DANIEL THOMPSON

Front End Engineer ★ UX Designer

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Not only do I enjoy building things, but I enjoy making them look good! Skilled in solving problems with semantic HTML, CSS, React, Typescript, and Figma with an emphasis on accessibility. Click the icons to the left to view my LinkedIn, Github, or Portfolio site respectively!
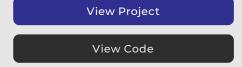
SKILLS

javascript	typescript	python	java	git	html	figma	indesign	adobe xd	premier

react	angular	django	springboot	sql	css	illustrator	after effects	photoshop	aws

PROJECTS (See portfolio site or github for more!)

Dex App

A web application and passion project where users can find and review 1000s of Pokemon and build teams to display overall strengths and weaknesses. All backend, frontend and UI design done by me.

View Project

View Code

Render ATL 2023

MAKESW!FT

A site for one of the largest tech conferences in the southeast, RenderATL— featuring information on dozens of speakers, events, jobs and much more. Design handled by the Makeswift team/components built by me

View Project

Eddit Message Board

A single page application built in Angular that allows users to login, create an account, create posts, comment on posts, and send private messages. All front end and UI designed by me.

View Project

View Code

EXPERIENCE & EDUCATION

UX Engineer, Pekin Insurance *February 2022 - Present*

Coding Dojo, Full Stack Development (Python) *2020 - 2021*

EXPERIENCE

UX Engineer, Pekin Insurance *February 2022 - Present*

★ Spearheaded Agent Portal rebuild from Vue to React while collaborating with offshore developers in 100% remote environment

★ Consistently audited accessibility for the Agent Portal and public site at every stage from designing in Figma to development in React

★ Improved IT Expense Management by migrating 4 microsites from legacy to Sitefinity CMS while

★ improving overall user experience in Agile setting

Software Engineer, RenderATL *July 2022 - Present*

★ Utilized a combination of React and MakeSwift to build out the UI for one of the biggest tech conferences in the southeast, RenderATL

★ Leveraged Zapier to streamline workflows

★ Ensured all assets align with WCAG guidelines

Associate Software Engineer, Be The Match *August 2022 - Present*

★ Used SQL to ensure data is consistent between multiple data centers to ensure patient data is correctly tracked and stored

★ Kept documentation up to date to enable easy onboarding and smooth workflow across teams

★ Averaged a dozen completed Service Now IT tickets per week while keeping mistakes and inaccuracies to a minimum.

Designer/ Developer, Fahrenheit Creative Group *October 2020 - January 2022*

★ Utilized Adobe CC to develop logos, websites, flyers, newsletters, and social graphics for various non-profit organizations through-out the Jackson Metropolitan area while 100% remote

★ Designed, developed and maintained websites using WordPress, PHP, HTML, CSS and jQuery

EDUCATION

Coding Dojo, Full Stack Development (Python) *2020 - 2021*

This 7-month bootcamp covers an estimated 1200 hours of coursework that includes Python, MySQL, Flask, Ajax, APIs, Django, Web Security Basics, TDD, OOP, Data Structures and Algorithms

Mississippi State University, BFA - Graphic Design Concentration *2016*

Completed the design program after learning the basics of all aspects of the design industry, from web design to print production