

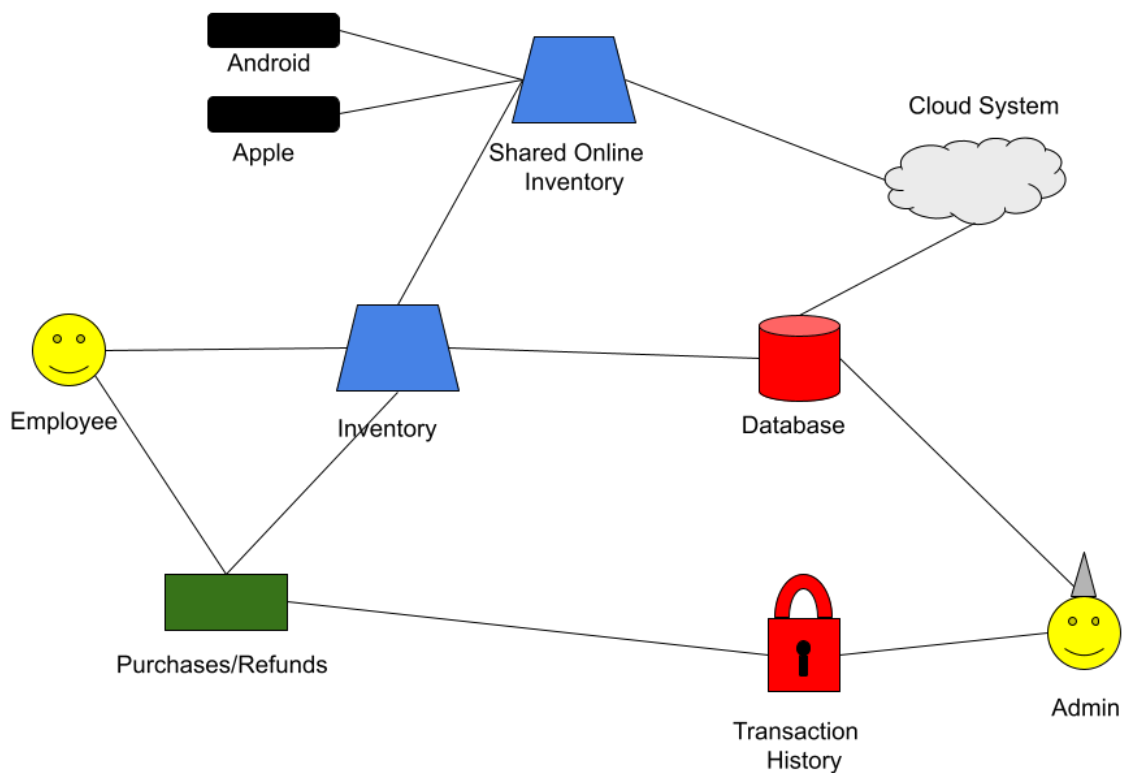
Clothing Point of Sale System

Created by: Nick Ingargiola and Itzel Orozco

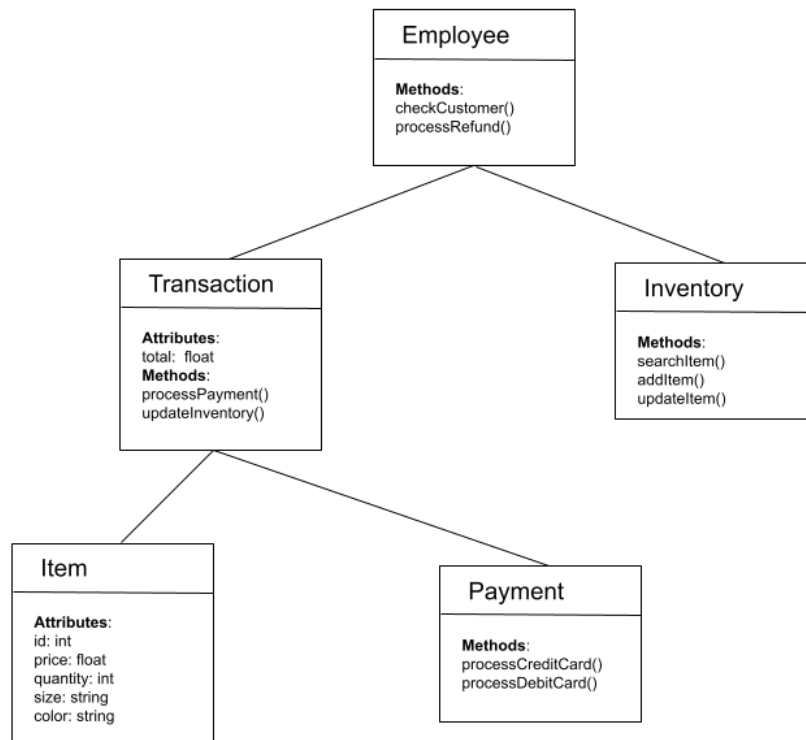
System Description

The Point of Sale System is a strong solution designed to make smooth sale processes and manage inventory in a competent manner. It supports various payment methods, including credit card and debit card to ensure accuracy in transaction totals and inventory updates. Employees can easily process refunds and returns, and the system allows for ideal inventory management, including adding new items and searching by various criteria. This will be compatible with Apple and Android devices, the system guarantees accessibility and flexibility, while data is securely stored in a database with cloud backup. All in all, it empowers employees to deliver exceptional customer service while optimizing store operations.

Software Architecture Overview



Architecture Diagram of all major components



UML Class Diagram

Description of Classes

Employee: This represents the employee at the clothing store. They are responsible for checking out customers (credit, debit, or cash) and processing refunds (cash only). They further are associated with the inventory and are responsible for searching, adding, and ensuring that the inventory is updated after all transactions.

Transaction: The transaction class represents all the steps within a transaction. Some of these steps include purchasing and returning. It is associated with the Item, Employee, and Payment classes by calculating the total cost, updating inventory, and processing refunds. The transaction history is secure and can only be accessed by administrators.

Item: This class represents the items which are for sale in the store. Each item is set with unique attributes such as item ID, price, quantity, size, and color. These items are either scanned using a barcode or manually entered by the employee. This class is essential for the sales process and inventory management.

Inventory: This class represents the store's inventory and provides functionalities to search items (by ID, name, or date added), add new items, and update item attributes. The inventory's transaction history and sales numbers are stored within a database, which is backed up in a cloud system and synchronized across different stores.

Payment: This class will handle the processing of credit or debit card transactions. It ensures that the payments are processed securely and efficiently.

Description of Attributes

Transaction:

total: This attribute is used to calculate the total amount for the item including sales tax.

Item:

id: This attribute is used to provide an item ID number which is unique to each specific item

price: This attribute is used to set a price for each item

quantity: This attribute specifies how many of each item is left in stock

size: This attribute is used to mark what size each item is

color: This attribute is used to represent what color every item is

Description of Operations

Employee:

checkCustomer(): This method is used by the employee to check out the customer

processRefund(): This method is used by the employee to process a refund for a customer

Transaction:

processPayment(): This method is used to process a payment by a customer

updateInventory(): This method is used to update the inventory of the items that are purchased

Inventory:

searchItem(): This method is used to search an item in the inventory

addItem(): This method is used to add an item to the inventory

updateItem(): This method is used to update an item in the inventory

Payment:

processCreditCard: This method is used to process a purchase made by credit card

processDebitCard: This method is used to process a purchase made by debit card

Development Plan and Timeline

