Ningna Wang

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My research interests broadly lie in computer graphics, geometry processing, and 3D shape analysis. My current research direction focuses on 3D medial axis computation and its applications, 3D reconstruction and 3D meshing. Additionally, I am also interested in exploring aerial path planning for 3D urban scene reconstruction and generative 3D shape synthesis. I am honored to have received the **SIGGRAPH Best Paper Award** ☐ in 2023.

Education

Ph.D. in Computer Science University of Texas at Dallas | Dallas, Texas, USA 08/2019 - 08/2025 (Expected) Carnegie Mellon University | Pittsburgh, PA, USA M.S. in Computer Science 08/2014 - 05/2016 B.S. in Computationl Mathematics Jilin University | Changchun, Jilin, China 09/2010 - 06/2014

Awards

2024	Betty and Gifford Johnson Travel Awards	University of Texas at Dallas	USA
2024	First Place CAST STAR Award ♂ (1/16 teams)	CAST-STEM Bridge Summer Camp	USA
2023	SIGGRAPH Technical Best Paper Award ♂	SIGGRAPH 2023	USA
2013	Honorable Mention	Mathematical Contest in Modeling (MCM)	USA
2010	First/Second Prize Scholarship & Outstanding Student	Jilin University (2010-2014)	China

Publications

[JOURNAL ARTICLES] * denotes equal contributions

MATTopo: Topology-preserving Medial Axis Transform with Restricted Power Diagram [Journal Track] Ningna Wang, Hui Huang, Shibo Song, Bin Wang, Wenping Wang, Xiaohu Guo ACM Transactions on Graphics (SIGGRAPH Asia), 2024

CWF: Consolidating Weak Features in High-quality Mesh Simplification [Journal Track] Rui Xu*, Longdu Liu*, Ningna Wang, SM Chen, Shiqing Xin, Xiaohu Guo, Zichun Zhong, Taku Komura, Wenping Wang, Changhe Tu ACM Transactions on Graphics (SIGGRAPH), 43, pp. 1-14, 2024

Globally Consistent Normal Orientation for Point Clouds by Regularizing the Winding-Number Field [Best Paper Award] Rui Xu, Zhiyang Dou, Ningna Wang, Shiqing Xin, Shuangmin Chen, Mingyan Jiang, Xiaohu Guo, Wenping Wang, Changhe Tu ACM Transactions on Graphics (SIGGRAPH), 42, pp. 1–15, 2023

Computing Medial Axis Transform with Feature Preservation via Restricted Power Diagram [Journal Track] Ningna Wang, Bin Wang, Wenping Wang, Xiaohu Guo

ACM Transactions on Graphics (SIGGRAPH Asia), 41, pp. 1–18, 2022

RBF-MAT: Computing Medial Axis Transform from Point Clouds by Optimizing Radial Basis Functions Mengyuan Ge, Junfeng Yao, Baorong Yang, Zhonggui Chen, Ningna Wang, Xiaohu Guo to appear in Computer Aided Geometric Design (CAGD), 2025

Point2MM: Learning medial mesh from point clouds

Mengyuan Ge, Junfeng Yao, Zhonggui Chen, Baorong Yang, Ningna Wang, Xiaohu Guo Computers & Graphics (C&G), 115, pp. 511-521, 2023

IMMAT: Mesh reconstruction from single view images by medial axis transform prediction Jianwei Hu, Gang Chen, Baorong Yang, Ningna Wang, Xiaohu Guo, Bin Wang Computer-Aided Design (CAD), 150, p. 103304, 2022

[CONFERENCE PROCEEDINGS]

DreamCAD: CAD Model Generation from Single-view Images Yuan Li, Cheng Lin, Yuan Liu, Xiaoxiao Long, Chenxu Zhang, Ningna Wang, Wenping Wang, Xiaohu Guo to appear in IEEE/CVF Computer Vision and Pattern Recognition Conference (CVPR), 2025

NASM: Neural Anisotropic Surface Meshing [Conference Track]

Hongbo Li, Haikuan Zhu, Sikai Zhong, *Ningna Wang*, Cheng Lin, Xiaohu Guo, Shiqing Xin, Wenping Wang, Jing Hua, Zichun Zhong **SIGGRAPH Asia**, 2024

S3DS: Self-supervised Learning of 3D Skeletons from Single View Images

Jianwei Hu, Ningna Wang, Baorong Yang, Gang Chen, Xiaohu Guo, Bin Wang

ACM International Conference on Multimedia (ACM MM), pp. 6948–6958, 2023

A method of realistic leaves modeling based on point cloud

Yinghui Wang, Wen Hao, Gang Wang, Xiaojuan Ning, Jing Tang, Zhenghao Shi, Ningna Wang, Minghua Zhao

Proceedings of the 12th ACM SIGGRAPH International Conference on VRCAI, pp. 123-130, 2013

[IN SUBMISSIONS] * denotes equal contributions

MATStruct: Structure-aware Medial Axis Transform with Restricted Power Diagram

Ningna Wang, Rui Xu, Shibo Song, Bin Wang, Wenping Wang, Hui Huang, Xiaohu Guo

in submission to SIGGRAPH Asia, 2025

Aerial Path Planning for Online Real-Time Change Exploration

Mingfeng Tang*, *Ningna Wang**, Ke Xie, Jianwei Hu, Xiaohu Guo, Hui Huang

submitted to SIGGRAPH, 2025

Work Experience

Department of Computer Science, University of Texas at Dallas

Dallas, Texas, USA

Research/Teaching Assistant | Advisor: Dr. Xiaohu Guo

08/2019 - Present

- Developed a complete framework for computing the medial axis of 3D CAD meshes with sharp-features preservation.
- Developed a novel topology-preserving 3D medial axis computation framework based on volumetric restricted power diagram (RPD).
- Researched on new learning-based methods for mesh reconstruction via 3D skeleton prediction from single view images or point clouds.
- Developed a new method for estimating **globally consistent normal orientations** for a raw point cloud.
- · Studied a smooth mesh simplification functional that simultaneously consolidates weak features in a high-quality mesh.

Teaching Assistant 2021, 2022, 2024, 2025

- Built starter code for all course projects in UTD CS6323 Computer Animation and Gaming and CS6366 Computer Graphics.
- Held office hours and graded homework for graphics-related courses.

Shenzhen University

Shenzhen, Guangdong, China

Research Intern | Advisor: Dr. Hui Huang

10/2023 - 12/2023

• Conducted research on **aerial path planning** for drone trajectory and image capturing, efficiently yielding high-quality 3D scene reconstructions with maximum scene information and minimum flying cost.

Booking.com B.V. Amsterdam, Netherlands

Senior Software Engineer

11/2018 - 07/2019

Core Software Engineer

08/2017 - 11/2018

- [System Design and Development] Responsible for the design, development, and continued operation of the **hotel availability search system**, which handles thousands of incoming hotel search requests per second.
- [Production Infrastructure Optimization] Significantly enhanced system stability and scalability by distributing hotel availabilities using **jump consistent hashing**, a fast consistent hash algorithm with no storage and minimal memory requirements.
- [Cross-Functional Collaboration] Collaborated seamlessly with product-side engineers and partner-side engineers to ensure the successful development and delivery of the search system.

The Priceline Group Inc.

Amsterdam, Netherlands | Seattle, WA, USA

Graduate Software Engineer

08/2016 - 08/2017

- [System Design] Developed a hotel inventory management system with a wealth of features, including property listing, yield management, and revenue analytics.
- [Feature Optimization] Implemented and experimented new features for the Genius loyalty program for various discounts and travel rewards.

Teaching

Teaching AssistantUTD CS4361/CS6366 Computer Graphics2025 Spring, 2024 Fall, 2021 SpringTeaching AssistantUTD Clark Summer Research Program2024 SummerTeaching AssistantCAST-STEM Bridge Summer Camp2024 Summer

• Supervised a team of nine high school students on a 3D talking face project.

• Lectured on basic concepts of deep learning and artificial intelligence, including CNNs, Autoencoders, VAEs, and Diffusion models.

Teaching Assistant CAST-STEM Bridge Summer Camp 2024 Summer

FEBRUARY 27, 2025 NINGNA WANG'S CURRICULUM VITAE

Teaching AssistantUTD CS6323 Computer Animation and Gaming2022 FallTeaching AssistantUTD CS4347 Database Systems2022 Fall, 2021 SpringTeaching AssistantUTD CS6334 Virtual Reality2020 SpringTeaching AssistantUTD CS4332 Introduction to Programming Video Games2019 Fall

Invited Talks

MATTopo: Topology-preserving Medial Axis Transform with Restricted Power Diagram

ACM SIGGRAPH ASIA 2024 Tokyo, Japan	12/2024
Visual Computing Research Center, Shenzhen University Shenzhen, China	11/2023
Center for Digital Media Computing, Xiamen University Online	10/2024

Computing Medial Axis Transform with Feature Preservation via Restricted Power Diagram

ACM SIGGRAPH ASIA 2022 Daegu, South Korea	12/2022
Center for Digital Media Computing, Xiamen University Online	01/2024, 11/2022

Review Service _____

Conference	Reviewer	ACM SIGGRAPH	2025, 2024
Conference	Reviewer	ACM SIGGRAPH Asia	2024
Conference	Reviewer	International Conference on Geometric Modeling and Processing (GMP)	2024
Conference	Reviewer	Pacific Graphics IPC	2023
Conference	Program Committee	International Conference on Computational Visual Media (CVM)	2024
Journal	Reviewer	Computer Aided Geometric Design (CAGD)	2024
Journal	Reviewer	Graphical Models (GMOD)	2025, 2024
Journal	Reviewer	IEEE Transactions on Visualization and Computer Graphics (TVCG)	2022

Softwares

Additionally, open-source code is available for publications above at https://ningnawang.github.io/.

LibMAT

github.com/ningnawang/libmat

A C++ library of data structure and algorithms for processing the 3D medial axis transform (MAT), with a special emphasis on medial meshes.

Blender-mat-addon

github.com/songshibo/blender-mat-addon

A Blender plugin that enables import and export of medial meshes within Blender. It supports loading medial meshes from MA format files and can interpolate all medial primitives, including spheres, cones, and slabs.

Q-MAT open-source

github.com/ningnawang/QMAT

An open-source C++ code repository for SIGGRAPH 2015 paper *Q-MAT: Computing Medial Axis Transform by Quadratic Error Minimization*. The code is compatible with both macOS and Windows platforms.

Skills

Programming C++, Java, Python, ŁTĘX, Markdown

Technologies OpenGL, Git, CMake, Eigen, PyTorch, CGAL, Geogram, libigl

Tools Linux/Unix, Shell (Bash/Zsh), VIM, Blender, Adobe Illustrator, Final Cut Pro