PHASE I:

1. Point your web browser to the NL model at http://homer.stuy.edu/~tofr/demo/netlogo/gdrift.html.
   - Test-drive the buttons & slider.
   - The circle is around patch 0 0.

2. Using a Key To Success™, answer the following questions:
   - What does the go procedure do?
   - Local go?
   - Predictions for what will happen after letting model run for a long time?
     - A longer time?
     - A looonger time?
   - How does initial amount of each color influence your answer to previous Q?
   - How might you implement this?

Upon completion of Phase I, ping TM in Ye Olde DMs for further instructions.