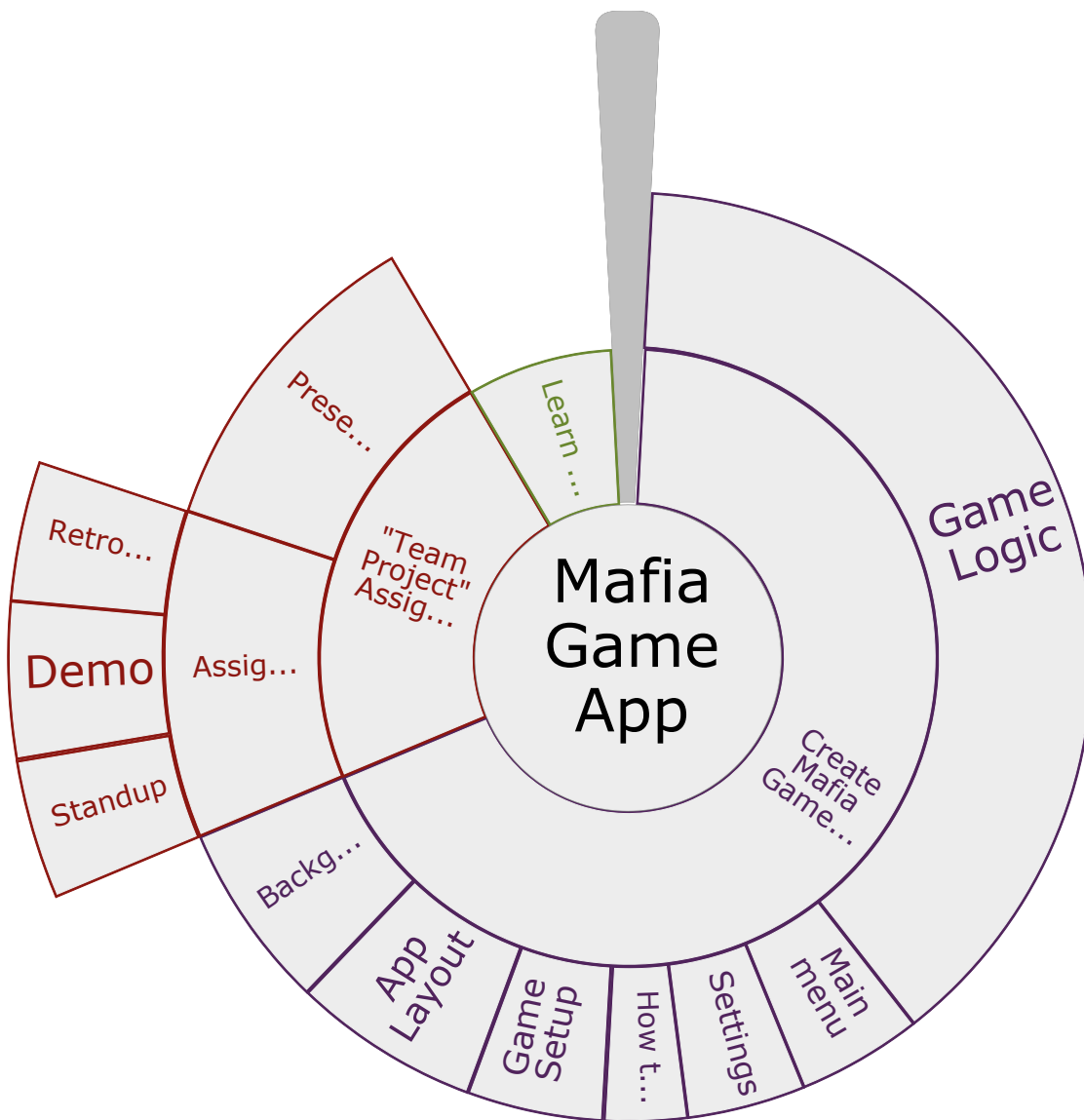


Mafia Game App

April 25, 2016



Contents

Mafia Game App	3
69% Create Mafia Game App	4
57% Game Logic	4
6% Main menu	4
6% Settings	4
4% How to play/Explain mafia	5
7% Game Setup	5
10% App Layout	5
10% Background Music	6
23% "Team Project" Assignments	6
50% Assignment Two	6
32% Standup	7
36% Demo	8
32% Retrospective	8
50% Presentation	9
8% Learn Android Studio	9

Mafia Game App

Importance 100 %

Progress 0 %

Due

Responsible soo, alex

Tags

Notes Mafia Game App

-Create Mafia Game App
Game Logic
Main menu
Settings
How to play/Explain mafia
Game Setup
App Layout

-"Team Project" Assignments
Assignment Two
Standup
Demo
Retrospective
Presentation

-Learn Android Studio

Parent Goal

Neighbors

Subgoals Create Mafia Game App page 3 •

"Team Project" Assignments page 6 • Learn Android Studio page 9

Create Mafia Game App

Importance 69 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal Mafia Game App page 3

Neighbors "Team Project" Assignments page 6 • Learn Android Studio page 9

Subgoals [Game Logic](#) [page 4](#) • [Main menu](#) [page 4](#) • [Settings](#) [page 4](#) •
[How to play/Explain mafia](#) [page 5](#) • [Game Setup](#) [page 5](#) •
[App Layout](#) [page 5](#) • [Background Music](#) [page 6](#)

Game Logic

Importance 57 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal [Create Mafia Game App](#) [page 4](#)

Neighbors [Main menu](#) [page 4](#) • [Settings](#) [page 4](#) •
[How to play/Explain mafia](#) [page 5](#) • [Game Setup](#) [page 5](#) •
[App Layout](#) [page 5](#) • [Background Music](#) [page 6](#)

Subgoals

Main menu

Importance 6 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal [Create Mafia Game App](#) [page 4](#)

Neighbors [Game Logic](#) [page 4](#) • [Settings](#) [page 4](#) •
[How to play/Explain mafia](#) [page 5](#) • [Game Setup](#) [page 5](#) •
[App Layout](#) [page 5](#) • [Background Music](#) [page 6](#)

Subgoals

Settings

Importance 6 %

Progress 0 %

Due

Responsible

Tags

Notes [Player Name](#)
[Background color](#)

Notes

Parent Goal Create Mafia Game App page 4

Neighbors Game Logic page 4 • Main menu page 4 •
How to play/Explain mafia page 5 • Game Setup page 5 •
App Layout page 5 • Background Music page 6

Subgoals

How to play/Explain mafia

Importance 4 %

Progress 0 %

Due

Responsible

Tags

Notes Just two simple screens with text explaining the game in general, and how to play our app

Parent Goal Create Mafia Game App page 4

Neighbors Game Logic page 4 • Main menu page 4 • Settings page 4 •
Game Setup page 5 • App Layout page 5 •
Background Music page 6

Subgoals

Game Setup

Importance 7 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal Create Mafia Game App page 4

Neighbors Game Logic page 4 • Main menu page 4 • Settings page 4 •
How to play/Explain mafia page 5 • App Layout page 5 •
Background Music page 6

Subgoals

App Layout

Importance 10 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal Create Mafia Game App page 4

Neighbors Game Logic page 4 • Main menu page 4 • Settings page 4 •
How to play/Explain mafia page 5 • Game Setup page 5 •
Background Music page 6

Subgoals

Background Music

Importance 10 %

Progress 0 %

Due

Responsible alex

Tags

Notes Work on getting background music to continue to play when switching activities, and have sound for main menu, new game, and settings/how to play/about game.

-alex

Parent Goal Create Mafia Game App page 4

Neighbors Game Logic page 4 • Main menu page 4 • Settings page 4 •
How to play/Explain mafia page 5 • Game Setup page 5 •
App Layout page 5

Subgoals

"Team Project" Assignments

Importance 23 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal Mafia Game App page 3

Neighbors Create Mafia Game App page 4 • Learn Android Studio page 9

Subgoals Assignment Two page 6 • Presentation page 9

Assignment Two

Importance 50 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal "Team Project" Assignments page 6

Neighbors Presentation page 9

Subgoals Standup page 7 • Demo page 8 • Retrospective page 8

Standup

Importance 32 %

Progress 0 %

Due

Responsible

Tags

Notes StandUp

Alex:

What did you do last week?

What are you doing next week?

Are there any obstacles stopping you from doing your tasks?

Camille:

What did you do last week?

What are you doing next week?

Are there any obstacles stopping you from doing your tasks?

Soo:

What did you do last week?

What are you doing next week?

Are there any obstacles stopping you from doing your tasks?

Notes Qi:

What did you do last week?

What are you doing next week?

Are there any obstacles stopping you from doing your tasks?

Jake:

What did you do last week?

What are you doing next week?

Are there any obstacles stopping you from doing your tasks?

Parent Goal Assignment Two page 6

Neighbors Demo page 8 • Retrospective page 8

Subgoals

Demo

Importance 36 %

Progress 0 %

Due

Responsible

Tags

Notes Powerpoint

(just 1-2 slides listing/describing/ pictures of new features) and then do a demo of the features that currently work

Parent Goal Assignment Two page 6

Neighbors Standup page 7 • Retrospective page 8

Subgoals

Retrospective

Importance 32 %

Progress 0 %

Due

Responsible

Tags

Notes What went well (keep doing):

What didn't work (stop doing):

Notes

How we can improve (start doing):

Parent Goal Assignment Two page 6

Neighbors Standup page 7 • Demo page 8

Subgoals

Presentation

Importance 50 %

Progress 0 %

Due

Responsible

Tags

Notes https://docs.google.com/a/colorado.edu/presentation/d/1UQ9OKoTSHosWD6_pOjg5di7QOkL0XgZzFNRMAMy6MFk/edit?usp=sharing

Notes 1:

Parent Goal "Team Project" Assignments page 6

Neighbors Assignment Two page 6

Subgoals

Learn Android Studio

Importance 8 %

Progress 0 %

Due

Responsible

Tags

Notes

Parent Goal Mafia Game App page 3

Neighbors Create Mafia Game App page 4 •
"Team Project" Assignments page 6

Subgoals