

```

import java.io.*;
import java.util.*;

class TokenRing {
    public static void main(String args[]) throws Throwable {
        Scanner scan = new Scanner(System.in);

        System.out.println("Enter the number of nodes:");
        int n = scan.nextInt(); // Number of nodes in the ring
        int token = 0; // Initial token position
        int ch = 0, flag = 0;

        // Display the nodes forming the ring
        System.out.print("Ring topology: ");
        for (int i = 0; i < n; i++) {
            System.out.print(i + " ");
        }
        System.out.println(0);

        do {
            System.out.println("\nEnter sender:");
            int sender = scan.nextInt();

            System.out.println("Enter receiver:");
            int receiver = scan.nextInt();

            System.out.println("Enter Data:");
            int data = scan.nextInt();

            // Token passing process
            System.out.print("Token passing:");
            for (int i = token, j = token; (i % n) != sender; i++, j = (j + 1) % n) {
                System.out.print(" " + j + "->");
            }
            System.out.println(" " + sender);

            System.out.println("Sender " + sender + " sending data: " + data);

```

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// Forwarding the data through intermediate nodes
for (int i = (sender + 1) % n; i != receiver; i = (i + 1) % n) {
    System.out.println("Data " + data + " forwarded by " + i);
}

System.out.println("Receiver " + receiver + " received data: " + data + "\n");

// Update token position
token = sender;

// Asking user if they want to send again
do {
    try {
        if (flag == 1)
            System.out.println("Invalid Input! Please enter 1 or 0.");

        System.out.print("Do you want to send again? Enter 1 for Yes and 0 for No: ");
        ch = scan.nextInt();

        if (ch != 1 && ch != 0)
            flag = 1;
        else
            flag = 0;

    } catch (InputMismatchException e) {
        System.out.println("Invalid Input! Please enter a valid number.");
        scan.next(); // Clear buffer
    }
} while (ch != 1 && ch != 0);

} while (ch == 1);

scan.close();
}
}

```

FileEditSelectionViewGoRunTerminalHelp

DS LABS

EXPLORER

DS LABS

LAB4

client.pyserver.py

LAB5

TokenRing.class

TokenRing.java

TokenRing.java

LAB5 > TokenRing.java > TokenRing > main(String[])

4class TokenRing {

31System.out.print(s:"Token passing:");

32for (int i = token. i = token: (i % n) != sen

PROBLEMS2OUTPUTDEBUG CONSOLETERMINALPORTS

PS D:\DS LABS\LAB5> java TokenRing

Enter the number of nodes:

4

Ring topology: 0 1 2 3 0

Enter sender:

0

Enter receiver:

1

Enter Data:

1234

Token passing: 0

Sender 0 sending data: 1234

Receiver 1 received data: 1234

Do you want to send again? Enter 1 for Yes and 0 for No: 1

Enter sender:

0

Enter receiver:

3

Enter Data:

12345678

Token passing: 0

Sender 0 sending data: 12345678

Data 12345678 forwarded by 1

Data 12345678 forwarded by 2

Receiver 3 received data: 12345678

Do you want to send again? Enter 1 for Yes and 0 for No: 0

PS D:\DS LABS\LAB5>

> OUTLINE

> TIMELINE

> JAVA PROJECTS

Java: Ready

98°F Mostly sunny

Search