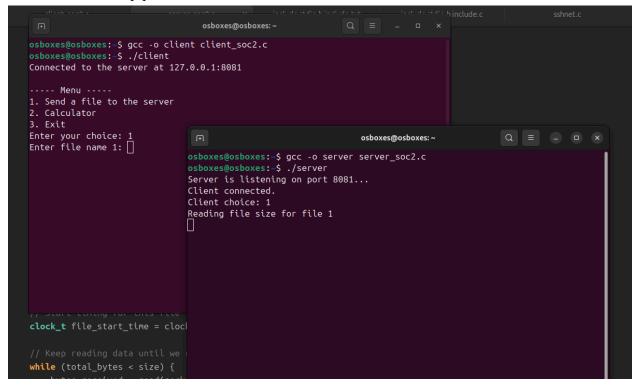
## Csc 5250 Midterm

## Requirement 0: use one linux machine and sockets sent/received correctly

a. Setup picture



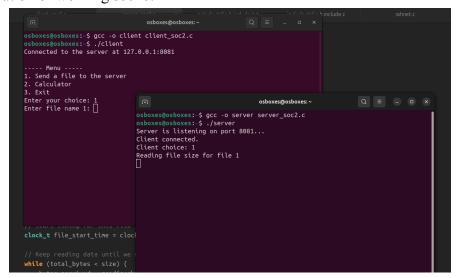
Requirement one: document programs and verify the sockets are sent; programs must be in c

- 1. **Server code documentation and verification**: This C program is a TCP server that performs two key tasks:
  - a. File Transfer: Receives up to 3 files from the client.
  - b. Calculator: Performs arithmetic operations (add, subtract, multiply, divide) on two numbers received from the client. The server runs indefinitely, handling client choice until the connection is closed.
  - c. Functions:
    - i. Receive file: Handles receiving a file from the client.
      - 1. Parameters:
        - a. sock: Client socket file descriptor.
        - b. file index: Index of the file being received.
        - c. total bytes received: Pointer to track total bytes received.
        - d. total\_time\_taken: Pointer to track total time taken.
      - 2. Procedure:
        - a. Receives the file sent by client and print the bytes

- b. Prints the total bytes and time taken
- ii. receiveNumCalculator: Handles basic arithmetic calculations based on client input.
  - 1. Parameters:
    - a. sock: Client socket.
    - b. calculator\_time\_taken: Pointer to track total time for the calculation.
  - 2. Procedure:
    - Receives two numbers and performs operations (add, subtract, multiply, divide) based on the client's request.
    - ii. Handles division by zero and invalid operations.
    - iii. Sends the result of the operation back to the client.
    - iv. Tracks time taken for the session.

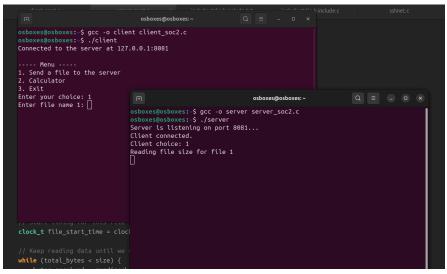
b.

- iii. Main: Entry point of the program. It initializes the server, listens for client connections, and processes requests.
  - 1. Procedure:
    - a. Creates and binds a TCP socket to port 8081.
    - b. Accepts client connections in a loop.
    - c. Based on the client's choice:
      - i. Calls receive file for file transfer (up to 3 files).
      - ii. Calls receiveNumCalculator for arithmetic operations.
      - iii. Closes the connection when the client opts to exit.
    - d. Tracks and logs total bytes sent/received and time taken for each client session.
- d. Verification of working socket



- e. Server loop:
- **2.** Client code documentation and verification: This program is a client-side socket application that communicates with a server. It has 3 key tasks
  - 1. **file Sending:** The program allows the user to send up to three files, checking each file's existence before sending.
  - 2. Calculator: The client can perform arithmetic operations with server-side computation.
  - 3. **Exit:** The user can choose to terminate the connection gracefully.
  - 4. Functions:
    - a. display\_menu()
      - i. Purpose: Displays the menu options for the user to either send a file, use a calculator, or exit the program.
      - ii. Returns: The selected option (1, 2, or 3), or -1 for invalid input.
    - b. file exists(const char \*filename)
      - i. Purpose: Checks if the specified file exists in the system.
      - ii. Returns: 1 if the file exists, 0 otherwise.
    - c. send\_file(int sock, const char \*filename)
      - i. Purpose: Sends the specified file to the server in binary format.
      - ii. Sends the file size to the server.
      - iii. Sends the file data in chunks.
      - iv. Prints the file type (JPG, DOCX, or unknown).
      - v. Receives the number of bytes processed by the server.
    - d. read integer(const char \*prompt)
      - i. Purpose: Prompts the user to input an integer value.
      - ii. Returns: The integer entered by the user after validation.
    - e. read operation(char \*operation)
      - i. Purpose: Reads and validates a mathematical operation (add, subtract, multiply, divide) or stop command.
      - ii. Returns: Stores the valid operation in the operation
      - iii.
      - iv. parameter.
    - f. Calculator(int sock)
      - i. Purpose: Handles a series of calculator operations between the client and the server.
      - ii. Sends two numbers to the server.
      - iii. Continuously reads valid operations and sends them to the server.
      - iv. Receives and displays the result from the server.
      - v. Tracks total bytes sent during the calculation process.
    - g. main()
      - i. Purpose: The main function handles socket creation, connection to the server, and the main loop that allows the user to:

- ii. Send files (up to 3) to the server.
- iii. Use the calculator function
- iv. Exit and close the connection/Socket that connects to server
- 5. Socket verification and error checking
  - a. Working socket



c. Error if socket doesn't work

b.

```
osboxes@osboxes:~$ gcc -o client client_soc2.c
osboxes@osboxes:~$ ./client
Connection to the server failed: Connection refused
osboxes@osboxes:~$ []
```

## Requirement 3: error checking for doug terminology

a. Error checking for choice

```
osboxes@osboxes:~$ gcc -o client client_soc2.c
osboxes@osboxes:~$ ./client
Connected to the server at 127.0.0.1:8081

---- Menu ----
1. Send a file to the server
2. Calculator
3. Exit
Enter your choice: 2
Calculator: enter num1: []
```

## b. Error checking for filenames

```
osboxes@osboxes:-$ gcc -o client client_soc2.c
osboxes@osboxes:-$ ./client
Connected to the server at 127.0.0.1:8081

..... Menu .....

1. Send a file to the server
2. Calculator
3. Exit
Enter file name 1: fefwfe
Error: File 'fefwfe' does not exist. Please try again.
Enter file name 1: 123242
Error: File 'sefwfe' does not exist. Please try again.
Enter file name 1: al11.docx
Sending file size for bilding.jpg
File al11.docx sent successfully. File type: DOCX (2)
Received 1116863 bytes for file al11.docx
Enter file name 2: building.jpg
Sending file size for building.jpg
Sending file building1.jpg sent successfully. File type: JPG (1)
Received 23531 bytes for file building1.jpg
Enter file name 3: building1.jpg
Sending file size for building1.jpg
Sending file building1.jpg as byte array
File building1.jpg sent successfully. File type: JPG (1)
Received 23531 bytes for file building1.jpg
Time taken for file: 144.09 milliseconds
```

c. Error checking for numbers sending

```
Enter your choice: ^C
osboxes@osboxes:-$ ./client
Connected to the server at 127.0.0.1:8081
----- Menu -----
1. Send a file to the server
2. Calculator
3. Exit
Enter your choice: 2
Calculator: enter num1: ^[wwe
Invalid input. Please enter a valid number.
Calculator: enter num1: wxw';
Invalid input. Please enter a valid number.
Calculator: enter num1: 23
Number 1 sent: 23 (sent 3 bytes)
Calculator: enter num2: fd
Invalid input. Please enter a valid number.
Calculator: enter num2: gf
Invalid input. Please enter a valid number.
Calculator: enter num2: 24
Invalid input. Please enter a valid number.
Calculator: enter num2: 25
Invalid input. Please enter a valid number.
Calculator: enter num2: 25
Invalid input. Please enter a valid number.
Calculator: enter num2: 45
Number 2 sent: 45 (sent 3 bytes)
Server response: Numbers received: 23.000000 and 45.000000. Please enter a calculation or type 'stop' to exit.
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: fefde
Invalid operation. Please enter 'add', 'subtract', 'multiply', 'divide', or 'stop'.
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: +
Invalid operation. Please enter 'add', 'subtract', 'multiply', 'divide', or 'stop'.
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: +
Invalid operation. Please enter 'add', 'subtract', 'multiply', 'divide', or 'stop'.
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: +
Invalid operation. Please enter 'add', 'subtract', 'multiply', 'divide', or 'stop'.
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: subtract'
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: subtract
```

## d. Error checking for calculation type

```
Invalid input. Please enter a valid number.
 Calculator: enter num2: s3
Invalid input. Please enter a valid number.
Calculator: enter num2: 2df
 Invalid input. Please enter a valid number.
Calculator: enter num2: 45
Number 2 sent: 45 (sent 3 bytes)
Number 2 sent: 45 (sent 3 bytes)

Server response: Numbers received: 23.000000 and 45.000000. Please enter a calculation or type 'stop' to exit.

Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: fefde

Invalid operation. Please enter 'add', 'subtract', 'multiply', 'divide', or 'stop'.

Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: efe

Invalid operation. Please enter 'add', 'subtract', 'multiply', 'divide', or 'stop'.

Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: +

Invalid operation (add, subtract, multiply, divide) or type 'stop' to exit: add

Result: 68.000000
 Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: subtract
 Result: -22.000000
Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: stop
Total bytes sent during calculator operations: 24
   ---- Menu -

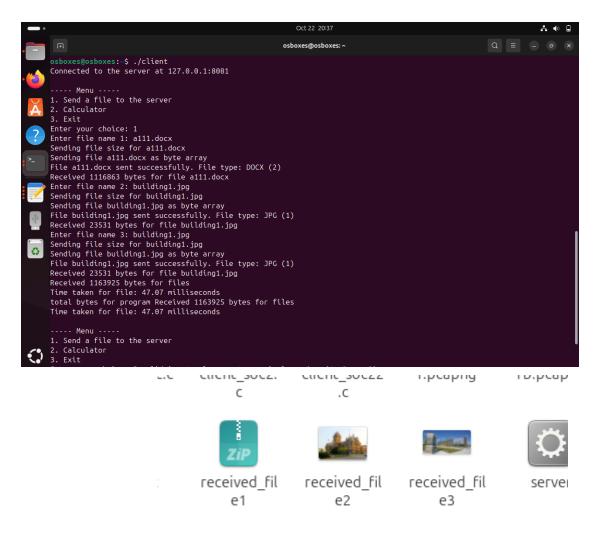
    Send a file to the server
    Calculator

 3. Exit
 Enter your choice: Invalid input, please enter a single number (1, 2, or 3).
   ---- Menu

    Send a file to the server
    Calculator

 3. Exit
Enter your choice: ^[[B^[[A^[[A
```

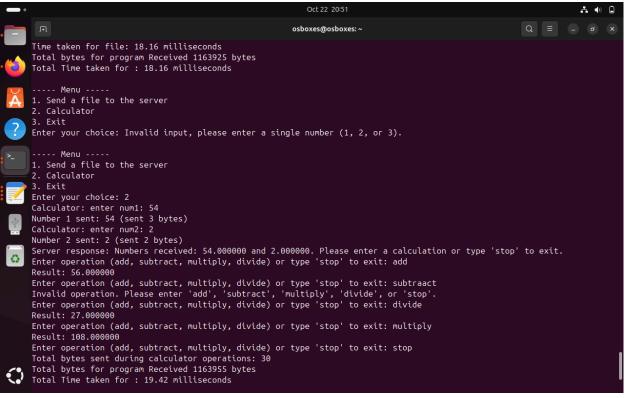
Requirement 3: Total bytes sent and time taken for send 3 files:

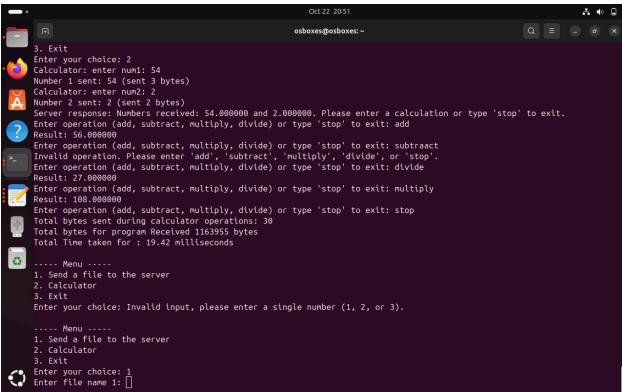


File sent verification:

Requirement 4:Record and display to the user the total time executing the tasks for a. and b. Only.

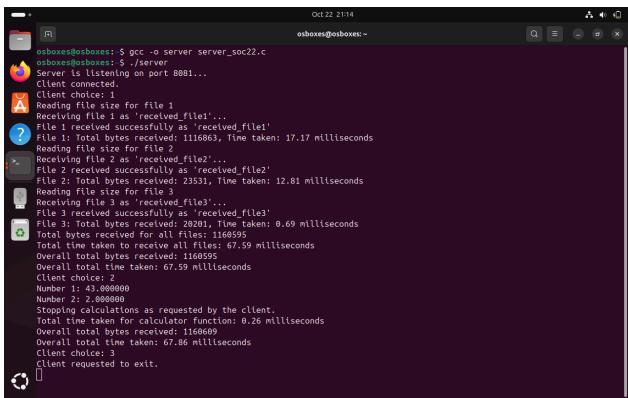
- e. Only record the time the system spent processing (send or receiving) the Information
- f. Record and display to the user the total bytes sent to the server executing tasks a. and b. Only





## Requirement5: Must run a.b.c

- A.b.c on server



- A.b.c. on client

```
Cott2 2H3

Coboxes@osboxes:-

Enter your choice: Invalid input, please enter a single number (1, 2, or 3).

Enter your choice: Invalid input, please enter a single number (1, 2, or 3).

..... Menu .....

1. Send a file to the server

2. Calculator: enter num1: 43

Number 1 sent: 43 (sent 3 bytes)

Calculator: enter num2: 2

Calculator: enter num2: 2

Server responses: Numbers received: 43.000000 and 2.000000. Please enter a calculation or type 'stop' to exit.

Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: add

Enter operation (add, subtract, multiply, divide) or type 'stop' to exit: stop

Total bytes sent during calculator operations: 14

Total bytes sent during calculator operations: 14

Total bytes for program Received 1166009 bytes

Total Time taken for : 67.86 milliseconds

..... Menu .....

1. Send a file to the server

2. Calculator

3. Exit

Enter your choice: Invalid input, please enter a single number (1, 2, or 3).

..... Menu .....

1. Send a file to the server

2. Calculator

3. Exit

Enter your choice: Invalid input, please enter a single number (1, 2, or 3).

..... Menu .....

1. Send a file to the server

2. Calculator

3. Exit

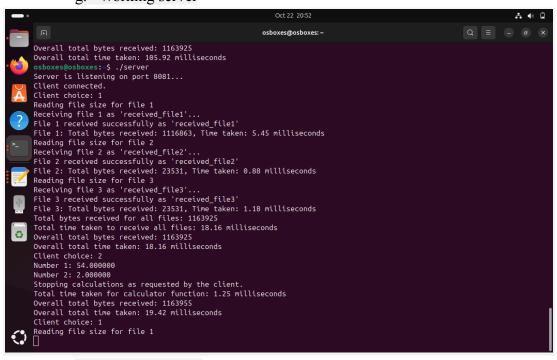
Enter your choice: 3

Disconnecting from the server.

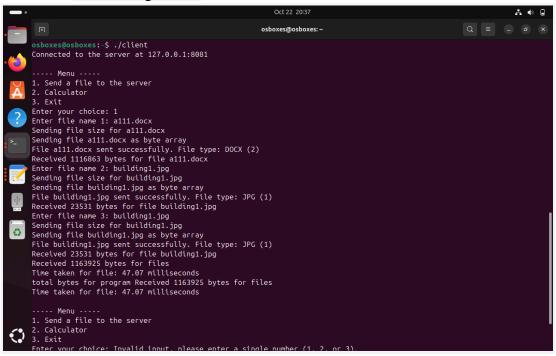
osboxes@osboxes:-5

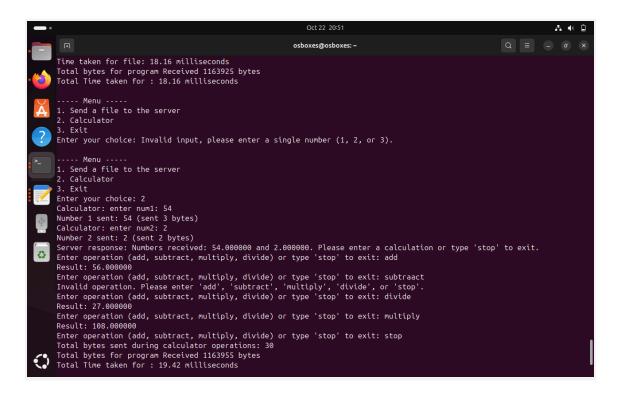
□
```

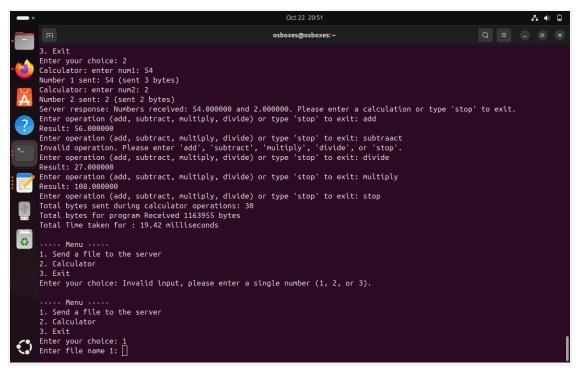
# Requirement 6: Capture an image of your working client and server (a digital image will do) g. Working server



## h. Working client:







2. Attach source code, output file, and related images to a single file (i.e., zip all files into one

Sources:

<u>c - Sending images over sockets - Stack Overflow</u>