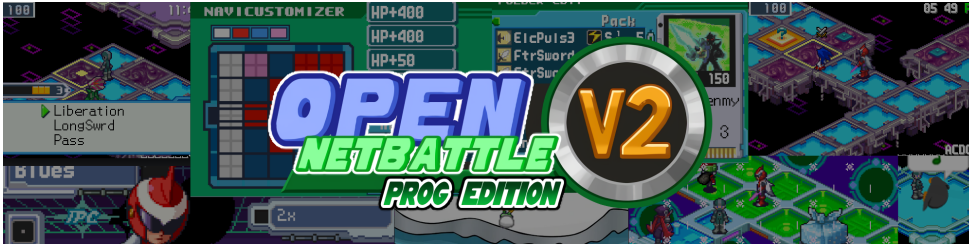


Playing Guide

TheMaverickProgrammer edited this page 4 minutes ago · 11 revisions



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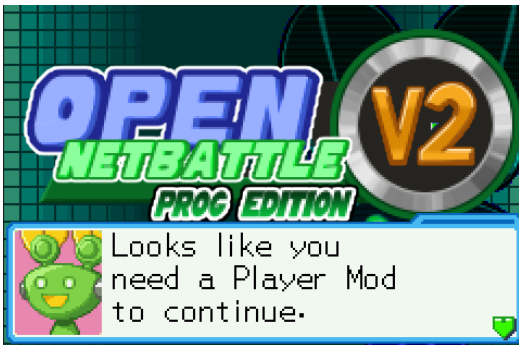
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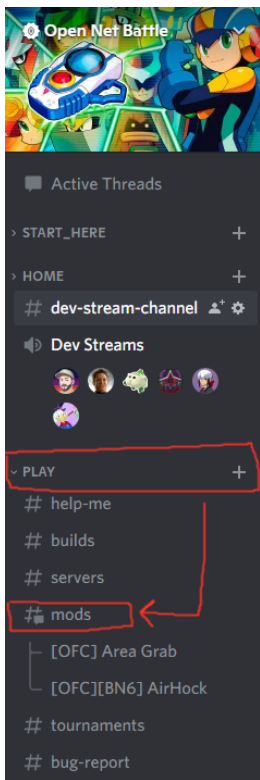
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Getting Started

When you first download and play the game, you will be greeted by Mr. Prog who informs you that you need at least one player mod to continue.

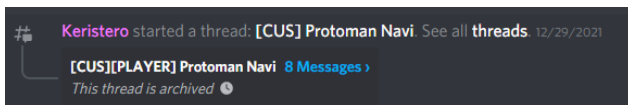


Join the [discord](#) and in the channel window, expand the `Play` categories. From here click on `#mods` to enter the mods channel.

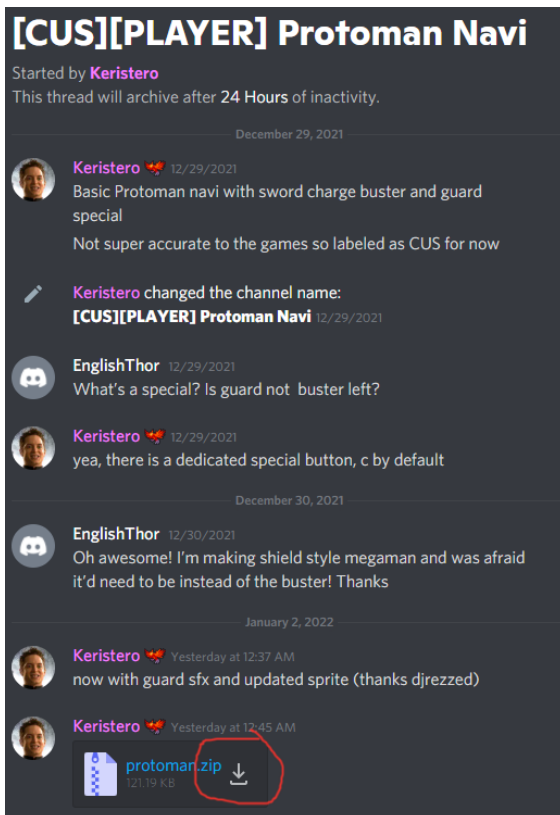


Search for navi mods and chip mods while you are here. [CUS] means "custom" and [OFC] means "official" as in, they aim to duplicate the game's original content. More tags may follow to hint what kind of mod it is e.g. [OFC][NCP][BN6] means "official navi cust part from bn6"

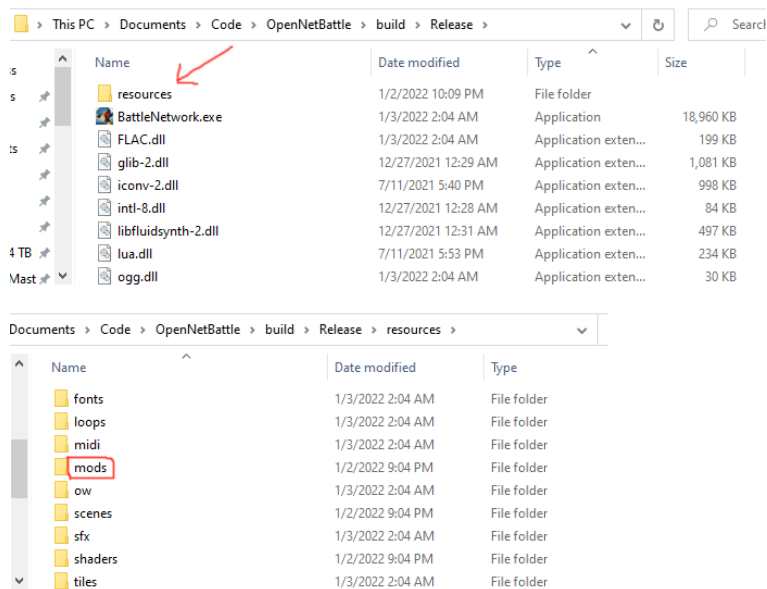
I'm going to download Protoman



Scroll down to the download button and click. I'll show you where to put the mods next.

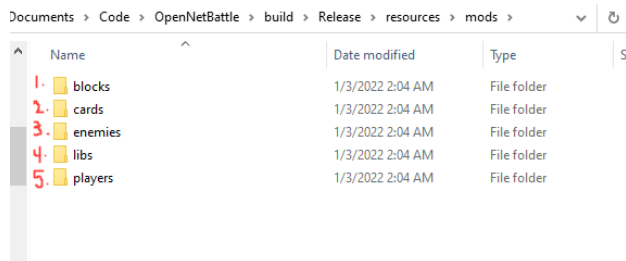


Mods are just `.zip` files that have an `entry.lua` file inside of them. **DO NOT UNZIP!!!** Go into your game's `resources/mods/` folder. You should see folders for each different type:



Paste your mod in one of the corresponding folders. For protoman, paste the `.zip` inside the `players` folder.

1. Blocks - Navi Cust Part mods to install
2. Cards - Chip mods will show up in your Folder Edit with a quantity of `5` for each mod
3. Enemies - Enemy and their battle arrangement mods will show up in Mob Select to battle any time
4. Libs - Common functions mods (mostly unused unless you are a content creator)
5. Players - Navi mods to play as



Relaunch `Battlenetwork.exe` and now you can proceed past the title screen!



Binding Keyboard and Gamepad

Press `ENTER` to open the PET menu and select `CONFIG`. From here you can change your nickname that will show up in the overworld when you roll over with your mouse.



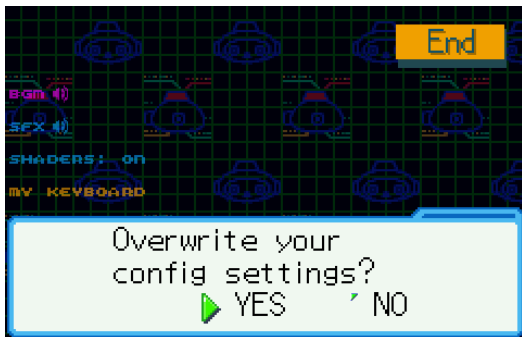
You can also change your keyboard and gamepad bindings.



Press confirm to highlight the key you want to change. Then press any key to bind to the new key. Repeat the same process for your Gamepad.

⚠ The engine only responds to GamePad 1 whichever that may be plugged into your computer at the time. If your desired gamepad isn't responding to the bindings menu, you may need to try all of them to figure out which your computer identified as GamePad 1!

When you're done re-binding all of your keys, press your dedicated cancel button until the top-most **END** button is highlighted. Then press your dedicated confirm button. Proceed with the overwrite.



Joining Servers

From your homepage in overworld, approach the Mr. Prog on your left. This Mr. Prog will open a textbox to let you **CTRL + V** to paste or type in the destination address of the warp tile. The Mr. Prog on the right tells you the health status of the server your warp is connected to. He may tell you that the server is too old or too new to play on and that you'll need to upgrade accordingly.



A destination address can be a domain name like `keristero.xyz` or an IP-port pair like ``



Once the warp lights up, you know the connection is OK! Walk into the tile to download the next area. Be patient as it might take some time, but the content is cached locally so you won't need to re-download anything again!

Custom Servers

With custom servers, there's no limit to the mechanics of the world you're about to enter. Some servers have scripted quests while others aim to be authentic remakes of the original games.

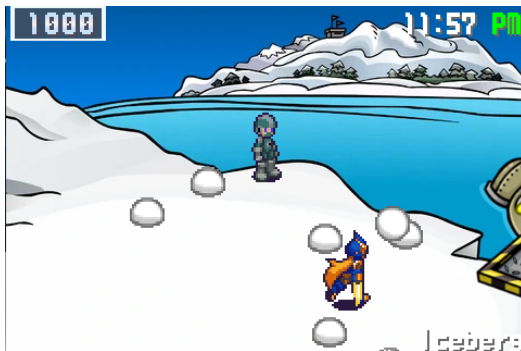


Some servers let you farm, play tag, or PVP from overworld by interacting with other players!



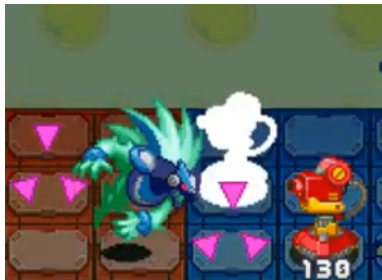


And some servers are something completely different.



Custom Chips

With LUA scripting, you can write your own chips and use them in battle - even online PVP!



(click picture for a video)

Have fun!

- TheMaverickProgrammer (aka *jamesking*)



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