

Stochastic polynomial chaos expansions for emulating stochastic simulators

Presentation

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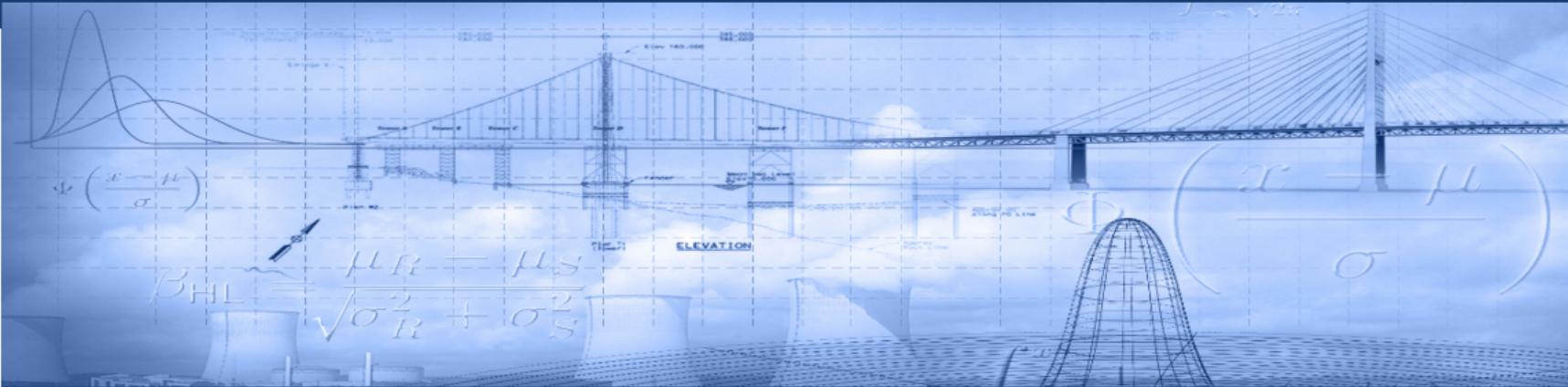
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Stochastic polynomial chaos expansions for emulating stochastic simulators

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Outline

Stochastic simulators

Stochastic polynomial chaos expansions

Motivations

Formulation

Stochastic surrogate

Examples

Bimodal toy example

Geometric Brownian motion

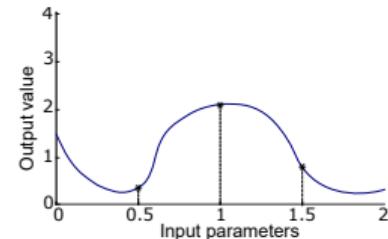
Conclusions & outlook

Deterministic vs. stochastic simulators

Deterministic simulators

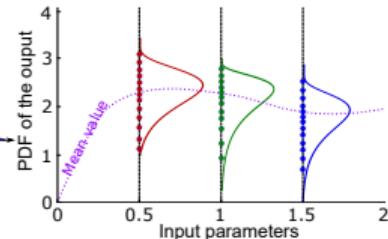
- Each set of input variables has a **unique** corresponding output

$$\mathcal{M}_d : \mathcal{D}_X \subset \mathbb{R}^M \rightarrow \mathbb{R}$$



Stochastic simulators

- A given set of input parameters can lead to different values for the output
- $\mathcal{M}_s(x)$ is a **random variable**
- Source of randomness: $Y(x) = \mathcal{M}_d(x, Z)$, Z are latent variables



Stochastic emulators

Questions

- What are the mean/variance/quantiles or the probability density function (PDF) of the output for a given set of input parameters?
- What range (or distribution) of outputs can I expect? → uncertainty propagation
- What is the probability that the model response exceeds a threshold? → reliability analysis
- Which input variable is most important, which ones hardly affect the output? → sensitivity analysis
- ...

Stochastic emulators

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Large number of model runs

Stochastic emulators

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Large number of model runs

Need for surrogate models

- Easy to evaluate
- Accurate for estimating the response distribution
- Non-intrusive: treat the simulator as a black box

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Model description

- A random variable Y can be represented by

$$Y = \mathcal{M}_d(\mathbf{Z}) \stackrel{\text{d}}{=} g(\tilde{Z}) = \sum_{\alpha \in \mathcal{A}} c_\alpha \Psi_\alpha(\tilde{Z})$$

- \tilde{Z} is a latent random variable with the cumulative distribution function $F_{\tilde{Z}}$
- Ψ_α 's are the associated polynomial chaos basis functions, i.e., $\mathbb{E} [\Psi_{\alpha_1}(\tilde{Z}) \Psi_{\alpha_2}(\tilde{Z})] = \delta_{\alpha_1 \alpha_2}$
- Weak approximation¹

Mathematical foundation

- Iso-probabilistic transform $Y \stackrel{\text{d}}{=} F_Y^{-1}(F_{\tilde{Z}}(\tilde{Z}))$
- Cameron-Martin theorem $Y \stackrel{\text{d}}{=} F_Y^{-1}(F_{\tilde{Z}}(\tilde{Z})) = \sum_{\alpha=0}^{+\infty} c_\alpha \Psi_\alpha(\tilde{Z})$
- Convergence in L^2 implies convergence in distribution

¹Xiu (2010). *Numerical methods for stochastic computations: a spectral method approach*. Princeton University Press

However...

Estimation method

- Maximum likelihood estimation (MLE)²: $f_Y(y) = \sum_j \frac{f_{\tilde{Z}}(\tilde{z}_j)}{|g'(\tilde{z}_j)|}$ with \tilde{z}_j being the j -th root of the equation $y = g(\tilde{z}) = \sum_{\alpha \in \mathcal{A}} c_\alpha \Psi_\alpha(\tilde{z})$
- The likelihood can reach infinity
- Remedy: forcing $g(\cdot)$ to be strictly monotone, **but nontrivial**

²Descliers et al. (2006). *Maximum likelihood estimation of stochastic chaos representations from experimental data*, Int. J. Numer. Meth. Engng. (66): 978–1001

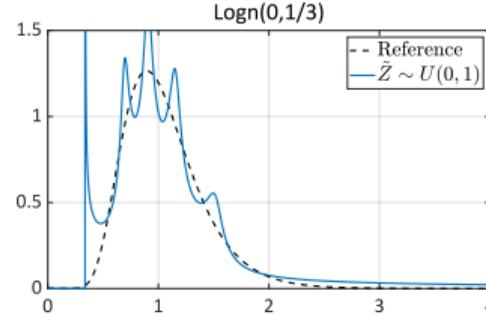
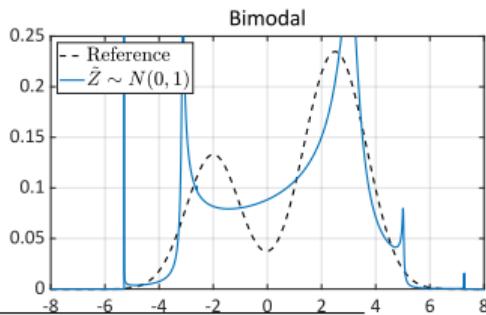
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- The likelihood can reach infinity
- Remedy: forcing $g(\cdot)$ to be strictly monotone, **but nontrivial**

Oracle

- The best fit would be to build a surrogate directly from $Y = F_Y^{-1}(F_{\tilde{Z}}(\tilde{Z}))$



² Desceliers et al. (2006). Maximum likelihood estimation of stochastic chaos representations from experimental data, Int. J. Numer. Meth. Engng. (66):

Stochastic polynomial chaos expansions

$$Y \stackrel{d}{=} g(\tilde{Z}) + \epsilon = \sum_{\alpha \in \mathcal{A}} c_\alpha \Psi_\alpha(\tilde{Z}) + \epsilon$$

- Additional noise variable $\epsilon \sim \mathcal{N}(0, \sigma^2)$
- ϵ is a smoother:

$$\begin{aligned} f_Y(y) &= \int_{-\infty}^{+\infty} f_{Y|\tilde{Z}}(y | \tilde{z}) f_{\tilde{Z}}(\tilde{z}) d\tilde{z} = \int_{-\infty}^{+\infty} f_\epsilon(y - g(\tilde{z}); \sigma) f_{\tilde{Z}}(\tilde{z}) d\tilde{z} \\ &= \int_{-\infty}^{+\infty} f_\epsilon(y - t; \sigma) \sum_j \frac{f_{\tilde{Z}}(\tilde{z}_j)}{|g'(\tilde{z}_j)|} dt = (f_T * f_\epsilon)(y) \end{aligned}$$

where $T = g(\tilde{Z})$, and \tilde{z}_j is the j -th root of the equation $t = g(\tilde{z})$

- c_α 's and σ should be estimated from data

Estimation method

Maximum likelihood estimation

- The likelihood for $Y = y$ can be written as:

$$l(\mathbf{c}, \sigma; y) = \int_{\mathcal{D}_{\tilde{Z}}} \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(y - \sum_{\alpha \in \mathcal{A}} c_\alpha \Psi_\alpha(\tilde{z}))^2}{2\sigma^2}\right) f_{\tilde{Z}}(\tilde{z}) d\tilde{z}$$

- The integral is calculated by quadrature:

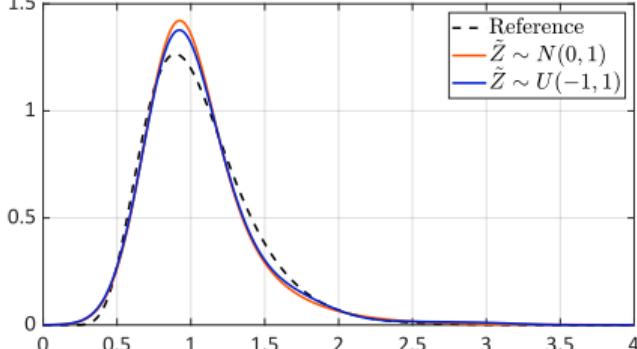
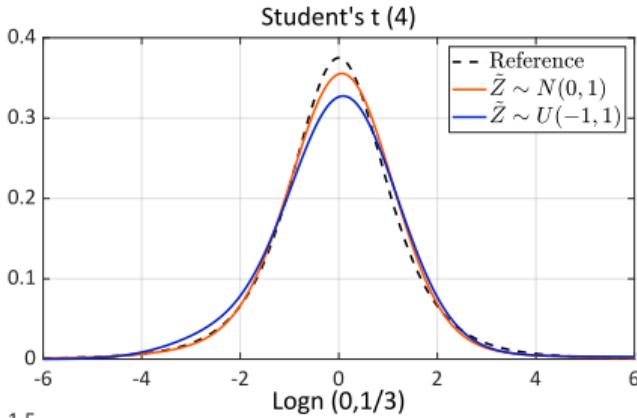
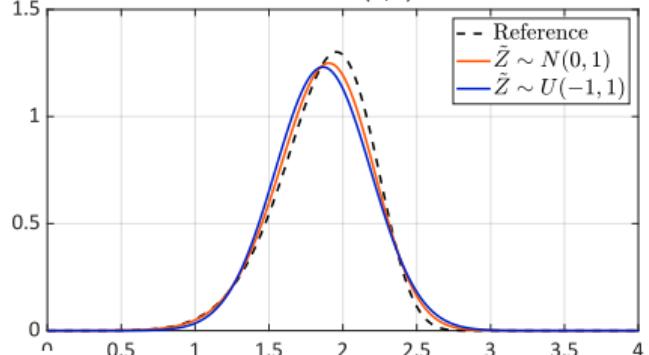
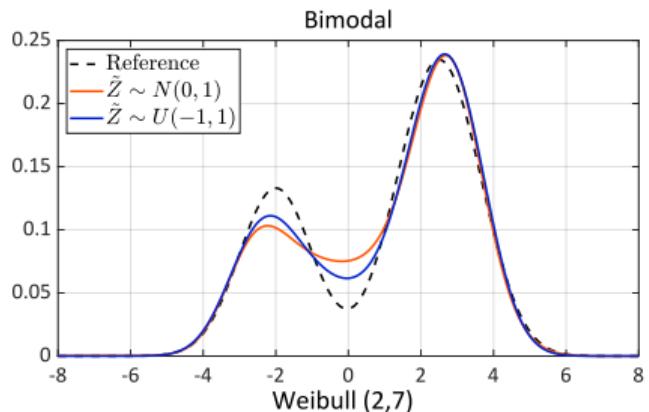
$$l(\mathbf{c}, \sigma; y) \approx \tilde{l}(\mathbf{c}, \sigma; y) = \sum_{j=1}^{N_Q} \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(y - \sum_{\alpha \in \mathcal{A}} c_\alpha \Psi_\alpha(\tilde{z}_j))^2}{2\sigma^2}\right) w_j$$

- For a given σ , the maximum likelihood estimation is used for estimating the coefficients from data $\mathcal{Y} = \{y^{(1)}, \dots, y^{(N)}\}$: $\hat{\mathbf{c}} = \arg \max_{\mathbf{c}} \sum_{i=1}^N \log (\tilde{l}(\mathbf{c}, \sigma; y^{(i)}))$

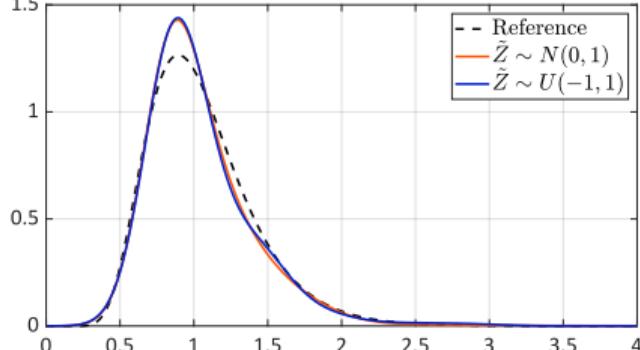
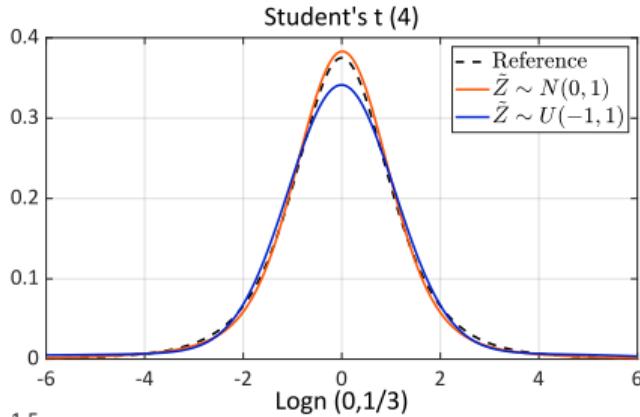
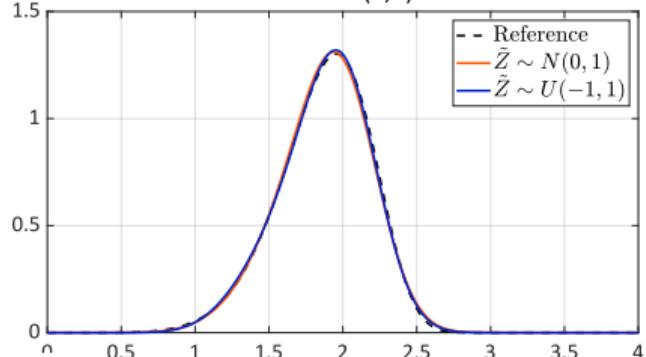
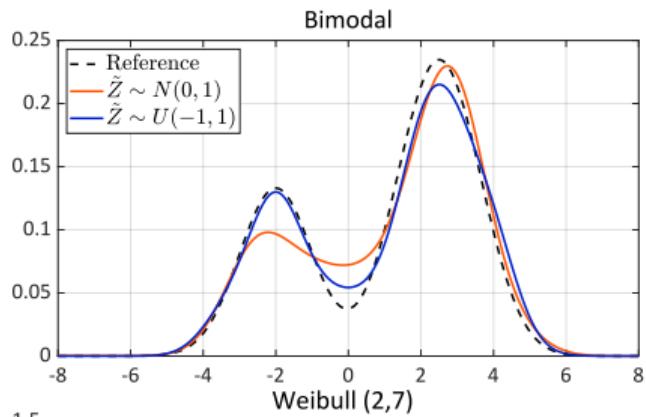
Cross-validation

- For fixed basis functions, cross-validation is applied for σ selection

Preliminary results (500 training points)



Preliminary results (1000 training points)



Remarks

Properties

- The stochastic PCE is a **latent variable model**, and also a **generative model**
- The additional noise variable ϵ is used to prevent overfitting
- The equality in $Y \stackrel{d}{=} g(\tilde{Z}) = \sum_{\alpha \in \mathcal{A}} c_\alpha \Psi_\alpha(\tilde{Z}) + \epsilon$ is **in distribution**, i.e., the latent variable \tilde{Z} does not have real physical meanings

Links with machine learning

- Variational autoencoder³: variational Bayesian, Evidence Lower BOund (ELBO)
- Normalizing flow⁴: special bijective and easy-to-inverse functions $Y \stackrel{d}{=} g(\tilde{Z})$
- GAN⁵: adversarial loss (minimax)

³Kingma and Welling (2014). *Auto-encoding variational Bayes.*, Proc. of the 2nd International Conference on Learning Representations (ICLR)

⁴Dinh et. al. (2016). *Density estimation using real NVP*. arXiv:1605.08803

⁵Goodfellow et. al. (2014). *Generative Adversarial Networks*. Proc. of the International Conference on Neural Information Processing Systems (NeurIPS): 2672–2680

Stochastic PCE as a stochastic surrogate

Formulation

$$Y(\boldsymbol{x}) \stackrel{\text{d}}{=} \sum_{\alpha \in \mathcal{A}} c_{\alpha} \Psi_{\alpha}(\boldsymbol{x}, \tilde{Z}) + \epsilon$$

- For a given \boldsymbol{x} , $Y(\boldsymbol{x})$ is a function of the latent variable \tilde{Z} perturbed by a Gaussian additive noise ϵ

Estimation

- The conditional likelihood for a data point (\boldsymbol{x}, y) is

$$l(\boldsymbol{c}, \sigma; \boldsymbol{x}, y) = \int_{\mathcal{D}_{\tilde{Z}}} \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(y - \sum_{\alpha \in \mathcal{A}} c_{\alpha} \Psi(\boldsymbol{x}, \tilde{z}))^2}{2\sigma^2}\right) f_{\tilde{Z}}(\tilde{z}) d\tilde{z}$$

- Numerical integration by quadrature $l(\boldsymbol{c}, \sigma; \boldsymbol{x}, y) \approx \tilde{l}(\boldsymbol{c}, \sigma; \boldsymbol{x}, y)$
- Maximum likelihood to estimate the PC coefficients $\hat{\boldsymbol{c}} = \arg \max_{\boldsymbol{c}} \sum_{i=1}^N \log (\tilde{l}(\boldsymbol{c}, \sigma; \boldsymbol{x}^{(i)}, y^{(i)}))$
- Cross-validation for σ selection

Cross-validation

- The data set is divided into N_{cv} equal sized groups $\{V_k : k = 1, \dots, N_{\text{cv}}\}$
- For $k \in \{1, \dots, N_{\text{cv}}\}$, we pick the k -th group V_k as the validation set and the other $N_{\text{cv}} - 1$ folds $V_{\sim k}$ as training set to build a stochastic PCE,

$$\hat{\mathbf{c}}_k(\sigma) = \arg \max_{\mathbf{c}} \sum_{i \in V_{\sim k}} \log (\tilde{l}(\mathbf{c}, \sigma; \mathbf{x}^{(i)}, y^{(i)}))$$

- We evaluate the likelihood on the validation set, which gives the **out-of-sample** performance

$$\mathbf{l}_k(\sigma) = \sum_{i \in V_k} \log (\tilde{l}(\hat{\mathbf{c}}_k(\sigma), \sigma; \mathbf{x}^{(i)}, y^{(i)}))$$

- We repeat the procedure for all $k \in \{1, \dots, N_{\text{cv}}\}$, and the optimal σ^* is selected as

$$\sigma^* = \arg \max_{\sigma} \sum_{k=1}^{N_{\text{cv}}} \mathbf{l}_k(\sigma)$$

Model selection

Adaptivity

- Truncation scheme $\mathcal{A}^{p,q,M} = \left\{ \boldsymbol{\alpha} \in \mathbb{N}^M : \|\boldsymbol{\alpha}\|_q \stackrel{\text{def}}{=} \left(\sum_{i=1}^M \alpha_i^q \right)^{\frac{1}{q}} \leq p \right\}$
 - Choose the appropriate degree (p -adaptivity)
 - Choose the appropriate q -norm (q -norm-adaptivity)
- Choose the appropriate latent variable: normal or uniform

Selection criteria

- Information criterion, e.g., Akaike information criterion (AIC), Bayesian information criterion (BIC)
- Cross-validation, e.g., the same quantity as for σ -selection

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Bimodal toy example

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Error metric

Wasserstein distance (of order 2)

- For continuous random variables, it is the L^2 distance between the **quantile** functions:

$$d_{\text{WS}}^2(Y, \hat{Y}) = \|Q_Y - Q_{\hat{Y}}\|_{L^2}^2$$

Normalized Wasserstein distance

$$\varepsilon = \frac{\mathbb{E}_{\mathbf{X}} [d_{\text{WS}}^2 (Y(\mathbf{X}), \hat{Y}(\mathbf{X}))]}{\text{Var}[Y]}$$

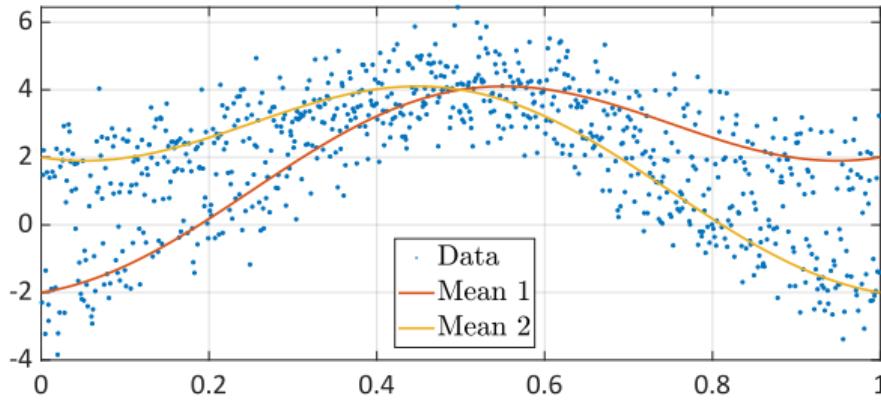
- Shift and scale invariant

Bimodal toy example

Description of the simulator

$$f_{Y|X}(y | X = x) = 0.6 f_n(4 \sin^2(\pi \cdot x) + 4x - 2) + 0.4 f_n(4 \sin^2(\pi \cdot x) - 4x + 2)$$

- f_n is the PDF of a normal distribution with mean 0 and standard deviation 0.8.
- The response distribution is a mixture of Gaussian PDFs
- $X \sim \mathcal{U}(0, 1)$



Bimodal toy example

Description of the simulator

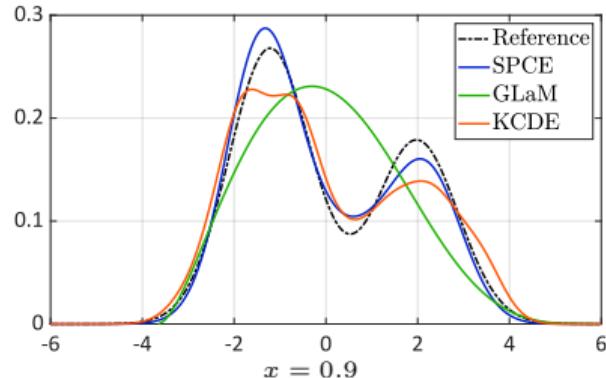
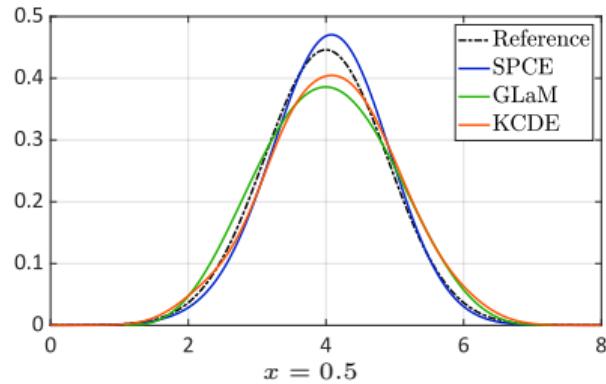
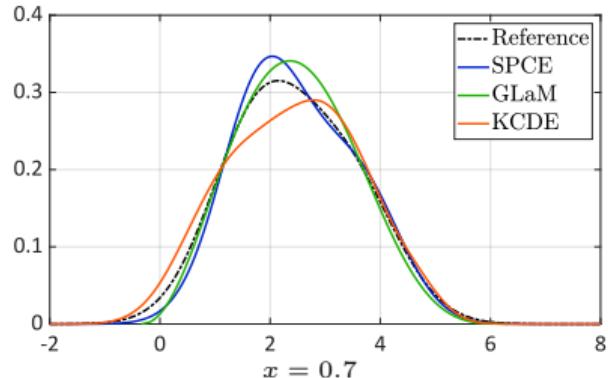
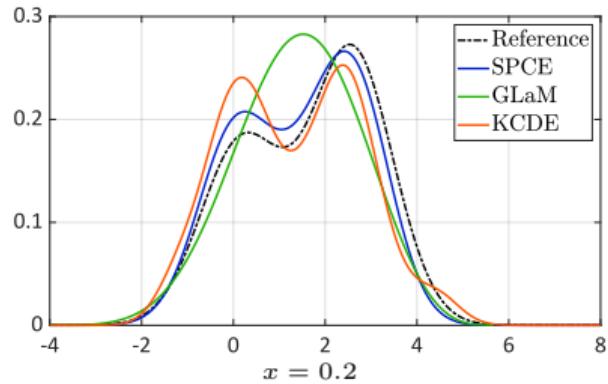
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Surrogate setting

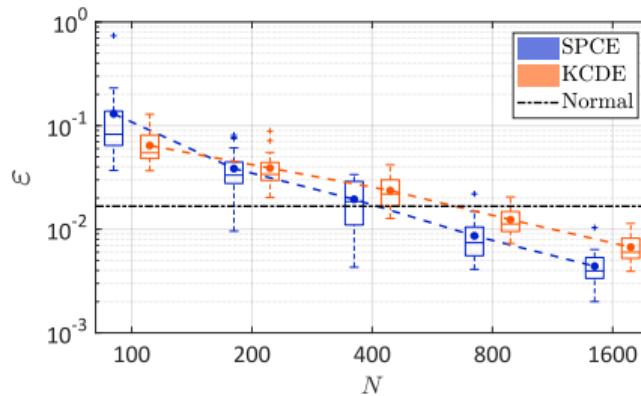
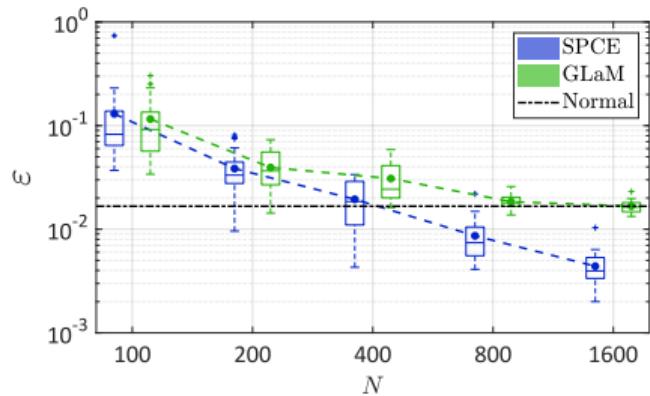
- Experimental design (ED): \mathcal{X} are generated using the Latin hypercube sampling
- Degree and q -norm adaptivity: $p \in \{1, 2, \dots, 5\}$ and $q \in \{0.5, 0.75, 1\}$
- Latent variable selection: $\tilde{Z} \sim \mathcal{N}(0, 1)$ and $\tilde{Z} \sim \mathcal{U}(-1, 1)$

PDF predictions (ED with $N = 800$)



Convergence study

- Experimental design of size 100, 200, 400, 800, 1600
- 20 independent runs for each scenario
- Normalized Wasserstein distance as a performance indicator



Geometric Brownian motion

$$dS_t = x_1 S_t dt + x_2 S_t dW_t$$

- S_t : price process, W_t : Wiener process, x_1 : drift, x_2 : volatility
- $X_1 \sim \mathcal{U}(0, 0.1)$, $X_2 \sim \mathcal{U}(0.1, 0.4)$, and $Y(\boldsymbol{x}) = S_1(\boldsymbol{x})$
- The analytical distribution of S_t exists (Itô's calculus)

$$S_1(\boldsymbol{x})/S_0 \sim \mathcal{LN} \left(x_1 - \frac{x_2^2}{2}, x_2 \right)$$

Geometric Brownian motion

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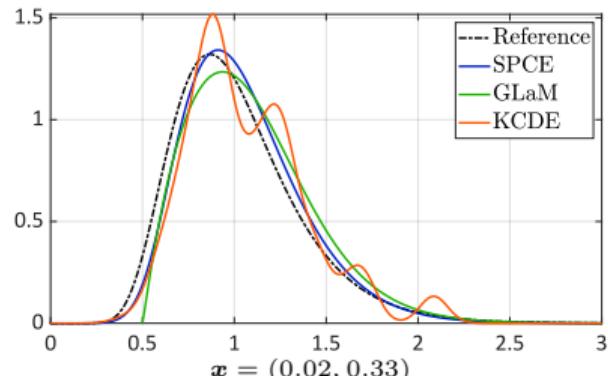
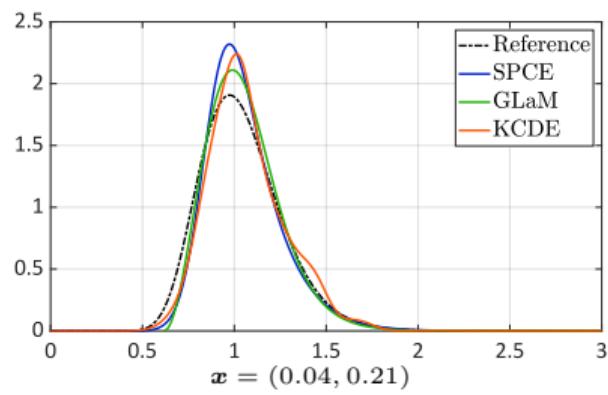
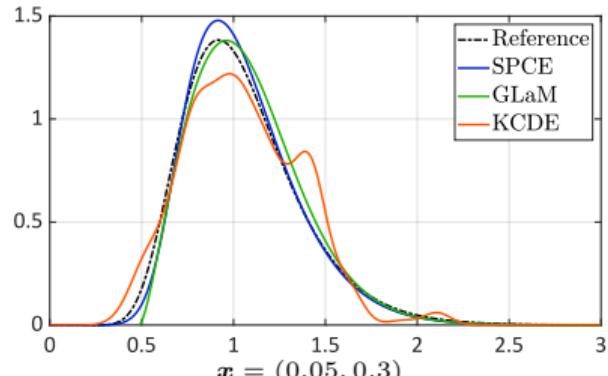
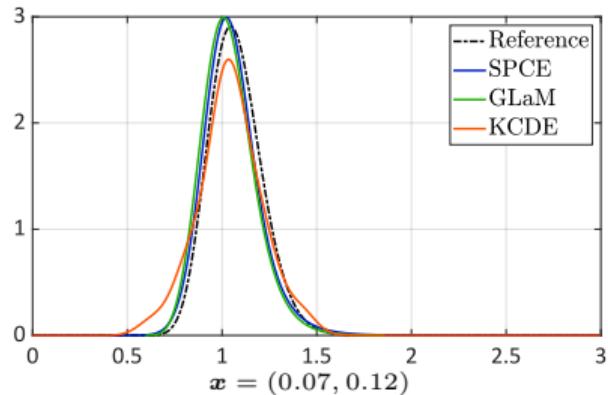
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Surrogate setting

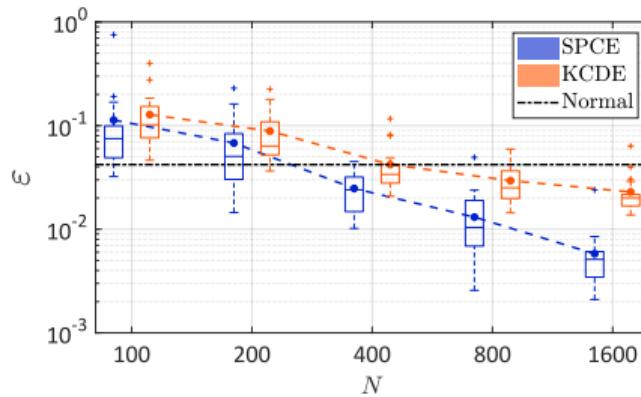
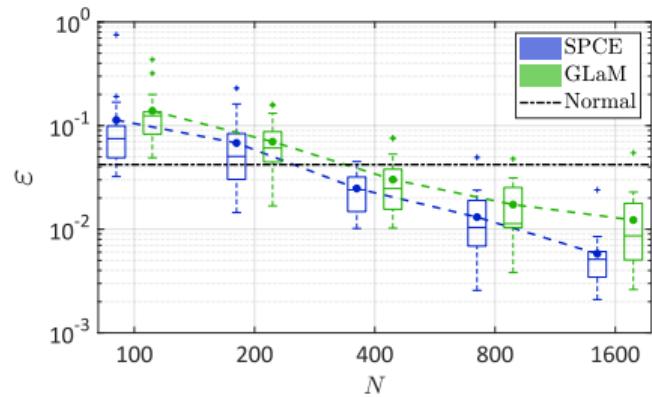
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PDF predictions (ED with $N = 400$)



Convergence study

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- 20 independent runs for each scenario
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Conclusions & outlook

Conclusions

- Stochastic PCE is developed for general statistical inference of distributions
- On top of the input variables, a **latent variable** and a **noise variable** are introduced to represent the intrinsic randomness of a stochastic simulator
- The PC coefficients are calibrated by the maximum likelihood estimation
- The noise variable is a **smoother**, and its standard deviation σ is a hyperparameter
- The proposed algorithm **does not require replications**

Outlook

- Theoretical properties of the surrogate model (consistency, asymptotic properties)
- More applications
- Sparse stochastic PCE
- Conditional Wasserstein GAN⁶

⁶Ariovskiy et al. (2017). *Wasserstein Generative Adversarial Networks*, Proc. of the 34th International Conference on Machine Learning (70): 214–223



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Thank you very much for your attention !

Statistical models

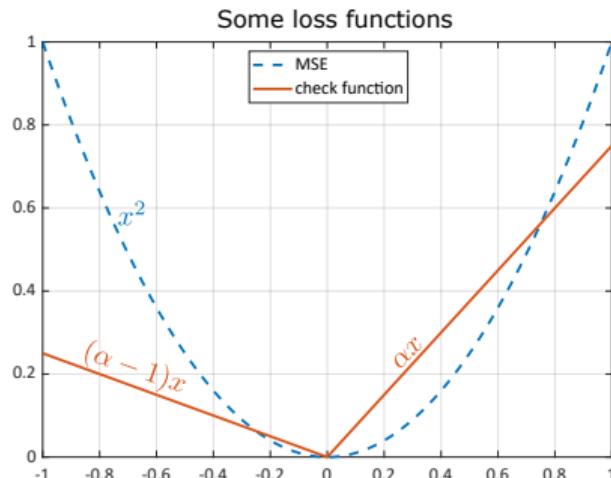
Statistical assumptions

- Data generation process, e.g., linear models

$$Y = aX + b + \epsilon$$

Estimation method

- A framework to infer the model
- Loss function, e.g. mean estimation: mean-squared error, quantile estimation: check function loss



Statistical models

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Distribution estimation

- Parametric family (e.g. exponential family): maximum likelihood estimation
- Kernel estimation: $f(y | x) = f(x, y)/f(x)$
- Latent variable models: variational auto-encoder, GAN

