Ninf-G I DL (1/2)

Matrix Multiply









Sample Ninf-G I DL (2/2)

ScaLAPACK (pdgesv)

```
Module SCALAPACK:
CompileOptions "NS_COMPILER = cc";
CompileOptions "NS_LINKER = f77";
CompileOptions "CFLAGS = -DAdd_ -O2 -64 -mips4 -r10000";
CompileOptions "FFLAGS = -O2 -64 -mips4 -r10000";
Library "scalapack.a pblas.a redist.a tools.a libmpiblacs.a -lblas -lmpi -lm";
Define pdgesv (IN int n, IN int nrhs, INOUT double global_a[n][lda:n], IN int lda,
               INOUT double global_b[nrhs][ldb:n], IN int ldb, OUT int info[1])
Backend "BLACS"
Shrink "yes"
Required "procmap.o pdgesv_ninf.o ninf_make_grid.of Cnumroc.o descinit.o"
Calls "C" ninf_pdgesv(n, nrhs, global_a, lda, global_b, ldb, info);
```









Ninf-G

How to call Remote Libraries

- client side APIs and operations -





Prerequisite

- should be able to submit jobs to the Globus Gatekeeper on servers
 - ▶ has a user certificate
 - User's dn appears on grid-mapfile
 - Run grid-proxy-init command before executing Ninf-G apps
- Following env. variables are appropriately defined:
 - ► GLOBUS_LOCATION / GLOBUS_INSTALL_PATH
 - ► NS_DIR
- Add \${NS_DIR}/bin to \$PATH (recommended)









(Client) User's Scenario

- Write client programs using GridRPC API
- Compile and link with the supplied Ninf-G client compile driver (ns_client_gen)
- Write a configuration file in which runtime environments can be described
- Run grid-proxy-init command
- Run the program



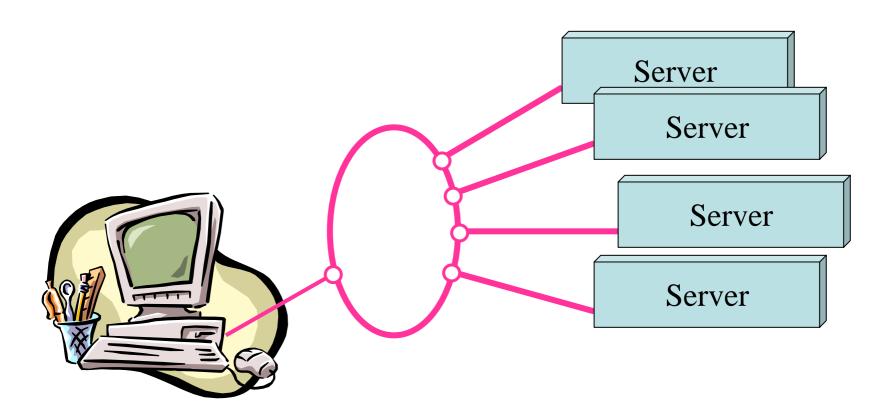






Task Parallel Application

Parallel RPCs using asynchronous call.











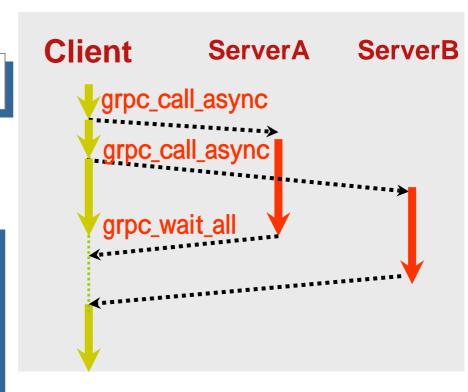
Task Parallel Application

Asynchronous Call

```
grpc_call_async(...);
```

Waiting for reply

```
grpc_wait(sessionID);
grpc_wait_all();
grpc_wait_any(idPtr);
grpc_wait_and(idArray, len);
grpc_wait_or(idArray, len, idPtr);
grpc_cancel(sessionID);
```



Various task parallel programs spanning clusters are easy to write









How the server can be specified?

- Server is determined when the function handle is initialized.
 - pgrpc_function_handle_init();
 - hostname is given as the second argument
 - ▶ grpc_function_handle_default();
 - hostname is specified in the client configuration file which must be passed as the first argument of the client program.
- Notes: Ninf-G Ver.1 is designed to focus on GridRPC core mechanism and it does not support any brokering/scheduling functions.









Automatic file staging

- Ninf-G provides "Filename" type
- Local file is automatically shipped to the server
- Server side output file is forwarded to the client

```
Module plot;
grpc_function_handle_default (
                                     Define plot (IN filename src,
 &handle, "plot/plot");
                                                 OUT filename out)
grpc_call (&handle,
                                     { char buf[1000];
           "input.gp",
                                       sprintf(buf, "gnuplot %s > %s,
           "output.ps");
                                              src, out);
                                       system(buf);}
     inputfile
                        Client
                                                      Server
                       Program
    outputfile
```









Compile and run

Compile the program using ns_client_gen command.

% ns_client_gen -o myapp app.c

Before running the application, generate a proxy certificate.

% grid-proxy-init

When running the application, client configuration file must be passed somehow.

% ./myapp config.cl [args...]









Client Configuration File (1/2)

- Specifies runtime environments.
- Available attributes:
 - host
 - e specifies client's hostname (callback contact)
 - port
 - e specifies client's port number (callback contact)
 - serverhost
 - e specifies default server's hostname
 - Idaphost
 - e specifies hostname of GRIS/GIIS
 - ▶ Idapport
 - e specifies port number of GRIS/GIIS (default: 2135)
 - vo_name
 - specifies Mds-Vo-Name for querying GITS (default: local)
 - jobmanager
 - e specifies jobmanager (default: jobmanager)









Client Configuration File (2/2)

- Available attributes (cont'd):
 - loglevel
 - @ specifies log leve (0-3, 3 is the most detail)
 - redirect_outerr
 - specifies whether stdout/stderr are redirect to the client side (yes or no, default: no)
 - forkgdb, debug_exe
 - enables debugging Ninf-G executables using gdb at server side (TRUE or FALSE, default: FALSE)
 - debug_display
 - specifies DI SPLAY on which xterm will be opened.
 - debug_xterm
 - specifies absolute path of xterm command
 - debug_gdb
 - specifies absolute path of gdb command









Sample Configuration File

```
# call remote library on UME cluster
serverhost = ume.hpcc.jp
# grd jobmanager is used to launch jobs
jobmanager = jobmanager-grd
# query to ApGrid GIIS
Idaphost = mds.apgrid.org
Idapport = 2135
vo_name = ApGrid
# get detailed log
loglevel = 3
```









Ninf-G

Examples





Examples

- Ninfy the existing library
 - ► Matrix multiply
- Ninfy task-parallel program
 - ► Calculate PI using a simple Monte-Carlo Method









Matrix Multiply

- Server side
 - ► Write an IDL file
 - ► Generate stubs
 - ► Register stub information to GRIS
- Client side
 - Change local function call to remote library call
 - ▶ Compile by ns_client_gen
 - write a client configuration file
 - ▶run the application









Matrix Multiply - Sample Code -

```
void mmul(int n, double * a,
      double * b, double * c) {
  double t;
  int i, j, k;
  for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++) {
      t = 0:
      for (k = 0; k < n; k++){
       t += a[i * n + k] * b[k * n + j]; }
     c[i *N+j] = t;
}}}
```

The matrix do not itself embody size as type info.









Matrix Multiply- Server Side (1/3) -

Write IDL file describing the interface information (mmul.idl)





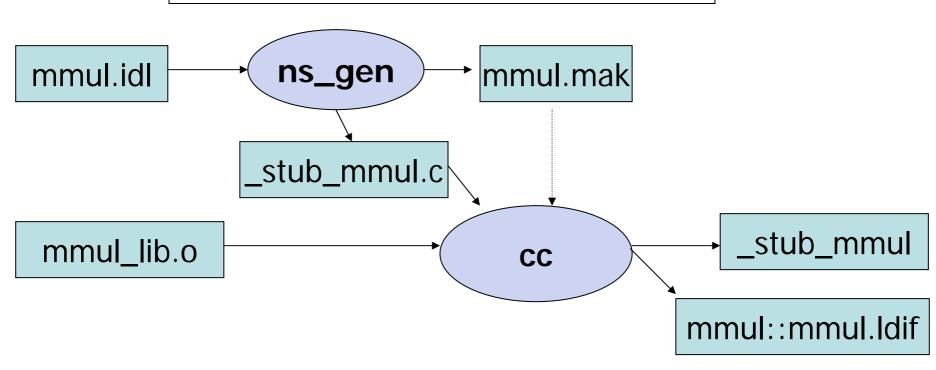




Matrix Multiply - Server Side (2/3) -

Generate stub source and compile it

```
> ns_gen mmul.idl
> make -f mmul.mak
```











Matrix Multiply - Server Side (3/3) -

Regisgter stub information to GRIS

```
dn: GridRPC-Funcname=mmul/mmul, Mds-Software-deployment=GridRPC-Ninf-G, __ROO T_DN__
```

objectClass: GlobusSoftware objectClass: MdsSoftware objectClass: GridRPCEntry

Mds-Software-deployment: GridRPC-Ninf-G

GridRPC-Funcname: mmul/mmul

GridRPC-Module: mmul GridRPC-Entry: mmul

GridRPC-Path: /usr/users/yoshio/work/Ninf-G/test/_stub_mmul

GridRPC-Stub:: PGZ1bmN0aW9ulCB2ZXJzaW9uPSlyMjEuMDAwMDAwliA+PGZ1bmN0aW9 PSJtbXVsliBlbnRyeT0ibW11bClgLz4gPGFyZyBkYXRhX3R5cGU9lmludClgbW9kZV90eXBl PSJpbilgPgogPC9hcmc+CiA8YXJnlGRhdGFfdHlwZT0iZG91YmxlliBtb2RlX3R5cGU9lmlu liA+CiA8c3Vic2NyaXB0PjxzaXplPjxleHByZXNzaW9uPjxiaV9hcml0aG1ldGljlG5hbWU9

> make -f mmul.mak install









Matrix Multiply - Client Side (1/3) -

Modify source code

```
main(int argc, char ** argv){
  grpc_function_handle_t handle;
  grpc_i ni ti al i ze(argv[1]);
  grpc_function_handle_default(&handle, "mmul/mmul");
  if (grpc_call(&handle, n, A, B, C) == GRPC_ERROR) {
  grpc_functi on_handl e_destruct(&handl e);
  grpc_fi nal i ze();
```









Matrix Multiply - Client Side (2/3) -

Compile the program by ns_client_gen

```
> ns_client_gen -o mmul_ninf mmul_ninf.c
```

Generate a proxy certificate

```
> grid-proxy-init
```

Write a client configuration file

```
serverhost = ume. hpcc. j p
I daphost = ume. hpcc. j p
I dapport = 2135
j obmanager = j obmanager-grd
I ogl evel = 3
redi rect_outerr = no
```









Matrix Multiply - Client Side (3/3) -

Generate a proxy certificate

> grid-proxy-init

Run

> ./mmul_ninf config.cl



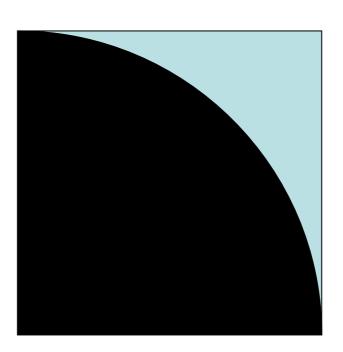






Generate a large number of random points within the square region that exactly encloses a unit circle (1/4 of a circle)

$$\triangleright PI = 4 p$$











Compute PI - Server Side -

pi.idl

```
Module pi;
Define pi_trial (
 IN int seed,
 IN long times,
 OUT long * count)
"monte carlo pi computation"
Required "pi_trial.o"
 long counter;
 counter = pi_trial(seed, times);
 *count = counter;
```

pi_trial.c

```
long pi_trial (int seed, long times) {
 long I, counter = 0;
 srandom(seed);
 for (I = 0; I < times; I++) {
  double x =
    (double)random() / RAND_MAX;
  double y =
    (double)random() / RAND_MAX;
  if (x * x + y * y < 1.0)
    counter++;
 return counter;
```









Compute PI - Client Side-

```
#include "grpc.h"
#define NUM HOSTS 8
char * hosts[] =
  {"host00", "host01", "host02", "host03",
   "host04", "host05", "host06", "host07"};
grpc function_handle_t handles[NUM_HOSTS];
main(int argc, char ** argv){
  double pi;
  long times, count[NUM HOSTS], sum;
  char * config file;
  int i;
  if (argc < 3)
    fprintf(stderr,
    "USAGE: %s CONFIG_FILE TIMES \unitarrow \unitarrow n",
    argv[01);
    exit(2);
  config_file = argv[1];
  times = atol(argv[2]) / NUM_HOSTS;
  /* Initialize */
  if (grpc_initialize(config_file)
      != GRPC OK) {
    grpc perror("grpc initialize");
    exit(2);
```

```
/* Initialize Function Handles */
for (i = 0; i < NUM HOSTS; i++)
  grpc function handle init(&handles[i],
       hosts[i], port, "pi/pi trial");
for (i = 0; i < NUM HOSTS; i++)
  /* Asynchronous RPC */
  if (gprc call async(&handles[i], i,
        times, &count[i]) == GRPC ERROR){
    grpc_perror("pi_trial");
    exit(2);
/* Wait all outstanding RPCs */
if (grpc_wait_all() == GRPC_ERROR){
  grpc_perror("wait_all");
  exit(2);
/* Display result */
for (i = 0, sum = 0; i < NUM_HOSTS; i++)
  sum += count[i];
pi = 4.0 *
  ( sum / ((double) times * NUM HOSTS));
printf("PI = %f\forall n", pi);
/* Finalize */
grpc finalize();
```









Ninf-G

Java API





Java language characteristics

Java language has

- ► Automatic garbage collection
 - @ Memory leak free
- ►Integrated Multi-thread capability
 - Easy to handle several servers
- Application portability
 - Easy to install softwares
 - No architecture dependent features
- ► Affinity with Web-based systems
 - Easy to work with JSP or Servlet









Ninf-G Java API

Java API

- ► Client-side API
- ▶ I mplemented using Java CoG kit
- ▶ Provides API similar to C based API
 - Simplified to conform with Object-oriented style
 - No-async and wait API taking advantage of Multithread feature
- Property based configuration file
 - Uses Java standard property file format









Java API Sample

```
// create an instance of the GrpcClient
GrpcClient remoteClient =
   GrpcClientFactory.getClient("org.apgrid.grpc.client.NgGrpcClient");
// initialize the GrpcClient specifying a properties file
remoteClient.activate(PROPERTY_FILENAME);
// create a handle for a remote function
GrpcHandle handle = client.getHandle("test/int_test");
// make a call using the handle
handle.callWith(new Integer(N), a, b);
//dispose the handle
handle.dispose();
// deactivate the client instance
remoteClient.deactivate();
```







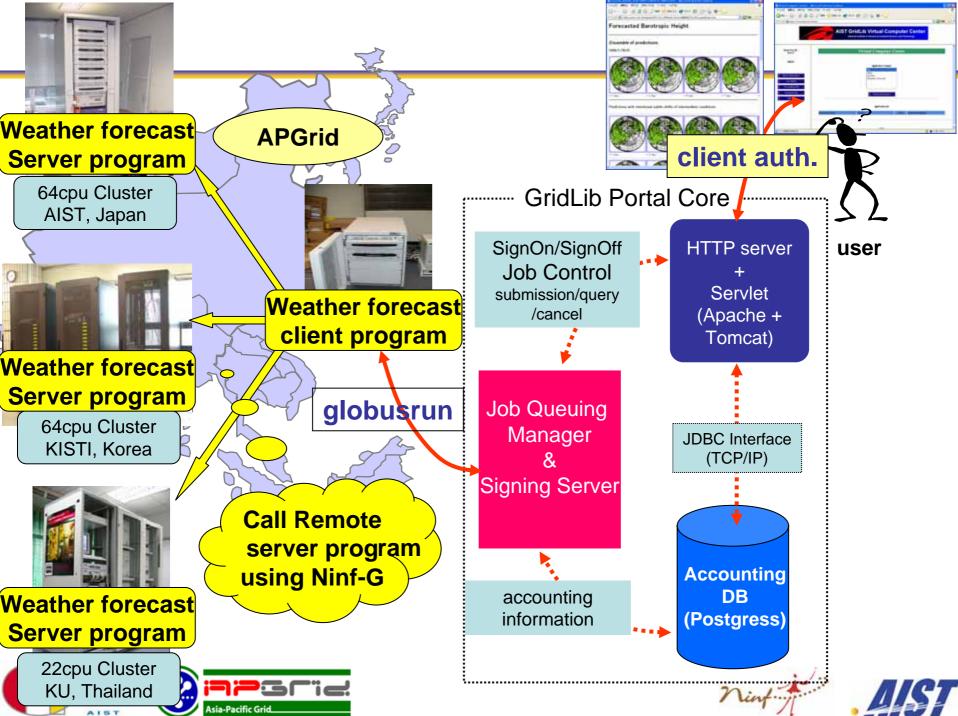


Ninf-G

Demonstration







Weather Forecasting System

Goal

- Long term, global weather prediction
 - Winding of Jet-Stream
 - Blocking phenomenon of high atmospheric pressure

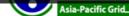
Barotropic S-Model

- Weather forecasting model proposed by Prof. Tanaka
- Simple and precise Modeling complicated 3D turbulence as a horizontal one
 - 200 sec for 100-days prediction/ 1 simulation (Pentium III machine)

Keep high precision over long periods

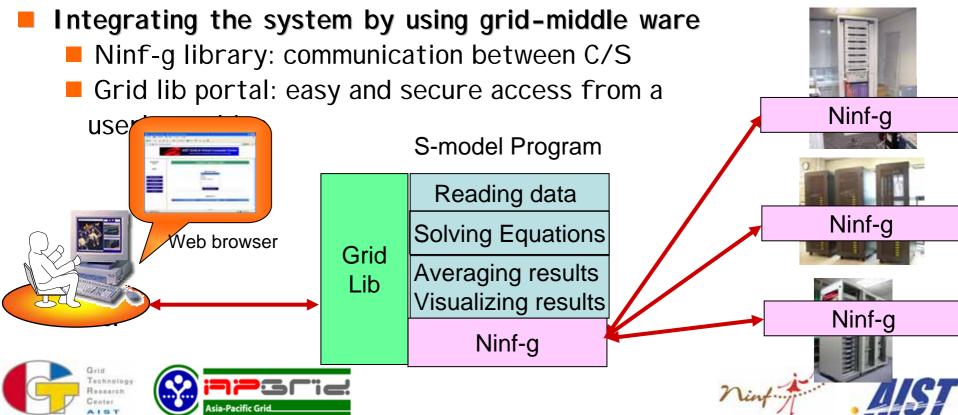
- Taking a statistical ensemble mean
 - ~50 simulations
- Introducin perturbation at every time step

Typical parameter survey
Gridifying the program enables quick response



Ninfy the Program

- Dividing a program into two parts as a client-server system
 - Client:
 - Pre-processing: reading input data
 - Post-processing: averaging results of ensembles, visualizing results
 - Server
 - Weather forecasting simulation



Ongoing and Future Work

Towards the release of Ninf-G Ver. 2





Planned Additional Features

- Get stub information without using LDAP
 - ▶ To avoid unstableness of MDS
 - ► Enables to install Ninf-G without 'globus' privilege
- Initialize multiple function handles with one GRAM call
 - ► Reduce invocation cost
- Callback from remote executable to the client
 - ▶ Heatbeat monitoring, visualization, debugging
- revise the structure of client configuration file
 - ► multiple servers
 - jobmanager for each server
 - multiple Idapserver
 - **>** . . .









Planned Additional Features (2)

Stateful Stubs

- ► Keep state on the server-side
 - Reduce communication
- ► Enable remoteobject like operation

```
DefClass mymul
Required "mvmul.o"
  DefState {
     double * tmpStorage;
  Define init(IN int N, double A[N][N]){
    tmpStorage = malloc(sizeof(double) * N * N);
    memcpy(tmpMat, A, sizeof(double) * N * N);
  Define multiply(IN int N, IN double v_in[N],
                  OUT double vout[N])
     mvmul(N, tmpMat, v_in, v_out);
```









Planned Additional Features (3)

Stateful stubs ClientAPI

► Natural extension of the GridRPC API

```
double a[N][N];
double input_vectors[TIMES][N];
double output_vectors[TIMES][N];
grpc_handle_init_default(&handle,
                             "sample/mvmul");
grpc_invoke(&handle, "init", N, a);
for (int i = 0; i < TIMES; i++){
        grpc_invoke(&handle, "multiply", N,
                        input_vectors[i],
                        output_vectors[i]);
grpc_handle_finalize(&handle);
```









High-level API development

- Ninf-G itself does not provide Scheduling, Fault Tolerance and Farming capability
 - ► These Capability will be implemented on top of the primitive GridRPC
- Scheduling:
 - ►automatically choose suitable server
- Fault Tolerance:
 - detect error and re-submit the failed computation request
- Farming:
 - ► Support massive data-parallel applications









For More Info

- Ninf home page
 - http://ninf.apgrid.org
- Contacts
 - ▶ ninf@apgrid.org
- Demonstration
 - ▶5/14 Wednesday Afternoon
 - ▶ Grid Demo session
 - ▶Weather forcast Demo









The End







