# Introduction



# Distributed Systems Challenges

Nabendu Chaki, University of Calcutta, India

1

#### **Brief Outline**



- Introduction
- Clock Model and State Recording I
  - Global state and consistent state
  - Lamport's logical clock model
- Clock Model and State Recording II
  - Distributed snapshot recording algorithm
- Concurrency Control in DS
  - Mutual exclusion
  - Deadlock handling
- Process Migration Approaches
- Termination Detection in Distributed Systems

#### **Brief Outline**



- Middleware and Remote Procedure Call
  - Introduction to RPC
  - Message format
- Implementing RPC
  - Call semantics
  - Call binding
  - Complex RPC
- RPC Case Study on SUN Systems
- Distributed File System using Hadoop
- Blockchain and Distributed Storage

3

#### What is a Process?



- "...each system and end-user task is contained within a process. The system creates new processes all the time, and processes die when a task finishes or something unexpected happens."
  - Martin Streicher, IBM
- "...a program in execution"
  - Silberschatz, Galvin

# **What is Distributed System?**



- It's a networking environment
  - Multiple nodes
  - Multiple processors
  - Multiple processes, threads

5

# Where it began?



- Carnegie Mellon University
- Why?



Mahadev Satyanarayanan

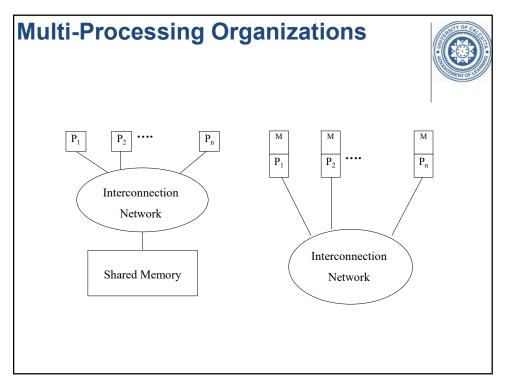
## **What is Distributed System?**



- It's Network ++ ☺
- What are these plus factors?
  - Loosely coupled architecture
    - The hardware perspective
    - The software perspective
  - Distribution transparency
    - User need not know resource location in the network
    - User does not know resource location in the network

Brendan Burns, Designing Distributed Systems: Patterns and Paradigms for Scalable, Reliable Services; O'Reilly; February 2018. ISBN-13: 978-1491983645.

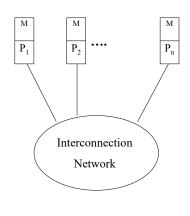
7



## **Distributed System and Coupling**



• A distributed system is loosely coupled



9

## **Advantages of Loose Coupling**



- Improved autonomy for components
- Improved availability
  - Graceful degradation of performance for increasing number of failures
  - Prevents catastrophic failure
- A distributed system is not a collection of isolated nodes
- Network integrates the components

#### **Features**



- Resource sharing
  - sharing and printing files at remote sites
  - processing information in a distributed database
  - using remote specialized hardware devices
- Computation speedup load sharing
- Reliability: detect and recover from site failure, function transfer, reintegrate failed site
- Communication message passing

11

11

## **Distribution Transparency**



- Access transparency
- Location transparency
  - Name transparency
  - User mobility
- Replication transparency
- Failure transparency
- Migration transparency
- Concurrency transparency
- Performance transparency

Pradeep K. Sinha, Distributed Operating Systems - Concepts And Design, Chapter 1, pp. 19-23, IEEE Press, 1996

# Is it All that Transparent?



- Syntactic transparency
  - User need not use a different syntax for remote services
- Semantic transparency
  - Factors
    - Response time for query
    - Restricted access to services

13



### How sharing helps?



- Increased Efficiency
  - Higher Throughput
  - Improved Availability
  - Easier Maintenance
- Improved sharing of resources
  - Evolution of OS is for greater sharing

15

#### **Sharing and Evolution of OS**



- Monitors handling one job at a time
- Batch Monitoring System
- Multi-programming OS
- OS supporting Virtual Memory space
- Multi-tasking OS
- Networking OS
- OS for Distributed Systems



# Thanks for your kind attention

# **Questions??**